

**SYBASE®**

PowerBuilder Extension Reference

**PowerBuilder®**

11.0

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# Contents

<b>About This Book .....</b>	<b>xiii</b>	
<b>CHAPTER 1</b>	<b>PowerBuilder Extensions .....</b>	<b>1</b>
	About PowerBuilder extensions .....	1
	Using PowerBuilder extensions.....	2
	Getting information about PowerBuilder extensions .....	4
<b>CHAPTER 2</b>	<b>EJB Client .....</b>	<b>5</b>
	EJBConnection .....	5
	ConnectToServer .....	5
	CreateJavaInstance .....	7
	DisconnectServer .....	7
	GetEJBTransaction .....	8
	Lookup.....	9
	EJBTransaction .....	10
	Begin .....	10
	Commit .....	11
	GetStatus .....	12
	Rollback.....	13
	SetRollbackOnly .....	14
	SetTransactionTimeout .....	15
	JavaVM .....	16
	CreateJavaVM.....	16
	CreateJavaInstance .....	19
	DynamicCast .....	20
	GetActualClass.....	23
	GetInterfaces.....	24
	GetJavaClasspath .....	25
	GetJavaVMVersion .....	26
	GetSuperClass .....	26
	IsJavaVMLoaded.....	27

<b>CHAPTER 3</b>	<b>Web Services Client .....</b>	<b>29</b>
	SoapConnection.....	29
	CreateInstance .....	30
	RemoveAuthentication .....	31
	SetBasicAuthentication .....	32
	SetClientCertificateFile.....	32
	SetOptions.....	33
	SetProxyServer .....	36
	SetProxyServerOptions.....	36
	SetSoapLogFile.....	37
	SetTimeout .....	38
	UseConnectionCache .....	38
	UseIntegratedWindowsAuthentication .....	39
	SoapException .....	39
	UDDIProxy .....	41
	setInquiryUrl .....	41
	setOption .....	42
	findBusiness .....	42
	getBusinessDetail.....	43
	findService.....	44
<b>CHAPTER 4</b>	<b>PowerBuilder Document Object Model .....</b>	<b>45</b>
	About PBDOM.....	45
	Node trees.....	46
	XML parser.....	46
	Objects and methods .....	46
	PBDOM objects.....	47
<b>CHAPTER 5</b>	<b>PBDOM_ATTRIBUTE Class .....</b>	<b>49</b>
	PBDOM_ATTRIBUTE .....	49
	AddContent .....	51
	Clone .....	51
	Detach .....	53
	Equals .....	55
	GetBooleanValue .....	56
	GetContent .....	57
	GetDateValue.....	58
	GetDateTimeValue.....	59
	GetDoubleValue .....	60
	GetIntValue .....	60
	GetLongValue .....	60
	GetName .....	61
	GetNamespacePrefix .....	62

	GetNamespaceUri .....	62
	GetObjectClass .....	63
	GetObjectClassString .....	63
	GetOwnerDocumentObject .....	64
	GetOwnerElementObject .....	66
	GetQualifiedName .....	67
	GetRealValue .....	68
	GetText .....	68
	GetTextNormalize .....	70
	GetTextTrim .....	72
	GetTimeValue .....	73
	GetUintValue .....	74
	GetUlongValue .....	74
	HasChildren .....	75
	InsertContent .....	76
	IsAncestorObjectOf .....	78
	RemoveContent .....	79
	SetBooleanValue .....	81
	SetContent .....	81
	SetDateValue .....	84
	SetDateTimeValue .....	85
	SetDoubleValue .....	86
	SetIntValue .....	87
	SetLongValue .....	87
	SetName .....	87
	SetNamespace .....	90
	SetOwnerElementObject .....	93
	SetRealValue .....	95
	SetText .....	96
	SetTimeValue .....	96
	SetUintValue .....	97
	SetUlongValue .....	97
CHAPTER 6	<b>PBDOM_BUILDER Class .....</b>	<b>99</b>
	PBDOM_BUILDER .....	99
	BuildFromDataStore .....	99
	BuildFromFile .....	100
	BuildFromString .....	103
	GetParseErrors .....	104
CHAPTER 7	<b>PBDOM_CDATA Class .....</b>	<b>107</b>
	PBDOM_CDATA .....	107
	Append .....	108

	Clone .....	109
	Detach .....	111
	Equals .....	112
	GetObjectClass .....	112
	GetObjectClassString.....	113
	GetOwnerDocumentObject .....	113
	GetParentObject.....	113
	GetText.....	114
	GetTextNormalize .....	114
	GetTextTrim .....	114
	SetParentObject .....	115
	SetText.....	116
<b>CHAPTER 8</b>	<b>PBDOM_ENTITYREFERENCE Class.....</b>	<b>117</b>
	PBDOM_ENTITYREFERENCE .....	117
	Clone .....	118
	Detach .....	120
	Equals .....	120
	GetName .....	121
	GetObjectClass .....	121
	GetObjectClassString.....	122
	GetOwnerDocumentObject .....	122
	GetParentObject.....	122
	SetName .....	123
	SetParentObject .....	123
<b>CHAPTER 9</b>	<b>PBDOM_CHARACTERDATA Class.....</b>	<b>125</b>
	PBDOM_CHARACTERDATA .....	125
	Append.....	126
	Append Syntax 1 .....	127
	Append Syntax 2 .....	130
	Clone .....	130
	Detach .....	133
	Equals .....	134
	GetOwnerDocumentObject .....	135
	GetName .....	138
	GetObjectClass .....	138
	GetObjectClassString.....	139
	GetParentObject.....	141
	GetText.....	144
	GetTextNormalize .....	145
	GetTextTrim .....	148
	HasChildren.....	152

	IsAncestorObjectOf .....	153
	SetParentObject .....	153
	SetText .....	156
<b>CHAPTER 10</b>	<b>PBDOM_COMMENT Class.....</b>	<b>157</b>
	PBDOM_COMMENT .....	157
	Append .....	158
	Append Syntax 1 .....	159
	Append Syntax 2 .....	159
	Clone .....	160
	Detach .....	162
	Equals .....	163
	GetObjectClass .....	163
	GetObjectClassString .....	164
	GetOwnerDocumentObject .....	164
	GetParentObject.....	164
	GetText.....	165
	GetTextNormalize .....	165
	GetTextTrim .....	166
	SetParentObject .....	166
	SetText .....	167
<b>CHAPTER 11</b>	<b>PBDOM_DCTYPE Class.....</b>	<b>169</b>
	PBDOM_DCTYPE.....	169
	Clone .....	170
	Detach .....	171
	Equals .....	171
	GetInternalSubset .....	171
	GetName .....	172
	GetObjectClass .....	172
	GetObjectClassString .....	172
	GetOwnerDocumentObject .....	173
	GetParentObject.....	173
	GetPublicID .....	173
	GetSystemID .....	174
	SetDocument..	175
	SetInternalSubset.....	175
	SetName .....	176
	SetParentObject .....	176
	SetPublicID.....	177
	SetSystemID .....	178

<b>CHAPTER 12</b>	<b>PBDOM_DOCUMENT Class .....</b>	<b>181</b>
	PBDOM_DOCUMENT .....	181
	AddContent .....	182
	Clone .....	185
	DetachRootElement .....	185
	Equals .....	186
	GetContent .....	186
	GetDocType .....	188
	GetElementsByTagName .....	188
	GetObjectClass .....	190
	GetObjectClassString .....	190
	GetRootElement .....	190
	HasChildren .....	191
	HasRootElement .....	191
	InsertContent .....	191
	IsAncestorObjectOf .....	194
	NewDocument .....	194
	NewDocument Syntax 1 .....	195
	NewDocument Syntax 2 .....	195
	RemoveContent .....	198
	SaveDocument .....	199
	SetContent .....	200
	SetDocType .....	202
	SetRootElement .....	202
<b>CHAPTER 13</b>	<b>PBDOM_ELEMENT Class .....</b>	<b>205</b>
	PBDOM_ELEMENT .....	205
	AddContent .....	206
	AddContent Syntax 1 .....	207
	AddContent Syntax 2 .....	209
	AddNamespaceDeclaration .....	210
	Clone .....	211
	Detach .....	213
	Equals .....	213
	GetAttribute .....	214
	GetAttribute Syntax 1 .....	215
	GetAttribute Syntax 2 .....	216
	GetAttributes .....	216
	GetAttributeValue .....	217
	GetAttributeValue Syntax 1 .....	218
	GetAttributeValue Syntax 2 .....	219
	GetAttributeValue Syntax 3 .....	220
	GetAttributeValue Syntax 4 .....	221
	GetChildElement .....	221

GetChildElement Syntax 1 .....	222
GetChildElement Syntax 2 .....	222
GetChildElements .....	223
GetChildElements Syntax 1 .....	224
GetChildElements Syntax 2 .....	224
GetChildElements Syntax 3 .....	225
GetContent .....	226
GetName .....	227
GetNamespacePrefix .....	228
GetNamespaceUri .....	228
GetObjectClass .....	229
GetObjectClassString .....	229
GetOwnerDocumentObject .....	230
GetParentObject .....	231
GetQualifiedName .....	231
GetText .....	232
GetTextNormalize .....	232
GetTextTrim .....	233
HasAttributes .....	234
HasChildElements .....	234
HasChildren .....	235
InsertContent .....	236
IsAncestorObjectOf .....	238
IsRootElement .....	238
RemoveAttribute .....	239
RemoveAttribute Syntax 1 .....	239
RemoveAttribute Syntax 2 .....	240
RemoveAttribute Syntax 3 .....	240
RemoveChildElement .....	241
RemoveChildElement Syntax 1 .....	241
RemoveChildElement Syntax 2 .....	242
RemoveChildElements .....	243
RemoveChildElements Syntax 1 .....	243
RemoveChildElements Syntax 2 .....	244
RemoveChildElements Syntax 3 .....	244
RemoveContent .....	245
RemoveNamespaceDeclaration .....	246
SetAttribute .....	247
SetAttribute Syntax 1 .....	247
SetAttribute Syntax 2 .....	250
SetAttribute Syntax 3 .....	252
SetAttributes .....	255
SetContent .....	258
SetDocument .....	261

	SetName .....	261
	SetNamespace.....	262
	SetParentObject.....	263
	SetText.....	264
<b>CHAPTER 14</b>	<b>PBDOM_EXCEPTION Class .....</b>	<b>265</b>
	PBDOM exceptions.....	265
	PBDOM exception descriptions.....	266
	PBDOM_EXCEPTION .....	271
	GetExceptionCode .....	271
<b>CHAPTER 15</b>	<b>PBDOM_OBJECT Class .....</b>	<b>273</b>
	PBDOM_OBJECT .....	273
	AddContent .....	274
	Clone .....	274
	Detach .....	275
	Equals .....	276
	GetContent.....	276
	GetName .....	277
	GetObjectClass .....	279
	GetObjectClassString.....	279
	GetOwnerDocumentObject .....	280
	GetParentObject.....	281
	GetText.....	282
	GetTextNormalize .....	284
	GetTextTrim .....	286
	HasChildren.....	289
	InsertContent.....	290
	IsAncestorObjectOf .....	291
	RemoveContent .....	292
	SetContent .....	293
	SetName .....	294
	SetParentObject .....	295
<b>CHAPTER 16</b>	<b>PBDOM_PROCESSINGINSTRUCTION Class .....</b>	<b>297</b>
	PBDOM_PROCESSINGINSTRUCTION .....	297
	Clone .....	298
	Detach .....	299
	Equals .....	299
	GetData .....	300
	GetName .....	300
	GetNames .....	301

	GetObjectClass .....	301
	GetObjectClassString .....	302
	GetOwnerDocumentObject .....	302
	GetParentObject.....	302
	GetTarget .....	303
	GetText.....	303
	GetTextNormalize .....	304
	GetTextTrim .....	304
	GetValue .....	305
	RemoveValue .....	305
	SetData .....	306
	SetName .....	307
	SetParentObject .....	308
	SetValue .....	309
<b>CHAPTER 17</b>	<b>PBDOM_TEXT Class .....</b>	<b>311</b>
	PBDOM_TEXT .....	311
	Append .....	312
	Append Syntax 1 .....	312
	Append Syntax 2 .....	313
	Clone .....	313
	Detach .....	315
	Equals .....	316
	GetObjectClass .....	316
	GetObjectClassString .....	317
	GetOwnerDocumentObject .....	317
	GetParentObject.....	317
	GetText.....	318
	GetTextNormalize .....	318
	GetTextTrim .....	319
	SetParentObject .....	320
	SetText .....	320
<b>CHAPTER 18</b>	<b>PBDOM Summary .....</b>	<b>323</b>
	Summary of PBDOM classes and methods .....	323
<b>Index .....</b>		<b>327</b>



# About This Book

<b>Audience</b>	This book is for programmers who build applications that use built-in PowerBuilder® extensions.
<b>How to use this book</b>	This book describes syntax and usage information for built-in extensions to the PowerScript® language: <ul style="list-style-type: none"><li>• Chapter 1 presents an overview of PowerBuilder extensions and how you use them in a PowerScript application.</li><li>• Chapter 2 describes the objects used to build clients for Enterprise JavaBeans components.</li><li>• Chapter 3 describes the objects used to build SOAP clients for Web services.</li><li>• Chapter 4 presents an overview of the PowerBuilder Document Object Model (PBDOM).</li><li>• Chapters 5 through 17 describe each of the objects that make up the PBDOM.</li><li>• Chapter 18 provides a quick-reference list of PBDOM methods.</li></ul>
<b>Related documents</b>	Step-by-step instructions on building applications that use each of the built-in extensions are in <i>Application Techniques</i> .  For a complete list of PowerBuilder documentation, see the preface of <i>PowerBuilder Getting Started</i> .
<b>Other sources of information</b>	Use the Sybase Getting Started CD, the SyBooks CD, and the Sybase Product Manuals Web site to learn more about your product: <ul style="list-style-type: none"><li>• The Getting Started CD contains release bulletins and installation guides in PDF format, and may also contain other documents or updated information not included on the SyBooks CD. It is included with your software. To read or print documents on the Getting Started CD, you need Adobe Acrobat Reader, which you can download at no charge from the Adobe Web site using a link provided on the CD.</li><li>• The SyBooks CD contains product manuals and is included with your software. The Eclipse-based SyBooks browser allows you to access the manuals in an easy-to-use, HTML-based format.</li></ul>

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Some documentation may be provided in PDF format, which you can access through the PDF directory on the SyBooks CD. To read or print the PDF files, you need Adobe Acrobat Reader.

Refer to the *SyBooks Installation Guide* on the Getting Started CD, or the *README.txt* file on the SyBooks CD for instructions on installing and starting SyBooks.

- The Sybase Product Manuals Web site is an online version of the SyBooks CD that you can access using a standard Web browser. In addition to product manuals, you will find links to EBFs/Maintenance, Technical Documents, Case Management, Solved Cases, newsgroups, and the Sybase Developer Network.

To access the Sybase Product Manuals Web site, go to Product Manuals at <http://www.sybase.com/support/manuals/>.

## Conventions

The formatting conventions used in this manual are:

Formatting example	Indicates
Retrieve and Update	When used in descriptive text, this font indicates: <ul style="list-style-type: none"><li>• Command, function, and method names</li><li>• Keywords such as <code>true</code>, <code>false</code>, and <code>null</code></li><li>• Datatypes such as <code>integer</code> and <code>char</code></li><li>• Database column names such as <code>emp_id</code> and <code>f_name</code></li><li>• User-defined objects such as <code>dw_emp</code> or <code>w_main</code></li></ul>
<i>variable</i> or <i>file name</i>	When used in descriptive text and syntax descriptions, oblique font indicates: <ul style="list-style-type: none"><li>• Variables, such as <code>myCounter</code></li><li>• Parts of input text that must be substituted, such as <code>pblname.pbd</code></li><li>• File and path names</li></ul>

Formatting example	Indicates
File>Save	Menu names and menu items are displayed in plain text. The greater than symbol (>) shows you how to navigate menu selections. For example, File>Save indicates “select Save from the File menu.”
dw_1.Update ()	Monospace font indicates: <ul style="list-style-type: none"><li>• Information that you enter in a dialog box or on a command line</li><li>• Sample script fragments</li><li>• Sample output fragments</li></ul>
<b>If you need help</b>	Each Sybase installation that has purchased a support contract has one or more designated people who are authorized to contact Sybase Technical Support. If you cannot resolve a problem using the manuals or online help, please have the designated person contact Sybase Technical Support or the Sybase subsidiary in your area.



About this chapter

This chapter provides a brief introduction to PowerBuilder extensions.

Contents

Topic	Page
About PowerBuilder extensions	1
Using PowerBuilder extensions	2
Getting information about PowerBuilder extensions	4

## About PowerBuilder extensions

The PowerBuilder Native Interface (PBNI) is a standard programming interface that enables developers to extend the functionality of PowerBuilder. A PowerBuilder extension can be provided by Sybase, by you, or by a third party.

This book provides reference information for extensions provided by Sybase. In PowerBuilder 11.0, these extensions are for Enterprise JavaBeans clients, the PowerBuilder Document Object Model (PBDOM), SOAP clients for Web services, and the UDDIPROxy class. Embedding these features in separate extension files instead of adding them to the core PowerBuilder runtime files helps keep the footprint of deployed applications as small as possible.

For information about building your own extensions, see the *PowerBuilder Native Interface Programmer's Guide and Reference*.

To find out about extensions provided by other developers, check the PBNI section of the PowerBuilder CodeXchange site at <http://powerbuilder.codexchange.sybase.com>.

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#### Use with .NET targets

You can use the built-in Web services client extension (*pbwsclient110.pbx*) in applications that you plan to deploy to .NET as PowerBuilder .NET Windows Forms applications. You *cannot* use any other PBNI extensions in a .NET target.

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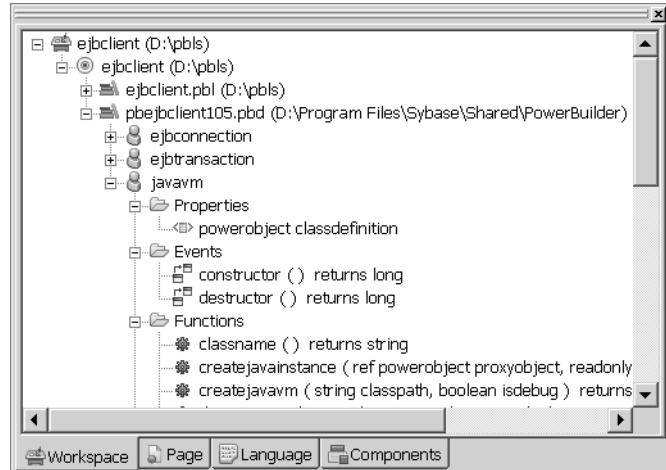
## Using PowerBuilder extensions

Every PowerBuilder extension requires a compiled C++ shared library, usually with the extension *.pbx* (for PowerBuilder eXtension). The C++ shared library file contains classes and methods that you use in your PowerScript target in the same way that you use PowerBuilder system objects or user objects.

To use the shared library in PowerBuilder, you place it in PowerBuilder's search path. In the System Tree, right-click a library in your PowerScript target, select Import PB Extension from the pop-up menu, navigate to the shared library, and select Open. This imports the definitions in the PBX into the library in your target. You can alternatively add the associated PBD file to the target's library search path. The PBD acts as a wrapper for the C++ shared library, enabling PowerBuilder to display the objects and methods it contains.

When you deploy an application that uses an extension, the C++ shared library must be deployed in the application's search path with the other PowerBuilder runtime files.

When you import an extension into a PowerScript target, the classes it contains display in the System Tree as user objects. You can expand the objects to display properties, events, and functions. You can inherit from extension objects and use drag-and-drop programming from the inherited objects in the System Tree as you do for other user objects.



#### Using nonvisual classes

In PowerScript, use the classes in a nonvisual extension just as you would a custom class user object: declare an instance of the object, use the CREATE statement to create the instance, invoke the object's functions, and destroy the instance when you have finished with it. You can inherit from the native classes if you want to add functions or events to the class.

At runtime, instances of the native class are created as normal PowerBuilder objects.

#### Using visual classes

You do not need to declare an instance of a visual class or use the CREATE statement to create an instance. To use a visual extension, select File>Inherit from the PowerBuilder menu, select the PBL or PBD that contains the visual class in the Libraries list in the Inherit from Object dialog box, select the visual class, and click OK.

In the User Object painter, size the visual object and make any other changes you need, then save the object. You can then drag the new user object from the System Tree directly onto a window or onto another visual control, such as a tab control, and use it like any other visual user object.

PBXRuntimeError	PowerBuilder extensions can throw a special exception, PBXRuntimeError, that inherits from the PowerBuilder RuntimeError exception. If you use an extension in a PowerBuilder application, you should include try-catch blocks for this exception and report any occurrences to the provider of the extension. This exception is usually caused by programming errors within the extension.
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## Getting information about PowerBuilder extensions

### Online Help

The classes and methods in the extensions provided by Sybase are described in this book, which is available in the PowerBuilder online Help. For PBDOM, each class is described in a separate chapter.

You can open the Help in several ways:

- Select *PowerBuilder Extension Reference* from the PowerBuilder Help Contents tab page.
- Double-click the file name (*pbext110.hlp*) in the *Sybase\PowerBuilder 11.0\Help* directory.
- Type a method name in the Script view, then press Shift+F1 to open the PowerBuilder Help Index tab with the focus on the first index entry for that method name. The name of the extension class displays in parentheses after the method name on the Index tab page, and it displays above the name of the method when you open the Help for the method.

---

### If a PowerScript function description displays

If there is a PowerScript function with the same name, the Help opens automatically to display the PowerScript function. Click the Help Topics button in the Help window to display the Index tab so that you can select the extension method.

---

### HTML books

For information about using the extensions provided by Sybase in your applications, see *Application Techniques* in the compiled HTML Help.

### Third-party extensions

The PowerBuilder Help and documentation do not provide any specific information for extensions developed by third parties. To find out how to use a third-party extension, see the documentation provided with the extension.

## About this chapter

This chapter describes the PowerBuilder extension classes that are used to connect to an application server and employ Enterprise JavaBeans (EJB) components. For more information about building clients for EJB components, see *Application Techniques*.

## Contents

Topic	Page
EJBConnection	5
EJBTransaction	10
JavaVM	16

## EJBConnection

### Description

The EJBConnection class connects to an EJB server and locates an EJB.

### Methods

EJBConnection has five member functions:

- ConnectToServer
- CreateJavaInstance
- DisconnectServer
- GetEJBTransaction
- Lookup

## ConnectToServer

### Description

Connects a client application to an EJB server. The client application must call ConnectToServer before it can use a remote object on the server.

### Syntax

`connection.ConnectToServer ( string properties[] )`

Argument	Description
<code>connection</code>	The name of the EJBConnection object you want to use to establish the connection
<code>properties[ ]</code>	A string array used to pass name/value pairs that specify how the connection will be established

---

Return value	None
Throws	NamingException
Examples	<p>In this example, the client application connects to a WebLogic server application using the Connection object called conn:</p> <pre> ejbconnection conn helloejbhome hellohome helloejb hello string properties[ ] string msg  // Type each of the following statements on one line properties[1] = "javax.naming.Context.INITIAL_CONTEXT_FACTORY=weblogic.jndi.WLInitialContextFactory" properties[2] = "javax.naming.Context.PROVIDER_URL=t3://svr1:7001" properties[3] = "javax.naming.Context.SECURITY_PRINCIPAL=myid" properties[4] = "javax.naming.Context.SECURITY_CREDENTIALS=mypass"  conn = create ejbconnection TRY     conn.connectToServer(properties) CATCH (remoteexception re)     messagebox("remoteexception", re.GetMessage()) CATCH (createexception ce)     messagebox("createexception", ce.GetMessage()) END TRY </pre>
Usage	You must provide ConnectToServer with a set of properties that specify how the connection will be established. Before calling ConnectToServer, declare a string array variable and assign values for the javax.naming.Context constants shown in the following table to the elements of the array.
<b>javax.naming.context constant</b>	<b>Value</b>
INITIAL_CONTEXT_FACTORY	Server dependent. For example: <b>EAServer:</b> com.sybase.ejb.InitialContextFactory <b>WebLogic:</b> weblogic.jndi.WLInitialContextFactory <b>WebSphere:</b> com.ibm.websphere.naming.WsnInitialContextFactory
PROVIDER_URL	URL for the Server's port. For example: iiop://myserver:9000
SECURITY_PRINCIPAL	User name required for access to the server.
SECURITY_CREDENTIALS	Credentials associated with the user name, typically a password.
See also	CreateJavaInstance Lookup

## CreateJavaInstance

Description	Creates an instance of a Java object from a proxy name.								
	<p><b>Deprecated function</b>            This function is maintained for backward compatibility. You should use the CreateJavaInstance function on the JavaVM object for new development. You do not need to be connected to a server to create a local instance of a Java object.</p>								
Syntax	<code>connection.CreateJavaInstance (powerobject proxyobject, string proxynname)</code>								
	<table border="1"> <thead> <tr> <th>Argument</th><th>Description</th></tr> </thead> <tbody> <tr> <td><i>connection</i></td><td>The name of the EJBConnection object used to establish the connection.</td></tr> <tr> <td><i>proxyobject</i></td><td>PowerObject into which the function places a reference to the object specified by proxynname. This argument is passed by reference.</td></tr> <tr> <td><i>proxynname</i></td><td>The name of the proxy object for the local Java class.</td></tr> </tbody> </table>	Argument	Description	<i>connection</i>	The name of the EJBConnection object used to establish the connection.	<i>proxyobject</i>	PowerObject into which the function places a reference to the object specified by proxynname. This argument is passed by reference.	<i>proxynname</i>	The name of the proxy object for the local Java class.
Argument	Description								
<i>connection</i>	The name of the EJBConnection object used to establish the connection.								
<i>proxyobject</i>	PowerObject into which the function places a reference to the object specified by proxynname. This argument is passed by reference.								
<i>proxynname</i>	The name of the proxy object for the local Java class.								
Return value	Long. Returns 0 for success and one of the following values for failure: <ul style="list-style-type: none"> <li>-1 Failed to create Java class.</li> <li>-2 Invalid proxy name.</li> <li>-3 Failed to create proxy object.</li> </ul>								
See also	<a href="#">CreateJavaInstance</a>								

## DisconnectServer

Description	Disconnects a client application from an EJB server application.				
Syntax	<code>connection.DisconnectServer ()</code>				
	<table border="1"> <thead> <tr> <th>Argument</th><th>Description</th></tr> </thead> <tbody> <tr> <td><i>connection</i></td><td>The name of the EJBConnection object used to establish the connection you want to sever</td></tr> </tbody> </table>	Argument	Description	<i>connection</i>	The name of the EJBConnection object used to establish the connection you want to sever
Argument	Description				
<i>connection</i>	The name of the EJBConnection object used to establish the connection you want to sever				
Return value	None				
Throws	<code>NamingException</code>				

**Examples** In this example, the client application disconnects from the server application using the EJBConnection object myconnect:

```
myconnect.DisconnectServer()
```

**See also** ConnectToServer

## GetEJBTransaction

**Description** Returns a reference to the EJBTransaction object associated with the client.

**Syntax** `connection.GetEJBTransaction ()`

Argument	Description
<code>connection</code>	The name of the EJBConnection object used to establish the connection

**Return value** EJBTransaction

**Examples** This example shows the use of GetEJBTransaction to return a reference to the EJBTransaction object so that you can control transactions from the client:

```
// Instance variables:  
// EJBConnection myconnect  
EJBTransaction mytrans  
long ll_status  
  
mytrans = myconnect.GetEJBTransaction()  
ll_status = mytrans.GetStatus()
```

**Usage** The PowerBuilder client can control the transaction demarcation of EJBs. After a transaction has been started with the EJBTransaction Begin method, GetEJBTransaction can be used to return the name of the transaction.

**See also** Begin  
Commit  
GetStatus  
Rollback  
SetRollbackOnly  
SetTransactionTimeout

## Lookup

Description	Allows a PowerBuilder client to obtain the home interface of an EJB component in an application server in order to create an instance of the component.										
Syntax	<code>connection.Lookup (string proxynname, string JNDIname, string homeinterfacename )</code>										
	<table border="1"> <thead> <tr> <th>Argument</th><th>Description</th></tr> </thead> <tbody> <tr> <td><i>connection</i></td><td>The name of the EJBConnection object used to establish the connection</td></tr> <tr> <td><i>proxynname</i></td><td>The name of the proxy object for the EJB component</td></tr> <tr> <td><i>JNDIname</i></td><td>The JNDI name of the EJB component</td></tr> <tr> <td><i>homeinterfacename</i></td><td>The fully-qualified class name of the EJB home interface</td></tr> </tbody> </table>	Argument	Description	<i>connection</i>	The name of the EJBConnection object used to establish the connection	<i>proxynname</i>	The name of the proxy object for the EJB component	<i>JNDIname</i>	The JNDI name of the EJB component	<i>homeinterfacename</i>	The fully-qualified class name of the EJB home interface
Argument	Description										
<i>connection</i>	The name of the EJBConnection object used to establish the connection										
<i>proxynname</i>	The name of the proxy object for the EJB component										
<i>JNDIname</i>	The JNDI name of the EJB component										
<i>homeinterfacename</i>	The fully-qualified class name of the EJB home interface										
Return value	Powerobject. A proxy object for the home interface of the EJB.										
Throws	NamingException										
Examples	<p>The following example uses <code>lookup</code> to locate the home interface of the <code>Multiply</code> session EJB in the Java package <code>com.xyz.math</code>. The example assumes the connection to the EJB server has already been established:</p> <pre> // Instance variable: // EJBConnection myconnect Multiply myMultiply MultiplyHome myMultiplyHome long ll_product  TRY     myMultiplyHome = myconnect.lookup("MultiplyHome", &amp;         "Math/Multiply", "com.xyz.math.MultiplyHome")     myMultiply = myMultiplyHome.create()     ll_product = myMultiply.multiply(1234, 4567) catch (remoteexception re)     messagebox("remoteexception", re.GetMessage()) catch (createexception ce)     messagebox("createexception", ce.GetMessage()) CATCH (exception e)     MessageBox("Exception", e.getmessage()) END TRY </pre> <p>The style used for the JNDI name depends on the EJB server.</p>										
See also	ConnectToServer										

## EJBTransaction

Description	The EJB transaction class enables PowerBuilder clients to control a transaction on an EJB server. EJBTransaction maps closely to the javax.transaction.UserTransaction interface.
Methods	EJBTransaction has six member functions: Begin Commit GetStatus Rollback SetRollbackOnly SetTransactionTimeout

## Begin

Description	Creates a new transaction and associates it with the current thread.				
Syntax	<code>ejbtrans.Begin ( )</code>				
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><code>ejbtrans</code></td><td>The name of an EJBTransaction object</td></tr></tbody></table>	Argument	Description	<code>ejbtrans</code>	The name of an EJBTransaction object
Argument	Description				
<code>ejbtrans</code>	The name of an EJBTransaction object				
Return value	None				
Examples	The following example shows the use of begin to create a transaction from a client:  <pre>EJBTransaction trans EJBConnection conn string properties[ ]  // set properties ..... conn = create ejbconnection TRY     conn.connectToServer(properties)     trans = conn.GetEjbTransaction     trans.begin() CATCH (exception e)     messagebox("exception", e.getmessage()) END TRY</pre>				

---

See also	Commit GetStatus GetEJBTransaction (EJBConnection class) Rollback SetRollbackOnly SetTransactionTimeout
----------	--

## Commit

Description Declares that the transaction associated with the calling thread should be committed.

Syntax `ejbtrans.Commit()`

Argument	Description
<code>ejbtrans</code>	The name of an EJBTransaction object

Return value None

Examples In this example, the client calls the dopayroll method on the CmpnyAcct EJB component, which processes a company payroll. If the company has sufficient funds to meet the payroll, the client commits the transaction. Otherwise, an exception is thrown and the client rolls back the transaction:

```

// Instance variables:
// EJBTransaction trans
// EJBConnection conn
// CmpnyAcctHome AcctHome
// CmpnyAcct Acct

TRY
    trans.begin()
    AcctHome = conn.lookup("CmpnyAcctHome",
                          "Sample/CmpnyAcct", "sample.CmpnyAcctHome")
    Acct = AcctHome.create()
    Acct.dopayroll()
    trans.commit()
CATCH (remoteexception re)
    messagebox("remoteexception", re.GetMessage())
CATCH (createexception ce)
    messagebox("createexception", ce.GetMessage())
CATCH (exception e1)
    MessageBox ("exception", e1.getmessage())
TRY
    trans.rollback();

```

```
    CATCH (exception e2)
        MessageBox ("exception", e2.getmessage() )
    END TRY
END TRY
```

**Usage**

The Commit method completes the transaction associated with the calling thread. The transaction is not completed if any other participants in the transaction vote to roll back the transaction.

**See also**

Begin  
GetStatus  
GetEJBTransaction (EJBConnection class)  
Rollback  
SetRollbackOnly  
SetTransactionTimeout

## **GetStatus**

**Description**

Returns the status of the EJB transaction associated with the client.

**Syntax**

*ejbtrans*.GetStatus ( )

<b>Argument</b>	<b>Description</b>
<i>ejbtrans</i>	The name of an EJBTransaction object

**Return value**

A long value representing the transaction status

Possible values are:

- 1** Status active
- 2** Status marked rollback
- 3** Status prepared
- 4** Status committed
- 5** Status rolled back
- 6** Status unknown
- 7** Status no transaction
- 8** Status preparing
- 9** Status committing
- 10** Status rolling back

---

Examples	This example shows the use of GetStatus to obtain the state of the current transaction:
	<pre>// Instance variables: // EJBConnection myconnect EJBTransaction mytrans long ll_status  mytrans = myconnect.GetEJBTransaction() ll_status = mytrans.GetStatus()</pre>
Usage	The GetStatus method can be used to determine the current status of a transaction by the client that initiated the transaction using the Begin method.
See also	<a href="#">Begin</a> <a href="#">Commit</a> <a href="#">GetEJBTransaction (EJBConnection class)</a> <a href="#">Rollback</a> <a href="#">SetRollbackOnly</a> <a href="#">SetTransactionTimeout</a>

## Rollback

Description	Rolls back the transaction associated with the calling thread.				
Syntax	<code>ejbtrans.Rollback( )</code>				
	<table border="1"> <thead> <tr> <th style="text-align: center;">Argument</th> <th style="text-align: center;">Description</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;"><code>ejbtrans</code></td> <td>The name of an EJBTransaction object</td> </tr> </tbody> </table>	Argument	Description	<code>ejbtrans</code>	The name of an EJBTransaction object
Argument	Description				
<code>ejbtrans</code>	The name of an EJBTransaction object				
Return value	None				
Examples	This example shows the use of Rollback to roll back a transaction when an update does not succeed:				
	<pre>// Instance variables: // EJBTransaction trans // TRY     trans.begin()     Acct.updateChecking(amount)     trans.commit() CATCH (exception e1)     TRY         trans.rollback()     CATCH (exception e2)</pre>				

```
        MessageBox("Rollback failed", e2.getMessage())
    END TRY
    MessageBox("Transaction failed", e1.getMessage())
END TRY
```

## See also

Begin  
Commit  
GetStatus  
GetEJBTransaction (EJBConnection class)  
SetRollbackOnly  
SetTransactionTimeout

## SetRollbackOnly

## Description

Modifies a transaction associated with a calling thread so that the only possible outcome is to roll back the transaction.

## Syntax

```
ejbtrans.SetRollbackOnly( )
```

Argument	Description
<i>ejbtrans</i>	The name of an EJBTransaction object

## Return value

None

## Examples

In this example, a participant in a transaction has determined that it should be rolled back. The participant gets a reference to the current transaction and votes to roll back the transaction:

```
// Instance variables:
// EJBConnection conn
// EJBTransaction trans

trans = conn.GetEJBTransaction()
trans.SetRollbackOnly()
```

## Usage

Rollback is typically called by the originator of the transaction, but another participant in a transaction can call SetRollbackOnly to vote that the transaction should be rolled back.

## See also

Begin  
Commit  
GetStatus  
GetEJBTransaction (EJBConnection class)  
Rollback  
SetTransactionTimeout

## SetTransactionTimeout

Description	Sets the timeout value for subsequent transactions. The transaction is rolled back if it does not complete before the timeout expires.						
Syntax	<code>ejbtrans.SetTransactionTimeout (long seconds )</code>						
	<table border="1"> <thead> <tr> <th>Argument</th><th>Description</th></tr> </thead> <tbody> <tr> <td><code>ejbtrans</code></td><td>The name of an EJBTransaction object</td></tr> <tr> <td><code>seconds</code></td><td>A long that specifies the number of seconds that elapse before a transaction is rolled back</td></tr> </tbody> </table>	Argument	Description	<code>ejbtrans</code>	The name of an EJBTransaction object	<code>seconds</code>	A long that specifies the number of seconds that elapse before a transaction is rolled back
Argument	Description						
<code>ejbtrans</code>	The name of an EJBTransaction object						
<code>seconds</code>	A long that specifies the number of seconds that elapse before a transaction is rolled back						
Return value	None						
Examples	<p>This example shows the use of <code>SetTransactionTimeout</code> to set the timeout period to five minutes:</p> <pre> // Instance variables: // EJBConnection conn // EJBTransaction trans  TRY     trans.<b>SetTransactionTimeout</b>(300)     trans.begin() CATCH (exception e)     MessageBox("Exception", e.getMessage()) END TRY </pre>						
Usage	The <code>SetTransactionTimeout</code> method specifies the number of seconds that can elapse before a transaction is rolled back. The timeout period applies to transactions created by subsequent invocations of <code>Begin</code> . If <code>seconds</code> is 0, no timeout period is in effect.						
See also	<a href="#">Begin</a> <a href="#">Commit</a> <a href="#">GetStatus</a> <a href="#">GetEJBTransaction (EJBConnection class)</a> <a href="#">Rollback</a> <a href="#">SetRollbackOnly</a>						

## JavaVM

### Description

The JavaVM class provides a method for loading and initializing a Java VM. It also provides methods for obtaining the version of the Java VM and the classpath it is using, to get the class name, super class name, and interface name of a Java class from the PowerBuilder proxy for that class, and to down cast a PowerBuilder proxy to another PowerBuilder proxy.

### Methods

JavaVM has the following member functions:

- CreateJavaVM
- CreateJavaInstance
- DynamicCast
- GetActualClass
- GetInterfaces
- GetJavaClasspath
- GetJavaVMVersion
- GetSuperClass
- IsJavaVMLoaded

## CreateJavaVM

### Description

Loads and initializes a Java VM or attaches an existing Java VM to the current process.

### Syntax

`javavm.createJavaVM(string classpath, boolean isdebug)`

Argument	Description
<code>javavm</code>	An instance of the JavaVM class
<code>classpath</code>	A string specifying the classpath that contains files required by the EJB server, such as the path to the EJB classes
<code>isdebug</code>	A boolean that determines whether debug information is saved to a file called <code>VM.out</code> in the directory where the current application is located

### Return value

Integer. Returns one of the following integer values:

- 1** Success. The Java VM had already been loaded and was attached to the current process.
- 0** Success. The Java VM was loaded and initialized and attached to the current process.

**-1** Failure. The Java VM was not loaded, possibly because *jvm.dll* was not found in the classpath.

**-2** Failure. The *pbejbclient110.jar* file was not found.

#### Examples

This example shows how `createJavaVM` might be used with a connection to EA Server:

```

JavaVM l_jvm
EJBConnection l_ejbconn
java_integer val
long rc
l_jvm = CREATE JavaVM
l_EJBConn = CREATE EJBConnection

TRY
  IF l_jvm.createJavaVM("", false) >= 0 THEN
    string ls_props[]
    ls_props[1] = "javax.naming.Context.INITIAL_CONTEXT_FACTORY=
      com.sybase.ejb.InitialContextFactory"
    ls_props[2] = "javax.naming.Context.PROVIDER_URL=iiop://localhost:9000"
    ls_props[3] = "javax.naming.Context.SECURITY_PRINCIPAL=jagadmin"
    ls_props[4] = "javax.naming.Context.SECURITY_CREDENTIALS=jagadmin"
    l_EJBConn.connectToServer(ls_props)
    l_EJBConn.createJavaInstance(val, "java_integer")
    val.java_integer(17)
    MessageBox("The value is", val.IntValue())
  ELSE
    MessageBox("createJavaVM", "Failed", StopSign!)
  END IF
CATCH (Throwable g)
  MessageBox("Exception in createJavaInstance", g.getMessage())
END TRY

```

#### Usage

The *isdebug* argument is used to record information about the Java VM, including class loads, in the file *VM.out* in the directory where the current application is located.

The *classpath* argument must include the classes and JAR files required by the server, if they are not already listed in the classpath used by the Java VM.

---

**Classpath argument has no effect if the JVM is already running**

Files and directories passed only in the *classpath* argument are not available to the Java VM if it has already been started by another process. In the development environment, you can check whether the Java VM is running and, if so, which classpath it is using, on the Java page of the System Options dialog box. At runtime, you can use the `IsJavaVMLoaded` method to determine whether the Java VM is already running, and the `GetJavaClasspath` method to find the classpath.

---

In the development environment, the classpath used by the Java VM is constructed by concatenating these paths:

- A classpath added programmatically when the JVM is started. For example, the classpath you pass to this method.
- The PowerBuilder runtime static registry classpath. This path is built into the `pbjvm110.dll` and contains classes required at runtime for features such as PDF generation and EJB clients.
- The PowerBuilder system classpath. This path resides in a Windows registry key installed when you install PowerBuilder. It contains classes required at design time for Java-related PowerBuilder features.
- The PowerBuilder user classpath. This is the path that you specify on the Java page of the System Options dialog box.
- The system `CLASSPATH` environment variable.
- The current directory.

The JVM uses the following classpath at runtime:

- A classpath added programmatically when the JVM is started
- The PowerBuilder runtime static registry classpath
- The system `CLASSPATH` environment variable
- The current directory

## See also

[ConnectToServer](#)  
[GetJavaClasspath](#)  
[GetJavaVMVersion](#)  
[IsJavaVMLoaded](#)

## CreateJavaInstance

Description	Creates an instance of a Java object from a proxy name.								
Syntax	<code>javavm.CreateJavaInstance (powerobject <i>proxyobject</i>, string <i>proxynname</i> )</code>								
	<table border="1"> <thead> <tr> <th>Argument</th><th>Description</th></tr> </thead> <tbody> <tr> <td><i>javavm</i></td><td>An instance of the JavaVM class.</td></tr> <tr> <td><i>proxyobject</i></td><td>PowerObject into which the function places a reference to the object specified by proxynname. This argument is passed by reference.</td></tr> <tr> <td><i>proxynname</i></td><td>The name of the proxy object for the local Java class.</td></tr> </tbody> </table>	Argument	Description	<i>javavm</i>	An instance of the JavaVM class.	<i>proxyobject</i>	PowerObject into which the function places a reference to the object specified by proxynname. This argument is passed by reference.	<i>proxynname</i>	The name of the proxy object for the local Java class.
Argument	Description								
<i>javavm</i>	An instance of the JavaVM class.								
<i>proxyobject</i>	PowerObject into which the function places a reference to the object specified by proxynname. This argument is passed by reference.								
<i>proxynname</i>	The name of the proxy object for the local Java class.								
Return value	<p>Long. Returns 0 for success and one of the following values for failure:</p> <ul style="list-style-type: none"> <li>-1 Failed to create Java class.</li> <li>-2 Invalid proxy name.</li> <li>-3 Failed to create proxy object.</li> </ul>								
Examples	<p>In this example, the create method accepts a Java Integer class argument. PowerBuilder creates a proxy called java_integer (the prefix java_ is required to prevent a conflict with the PowerBuilder integer type). The call to CreateJavaInstance sets the value of that variable so you can call the EJB create method:</p> <pre> CustomerRemoteHome homeobj CustomerRemote beanobj java_integer jint_a  try     homeobj = conn.lookup("CustomerRemoteHome", &amp;         "custpkg/Customer", "custpkg.CustomerRemoteHome" ) catch (Exception e)     MessageBox( "Exception in Lookup", e.getMessage() )     return end try  try     g_jvm.createJavaInstance(jint_a, "java_integer")     jint_a.java_integer("8")     beanobj = homeobj.create( jint_a, sle_name.text ) catch (RemoteException re)     MessageBox( "Remote Exception", re.getMessage() )     return catch (CreateException ce)     MessageBox( "Create Exception", ce.getMessage() )     return </pre>								

```

        catch (Throwable t)
            MessageBox(" Other Exception", t.getMessage())
        end try

        MessageBox( "Info", &
            "This record has been successfully saved " &
            + "~r~ninto the database" )
    
```

**Usage**

Use this method when an EJB method accepts a Java class as an argument. For example, if the primary key class argument to the `findByPrimaryKey` method is a Java class, use the `CreateJavaInstance` method to create the primary key class. You then use a PowerBuilder proxy to communicate with the Java class.

**DynamicCast****Description**

Converts an instantiated PowerBuilder proxy object to a proxy for the passed-in proxy name.

**Syntax**

`javavm.DynamicCast(powerobject proxyobject, readonly string proxynname)`

Argument	Description
<code>javavm</code>	An instance of the JavaVM class
<code>proxyobject</code>	An instantiated PowerBuilder proxy object
<code>proxynname</code>	A string containing the name of the proxy to be instantiated

**Return value**

Powerobject. A new proxy object for the Java class referenced by `proxynname`. This method returns null if the proxy cannot be created.

**Examples**

**Example 1** In the following example, the object returned from the `nextElement` method is represented by a proxy for the `Employee` class. The `GetActualClass` method is used to determine whether the object is actually a `SalariedEmployee`, and if it is, the proxy `px_Employee` is down cast to the proxy `px_SalariedEmployee` so that the `adjustSalary` method can be called:

```

DepartmentHome   px_DeptHome
Department       px_Dept
Enumeration      px_EmployeeList
Employee         px_Employee
Salaried         px_SalariedEmployee
Contract         px_ContractEmployee
EJBConnection    conn

conn = create ejbconnection
try
    conn.connectToServer(properties)

```

```

px_DeptHome = conn.lookup("DepartmentHome",  &
    "Department",   &
    "com.joesportinggoods.ejbs.DepartmentHome")
px_Dept = px_DeptHome.findByPrimaryKey(as_DeptName)

px_EmployeeList = px_Dept.getEmployees()
DO WHILE px_EmployeeList.hasMoreElements()
    px_Employee = px_EmployeeList.nextElement()
    IF i_jvm.getActualClass(px_Employee) =  &
        "com.joesportinggoods.ejbs.Salaried" THEN
        px_SalariedEmployee =  &
            i_jvm.dynamicCast(px_Employee, "Salaried")
        px_SalariedEmployee.adjustSalary(al_increase)
    END IF
LOOP
catch (Exception e)
    THROW CREATE ApplyRaiseException
end try

```

**Example 2** In this example, getAllItems returns a java.lang.Object in the EJB declaration, which maps to the PowerBuilder Any data type. The call to GetInterfaces determines whether what is returned is a java.util.List. If it is, a call to DynamicCast obtains a proxy for List, which is used to obtain the size of the list before using its Get method to obtain the elements of the list. A method such as getAllItems can be used in many situations, such as to get a list of part numbers for any type of product.

```

ItemManagerHome px_ItemMgrHome
ItemManager px_ItemMgr
Item px_Item
List pxItemList
any any_Object
boolean ib_isAList = FALSE
string is_IFs[]
string is_actualClass
long ll_row

TRY
    px_ItemMgrHome =
        g_EJBConn.Lookup("ItemManagerHome",  &
            "ItemManager", "com.xapic.ItemManagerHome")
    px_ItemMgr = px_ItemMgrHome.create()
    any_Object = px_ItemMgr.getAllItems()
    // check if object implements java.util.List interface
    integer i
    FOR i = 1 to g_javaVM.getInterfaces(any_Object,  &
        is_IFs)

```

```
IF is_IFs[i] = "java.util.List" THEN
    ib_isAList = TRUE
    EXIT
END IF
NEXT
// if it is a list
IF ib_isAList THEN
    px_ItemList = g_javaVM.dynamicCast(any_Object, &
        "list")
    // traverse the list
    FOR i = 0 TO px_ItemList.size() - 1
        // get item on the list
        any_Object = px_ItemList.get(i)
        // determine its class and dynamically cast it
        is_actualClass = &
            g_javaVM.getActualClass(any_Object)
        is_actualClass = Mid(is_actualClass, ".") + 1, &
            Len(is_actualClass))
        px_Item = g_javaVM.dynamicCast(any_Object,
            is_actualClass)
        // add item to datastore
        ll_row = ads_Items.insertRow(0)
        ads_Items.object.id[ll_row] = px_Item.getID()
        ads_Items.object.type[ll_row] = is_actualClass
NEXT
END IF
CATCH (Throwable t)
    // Handle exception
END TRY
```

## Usage

There are two scenarios in which a Java object returned from a call to an EJB method can be represented by a proxy that does not provide the methods you need:

- If the class of a Java object returned from an EJB method call is dynamically generated, PowerBuilder uses a proxy for the first interface implemented by the Java class.
- The prototype of an EJB method that actually returns *someclass* can be defined to return a class that *someclass* extends or implements.

For example, the prototype of a method that actually returns an object of type `java.util.ArrayList` can be defined to return `java.util.Collection` instead. (The `java.util.ArrayList` class inherits from `java.util.AbstractList`, which inherits from `java.util.AbstractCollection`, which implements `java.util.Collection`.) If the method prototype has a return type of `java.util.Collection`, PowerBuilder uses a proxy for `java.util.Collection`.

The `DynamicCast` method allows you to cast the returned proxy object to a proxy for the interface you require, or for the actual class of the object returned at runtime so that the methods of that object can be used.

You can obtain the actual class of the object using the `GetActualClass` method. You can also use the `DynamicCast` method with the `GetSuperClass` method, which returns the immediate parent of the Java class, and the `GetInterfaces` method, which writes a list of interfaces implemented by the class to an array of strings.

For example, consider the following class:

```
public class java.util.LinkedList extends java.util.AbstractSequentialList
    implements java.util.List, java.lang.Cloneable, java.io.Serializable
```

`GetActualClass` returns `java.util.LinkedList`, `GetSuperClass` returns `java.util.AbstractSequentialList`, and `GetInterfaces` returns 3 and writes three strings to the referenced string array: `java.util.List`, `java.lang.Cloneable`, and `java.io.Serializable`.

#### See also

[CreateJavaVM](#)  
[GetActualClass](#)  
[GetInterfaces](#)  
[GetSuperClass](#)

## GetActualClass

**Description** Returns the class of the Java object that a PowerBuilder proxy object represents.

**Syntax** `javavm.GetActualClass(powerobject proxyobject)`

Argument	Description
<code>javavm</code>	An instance of the JavaVM class
<code>proxyobject</code>	An instantiated PowerBuilder proxy object

**Return value** String

---

Usage	If an EJB method is defined to return a Java class that is not the actual object returned at runtime, but is instead a class that the actual object's class extends or implements, you can use GetActualClass to return the class of the actual object returned. You can then use the DynamicCast method to cast the proxy returned from the method to a proxy for the actual class of the object.  For more information and an example, see the description of the DynamicCast method.
See also	<a href="#">CreateJavaVM</a> <a href="#">DynamicCast</a> <a href="#">GetInterfaces</a> <a href="#">GetSuperClass</a>

## GetInterfaces

Description

Populates a string array with the names of interfaces implemented by the Java object that a PowerBuilder proxy object represents.

Syntax

`javavm.GetInterfaces(proxyobject, ref string interfacename[ ])`

Argument	Description
<code>javavm</code>	An instance of the JavaVM class
<code>proxyobject</code>	An instantiated PowerBuilder proxy object
<code>interfacename[ ]</code>	A reference to an unbounded array of strings to hold the names of interfaces implemented by the Java object represented by the PowerBuilder proxy object

Return value

`Integer`. Returns the number of interfaces implemented by the Java object represented by `proxyobject`. If no interfaces are implemented by the Java object, this method returns 0. If `proxyobject` is invalid, this method returns -1.

Usage

If a class implements multiple interfaces, the proxy returned from an EJB method call that returns a Java object maps to the first interface implemented by the Java class. This method writes a list of interfaces implemented by the class to an array of strings. It can be used in conjunction with the DynamicCast method to cast the returned proxy to the interface required.

For more information, see the description of the DynamicCast method.

See also	<a href="#">CreateJavaVM</a> <a href="#">DynamicCast</a> <a href="#">GetActualClass</a> <a href="#">GetSuperClass</a>
----------	--

## GetJavaClasspath

Description	Gets the classpath of the current Java VM.
Syntax	<code>javavm.getJavaClasspath( )</code>
Return value	<code>String</code>
Examples	This example shows how to use GetJavaClasspath to get the classpath when the JVM is started and write it to a log file:

```

// instance variables:
// JavaVM i_jvm
// boolean i_jvm_started = false
// string is_classes

//Start JavaVM and Prepare to Connect to EJB server
string classpath
Integer li_ret

//create JAVAVM
if ib_jvm_started = false then
    i_jvm = create javavm

    classpath = is_classes
    li_ret = i_jvm.createJavaVM(classpath, true)
    if li_ret = -1 then
        MessageBox("Error", "Failed to load JavaVM")
    end if
    if li_ret = -2 then
        MessageBox("Error", "Failed to load EJBLocator")
    end if

    ib_jvm_started = true

integer li_FileNum
string ls_classpath, ls_string

li_FileNum = FileOpen("C:\temp\classpath.log", &
    LineMode!, Write!, LockWrite!, Append!)
ls_classpath = i_jvm.getjavaclasspath()
ls_string = String(Today()) + " " + String(Now())
ls_string += ": ~r~n" + ls_classpath + "~r~n"

FileWrite(li_FileNum, ls_string)
FileClose(li_filenum)
end if

```

---

See also	<a href="#">CreateJavaVM</a> <a href="#">GetJavaVMVersion</a> <a href="#">IsJavaVMLoaded</a>
----------	--

## GetJavaVMVersion

Description	Gets the version number of the current Java VM.
Syntax	<code>javavm.getJavaVMVersion()</code>
Return value	String representing the Java VM version. For example, for JDK 1.4, GetJavaVMVersion returns 1.4.0.
Examples	This example shows how to use GetJavaVMVersion:

```
// global variable JavaVM g_jvm
string ls_javaVMVersion
ls_javaVMVersion = g_jvm.getJavaVMVersion()
```

See also	<a href="#">CreateJavaVM</a> <a href="#">GetJavaClasspath</a> <a href="#">IsJavaVMLoaded</a>
----------	--

## GetSuperClass

Description	Returns the name of the super class of the class of the Java object that a PowerBuilder proxy object represents.
Syntax	<code>javavm.GetSuperClass(powerobject proxyobject)</code>

Argument	Description
<code>javavm</code>	An instance of the JavaVM class
<code>proxyobject</code>	An instantiated PowerBuilder proxy object

Return value	<code>String</code> . If the current Java object is <code>Java.lang.Object</code> or an interface, returns null.
Examples	This example assumes that you have subclassed the Java Decimal class. Your class, <code>My.Decimal</code> , extends <code>java.lang.Decimal</code> . After you build a proxy project for this class, you can determine the real Java class name that the proxy represents with code like the following:

```
java_decimal dec_num
string classname, supername

conn.createjavainstance(dec_num, "java_decimal")
```

```

classname = g_javavm.getactualclass(dec_num) &
classname = "My.Decimal"
supername = g_javavm.getsuperclass(dec_num) &
supername = "java.lang.Decimal"

```

**Usage**

This method returns the name of the immediate parent of the class referenced by the proxy object. For example, if *proxyobject* is a `java.io.FilterReader`, `GetSuperClass` returns `java.io.Reader`. `GetSuperClass` can be used in conjunction with the `GetInterfaces` and `DynamicCast` methods to cast a proxy object returned from an EJB method call to a different object.

For more information, see the description of the `DynamicCast` method.

**See also**

[CreateJavaVM](#)  
[DynamicCast](#)  
[GetActualClass](#)  
[GetInterfaces](#)

**IsJavaVMLoaded**

**Description** Determines whether the Java VM has been loaded.

**Syntax** `javavm.IsJavaVMLoaded( )`

<b>Argument</b>	<b>Description</b>
<code>javavm</code>	An instance of the <code>JavaVM</code> class

**Return value** Boolean. Returns true if the Java VM has already been loaded and false if it has not.

**Examples** This example tests whether the Java VM has been loaded before attempting to create and load a Java VM:

```

if (IsJavaVMLoaded) then
    // skip some processing
else
    // perform processing
end if

```

**Usage**

Use this method if you need to determine whether the Java VM is loaded before proceeding. You might want to enable or disable some features of your application if the Java VM has already been loaded. For example, if your application provides a window in which the user can specify a list of classes that is added to the classpath used by the `CreateJavaVM` method, you can disable this feature if the Java VM has already been loaded, because any changes made in that window would have no effect.

See also

[CreateJavaVM](#)  
[GetJavaClasspath](#)  
[GetJavaVMVersion](#)

# Web Services Client

## About this chapter

This chapter describes the PowerBuilder extension classes used to connect to a SOAP server that hosts a Web service you want to access. It also describes the extension classes that enable you to search UDDI registries for a Web Service. For more information about working with Web services, see *Application Techniques*.

## Contents

Topic	Page
SoapConnection	29
SoapException	39
UDDIPProxy	41

## SoapConnection

### Description

The SoapConnection class is used to create a proxy object for a specific Web service and set options for the connection.

### Methods

SoapConnection has the following methods:

- >CreateInstance
- RemoveAuthentication
- SetBasicAuthentication
- SetClientCertificateFile
- SetOptions
- SetProxyServer
- SetProxyServerOptions
- SetSoapLogFile
- SetTimeout
- UseConnectionCache
- UseIntegratedWindowsAuthentication

The GenerateProxy method is currently not implemented.

## CreateInstance

**Description** Creates a proxy instance with a default URL for a SOAP server, which comes from a user-supplied WSDL file. The client application must create a proxy instance before it can access a Web service.

**Syntax** `conn.CreateInstance (ref powerobject proxy_obj, string proxy_name, {string portname}) throws SoapException`

Argument	Description
<code>conn</code>	The name of the SoapConnection object that establishes the connection
<code>proxy_obj</code>	The referenced name of your proxy object
<code>proxy_name</code>	The name of the proxy, based on the port name from a URL in the WSDL file stored in the proxy
<code>portname</code>	(Optional) The port name from a URL not stored in the proxy

**Return value** Long. Valid values are:

Value	Description
0	Successful
100	Invalid proxy name
101	Failed to create proxy

### Examples

**Example 1** In this example, the client application creates a proxy instance to access the Web services at `http://my.server/soap/myport`. The proxy name "syb\_myport" is generated by the Web Service Proxy wizard when you select "syb\_" as a prefix for a service port (endpoint) called "myport".

```
syb_myport myproxy
long ret

ret = Conn.CreateInstance(myproxy, "syb_myport",
"http://my.server/soap/myport")
```

**Example 2** The following script creates a connection to a Web service on a SOAP server. It sets the connection properties using an endpoint defined in the CreateInstance method. (If the endpoint is not defined in the CreateInstance method, a default URL stored in the proxy is used). The script uses the SetOptions method to specify a log file. It displays a return value in an application message box:

```
SoapConnection conn // Define SoapConnection
syb_currencyexchangeport proxy_obj // Declare proxy
long rVal, lLog
real amount
```

```

//Define endpoint. You can omit it, if you want to use
//the default endpoint inside proxy

string str_endpoint

str_endpoint = "http://services.xmethods.net:80/soap"
conn = create SoapConnection //Instantiated connection

lLog = conn.SetOptions("SoapLog=~"C:\mySoapLog.log~"")

// Set trace file to record soap interchange data,
// if string is "", disables the feature

rVal = Conn.CreateInstance(proxy_obj, &
    "syb_currencyexchangeport", str_endpoint)

// Create proxy object
try

    amount = proxy_obj.getrate("us", "japan")
    // Invoke service
    messagebox("Current Exchange Rate", "One US Dollar" &
        + " is equal to " + string(amount) + " Japanese Yen")
catch ( SoapException e )
    messagebox ("Error", "Cannot invoke Web service")
    // error handling
end try
destroy conn

```

**Usage** After you instantiate a proxy, you are ready to call the SOAP methods you want from the associated Web service port.

**See also** [SetOptions](#)  
[SetProxyServerOptions](#)

## RemoveAuthentication

**Description** Removes authentication for a Web service connection. This method is available for .NET Web services only.

**Syntax** `conn.RemoveAuthentication ()`

Argument	Description
<code>conn</code>	The name of the SoapConnection object that establishes the connection.

Return value	Long. Valid values are 0 for success, and 50 for failure.
Usage	This method clears Basic, Digest, and Integrated Windows Authentication information. You can set authentication with the SetBasicAuthentication, UseIntegratedWindowsAuthentication, or SetOptions methods.
See also	<a href="#">SetBasicAuthentication</a> <a href="#">SetOptions</a> <a href="#">UseIntegratedWindowsAuthentication</a>

## **SetBasicAuthentication**

Description      Determines whether the SoapConnection object uses basic authentication for a Web service connection. This method is available for .NET Web services only.

Syntax      ***conn.SetBasicAuthentication (string domain, string userID, string password)***

Argument	Description
<i>conn</i>	The name of the SoapConnection object that establishes the connection.
<i>domain</i>	A string for the Web domain to which the user belongs. This could be a domain name, such as “sybase.com”, or a machine name.
<i>userID</i>	A string for an https connection.
<i>password</i>	A string for an https connection.

Return value      Long. Valid values are 0 for success, and 50 for failure.

Usage      You can call the SetBasicAuthentication method instead of including client identification information in the *options* argument of the SetOptions method. For Integrated Windows Authentication, you can call the UseIntegratedWindowsAuthentication method.

See also      [RemoveAuthentication](#)  
[SetOptions](#)  
[UseIntegratedWindowsAuthentication](#)

## **SetClientCertificateFile**

Description      Sets the certificate file or files to use to connect to a Web service. This method is available for .NET Web services only.

Syntax      ***conn.SetClientCertificateFile (string filename)***

Argument	Description
<i>conn</i>	The name of the SoapConnection object that establishes the connection.
<i>filename</i>	A string containing the name of the certificate file or files you want to use to connect to a Web service. You must use a semicolon as a separator for multiple files. The value can include local files with a full path and URLs to remote certificate files. To discontinue use of certificates, enter an empty string ("").
Return value	Long. Valid values are 0 for success, and 50 for failure.
Usage	You can call the SetClientCertificateFile method instead of including certificate information in the <i>options</i> argument of the SetOptions method.
See also	<a href="#">SetBasicAuthentication</a> <a href="#">SetOptions</a> <a href="#">UseIntegratedWindowsAuthentication</a>

## SetOptions

### Description

Sets connection options for SoapConnection class. The string values for the option names are not case sensitive. Although the SetOptions method takes a single string argument for all available options, you can set each of the options with more specific methods.

For .NET Web services, you can use the following methods to replace the SetOptions method:

- [SetBasicAuthentication](#)
- [SetClientCertificateFile](#)
- [SetTimeout](#)
- [UseIntegratedWindowsAuthentication](#)
- [RemoveAuthentication](#)

For EasySoap Web services, you can use the following methods to replace the SetOptions method:

- [SetSoapLogFile](#)
- [SetTimeout](#)
- [UseConnectionCache](#)

Syntax	<code>conn.SetOptions (string options)</code>						
	<table border="1"> <thead> <tr> <th>Argument</th><th>Description</th></tr> </thead> <tbody> <tr> <td><i>conn</i></td><td>The name of the SoapConnection object that establishes the connection.</td></tr> <tr> <td><i>options</i></td><td> <p>Options you want to set for your connection. These can be:</p> <p><b>SoapLog</b> (.NET Web service engine only) The file path for SoapLog. To disable the log, enter "".</p> <p><b>UserID</b> A string value for an https connection.</p> <p><b>Password</b> A string value for an https connection.</p> <p><b>Domain</b> (.NET Web service engine only) A string value for the Web domain to which the user belongs. This could be a domain name, such as "sybase.com", or a machine name.</p> <p><b>UseWindowsAuthentication</b> (.NET Web service engine only) A "yes" or "no" value to determine whether to use "Integrated Windows Authentication." The value you enter can be a boolean or a string. If this option is set to "yes," you do not need to set the UserID, Password, or Domain options.</p> <p><b>AuthenticationMode</b> (.NET Web service engine only) A string value for the authentication mode you want to use. This can be "basic" or "digest". AuthenticationMode values are described on the Microsoft MSDN Web site at <a href="http://msdn2.microsoft.com/en-us/library/w67h0dw7.aspx">http://msdn2.microsoft.com/en-us/library/w67h0dw7.aspx</a>.</p> <p><b>CertificateFile</b> (.NET Web service engine only) A string value for the certificate file or files that you want to send from the Web service client to the server. The string value could include local files with a full path and URLs to remote certificate files. You must use a semicolon as a separator for multiple files.</p> <p><b>Timeout</b> A number for the maximum wait time in seconds. The default timeout value is 0, meaning that no limit to the connection time is set.</p> <p><b>ConnectionCache</b> (EasySoap Web service engine only) A boolean that determines whether the http connection of the proxy instance is kept alive after a call to the proxy. The default value is false. For Web services on EA Server, you must not change the default.</p> </td></tr> </tbody> </table>	Argument	Description	<i>conn</i>	The name of the SoapConnection object that establishes the connection.	<i>options</i>	<p>Options you want to set for your connection. These can be:</p> <p><b>SoapLog</b> (.NET Web service engine only) The file path for SoapLog. To disable the log, enter "".</p> <p><b>UserID</b> A string value for an https connection.</p> <p><b>Password</b> A string value for an https connection.</p> <p><b>Domain</b> (.NET Web service engine only) A string value for the Web domain to which the user belongs. This could be a domain name, such as "sybase.com", or a machine name.</p> <p><b>UseWindowsAuthentication</b> (.NET Web service engine only) A "yes" or "no" value to determine whether to use "Integrated Windows Authentication." The value you enter can be a boolean or a string. If this option is set to "yes," you do not need to set the UserID, Password, or Domain options.</p> <p><b>AuthenticationMode</b> (.NET Web service engine only) A string value for the authentication mode you want to use. This can be "basic" or "digest". AuthenticationMode values are described on the Microsoft MSDN Web site at <a href="http://msdn2.microsoft.com/en-us/library/w67h0dw7.aspx">http://msdn2.microsoft.com/en-us/library/w67h0dw7.aspx</a>.</p> <p><b>CertificateFile</b> (.NET Web service engine only) A string value for the certificate file or files that you want to send from the Web service client to the server. The string value could include local files with a full path and URLs to remote certificate files. You must use a semicolon as a separator for multiple files.</p> <p><b>Timeout</b> A number for the maximum wait time in seconds. The default timeout value is 0, meaning that no limit to the connection time is set.</p> <p><b>ConnectionCache</b> (EasySoap Web service engine only) A boolean that determines whether the http connection of the proxy instance is kept alive after a call to the proxy. The default value is false. For Web services on EA Server, you must not change the default.</p>
Argument	Description						
<i>conn</i>	The name of the SoapConnection object that establishes the connection.						
<i>options</i>	<p>Options you want to set for your connection. These can be:</p> <p><b>SoapLog</b> (.NET Web service engine only) The file path for SoapLog. To disable the log, enter "".</p> <p><b>UserID</b> A string value for an https connection.</p> <p><b>Password</b> A string value for an https connection.</p> <p><b>Domain</b> (.NET Web service engine only) A string value for the Web domain to which the user belongs. This could be a domain name, such as "sybase.com", or a machine name.</p> <p><b>UseWindowsAuthentication</b> (.NET Web service engine only) A "yes" or "no" value to determine whether to use "Integrated Windows Authentication." The value you enter can be a boolean or a string. If this option is set to "yes," you do not need to set the UserID, Password, or Domain options.</p> <p><b>AuthenticationMode</b> (.NET Web service engine only) A string value for the authentication mode you want to use. This can be "basic" or "digest". AuthenticationMode values are described on the Microsoft MSDN Web site at <a href="http://msdn2.microsoft.com/en-us/library/w67h0dw7.aspx">http://msdn2.microsoft.com/en-us/library/w67h0dw7.aspx</a>.</p> <p><b>CertificateFile</b> (.NET Web service engine only) A string value for the certificate file or files that you want to send from the Web service client to the server. The string value could include local files with a full path and URLs to remote certificate files. You must use a semicolon as a separator for multiple files.</p> <p><b>Timeout</b> A number for the maximum wait time in seconds. The default timeout value is 0, meaning that no limit to the connection time is set.</p> <p><b>ConnectionCache</b> (EasySoap Web service engine only) A boolean that determines whether the http connection of the proxy instance is kept alive after a call to the proxy. The default value is false. For Web services on EA Server, you must not change the default.</p>						
Return value	Long. Valid values are 0 for success, and 50 for failure. If multiple options are specified and the return value is 50, options specified before the failure are still valid.						
Examples	In this example, the application enables the logging function and attempts to connect to an endpoint for which no user ID, password, or timeout has been set.						
	<pre>1Opt=Conn.SetOptions ("SoapLog=~"airportweather.log~"")</pre>						

If you do not want to use escape characters before a second pair of quotation marks, you can use single quotation marks instead, or you can start an exterior string with single quotation marks and use double quotation marks around an interior string:

```
1Opt=Conn.SetOptions('SoapLog="airportweather.log"')
```

**Usage**

User ID and password values can be set in an endpoint used by the SoapConnection class or by including these values as arguments to the SetOptions method.

Priority is given to values set in an endpoint (port) that is passed as an argument to the CreateInstance method of the SoapConnection class. However, a default endpoint is used when an endpoint is not set in the CreateInstance method. In this case, priority is given to user ID and password values defined in the SetOptions method.

If the endpoint used by the SoapConnection class does not have user ID and password values, and you do not set a user ID or password with the SetOptions method, the SoapConnection class connects to a SOAP server without giving a user ID or password.

If a user ID is defined in either the endpoint or the SetOptions method but is not a password, the password value is taken to be an empty string.

When you set a timeout other than the default, an exception is thrown after the Web service connection times out. Even if you do not set a timeout value from the client, the Web server can still cause the request to time out on the server side.

If you include ConnectionCache as an argument in a SetOptions call, you must not use quotation marks to enclose the value that you set for this option.

**See also**

[CreateInstance](#)  
[RemoveAuthentication](#)  
[SetBasicAuthentication](#)  
[SetClientCertificateFile](#)  
[SetSoapLogFile](#)  
[SetProxyServerOptions](#)  
[SetTimeout](#)  
[UseConnectionCache](#)  
[UseIntegratedWindowsAuthentication](#)

## SetProxyServer

Description Sets the address, port, user name, and password for the proxy server. This method has two syntaxes.

Syntax  
`conn.SetProxyServer (string address, string userID, string password)`  
`conn.SetProxyServer (string hostname, long port, string userID, string password)`

Argument	Description
<code>conn</code>	The name of the SoapConnection object that establishes the connection
<code>address</code>	A string containing the host name address and port of the proxy server, and optionally, an endpoint—in the format: <code>http://hostname:port/path</code>
<code>hostname</code>	A string containing the host name
<code>port</code>	A long for the proxy server port
<code>userID</code>	A string containing the user ID for the proxy server
<code>password</code>	A string containing the proxy server password

Return value Long. Valid values are 0 for success, and 50 for failure.

Examples This example uses the four-argument syntax of SetProxyServer:

```
long ll_return
ll_return = Conn.SetProxyServer &
("http://myProxyServer", 8080, "My Name", "My Pass")
```

Usage This method does the same thing as the SetProxyServerOptions method, but it has a different syntax.

Use this method or the SetProxyServerOptions method if the proxy server requires authentication. The user ID and password that you supply with the SetOptions or other authentication methods apply to the URL of the Web service, not the proxy server.

See also  
[SetOptions](#)  
[SetProxyServerOptions](#)

## SetProxyServerOptions

Description Sets the proxy address, user name, and password for the proxy server.

Syntax  
`conn.SetProxyServerOptions (string optionstring)`

Argument	Description
<i>conn</i>	The name of the SoapConnection object that establishes the connection.
<i>optionstring</i>	A string containing comma-separated name/value pairs. The format is:  <code>"address='proxy_endpoint'{, userID='name', password='password'}"</code> The address is required and can have a format such as: <code>http://hostname:port/path</code> Specify values for userID and password if the proxy server requires them.
Return value	Long. Valid values are 0 for success, and 50 for failure.
Examples	This example specifies a user name and password, as well as the proxy endpoint:
	<pre>long ll_return string ls_string ls_string = "address='http://Srvr:8080/endpnt'," ls_string += "userID='MyName', password='mypass'" ll_return = Conn.SetProxyServerOptions (ls_string)</pre>
Usage	Use this method or the SetProxyServer method if the proxy server requires authentication. The user ID and password that you supply with the SetOptions or other authentication methods apply to the URL of the Web service, not the proxy server.
See also	<a href="#">CreateInstance</a> <a href="#">SetOptions</a> <a href="#">SetProxyServer</a>

## SetSoapLogFile

Description Sets the name of a file for logging raw SOAP messages. This method is available for EasySoap Web services only.

Syntax ***conn*.SetSoapLogFile (string *filename*)**

Argument	Description
<i>conn</i>	The name of the SoapConnection object that establishes the connection.
<i>filename</i>	A string containing the full file name for the SOAP log file. To disable logging, enter an empty string ("").

Return value	Long. Valid values are 0 for success, and 50 for failure.
Usage	You can call the SetSOAPLogFile method instead of including a log file name in the <i>options</i> argument of the SetOptions method.
See also	<a href="#">SetOptions</a>

## **SetTimeout**

Description	Sets the timeout value for a SOAP connection.						
Syntax	<b><i>conn.SetTimeout (long seconds)</i></b>						
	<table><thead><tr><th><b>Argument</b></th><th><b>Description</b></th></tr></thead><tbody><tr><td><i>conn</i></td><td>The name of the SoapConnection object that establishes the connection.</td></tr><tr><td><i>seconds</i></td><td>The timeout value in seconds. If this option is set to 0, no timeout will be set on the client side. (The Web service might still have a timeout value on the server side.)</td></tr></tbody></table>	<b>Argument</b>	<b>Description</b>	<i>conn</i>	The name of the SoapConnection object that establishes the connection.	<i>seconds</i>	The timeout value in seconds. If this option is set to 0, no timeout will be set on the client side. (The Web service might still have a timeout value on the server side.)
<b>Argument</b>	<b>Description</b>						
<i>conn</i>	The name of the SoapConnection object that establishes the connection.						
<i>seconds</i>	The timeout value in seconds. If this option is set to 0, no timeout will be set on the client side. (The Web service might still have a timeout value on the server side.)						
Return value	Long. Valid values are 0 for success, and 50 for failure.						
Usage	You can call the SetTimeout method instead of including a timeout value in the <i>options</i> argument of the SetOptions method.						
See also	<a href="#">SetOptions</a>						

## **UseConnectionCache**

Description	Determines whether a connection cache is used for the Web service connection. This method is available for EasySoap Web services only.						
Syntax	<b><i>conn.UseConnectionCache (boolean cache)</i></b>						
	<table><thead><tr><th><b>Argument</b></th><th><b>Description</b></th></tr></thead><tbody><tr><td><i>conn</i></td><td>The name of the SoapConnection object that establishes the connection.</td></tr><tr><td><i>cache</i></td><td>A boolean that determines whether the http connection of the proxy instance is kept alive after a call to the proxy. The default value is <b>false</b>. For Web services on EA Server, you must not change the default.</td></tr></tbody></table>	<b>Argument</b>	<b>Description</b>	<i>conn</i>	The name of the SoapConnection object that establishes the connection.	<i>cache</i>	A boolean that determines whether the http connection of the proxy instance is kept alive after a call to the proxy. The default value is <b>false</b> . For Web services on EA Server, you must not change the default.
<b>Argument</b>	<b>Description</b>						
<i>conn</i>	The name of the SoapConnection object that establishes the connection.						
<i>cache</i>	A boolean that determines whether the http connection of the proxy instance is kept alive after a call to the proxy. The default value is <b>false</b> . For Web services on EA Server, you must not change the default.						
Return value	Long. Valid values are 0 for success, and 50 for failure.						

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Usage	You can call the UseConnectionCache method instead of setting a connection cache in the <i>options</i> argument of the SetOptions method.
See also	SetOptions SetSoapLogFile

## UseIntegratedWindowsAuthentication

Description	Determines whether the SoapConnection object uses Integrated Windows Authentication to connect to a Web service. This method is available for .NET Web services only.						
Syntax	<code>conn.UseIntegratedWindowsAuthentication (boolean useIWA)</code>						
	<table border="1"> <thead> <tr> <th>Argument</th><th>Description</th></tr> </thead> <tbody> <tr> <td><i>conn</i></td><td>The name of the SoapConnection object that establishes the connection.</td></tr> <tr> <td><i>useIWA</i></td><td>A boolean that determines whether to use Integrated Windows Authentication. If this option is set to “yes,” you do not need to set the UserID, Password, or Domain options.</td></tr> </tbody> </table>	Argument	Description	<i>conn</i>	The name of the SoapConnection object that establishes the connection.	<i>useIWA</i>	A boolean that determines whether to use Integrated Windows Authentication. If this option is set to “yes,” you do not need to set the UserID, Password, or Domain options.
Argument	Description						
<i>conn</i>	The name of the SoapConnection object that establishes the connection.						
<i>useIWA</i>	A boolean that determines whether to use Integrated Windows Authentication. If this option is set to “yes,” you do not need to set the UserID, Password, or Domain options.						
Return value	Long. Valid values are 0 for success, and 50 for failure.						
Usage	You can call the UseIntegratedWindowsAuthentication method to set connection authentication instead of the <i>options</i> argument of the SetOptions method.						
See also	RemoveAuthentication SetBasicAuthentication SetOptions						

## SoapException

Description	The SoapException class is a PBNI class that inherits from the PowerBuilder RuntimeError class. When an exception occurs in a Web service method call, it is converted into a SoapException and thrown. The methods of the classes in <i>PBSoapClient110.pbx</i> can also throw SoapException.						
Properties	<table border="1"> <thead> <tr> <th>Exception property</th><th>Data type</th><th>Description</th></tr> </thead> <tbody> <tr> <td>Text</td><td>String</td><td>Contains the text of the error message</td></tr> </tbody> </table>	Exception property	Data type	Description	Text	String	Contains the text of the error message
Exception property	Data type	Description					
Text	String	Contains the text of the error message					

**Methods**

The following table defines methods inherited by a SoapException object from the RuntimeError class.

<b>Exception method</b>	<b>Data type returned</b>	<b>Description</b>
GetMessage	String	Returns the error message from objects of type RuntimeError
SetMessage	—	Sets an error message for an object of type RuntimeError

**Usage**

The following example demonstrates how to use the SoapException class. The ServiceProxy fails to be invoked and returns the error message. The code has three catch clauses: for SoapException, PBXRuntimeError, and RuntimeError. PBXRuntimeError is an exception class that inherits from RuntimeError and is thrown when a PowerBuilder extension raises an error that is not caught by the extension.

```

string s1,s2
s1 = "abcd"
SoapConnection conn
long ret
ServiceProxy proxy

//ServiceProxy is a proxy generated by Web service
//wizard

try
    conn = create SoapConnection
    ret = conn.CreateInstance(proxy, "ServiceProxy")
    if (ret <> 0)then
        MessageBox("Fail", "Cannot create proxy " &
                   + "ServiceProxy")
        return
    end if
    s2 = proxy.EchoString(s1)
    MessageBox("Successful", "The return string is '" &
               + s2 + "'")
catch (SoapException e1)
    MessageBox("Fail", "Can't invoke service
'EchoString'")
catch (PBXRuntimeError e2)
    MessageBox("Fail", "There is a runtime error when" &
               + "invoking Web service")
catch (RuntimeError e3)
    MessageBox("Fail", "There is an unknown error when"&
               + "invoking Web service")

```

```
end try
```

**See also**

[GetMessage in the PowerScript Reference](#)  
[RuntimeError object in Objects and Controls](#)  
[SetMessage in the PowerScript Reference](#)

## UDDIProxy

**Description**

The UDDIProxy class is used to create a proxy object for a UDDI search and set options for that search.

**Methods**

UDDIProxy has the following methods:

- setInquiryUrl
- setOption
- findBusiness
- getBusinessDetail
- findService

## setInquiryUrl

**Description**

Sets the UDDI inquiry URL.

**Syntax**

`proxy.setinquiryurl (readonly string url)`

Argument	Description
<code>proxy</code>	The name of the UDDIProxy object
<code>url</code>	A valid UDDI inquiry URL

**Return value**

Integer. Valid values are 1 for success, and 0 for failure.

**Examples**

The following code sets the inquiry URL to a UDDI registry on the IBM Web site:

```
uddiproxy proxy
int ret
proxy = create uddiproxy
ret = proxy.setinquiryurl
    ("http://www-3.ibm.com/services/uddi/inquiryapi")
...//search processing
destroy proxy
```

## setOption

Description	Sets UDDI search options for match precision, case sensitivity, result sort order, and the maximum number of rows returned.
Syntax	<code>proxy.setoption (boolean exactMatch, boolean caseSensitive, integer sort, integer maxRow)</code>
Argument	Description
<code>proxy</code>	The name of the UDDIProxy object.
<code>exactMatch</code>	If true, search returns exact matches only.
<code>caseSensitive</code>	If true, search result must match the case used by search key word.
<code>sort</code>	Determines whether or how search results are sorted. Values are: <ul style="list-style-type: none"> <li>-1 sorts results in descending order</li> <li>0 performs no sorting</li> <li>1 sorts results in ascending order</li> </ul>
<code>maxRow</code>	Maximum number of items a search can return.

| Return value | Integer. Valid values are 1 for success, and 0 for failure. |
| Examples | The following code sets options for case sensitivity and the maximum number of rows returned: |

```
ret = proxy.setoption (false, true, 0, 5)
```

## findBusiness

Description	Finds business items using business names in a UDDI search.
Syntax	<code>proxy.findBusiness (readonly string businessName, ref integer count, ref string busNameResult [ ], ref string busDescriptionResult [ ], ref string busKeyResult [ ])</code>
Argument	Description
<code>proxy</code>	The name of the UDDIProxy object
<code>businessName</code>	Business name to search in UDDI registry
<code>count</code>	Number of search results returned; never larger than the <code>maxRow</code> input parameter in a corresponding <code>setOption</code> call
<code>busNameResult</code>	Array of business names matching the search criteria
<code>busDescriptionResult</code>	Array of descriptions for businesses matching the search criteria
<code>busKeyResult</code>	Array of globally unique identifiers (GUIDs) for each business matching the search criteria

---

Return value	Integer. Valid values are 1 for success, and 0 for failure.
Examples	The following code finds business names, descriptions, and keys in the IBM UDDI registry:

```

uddiproxy proxy
proxy = create uddiproxy
int count
string businessName[], businessDescription[]
string businessKey []
proxy.findbusiness("IBM", count, businessName, &
businessDescription, businessKey)

```

## getBusinessDetail

Description	Gets business details using a business key that is typically obtained from the <code>findBusiness</code> method.
Syntax	<code>proxy.getBusinessDetail (readonly string businessKey, ref integer count, ref string serviceNameResult[], ref string serviceDescriptionResult[], ref string serviceKeyResult[], ref string wsdl[])</code>

Argument	Description
<code>proxy</code>	The name of the UDDIProxy object
<code>businessKey</code>	Business key to search in UDDI registry
<code>count</code>	Number of search results returned; never larger than the <code>maxRow</code> input parameter in a corresponding <code>setOption</code> call
<code>serviceNameResult</code>	Array of services matching the search criteria
<code>serviceDescriptionResult</code>	Array of descriptions for services matching the search criteria
<code>serviceKeyResult</code>	Array of globally unique identifiers (GUIDs) for each service matching the search criteria
<code>wsdl</code>	Array of WSDL file names for services matching search criteria

Return value	Integer. Valid values are 1 for success, and 0 for failure.
Examples	The following code gets business details from business keys obtained by a <code>findBusiness</code> call on an instantiated <code>uddiproxy</code> object ( <code>proxy</code> ):

```

int i, count, count2
string businessName[], businessDescription[]
string businessKey []
string serviceName[], serviceDescription[]

```

```

        string serviceKey [], wsdl []
        ...//set search options and inquiry URL
        proxy.findbusiness ("IBM", count, businessName, &
            businessDescription, businessKey)
        FOR i = 1 TO count
            proxy.getbusinessdetail (businessKey [i], count2, &
                serviceName, serviceDescription, serviceKey, wsdl)
            ...//call findService in secondary FOR/NEXT loop
        NEXT
    
```

## findService

### Description

Finds service details using a service name.

### Syntax

`proxy.findService (readonly string serviceName, ref integer count,  
ref string serviceNameResult [], ref string serviceDescriptionResult [], ref  
string serviceKeyResult [], ref string busNameResult [], ref string wsdl [])`

Argument	Description
<code>proxy</code>	The name of the UDDIProxy object
<code>serviceName</code>	Service name to search in UDDI registry
<code>count</code>	Number of search results returned; never larger than the <code>maxRow</code> input parameter in a corresponding <code>setOption</code> call
<code>serviceNameResult</code>	Array of services matching the search criteria
<code>serviceDescriptionResult</code>	Array of descriptions for services matching the search criteria
<code>serviceKeyResult</code>	Array of globally unique identifiers (GUIDs) for each service matching the search criteria
<code>busNameResult</code>	Array of business names matching the search criteria
<code>wsdl</code>	Array of WSDL file names for services matching search criteria

### Return value

Integer. Valid values are 1 for success, and 0 for failure.

### Examples

The following code gets service details for the “Weather” service using an instantiated `uddiproxy` object (`proxy`):

```

int ret, count
string serviceName[], serviceDescription []
string serviceKey [], businessName [], wsdl []
ret = proxy.findService ("Weather", count, serviceName, &
    serviceDescription, serviceKey, businessName, wsdl)
    
```

# PowerBuilder Document Object Model

## About this chapter

This chapter presents an overview of the PowerBuilder Document Object Model (PBDOM). For more information about using PBDOM, see the chapter on using XML services in *Application Techniques*.

## Contents

Topic	Page
About PBDOM	45
PBDOM objects	47

## About PBDOM

PBDOM is the PowerBuilder implementation of the Document Object Model (DOM), a programming interface defining the means by which XML documents can be accessed and manipulated.

Although PBDOM is not an implementation of the World Wide Web Consortium (W3C) DOM API, it is very similar. The PBDOM PowerBuilder API can be used for reading, writing, and manipulating standard-format XML from within PowerScript code. PBDOM portrays an XML document as a collection of interconnected objects and provides intuitive methods indicating the use and functionality of each object.

PBDOM is also similar to JDOM, which is a Java-based document object model for XML files.

For more information about W3C DOM, go to the W3C Document Object Model Web site at <http://www.w3.org/DOM/>. For more information about JDOM, go to the JDOM Web site at <http://www.jdom.org>.

## Node trees

PBDOM interacts with XML documents according to a tree-view model consisting of parent and child nodes. A document element represents the top-level node of a standalone XML document. This element has one or many child nodes that represent the branches of the tree. You access nodes in the node tree through the appropriate class methods.

## XML parser

The PBDOM XML parser is used to load and parse an XML document, and also to generate XML based on user-specified DOM nodes.

PBDOM provides the methods you need to traverse the node tree, access the nodes and attribute values (if any), insert and delete nodes, and serialize the node tree back to XML.

## Objects and methods

The PBDOM object hierarchy is described in "PBDOM objects" next. The methods for each object are described in the following chapters. The chapters are arranged in alphabetical order for ease of reference.

Chapter 18, "PBDOM Summary," provides quick reference tables showing the signatures of the methods defined in each PBDOM object. The tables are arranged in an order that reflects the object hierarchy shown in "Object hierarchy" on page 48.

## PBDOM objects

PBDOM\_OBJECT, the base class for PBDOM objects that represent XML nodes, inherits from the PowerBuilder NonVisualObject class. PBDOM represents node types by the following classes:

- PBDOM\_ATTRIBUTE
- PBDOM\_CDATA
- PBDOM\_CHARACTERDATA
- PBDOM\_COMMENT
- PBDOM\_DOCTYPE
- PBDOM\_DOCUMENT
- PBDOM\_ELEMENT
- PBDOM\_ENTITYREFERENCE
- PBDOM\_PROCESSINGINSTRUCTION
- PBDOM\_TEXT

You use methods from these classes to access objects in a PBDOM node tree.

The PBDOM\_BUILDER class does not represent DOM nodes but can be used to build a PBDOM object tree from XML. It inherits from the PowerBuilder NonVisualObject class.

The PBDOM\_EXCEPTION class inherits from the PowerBuilder Exception class and provides a method that obtains error codes.

Each of these classes and their methods are described in the chapters that follow.

Comparing PBDOM objects with W3C DOM and JDOM objects

The following table shows the W3C DOM and JDOM objects that correspond to each PBDOM object that represents a node in the DOM tree. Note that although these W3C DOM and JDOM objects correspond to PBDOM objects, they are not equivalent to the PBDOM objects.

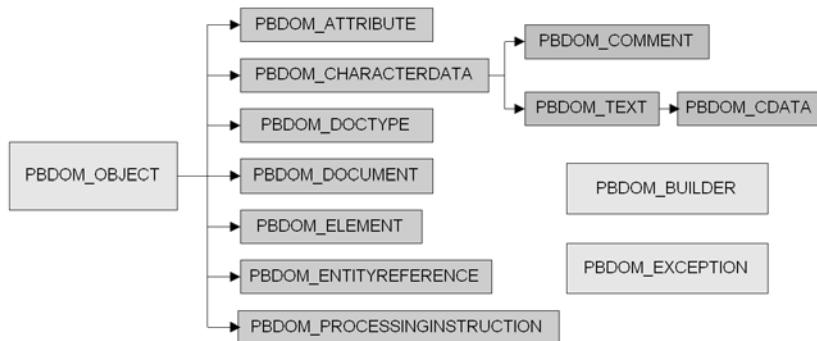
**Table 4-1: W3C DOM and JDOM objects that correspond to PBDOM objects**

PBDOM	W3C DOM	JDOM
PBDOM_ATTRIBUTE	ATTRIBUTE_NODE	Attribute
PBDOM_BUILDER	None	DOMBuilder
PBDOM_CDATA	CDATA_SECTION_NODE	CDATA
PBDOM_CHARACTERDATA	CHARACTER_DATA_NODE	None
PBDOM_COMMENT	COMMENT_NODE	Comment
PBDOM_DOCUMENT	DOCUMENT_NODE	Document
PBDOM_DOCTYPE	DOCUMENT_TYPE_NODE	DocType
PBDOM_ELEMENT	ELEMENT_NODE	Element
PBDOM_ENTITYREFERENCE	ENTITY_REFERENCE_NODE	EntityRef
PBDOM_OBJECT	NODE	None
PBDOM_PROCESSINGINSTURCTION	PROCESSING_INSTRUCTION_NODE	Processinginstruction
PBDOM_TEXT	TEXT_NODE	Text

## Object hierarchy

The W3C DOM and JDOM object hierarchies also differ from the PBDOM object hierarchy, which is shown in the following illustration.

**Figure 4-1: The PBDOM object hierarchy**



For more information about working with PBDOM, see the chapter on PowerBuilder XML services in *Application Techniques*.

# PBDOM\_ATTRIBUTE Class

## About this chapter

This chapter describes the PBDOM\_ATTRIBUTE class.

## PBDOM\_ATTRIBUTE

### Description

The PBDOM\_ATTRIBUTE class defines the behavior for an XML attribute, modeled in PowerScript. Its methods allow you to obtain the value of the attribute as well as namespace information.

A PBDOM\_ATTRIBUTE contains a subtree of child PBDOM\_OBJECTS. These children can be a combination of PBDOM\_TEXT and PBDOM\_ENTITYREFERENCE objects.

---

#### **PBDOM\_ATTRIBUTE has no parent.**

A PBDOM\_ATTRIBUTE does not have a parent. However, it does have an owner PBDOM\_ELEMENT. Use the GetOwnerElementObject and SetOwnerElementObject to get and set the owner.

---

For more information about the PBDOM\_ATTRIBUTE object, including its default PBDOM\_TEXT object and its behavior with respect to XML namespaces, see the chapter on using XML services in *Application Techniques*.

### Methods

Some of the inherited methods from PBDOM\_OBJECT serve no meaningful objective and only default or trivial functionalities result. These are described in the following table:

Method	Always returns
GetParentObject	null
SetParentObject	The current PBDOM_ATTRIBUTE, returned unmodified as a PBDOM_OBJECT

PBDOM\_ATTRIBUTE has the following methods:

- AddContent
- Clone
- Detach
- Equals
- GetBooleanValue
- GetContent
- GetDateValue
- GetDateTimeValue
- GetDoubleValue
- GetIntValue
- GetLongValue
- GetName
- GetNamespacePrefix
- GetNamespaceUri
- GetObjectClass
- GetObjectClassString
- GetOwnerDocumentObject
- GetOwnerElementObject
- GetQualifiedName
- GetRealValue
- GetText
- GetTextNormalize
- GetTextTrim
- GetUintValue
- GetTimeValue
- GetUlongValue
- HasChildren
- InsertContent
- IsAncestorObjectOf
- RemoveContent
- SetBooleanValue
- SetContent
- SetDateValue
- SetDateTimeValue
- SetDoubleValue
- SetIntValue
- SetLongValue
- SetName
- SetNamespace
- SetOwnerElementObject
- SetRealValue

---

[SetText](#)  
[SetTimeValue](#)  
[SetUintValue](#)  
[SetUlongValue](#)

## AddContent

Description	Adds the input PBDOM_OBJECT as a child of the PBDOM_ATTRIBUTE.						
Syntax	<i>pbdm_attribute_name</i> .AddContent( <i>pbdm_object pbdm_object_ref</i> )						
	<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="text-align: left; padding: 2px;">Argument</th><th style="text-align: left; padding: 2px;">Description</th></tr> </thead> <tbody> <tr> <td style="padding: 2px;"><i>pbdm_attribute_name</i></td><td style="padding: 2px;">The name of the PBDOM_ATTRIBUTE</td></tr> <tr> <td style="padding: 2px;"><i>pbdm_object_ref</i></td><td style="padding: 2px;">The PBDOM_OBJECT to add</td></tr> </tbody> </table>	Argument	Description	<i>pbdm_attribute_name</i>	The name of the PBDOM_ATTRIBUTE	<i>pbdm_object_ref</i>	The PBDOM_OBJECT to add
Argument	Description						
<i>pbdm_attribute_name</i>	The name of the PBDOM_ATTRIBUTE						
<i>pbdm_object_ref</i>	The PBDOM_OBJECT to add						
Return value	PBDOM_OBJECT. The PBDOM_ATTRIBUTE modified.						
Throws	<p>EXCEPTION_INAPPROPRIATE_USE_OF_PBDOM_OBJECT – If the input PBDOM_OBJECT is not a PBDOM_TEXT or PBDOM_ENTITYREFERENCE object.</p> <p>EXCEPTION_USE_OF_UNNAMED_OBJECT – If the input PBDOM_OBJECT has not been given a user-defined name.</p>						
Usage	<i>pbdm_object_ref</i> must be a reference to a PBDOM_TEXT or PBDOM_ENTITYREFERENCE object.						
See also	<a href="#">GetContent</a> <a href="#">InsertContent</a> <a href="#">RemoveContent</a> <a href="#">SetContent</a>						

## Clone

Description	Creates a clone of the PBDOM_ATTRIBUTE object.						
Syntax	<i>pbdm_attribute_name</i> .Clone(boolean <i>bDeep</i> )						
	<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="text-align: left; padding: 2px;">Argument</th><th style="text-align: left; padding: 2px;">Description</th></tr> </thead> <tbody> <tr> <td style="padding: 2px;"><i>pbdm_attribute_name</i></td><td style="padding: 2px;">The name of the PBDOM_ATTRIBUTE.</td></tr> <tr> <td style="padding: 2px;"><i>bDeep</i></td><td style="padding: 2px;">A boolean specifying whether a deep or shallow clone is returned. Values are true for a deep clone and false for a shallow clone.</td></tr> </tbody> </table>	Argument	Description	<i>pbdm_attribute_name</i>	The name of the PBDOM_ATTRIBUTE.	<i>bDeep</i>	A boolean specifying whether a deep or shallow clone is returned. Values are true for a deep clone and false for a shallow clone.
Argument	Description						
<i>pbdm_attribute_name</i>	The name of the PBDOM_ATTRIBUTE.						
<i>bDeep</i>	A boolean specifying whether a deep or shallow clone is returned. Values are true for a deep clone and false for a shallow clone.						

---

Return value	PBDOM_OBJECT. A clone of this PBDOM_ATTRIBUTE returned as a PBDOM_OBJECT.
Throws	<p>EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – This PBDOM_ATTRIBUTE object's internal implementation is null. The occurrence of this exception is rare but can take place if severe memory corruption occurs.</p> <p>EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT – If this PBDOM_ATTRIBUTE does not have or has not been assigned a user-defined name.</p>
Examples	<p>This example creates a PBDOM_DOCUMENT from the string &lt;abc My_Attr="An Attribute" /&gt;, gets the attribute from the root element, and creates a shallow clone and a deep clone from it. For the shallow clone, an empty string is returned in the message box. For the deep clone, the string An Attribute is returned:</p> <pre>PBDOM_BUILDER      pbdom_buildr PBDOM_DOCUMENT     pbdom_doc PBDOM_ATTRIBUTE    pbdom_attr PBDOM_ATTRIBUTE    pbdom_attr_clone_deep PBDOM_ATTRIBUTE    pbdom_attr_clone_shallow string strXML = "&lt;abc My_Attr=~\"An Attribute~\"/&gt;"</pre> <p>TRY</p> <pre>pbdom_buildr = Create PBDOM_BUILDER pbdom_doc = pbdom_buildr.BuildFromString(strXML)</pre> <p>pbdom_attr = pbdom_doc.GetRootElement(). &amp;</p> <pre>GetAttribute("My_Attr")</pre> <p>pbdom_attr_clone_shallow = pbdom_attr.Clone(false) MessageBox ("Shallow Attribute Clone Text", &amp; pbdom_attr_clone_shallow.GetText())</p> <p>pbdom_attr_clone_deep = pbdom_attr.Clone(true) MessageBox ("Deep Attribute Clone Text", &amp; pbdom_attr_clone_deep.GetText())</p> <p>CATCH (PBDOM_EXCEPTION pbdom_except) MessageBox ("PBDOM_EXCEPTION", &amp; pbdom_except.GetMessage()) END TRY</p>

---

Usage	<p>The Clone method creates and returns a duplicate of the current PBDOM_ATTRIBUTE.</p> <p>If a shallow clone is requested, this method clones the original PBDOM_ATTRIBUTE together with its namespace information values. The subtree of child PBDOM_TEXT and/or PBDOM_ENTITYREFERENCE objects is not cloned.</p> <p>If a deep clone is requested, this method additionally recursively clones the subtree under the PBDOM_ATTRIBUTE. This subtree consists of a combination of PBDOM_TEXT and PBDOM_ENTITYREFERENCE objects that are the legal children of a PBDOM_ATTRIBUTE.</p> <p>A PBDOM_ATTRIBUTE clone has no parent. However, the clone resides in the same PBDOM_DOCUMENT as its original, and if the original PBDOM_ATTRIBUTE is standalone, the clone is standalone.</p>
-------	---

## Detach

Description	Detaches a PBDOM_ATTRIBUTE from its owner PBDOM_OBJECT, a PBDOM_ELEMENT.				
Syntax	<code>pbdm_attribute_name.Detach()</code>				
	<table border="1"> <thead> <tr> <th style="text-align: center;">Argument</th> <th style="text-align: center;">Description</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;"><code>pbdm_attribute_name</code></td><td>The name of the PBDOM_ATTRIBUTE</td></tr> </tbody> </table>	Argument	Description	<code>pbdm_attribute_name</code>	The name of the PBDOM_ATTRIBUTE
Argument	Description				
<code>pbdm_attribute_name</code>	The name of the PBDOM_ATTRIBUTE				
Return value	PBDOM_OBJECT. The PBDOM_ATTRIBUTE object detached from its owner object.				
Throws	EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – This PBDOM_ATTRIBUTE object's internal implementation is null. The occurrence of this exception is rare but can take place if severe memory corruption occurs.				
Examples	The Detach method can be used to manipulate an XML document as follows:				

```

PBDOM_BUILDER          pbdmbuilder_new
PBDOM_DOCUMENT         pbdom_doc
PBDOM_ATTRIBUTE        pbdom_attr
PBDOM_ELEMENT          pbdom_elem
string strXML = "<abc My_Attr=~"My Attribute
Value~"><data>Data</data></abc>"
```

```
TRY
    pbdombuilder_new = Create PBDOM_Builder
    pbdom_doc = pbdombuilder_new.BuildFromString (strXML)

    pbdom_attr = pbdom_doc.GetRootElement(). &
        GetAttribute("My_Attr")
    pbdom_attr.Detach()

    pbdom_elem = pbdom_doc.GetRootElement(). &
        GetChildElement("data")
    pbdom_elem.SetAttribute (pbdom_attr)

    Destroy pbdombuilder_new
    Destroy pbdom_doc

CATCH (PBDOM_Exception except)
    MessageBox ("Exception Occurred", except.Text)
END TRY
```

Here, the PBDOM\_Builder BuildFromString method is used to create the following PBDOM\_DOCUMENT object, pbdom\_doc, using an XML string:

```
<abc My_Attr="My Attribute Value">
    <data>Data </data>
</abc>
```

The GetAttribute method is used to obtain the attribute from the root element of pbdom\_doc. This value is assigned to the PBDOM\_ATTRIBUTE object pbdom\_attr. The pbdom\_attr object is detached from its parent element, and the data element is obtained from pbdom\_doc using the GetChildElement method. The data element is then assigned to the PBDOM\_ELEMENT object pbdom\_elem. The attribute assigned to pbdom\_attr is assigned to pbdom\_elem, yielding the following modified pbdom\_doc:

```
<abc>
    <data My_Attr="My Attribute Value">Data</data>
</abc>
```

#### Usage

If the PBDOM\_ATTRIBUTE object has no owner PBDOM\_ELEMENT, the Detach method does nothing.

## Equals

### Description

Tests for equality between the supplied PBDOM\_OBJECT and the PBDOM\_ATTRIBUTE from which the method is invoked.

### Syntax

*pbdm\_attribute\_name*.Equals(*pbdm\_object pbdm\_object\_ref*)

Argument	Description
<i>pbdm_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>pbdm_object_ref</i>	A PBDOM_OBJECT to be compared

### Return value

Boolean. Returns true if the current PBDOM\_ATTRIBUTE is equivalent to the input PBDOM\_OBJECT and false otherwise.

### Throws

EXCEPTION\_USE\_OF\_UNNAMED\_PBDOM\_OBJECT – If this PBDOM\_ATTRIBUTE does not have or has not been assigned a user-defined name.  
EXCEPTION\_PBDOM\_OBJECT\_INVALID\_FOR\_USE – if the input PBDOM\_OBJECT is not a reference to an object derived from PBDOM\_OBJECT.

### Examples

**Example 1** The following code uses the Equals method to test for equivalence between a referenced PBDOM\_OBJECT and a cloned object.

```

pbdm_attr = Create PBDOM_Attribute
pbdm_attr.SetName ("My_Attr")
pbdm_attr_clone = pbdm_attr.Clone(true)

if (pbdm_attr_clone.Equals(pbdm_attr)) then
    MessageBox ("Equals", "Yes")
else
    MessageBox ("Equals", "No")
end if

```

The SetName method names the newly created PBDOM\_ATTRIBUTE, which is subsequently cloned with the Clone method. The Equals method tests for equality between the cloned PBDOM\_ATTRIBUTE *pbdm\_attr\_clone* and the referenced PBDOM\_OBJECT *pbdm\_attr*. A message box displays the result returned from the Equals method.

Note here that because a cloned object is never equivalent to the object from which it is cloned, the Equals method returns false.

**Example 2** The following code uses the Equals method to test for equivalence between two cloned objects.

```

pbdm_attr = Create PBDOM_Attribute
pbdm_attr.SetName ("My_Attr")

```

```
pbdom_attr_clone = pbdom_attr.Clone(true)
pbdom_attr_2 = pbdom_attr_clone

if (pbdom_attr_clone.Equals(pbdom_attr_2)) then
    MessageBox ("Equals", "Yes")
else
    MessageBox ("Equals", "No")
end if
```

A newly created PBDOM\_ATTRIBUTE is cloned, and a reference to this clone is assigned to pbdom\_attr\_2. The Equals method tests for equality between the cloned PBDOM\_ATTRIBUTE pbdom\_attr\_clone and the reference to it, pbdom\_attr\_2. A message box displays the result returned from the Equals method.

Here the Equals method returns true.

#### Usage

Note that the clone of a PBDOM\_ATTRIBUTE is not considered equal to itself.

## GetBooleanValue

#### Description

Obtains the value of a PBDOM\_ATTRIBUTE object in boolean form.

#### Syntax

*pbdom\_attribute\_name*.GetBooleanValue()

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE

#### Return value

Boolean.

The following table lists the PBDOM\_ATTRIBUTE string values that are accepted as boolean and the corresponding return values from the GetBooleanValue method.

PBDOM_ATTRIBUTE string value	GetBooleanValue
1	true
0	false
TRUE	true
FALSE	false
ON	true
OFF	false
YES	true
NO	false

---

	Strings are treated without case sensitivity. If no conversion can occur, the GetBooleanValue method throws an exception.
Throws	EXCEPTION_DATA_CONVERSION – If data conversion fails.
Examples	The GetBooleanValue can be used to evaluate a PBDOM_ATTRIBUTE object as follows:
	<pre> PBDOM_BUILDER          pbombuilder_new PBDOM_DOCUMENT         pbdom_doc PBDOM_ATTRIBUTE        pbdom_attr string strXML = "&lt;abc My_Boolean_Attribute =~"on~"&gt;&lt;data An_Attribute=~"Some Text~"&gt;Data&lt;/data&gt;&lt;/abc&gt;"</pre> <p>TRY</p> <pre> pbombuilder_new = Create PBDOM_Builder pbdom_doc = pbombuilder_new.BuildFromString (strXML)  pbdom_attr = pbdom_doc.GetRootElement() . &amp; GetAttribute("My_Boolean_Attribute")  MessageBox ("Boolean Value", &amp; string(pbdm_attr.GetBooleanValue()))</pre> <p>Destroy pbombuilder_new  Destroy pbdom_doc  CATCH (PBDOM_Exception except) MessageBox ("Exception Occurred", except.Text) END TRY</p>
	The BuildFromString method is used to create a PBDOM_DOCUMENT object, pbdom_doc, using an XML string. The attribute value of the root element of pbdom_doc is assigned to the PBDOM_ATTRIBUTE object pbdom_attr. The attribute value, on, is evaluated with the GetBooleanValue method. A message box reports the return value of the GetBooleanValue method.
See also	SetBooleanValue

## GetContent

Description	Returns an array of PBDOM_OBJECT objects that are the children of the PBDOM_ATTRIBUTE. The children of a PBDOM_ATTRIBUTE can be only PBDOM_TEXT or PBDOM_ENTITYREFERENCE objects.
Syntax	<i>pbdm_attribute_name</i> .GetContent(ref pbdm_object <i>pbdm_object_array</i> [ ])

Argument	Description
<i>pbdm_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>pbdm_object_array</i>	The referenced name of an array of PBDOM_OBJECTs that receives PBDOM_OBJECTs

Return value Boolean. This method always returns true.

See also AddContent  
InsertContent  
RemoveContent  
SetContent

## GetDateValue

Description Returns the value of a PBDOM\_ATTRIBUTE object as type Date.

Syntax *pbdm\_attribute\_name*.GetDateValue(string *strDateFormat*)

Argument	Description
<i>pbdm_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>strDateFormat</i>	The date format for the return value, for example, MM:DD:YYYY

The value of the *strDateFormat* parameter can use slashes or colons as delimiters. The following table illustrates characters with special meaning in *strDateFormat*.

Character	Meaning	Example
D	Day number with no leading zero	5
DD	Day number with leading zero, if applicable	05
M	Month number with no leading zero	5
MM	Month number with leading zero, if applicable	05
YY	Two-digit year number	05
YYYY	Four-digit year number	2005

Return value Date.

Throws EXCEPTION\_DATA\_CONVERSION – If data conversion fails.

See also SetDateValue

## GetDateTimeValue

Description Returns the value of a PBDOM\_ATTRIBUTE object as type DateTime.

Syntax `pbdom_attribute_name.GetDateTimeValue(string strDateFormat, string strTimeFormat)`

Argument	Description
<code>pbdom_attribute_name</code>	The name of the PBDOM_ATTRIBUTE
<code>strDateFormat</code>	The date format for the return value, for example, MM:DD:YYYY
<code>strTimeFormat</code>	The time format for the return value, for example, HH:MM:SS

The value of the `strDateFormat` parameter can use slashes or colons as delimiters. The following table illustrates characters that have special meaning in `strDateFormat`.

Character	Meaning	Example
D	Day number with no leading zero	5
DD	Day number with leading zero, if applicable	05
M	Month number with no leading zero	5
MM	Month number with leading zero, if applicable	05
YY	Two-digit year number	05
YYYY	Four-digit year number	2005

The value of the `strTimeFormat` parameter can use slashes or colons as delimiters. The following table illustrates characters that have special meaning in `strTimeFormat`.

Character	Meaning	Example
H	Hour number with no leading zero	5
HH	Hour number with leading zero, if applicable	05
M	Minutes number with no leading zero	5
MM	Minutes number with leading zero, if applicable	05
S	Seconds number with no leading zero	5
SS	Seconds number with leading zero, if applicable	55

Return value DateTime.

Throws EXCEPTION\_DATA\_CONVERSION – If data conversion fails.

See also SetDateTimeValue

## GetDoubleValue

Description                Returns the value of a PBDOM\_ATTRIBUTE object in double form.

Syntax                 *pbdom\_attribute\_name*.GetDoubleValue()

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE

Return value            Double.

Throws                 EXCEPTION\_DATA\_CONVERSION – If data conversion fails.

Usage                 Throws exception\_data\_conversion if the method fails to convert data.

See also              SetDoubleValue

## GetIntValue

Description                Returns the value of a PBDOM\_ATTRIBUTE object as type int.

Syntax                 *pbdom\_attribute\_name*.GetIntValue()

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE

Return value            Int.

Throws                 EXCEPTION\_DATA\_CONVERSION – If data conversion fails.

See also              SetIntValue

## GetLongValue

Description                Returns the value of a PBDOM\_ATTRIBUTE object as type long.

Syntax                 *pbdom\_attribute\_name*.GetLongValue()

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE

Return value            Long.

Throws                 EXCEPTION\_DATA\_CONVERSION – If data conversion fails.

See also              SetLongValue

## GetName

Description	Retrieves the local name of the PBDOM_ATTRIBUTE object.				
Syntax	<code>pbdom_attribute_name.GetName()</code>				
	<table border="1"> <thead> <tr> <th style="text-align: center;">Argument</th><th style="text-align: center;">Description</th></tr> </thead> <tbody> <tr> <td style="text-align: center;"><code>pbdom_attribute_name</code></td><td>The name of the PBDOM_ATTRIBUTE</td></tr> </tbody> </table>	Argument	Description	<code>pbdom_attribute_name</code>	The name of the PBDOM_ATTRIBUTE
Argument	Description				
<code>pbdom_attribute_name</code>	The name of the PBDOM_ATTRIBUTE				
Return value	String.				
Throws	EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT – If this PBDOM_ATTRIBUTE does not have or has not been assigned a user-defined name.				
Examples	<p><b>Example 1</b> When the GetName method is invoked for the attribute name in the following element, it returns the string ATTRIBUTE_1:</p> <pre>&lt;abc ATTRIBUTE_1="My Attribute"&gt;</pre> <p><b>Example 2</b> When the GetName method is invoked for the name of the eMusic:Type attribute in the following element, it returns the string Type:</p> <pre>&lt;eMusic:CD   xmlns:eMusic="http://www.eMusic_Records.com"   eMusic:Type="Jazz"/&gt;</pre> <p>The namespace prefix is not part of the return string.</p>				
Usage	<p>For an XML attribute that appears in the form <code>[namespace_prefix]:[attribute_name]</code>, the local attribute name is <code>attribute_name</code>. Where the XML attribute has no namespace prefix, the local name is simply the attribute name.</p> <p>Use the GetNamespacePrefix method to obtain the namespace prefix for a PBDOM_ATTRIBUTE object. Use the GetQualifiedName method to obtain the fully qualified name for a PBDOM_ATTRIBUTE object.</p>				
See also	<a href="#">GetNamespacePrefix</a> <a href="#">GetNamespaceUri</a> <a href="#">GetQualifiedName</a> <a href="#">SetName</a> <a href="#">SetNamespace</a>				

## GetNamespacePrefix

Description	Obtains the namespace prefix of a PBDOM_ATTRIBUTE object. The GetNamespacePrefix method returns an empty string if the PBDOM_ATTRIBUTE has no namespace.				
Syntax	<code>pbdm_attribute_name.GetNamespacePrefix()</code>				
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><code>pbdm_attribute_name</code></td><td>The name of the PBDOM_ATTRIBUTE</td></tr></tbody></table>	Argument	Description	<code>pbdm_attribute_name</code>	The name of the PBDOM_ATTRIBUTE
Argument	Description				
<code>pbdm_attribute_name</code>	The name of the PBDOM_ATTRIBUTE				
Return value	String				
	For a PBDOM_ATTRIBUTE object that has the form [namespacePrefix]:[attributeName], the namespace prefix is [namespacePrefix].				
See also	<a href="#">GetNamespaceUri</a> <a href="#">GetQualifiedName</a> <a href="#">SetName</a> <a href="#">SetNamespace</a>				

## GetNamespaceUri

Description	Obtains the namespace URI of a PBDOM_ATTRIBUTE object. The GetNamespaceUri method returns an empty string if the PBDOM_ATTRIBUTE has no namespace.				
Syntax	<code>pbdm_attribute_name.GetNamespaceUri()</code>				
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><code>pbdm_attribute_name</code></td><td>The name of the PBDOM_ATTRIBUTE</td></tr></tbody></table>	Argument	Description	<code>pbdm_attribute_name</code>	The name of the PBDOM_ATTRIBUTE
Argument	Description				
<code>pbdm_attribute_name</code>	The name of the PBDOM_ATTRIBUTE				
Return value	String.				
See also	<a href="#">GetNamespacePrefix</a> <a href="#">GetQualifiedName</a> <a href="#">SetName</a> <a href="#">SetNamespace</a>				

## GetObjectClass

Description	Returns a long integer code that indicates the class of the current PBDOM_OBJECT.				
Syntax	<code>pbdm_object_name.GetObjectClass()</code>				
	<table border="1"> <thead> <tr> <th style="text-align: center;">Argument</th> <th style="text-align: center;">Description</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;"><code>pbdm_object_name</code></td><td>The name of a PBDOM_OBJECT</td></tr> </tbody> </table>	Argument	Description	<code>pbdm_object_name</code>	The name of a PBDOM_OBJECT
Argument	Description				
<code>pbdm_object_name</code>	The name of a PBDOM_OBJECT				
Return value	Long. GetObjectClass returns a long integer code that indicates the class of the current PBDOM_OBJECT. If <code>pbdm_object_name</code> is a PBDOM_ATTRIBUTE, the returned value is 5.				
Examples	This example illustrates polymorphism: <code>pbdm_obj</code> is declared as PBDOM_OBJECT but instantiated as PBDOM_ATTRIBUTE. A message box returns the result of the GetObjectClass method invoked for PBDOM_ATTRIBUTE. Here the result is 5, indicating that <code>pbdm_obj</code> is a PBDOM_ATTRIBUTE object. <pre>PBDOM_OBJECT pbdm_obj  pbdm_obj = Create PBDOM_ATTRIBUTE MessageBox ("Class", &amp;            string(pbdm_obj.GetObjectClass()))</pre>				
Usage	This method can be used for diagnostic purposes to dynamically determine the type of a PBDOM_OBJECT at runtime.				
See also	<a href="#">GetObjectClassString</a>				

## GetObjectClassString

Description	Returns a string form of the class of the PBDOM_OBJECT.				
Syntax	<code>pbdm_object_name.GetObjectClassString()</code>				
	<table border="1"> <thead> <tr> <th style="text-align: center;">Argument</th> <th style="text-align: center;">Description</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;"><code>pbdm_object_name</code></td><td>The name of a PBDOM_OBJECT</td></tr> </tbody> </table>	Argument	Description	<code>pbdm_object_name</code>	The name of a PBDOM_OBJECT
Argument	Description				
<code>pbdm_object_name</code>	The name of a PBDOM_OBJECT				
Return value	String. GetObjectClassString returns a string that indicates the class of the current PBDOM_OBJECT. If <code>pbdm_object_name</code> is a PBDOM_ATTRIBUTE, the returned string is “pbdm_attribute”.				
Examples	The GetObjectClass method returns a string specific to the class of the object from which the method is invoked.				

This example illustrates polymorphism: pbdm\_obj is declared as PBDOM\_OBJECT but instantiated as PBDOM\_ATTRIBUTE. A message box returns the result of the GetObjectClassString method invoked for PBDOM\_ATTRIBUTE. Here the result is pbdm\_attribute, indicating that pbdm\_obj is a PBDOM\_ATTRIBUTE object.

```
PBDOM_OBJECT pbdm_obj  
  
pbdm_obj = Create PBDOM_ATTRIBUTE  
MessageBox ("Class", pbdm_obj.GetObjectClassString())
```

**Usage**

This method can be used for diagnostic purposes to dynamically determine the actual type of a PBDOM\_OBJECT at runtime.

**See also**

[GetObjectClass](#)

## GetOwnerDocumentObject

**Description**

Returns the PBDOM\_DOCUMENT object that owns the PBDOM\_ATTRIBUTE.

**Syntax**

*pbdm\_attribute\_name*.GetOwnerDocumentObject()

Argument	Description
<i>pbdm_attribute_name</i>	The name of the PBDOM_ATTRIBUTE

**Return value**

PBDOM\_DOCUMENT. The PBDOM\_DOCUMENT that owns the PBDOM\_ATTRIBUTE object from which the GetOwnerDocumentObject method is invoked.

A return value of null indicates the PBDOM\_ATTRIBUTE object is not owned by any PBDOM\_DOCUMENT.

**Examples**

The GetOwnerDocumentObject method can be used to identify the PBDOM\_DOCUMENT object that owns a PBDOM\_ATTRIBUTE object.

Here, the BuildFromString method is used to create the following PBDOM\_DOCUMENT object, pbdm\_doc, using an XML string:

```
<abc My_Attr="My Attribute Value">  
    <data>Data </data>  
</abc>
```

The GetAttribute method is used to obtain the attribute from the root element of pbdom\_doc. This value is assigned to the PBDOM\_ATTRIBUTE object pbdom\_attr. The GetOwnerDocumentObject method is used to obtain the pbdom\_doc that owns pbdom\_attr. The result of the GetOwnerDocumentObject method is assigned to the PBDOM\_DOCUMENT object pbdom\_doc\_2. Then pbdom\_doc\_2 is compared to pbdom\_doc using the Equals method, and the result is displayed in a message box.

```
PBDOM_Builder pbdombuilder_new
pbdom_document pbdom_doc
pbdom_document pbdom_doc_2
PBDOM_ATTRIBUTE pbdom_attr
string strXML = "<abc My_Attr=~\"My Attribute
Value~\"><data>Data </data></abc>"
```

TRY

```
pbdombuilder_new = Create PBDOM_Builder
pbdom_doc = pbdombuilder_new.BuildFromString (strXML)
```

```
pbdom_attr = pbdom_doc.GetRootElement() . &
GetAttribute("My_Attr")
pbdom_doc_2 = pbdom_attr.GetOwnerDocumentObject()
```

```
if (pbdom_doc.Equals(pbdom_doc_2)) then
    MessageBox ("Equals", "pbdom_doc equals " +
+ "pbdom_attr.GetOwnerDocumentObject()")
end if
```

```
Destroy pbdombuilder_new
```

```
CATCH (PBDOM_Exception except)
    MessageBox ("Exception Occurred", except.Text)
END TRY
```

See also

[GetOwnerElementObject](#)  
[SetOwnerElementObject](#)

## GetOwnerElementObject

**Description** Returns the owner PBDOM\_ELEMENT of this PBDOM\_ATTRIBUTE. If there is no owner element, null is returned.

**Syntax** *pbdm\_attribute\_name*.GetOwnerElementObject( )

<b>Argument</b>	<b>Description</b>
<i>pbdm_attribute_name</i>	The name of the PBDOM_ATTRIBUTE

**Return value** PBDOM\_ELEMENT. The owner PBDOM\_ELEMENT of this PBDOM\_ATTRIBUTE or null if this PBDOM\_ATTRIBUTE has no owner element.

**Throws** EXCEPTION\_PBDOM\_OBJECT\_INVALID\_FOR\_USE – This PBDOM\_ATTRIBUTE object's internal implementation is null. The occurrence of this exception is rare but can take place if severe memory corruption occurs.

**Examples** This example creates a PBDOM\_DOCUMENT from a string strXML in which the abc root element contains one attribute, My\_Attr. The code gets this attribute, calls GetOwnerElementObject on it to obtain the owner element, then calls GetName to return the string abc. Finally, it sets My\_Attr as an attribute of the child element Data:

```

PBDOM_BUILDER      pbdmbuilder_new
PBDOM_DOCUMENT     pbdm_doc
PBDOM_ATTRIBUTE    pbdm_attr
PBDOM_ELEMENT      pbdm_elem
string strXML = "<abc  My_Attr=~"My Attribute
Value~"><data>Data</data></abc>"

TRY
pbdmbuilder_new = Create PBDOM_Builder
pbdm_doc = pbdmbuilder_new.BuildFromString (strXML)

// Get the attribute
pbdm_attr = pbdm_doc.GetRootElement() . &
GetAttribute ("My_Attr")

MessageBox ("pbdm_attr Owner Element Name", &
pbdm_attr.GetOwnerElementObject () . GetName () )

pbdm_attr.Detach()

pbdm_elem = pbdm_doc.GetRootElement() . &
GetChildElement ("data")
pbdm_elem.SetAttribute (pbdm_attr)

```

```

MessageBox ("pbdom_attr Owner Element Name", &
pbdom_attr.GetOwnerElementObject ().GetName () )

Destroy pbdombuilder_new
Destroy pbdom_doc

CATCH (PBDOM_Exception except)
MessageBox ("Exception Occurred", except.Text)
END TRY

```

See also                   [SetOwnerElementObject](#)

## GetQualifiedName

Description                 Obtains the qualified name of a PBDOM\_ATTRIBUTE. The GetQualifiedName method returns the local name for a PBDOM\_ATTRIBUTE that has no namespace.

Syntax                    *pbdom\_attribute\_name*.GetQualifiedName()

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE

Return value              String.

Usage                     For a PBDOM\_ATTRIBUTE object that has the form [*namespacePrefix*]:[*attributeName*], the qualified name for the PBDOM\_ATTRIBUTE consists of the entire name, [*namespacePrefix*], and [*attributeName*].

To obtain the local name of the PBDOM\_ATTRIBUTE, use the GetName method.

To obtain the namespace prefix for the PBDOM\_ATTRIBUTE, use the GetNamespacePrefix method.

See also                  [GetName](#)  
[GetNamespacePrefix](#)  
[GetNamespaceUri](#)  
[SetName](#)  
[SetNamespace](#)

## GetRealValue

Description	Returns the value of a PBDOM_ATTRIBUTE object as type real.				
Syntax	<code>pbdom_attribute_name.GetRealValue()</code>				
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><code>pbdom_attribute_name</code></td><td>The name of the PBDOM_ATTRIBUTE</td></tr></tbody></table>	Argument	Description	<code>pbdom_attribute_name</code>	The name of the PBDOM_ATTRIBUTE
Argument	Description				
<code>pbdom_attribute_name</code>	The name of the PBDOM_ATTRIBUTE				
Return value	Real.				
Throws	EXCEPTION_DATA_CONVERSION – If data conversion fails.				
Usage	GetRealValue is the exact counterpart of the JDOM <code>getFloatValue</code> method.				
See also	<a href="#">SetRealValue</a>				

## GetText

Description	Returns the text value of the PBDOM_ATTRIBUTE object.				
Syntax	<code>pbdom_attribute_name.GetText()</code>				
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><code>pbdom_attribute_name</code></td><td>The name of the PBDOM_ATTRIBUTE</td></tr></tbody></table>	Argument	Description	<code>pbdom_attribute_name</code>	The name of the PBDOM_ATTRIBUTE
Argument	Description				
<code>pbdom_attribute_name</code>	The name of the PBDOM_ATTRIBUTE				
Return value	String.				
Throws	EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT – If this PBDOM_ATTRIBUTE does not have or has not been assigned a user-defined name.				
Examples	<b>Example 1</b> The GetText method is invoked for the attribute in the following element:				

```
<abc ATTRIBUTE_1="My Attribute">
```

The GetText method returns the following string:

```
My Attribute
```

**Example 2** This example sets an attribute called `my_attr` for the root element with text value `text` part. A PBDOM\_ENTITYREFERENCE with the name `ent_ref` and a PBDOM\_TEXT with the text value `text` part again are then added as part of the contents of `my_attr`. A call to GetText on `my_attr` returns the following text:

```
"text part &ent_ref; text part again."
```

The entity reference `&ent_ref;` is not expanded. If an entity reference is included in an input XML document that is parsed, then the entity reference is expanded before the XML document is transformed into a DOM tree in memory.

```
PBDOM_DOCUMENT          pbdom_doc
PBDOM_ATTRIBUTE          pbdom_attr
PBDOM_ENTITYREFERENCE    pbdom_entref
PBDOM_TEXT               pbdom_txt

try
    pbdom_doc = Create PBDOM_DOCUMENT
    pbdom_entref = Create PBDOM_ENTITYREFERENCE
    pbdom_txt = Create PBDOM_TEXT

    // Create a new document object.
    pbdom_doc.NewDocument ("root")

    // Set the text of "pbdom_txt".
    pbdom_txt.SetText (" text part again.")

    // Add an attribute "my_attr" to the root element.
    pbdom_doc.GetRootElement().SetAttribute("my_attr", &
        "text part ")

    // Set the name of the PBDOM_ENTITYREFERENCE.
    pbdom_entref.SetName ("ent_ref")

    // Append the entity reference to the root
    // element's "my_attr" attribute.
    pbdom_doc.GetRootElement() . &
        GetAttribute("my_attr").AddContent (pbdom_entref)

    // Append a new text node to the "my_attr" attribute.
    pbdom_doc.GetRootElement() . &
        GetAttribute("my_attr").AddContent (pbdom_txt)

    // Now test the text contents of "my_attr"
    if pbdom_doc.GetRootElement() . &
        GetAttribute("my_attr").GetText() = &
        "text part &ent_ref; text part again." then
        MessageBox ("Pass", &
            "GetText() on my_attr is correct.")

    else
        MessageBox ("Fail", &
            "GetText() on my_attr is incorrect.")
```

```
    end if

    catch (pbdom_exception pbdom_e)
        MessageBox ("PBDOM_EXCEPTION", pbdom_e.GetMessage())
    end try
```

**Usage**

This method returns the actual textual value of this PBDOM\_ATTRIBUTE, including all text within the quotation marks. If there are any PBDOM\_ENTITYREFERENCE objects included within the PBDOM\_ATTRIBUTE, the PBDOM\_ENTITYREFERENCE object's name is returned together with the leading ampersand ('&') character plus the terminating semicolon character (';').

**See also**

[GetTextNormalize](#)  
[GetTextTrim](#)  
[SetText](#)

## GetTextNormalize

**Description**

Returns the text data contained within a PBDOM\_ATTRIBUTE object with surrounding whitespace characters removed and internal whitespace characters replaced by a single space.

**Syntax**

*pbdm\_attribute\_name*.GetTextNormalize()

Argument	Description
<i>pbdm_attribute_name</i>	The name of the PBDOM_ATTRIBUTE

**Return value**

String.

**Examples**

**Example 1** The GetTextNormalize method is invoked for the PBDOM\_ATTRIBUTE of the following element:

```
<abc ATTRIBUTE_1=" My Attribute ">
```

The GetTextNormalize method returns the following string:

```
My Attribute
```

**Example 2** This example creates a PBDOM\_DOCUMENT based on the following DOM tree, which has a Tab character between the words "My" and "Attribute" in the My\_Attr attribute, specified by the &#9; entity reference. There are also several space characters:

```
<abc My_Attr="My&#9;Attribute Value">
<data>Data</data>
</abc>
```

The call to GetAttribute stores My\_Attr in pbdom\_attr. Calling GetText on pbdom\_attr returns the entire string content of My\_Attr, including the beginning Tab character. Calling GetTextNormalize returns the string with all surrounding whitespace characters removed, and the whitespace characters between the words, including the Tab character, replaced by a single space.

```

PBDOM_BUILDER      pbdombuilder_new
PBDOM_DOCUMENT     pbdom_doc
PBDOM_ATTRIBUTE    pbdom_attr
string strXML = "<abc  My_Attr=~\"My";Attribute
Value  ~"><data>Data</data></abc>"
```

TRY

```

pbdombuilder_new = Create PBDOM_Builder
pbdom_doc = pbdombuilder_new.BuildFromString (strXML)

pbdom_attr = pbdom_doc.GetRootElement() . &
GetAttribute ("My_Attr")

MessageBox ("pbdom_attr text", "[" &
" + pbdom_attr.GetText() + "]")
MessageBox ("pbdom_attr text normalize", "[" &
" + pbdom_attr.GetTextNormalize() + "]")
```

```

Destroy pbdombuilder_new
Destroy pbdom_doc
```

CATCH (PBDOM\_Exception except)
MessageBox ("Exception Occurred", except.Text)
END TRY

**Usage**

Surrounding whitespace characters are removed from the returned text data, and internal whitespace characters are normalized to a single space. The GetTextNormalize method returns an empty string if no text value exists for the PBDOM\_ATTRIBUTE or if the text value contains only whitespace characters.

If this PBDOM\_ATTRIBUTE contains any PBDOM\_ENTITYREFERENCE objects, the name of the PBDOM\_ENTITYREFERENCE object is returned as part of the normalized string.

JDOM does not provide a getTextNormalize method for its Attribute class.

#### See also

GetText  
GetTextTrim  
SetText

## GetTextTrim

**Description** Returns the text data contained within a PBDOM\_ATTRIBUTE object with surrounding spaces removed.

**Syntax** *pbdm\_attribute\_name*.GetTextTrim()

Argument	Description
<i>pbdm_attribute_name</i>	The name of the PBDOM_ATTRIBUTE

**Return value** String.

**Examples** **Example 1** The GetTextTrim method is invoked for the PBDOM\_ATTRIBUTE of the following element:

```
<abc ATTRIBUTE_1=" My Attribute ">
```

The GetTextNormalize method returns the following string:

```
My Attribute
```

Note that the whitespace characters surrounding the string are removed, but the whitespace characters within the string remain.

**Example 2** This example builds a PBDOM\_DOCUMENT based on the following XML tree:

```
<abc My_Attr="##;##;##;My#9;Attribute
Value##;##;##;">
<data>Data</data>
</abc>
```

The My\_Attr attribute contains an entity reference for a Tab character (#9;) and several entity references for the space character (#32;). The message boxes in the following code show that GetText returns the complete text string of the attribute, whereas GetTextTrim returns the string with the surrounding whitespace characters removed. The Tab character between the words is not removed:

```
PBDOM_BUILDER      pbdmbuilder_new
PBDOM_DOCUMENT     pbdm_doc
PBDOM_ATTRIBUTE    pbdm_attr
string            strXML

TRY
strXML = "<abc
My_Attr=~"##;##;##;My#9;Attribute
Value##;##;##;~"><data>Data</data></abc>"
pbdmbuilder_new = Create PBDOM_Builder
pbdm_doc = pbdmbuilder_new.BuildFromString (strXML)
```

```

pbdom_attr = pbdom_doc.GetRootElement() . &
    GetAttribute("My_Attr")

MessageBox ("pbdom_attr text", "[" &
    + "pbdom_attr.GetText() + "]")
MessageBox ("pbdom_attr text normalize", &
    "[" + pbdom_attr.GetTextTrim() + "]")

Destroy pbdombuilder_new
Destroy pbdom_doc

CATCH (PBDOM_Exception except)
    MessageBox ("Exception Occurred", except.Text)
END TRY

```

**Usage**

Surrounding whitespace characters are removed from the returned text data. The GetTextTrim method returns an empty string if no text value exists for the PBDOM\_ATTRIBUTE or if the text value contains only whitespace characters.

If this PBDOM\_ATTRIBUTE contains any PBDOM\_ENTITYREFERENCE objects, the name of the PBDOM\_ENTITYREFERENCE object is returned as part of the trimmed string.

**See also**

[GetText](#)  
[GetTextNormalize](#)  
[SetText](#)

**GetTimeValue****Description**

Returns the value of a PBDOM\_ATTRIBUTE object as type Time.

**Syntax**

*pbdom\_attribute\_name*.GetTimeValue(string *strTimeFormat*)

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>strTimeFormat</i>	The time format for the return value, for example, HH:MM:SS

The value of the *strTimeFormat* parameter can use slashes or colons as delimiters. The following table illustrates characters that have special meaning in *strTimeFormat*.

Character	Meaning	Example
H	Hour number with no leading zero	5
HH	Hour number with leading zero, if applicable	05
M	Minutes number with no leading zero	5
MM	Minutes number with leading zero, if applicable	05
S	Seconds number with no leading zero	5
SS	Seconds number with leading zero, if applicable	55

Return value

Time.

Throws

EXCEPTION\_DATA\_CONVERSION – If data conversion fails.

See also

[SetTimeValue](#)

## GetUIntValue

Description

Returns the value of a PBDOM\_ATTRIBUTE object as type UInt.

Syntax

*pbdm\_attribute\_name*.GetUIntValue()

Argument	Description
<i>pbdm_attribute_name</i>	The name of the PBDOM_ATTRIBUTE

Return value

UInt.

Throws

EXCEPTION\_DATA\_CONVERSION – If data conversion fails.

See also

[SetUIntValue](#)

## GetUlongValue

Description

Returns the value of a PBDOM\_ATTRIBUTE object as type Ulong.

Syntax

*pbdm\_attribute\_name*.GetUlongValue()

Argument	Description
<i>pbdm_attribute_name</i>	The name of the PBDOM_ATTRIBUTE

Return value

Ulong.

Throws

EXCEPTION\_DATA\_CONVERSION – If data conversion fails.

See also

[SetUlongValue](#)

## HasChildren

Description	Determines whether this PBDOM_ATTRIBUTE object contains any child PBDOM_OBJECTs.				
Syntax	<code>pbdm_attribute_name.HasChildren()</code>				
	<table border="1"> <thead> <tr> <th style="text-align: center;">Argument</th> <th style="text-align: center;">Description</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;"><code>pbdm_attribute_name</code></td><td>The name of the PBDOM_ATTRIBUTE</td></tr> </tbody> </table>	Argument	Description	<code>pbdm_attribute_name</code>	The name of the PBDOM_ATTRIBUTE
Argument	Description				
<code>pbdm_attribute_name</code>	The name of the PBDOM_ATTRIBUTE				
Return value	Boolean. Returns true if this PBDOM_ATTRIBUTE contains child objects and false otherwise.				
Throws	<code>EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE</code> – This PBDOM_OBJECT object is not associated with a derived PBDOM_OBJECT class object.				
Examples	<p>This example creates a PBDOM_DOCUMENT from a string. The XML document in the string already contains a root element named root that contains an attribute attr that contains an empty string. It then represents attr as a PBDOM_ATTRIBUTE object and calls its HasChildren method, which returns true because a PBDOM_ATTRIBUTE always contains at least one child object. After a call to GetContent, the message box shows that attr contains only one child, a PBDOM_TEXT that represents the empty string:</p> <pre> PBDOM_BUILDER pbdm_buildr PBDOM_DOCUMENT pbdm_doc PBDOM_ATTRIBUTE pbdm_attr string strXML = "&lt;root attr=~\"~\"&gt;&lt;/root&gt;"</pre> <pre> try     pbdm_buildr = Create PBDOM_BUILDER     pbdm_doc = pbdm_buildr.BuildFromString(strXML)      pbdm_attr = pbdm_doc.GetRootElement(). &amp;         GetAttribute("attr")      if (pbdm_attr.HasChildren()) then         PBDOM_OBJECT pbdm_obj_array[]         long l = 0          pbdm_attr.GetContent(pbdm_obj_array)          for l = 1 to UpperBound (pbdm_obj_array)             MessageBox ("Attr Child Object", &amp;                 pbdm_obj_array[l].GetObjectClassString())         next     end if end try </pre>				

```

        end if

        catch (pbdom_exception pbdom_e)
            MessageBox ("PBDOM_EXCEPTION", pbdom_e.GetMessage())
        end try
    
```

**Usage**

This method checks to see if this PBDOM\_ATTRIBUTE object contains any child PBDOM\_OBJECTs and returns true if it does. Note that according to the W3C DOM specification, a DOM Attribute Node can contain only Text and Entity Reference Nodes, therefore a PBDOM\_ATTRIBUTE object can contain only PBDOM\_TEXT and PBDOM\_ENTITYREFERENCE objects.

Even if a PBDOM\_ATTRIBUTE object's text value is an empty string, it always contains at least one PBDOM\_TEXT object that represents the empty string.

**InsertContent****Description**

Inserts a PBDOM\_OBJECT as a child of the PBDOM\_ATTRIBUTE at a position specified by a referenced PBDOM\_OBJECT.

**Syntax**

*pbdom\_attribute\_name*.InsertContent(*pbdom\_object pbdom\_object\_new*,  
*pbdom\_object pbdom\_object\_ref*)

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>pbdom_object_new</i>	The PBDOM_OBJECT to be inserted
<i>pbdom_object_ref</i>	A positional reference to a PBDOM_OBJECT before which <i>pbdom_object_new</i> is to be inserted

**Return value**

PBDOM\_OBJECT. The PBDOM\_ATTRIBUTE returned as a PBDOM\_OBJECT.

**Throws**

EXCEPTION\_USE\_OF\_UNNAMED\_PBDOM\_OBJECT – The PBDOM\_OBJECT to be inserted is nameable and has not been given a user-defined name.

EXCEPTION\_PBDOM\_OBJECT\_ALREADY\_HAS\_PARENT – The PBDOM\_OBJECT to be inserted already has a parent.

EXCEPTION\_INAPPROPRIATE\_USE\_OF\_PBDOM\_OBJECT – The PBDOM\_OBJECT to be inserted is not valid to be inserted as a child of this PBDOM\_ATTRIBUTE.

EXCEPTION\_WRONG\_PARENT\_ERROR – The reference PBDOM\_OBJECT is not a child of this PBDOM\_ATTRIBUTE.

**Examples**

This example adds an attribute to the root element with the name my\_attr and text content “attribute text”. It then creates a PBDOM\_ENTITYREFERENCE object named ent\_ref and inserts it before the attribute’s current content.

Testing the new content of the attribute should return “&ent\_ref;attribute text”;

Consider the following code :

```

PBDOM_DOCUMENT          pbdom_doc
PBDOM_ATTRIBUTE          pbdom_attr
PBDOM_ENTITYREFERENCE    pbdom_entref
PBDOM_OBJECT             pbdom_obj_array[]

try
    pbdom_doc = Create PBDOM_DOCUMENT
    pbdom_entref = Create PBDOM_ENTITYREFERENCE

    // Create a new document object.
    pbdom_doc.NewDocument ("root")
    // Add an attribute "my_attr" to the root element.
    pbdom_doc.GetRootElement().SetAttribute("my_attr", &
        "attribute text")
    // Set the name of the PBDOM_ENTITYREFERENCE.
    pbdom_entref.SetName ("ent_ref")

    // Get the existing contents of my_attr
    pbdom_doc.GetRootElement().GetAttribute("my_attr").&
        GetContent(pbdom_obj_array)

    // Insert the entity reference to the root element's
    // my_attr attribute before the attribute text.
    pbdom_doc.GetRootElement().GetAttribute("my_attr").&
        InsertContent(pbdom_entref, pbdom_obj_array[1])

    // Test the text contents of "my_attr"
    if pbdom_doc.GetRootElement().&
        GetAttribute("my_attr").GetText() = &
        "&ent_ref;attribute text" then
        MessageBox ("Pass", &
            "GetText() on my_attr is correct.")
    else
        MessageBox ("Fail", &
            "GetText() on my_attr is incorrect.")
    end if

```

```
        catch (pbdom_exception pbdom_except)
            MessageBox ("PBDOM_EXCEPTION", &
                pbdom_except.GetMessage())
        end try
```

**Usage**

This method inserts the input PBDOM\_OBJECT as a child at a specific position (before the reference PBDOM\_OBJECT). Currently, only a PBDOM\_TEXT and a PBDOM\_ENTITYREFERENCE object can be inserted as a child of a PBDOM\_ATTRIBUTE.

If the reference PBDOM\_OBJECT is null, the PBDOM\_OBJECT to be inserted is inserted at the end of this PBDOM\_ATTRIBUTE object's list of children.

**See also**

AddContent  
GetContent  
RemoveContent  
SetContent

## IsAncestorObjectOf

**Description**

Determines whether the current PBDOM\_ATTRIBUTE object is the ancestor of another PBDOM\_OBJECT.

**Syntax**

*pbdm\_attribute\_name*.IsAncestorObjectOf(*pbdm\_object*  
*pbdm\_object\_ref*)

Argument	Description
<i>pbdm_document_name</i>	The name of a PBDOM_ATTRIBUTE object
<i>pbdm_object_ref</i>	A reference to a PBDOM_OBJECT to check against

**Return value**

Boolean. Returns true if this PBDOM\_ATTRIBUTE is the ancestor of the input PBDOM\_POBJECT and false otherwise.

**Throws**

EXCEPTION\_INVALID\_ARGUMENT – The input PBDOM\_OBJECT is invalid. This can happen if it has not been initialized properly or is a null object reference.

**Usage**

This method checks to see whether the current PBDOM\_ATTRIBUTE is the ancestor object of the input PBDOM\_OBJECT. According to the W3C DOM specification, only a PBDOM\_TEXT and a PBDOM\_ENTITYREFERENCE object can become a child object of a PBDOM\_ATTRIBUTE, and therefore a PBDOM\_ATTRIBUTE can only be an ancestor of a PBDOM\_TEXT or a PBDOM\_ENTITYREFERENCE object.

## RemoveContent

Description	Removes the input PBDOM_OBJECT from the PBDOM_ATTRIBUTE.
Syntax	<i>pbdm_attribute_name</i> .RemoveContent( <i>pbdm_object</i> <i>pbdm_object_ref</i> )
Argument	Description
<i>pbdm_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>pbdm_object_ref</i>	The PBDOM_OBJECT child to be removed from this PBDOM_ATTRIBUTE
Return value	Boolean. Returns true if the content has been successfully removed and false otherwise.
Throws	<p>EXCEPTION_INVALID_ARGUMENT – The input PBDOM_OBJECT is invalid. This can happen if it has not been initialized properly or is a null object reference.</p> <p>EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – This PBDOM_ATTRIBUTE object or the input PBDOM_OBJECT is not associated with a derived PBDOM_OBJECT class object.</p> <p>EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT – This PBDOM_ATTRIBUTE or the PBDOM_OBJECT to be removed is nameable and has not been given a user-defined name.</p> <p>EXCEPTION_WRONG_DOCUMENT_ERROR – The input PBDOM_OBJECT is not contained within the same PBDOM_DOCUMENT as this PBDOM_ATTRIBUTE.</p> <p>EXCEPTION_WRONG_PARENT_ERROR – The input PBDOM_OBJECT is not a child of the current PBDOM_ATTRIBUTE.</p>
Examples	<p>This example adds an attribute to the root element with the name <i>my_attr</i> and text content “attribute text”. It then creates a PBDOM_ENTITYREFERENCE object named <i>ent_ref</i> and inserts it before the attribute’s current content.</p> <p>At this point, <i>my_attr</i> contains two child PBDOM_OBJECTS: a PBDOM_TEXT containing “attribute text” and a PBDOM_ENTITYREFERENCE named <i>ent_ref</i>. The element looks like this when serialized:</p>

```
<root my_attr="attribute text&ent_ref;">
```

A call to GetContent returns an array containing these two PBDOM\_OBJECTS. *pbdm\_obj\_array[1]* should point to the PBDOM\_TEXT. After *pbdm\_obj\_array[1]* is removed from *my\_attr*, the element looks like this when serialized: <root my\_attr="&ent\_ref;">.

```
PBDOM_DOCUMENT      pbdom_doc
PBDOM_ATTRIBUTE      pbdom_attr
PBDOM_ENTITYREFERENCE  pbdom_entref
PBDOM_OBJECT         pbdom_obj_array[]

try
    pbdom_doc = Create PBDOM_DOCUMENT
    pbdom_entref = Create PBDOM_ENTITYREFERENCE

    // Create a new document object.
    pbdom_doc.NewDocument ("root")
    // Add an attribute "my_attr" to the root element.
    pbdom_doc.GetRootElement().SetAttribute("my_attr", &
        "attribute text")

    // Set the name of our PBDOM_ENTITYREFERENCE.
    pbdom_entref.SetName ("ent_ref")

    // Add the entity reference to the root
    // element's "my_attr" attribute.
    pbdom_doc.GetRootElement(). &
        GetAttribute("my_attr"). AddContent(pbdom_entref)

    // Get the existing contents of "my_attr"
    pbdom_doc.GetRootElement().GetAttribute("my_attr"). &
        GetContent(pbdom_obj_array)

    // Remove PBDOM_TEXT object from "my_attr"
    pbdom_doc.GetRootElement().GetAttribute("my_attr"). &
        RemoveContent(pbdom_obj_array[1])

    // Test the text contents of "my_attr"
    if pbdom_doc.GetRootElement(). &
        GetAttribute("my_attr").GetText() = &
        "&ent_ref;" then
        MessageBox ("Pass", &
            "GetText() on my_attr is correct.")
    else
        MessageBox ("Fail",
            "GetText() on my_attr is incorrect.")
    end if

catch (pbdom_exception pbdom_e)
    MessageBox ("PBDOM_EXCEPTION", pbdom_e.GetMessage())
end try
```

---

Usage	The RemoveContent method removes the input PBDOM_OBJECT from this PBDOM_ATTRIBUTE. Currently, only a PBDOM_TEXT and a PBDOM_ENTITYREFERENCE object can be part of the contents of a PBDOM_ATTRIBUTE. Therefore, the input PBDOM_OBJECT must be either a PBDOM_TEXT or a PBDOM_ENTITYREFERENCE object.
See also	AddContent GetContent InsertContent SetContent

## SetBooleanValue

Description	Sets the text value of a PBDOM_ATTRIBUTE object. The SetBooleanValue method creates this text value by serializing the provided boolean value into a string.						
Syntax	<code>pbdm_attribute_name.SetBooleanValue(boolean boolValue)</code>						
	<table border="1"> <thead> <tr> <th>Argument</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td><code>pbdm_attribute_name</code></td> <td>The name of the PBDOM_ATTRIBUTE</td> </tr> <tr> <td><code>boolValue</code></td> <td>A boolean value to be set for the PBDOM_ATTRIBUTE</td> </tr> </tbody> </table>	Argument	Description	<code>pbdm_attribute_name</code>	The name of the PBDOM_ATTRIBUTE	<code>boolValue</code>	A boolean value to be set for the PBDOM_ATTRIBUTE
Argument	Description						
<code>pbdm_attribute_name</code>	The name of the PBDOM_ATTRIBUTE						
<code>boolValue</code>	A boolean value to be set for the PBDOM_ATTRIBUTE						
Return value	PBDOM_ATTRIBUTE. The PBDOM_ATTRIBUTE from which the SetBooleanValue method was invoked.						
See also	GetBooleanValue						

## SetContent

Description	Sets the content of this PBDOM_ATTRIBUTE.						
Syntax	<code>pbdm_attribute_name.SetContent(pbdm_object pbdm_object_array)</code>						
	<table border="1"> <thead> <tr> <th>Argument</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td><code>pbdm_attribute_name</code></td> <td>The name of the PBDOM_ATTRIBUTE</td> </tr> <tr> <td><code>pbdm_object_array</code></td> <td>An array of PBDOM_OBJECTs</td> </tr> </tbody> </table>	Argument	Description	<code>pbdm_attribute_name</code>	The name of the PBDOM_ATTRIBUTE	<code>pbdm_object_array</code>	An array of PBDOM_OBJECTs
Argument	Description						
<code>pbdm_attribute_name</code>	The name of the PBDOM_ATTRIBUTE						
<code>pbdm_object_array</code>	An array of PBDOM_OBJECTs						
Return value	PBDOM_OBJECT. This PBDOM_ATTRIBUTE modified.						
Throws	EXCEPTION_ILLEGAL_PBOBJECT – One of the array items is not a valid PBDOM object. This can happen if the array item has not been initialized properly or is a null object reference. This is similar to EXCEPTION_INVALID_ARGUMENT.						

EXCEPTION\_USE\_OF\_UNNAMED\_PBDOM\_OBJECT – One of the array items is nameable and has not been given a user-defined name.

EXCEPTION\_PBDOM\_OBJECT\_INVALID\_FOR\_USE – One of the array items is not associated with a derived PBDOM\_OBJECT.

EXCEPTION\_PBDOM\_OBJECT\_ALREADY\_HAS\_PARENT – One of the array items already has a parent.

EXCEPTION\_INAPPROPRIATE\_USE\_OF\_PBDOM\_OBJECT – One of the array items is not allowed to be set as part of the contents of a PBDOM\_ATTRIBUTE.

#### Examples

This example demonstrates setting the contents of a PBDOM\_ATTRIBUTE object. It creates a PBDOM\_DOCUMENT with root element root and attaches to it a PBDOM\_DCTYPE with the following internal subset:

```
<!ELEMENT root ANY>
<!ATTLIST root attr CDATA #REQUIRED>
<!ENTITY ent_ref "MY ENTITY REFERENCE">
```

It also creates a PBDOM\_ATTRIBUTE, attr, and sets as its contents an array of three PBDOM\_OBJECTS:

- A PBDOM\_TEXT with the text value “start text”
- A PBDOM\_ENTITYREFERENCE named ent\_ref
- A PBDOM\_TEXT with the text value “end text.”

This removes the original contents of attr and sets new contents so that when the document is serialized into an external file, the root element looks like this:

```
<root attr="start text &ent_ref; end text."/>
```

Finally, a user-defined function called GetAttributeText parses the external serialized XML file and retrieves the text value of the attr attribute.

The code for GetAttributeText function is as follows:

```
PBDOM_BUILDER      pbdm_buildr
PBDOM_DOCUMENT     pbdm_doc
string             strReturn

try
  pbdm_buildr = Create PBDOM_BUILDER
  pbdm_doc = pbdm_buildr. &
    BuildFromFile (strXMLFileName)

  strReturn = pbdm_doc.GetRootElement(). &
    GetAttribute(strAttributeName).GetText()
```

```

        catch (PBDOM_EXCEPTION pbdom_except)
            strReturn = ""
        end try
        return strReturn
    
```

This function builds a PBDOM\_DOCUMENT from the external XML file (its first argument) and gets the text value of an attribute (its second argument) from the root element.

The code that sets the content of the PBDOM\_ATTRIBUTE is as follows:

```

PBDOM_DOCUMENT      pbdom_doc
PBDOM_DCTYPE         pbdom_doctyp
PBDOM_ATTRIBUTE      pbdom_attr
PBDOM_TEXT           pbdom_txt
PBDOM_OBJECT         pbdom_obj_array_set []
long l = 0

try
    pbdom_doc = Create PBDOM_DOCUMENT
    pbdom_doc.NewDocument ("root")

    pbdom_doctyp = Create PBDOM_DCTYPE
    pbdom_doctyp.SetName ("root")
    pbdom_doctyp.setinternalsubset("<!ELEMENT root
ANY><!ATTLIST root attr CDATA #REQUIRED><!ENTITY
ent_ref ~\"MY ENTITY REFERENCE~\">")

    pbdom_doc.SetDocType(pbdm_doctyp)

    pbdom_doc.GetRootElement().SetAttribute("attr", "")

    pbdom_obj_array_set[1] = Create PBDOM_TEXT
    pbdom_txt = pbdom_obj_array_set[1]
    pbdom_txt.SetText ("start text ")

    pbdom_obj_array_set[2] = Create PBDOM_ENTITYREFERENCE
    pbdom_obj_array_set[2].SetName("ent_ref")

    pbdom_obj_array_set[3] = Create PBDOM_TEXT
    pbdom_txt = pbdom_obj_array_set[3]
    pbdom_txt.SetText (" end text .")

    pbdom_doc.GetRootElement().GetAttribute("attr"). &
        SetContent(pbdm_obj_array_set)
    
```

```
    pbdom_doc.SaveDocument &
        ("c:\xmltests\attr_set_content.xml")

    MessageBox ("Attribute Text", GetAttributeText &
        ("c:\xmltests\attr_set_content.xml", "attr"))

    catch (PBDOM_EXCEPTION pbdom_e)
        MessageBox ("PBDOM_EXCEPTION", pbdom_e.GetMessage())
    end try
```

**Usage**

This method sets the content of this PBDOM\_ATTRIBUTE. The supplied array should contain only objects of type PBDOM\_TEXT and PBDOM\_ENTITYREFERENCE.

When all objects in the supplied array are legal and before the new content is added, all objects in the old content will have their parentage set to null (no parent) and the old content list will be cleared from this PBDOM\_ATTRIBUTE.

This has the effect that the items of any active array (previously obtained with a call to GetContent) also change to reflect the new condition. In addition, all objects in the supplied array have their parentage set to this PBDOM\_ATTRIBUTE.

Passing a null value or an empty array clears the existing content of this PBDOM\_ATTRIBUTE.

**See also**

AddContent  
GetContent  
RemoveContent  
SetContent

## SetDateValue

**Description**

Sets the text value of a PBDOM\_ATTRIBUTE object. The SetDateValue method creates this text value by serializing the provided date value into a string.

**Syntax**

*pbdom\_attribute\_name*.SetDateValue(*date dateValue*, *strDateFormat*)

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>dateValue</i>	A date value to be set for the PBDOM_ATTRIBUTE
<i>strDateFormat</i>	The format in which the date value is to be set for the PBDOM_ATTRIBUTE, for example, MM:DD:YYYY

The value of the *strDateFormat* parameter can include slashes or colons as delimiters. The following table illustrates characters having special meaning in *strDateFormat*.

Character	Meaning	Example
D	Day number with no leading zero	5
DD	Day number with leading zero, if applicable	05
M	Month number with no leading zero	5
MM	Month number with leading zero, if applicable	05
YY	Two-digit year number	05
YYYY	Four-digit year number	2005

Return value PBDOM\_ATTRIBUTE. The PBDOM\_ATTRIBUTE from which the SetDateValue method was invoked.

See also GetDateValue

## SetDateTimeValue

Description Sets the text value of a PBDOM\_ATTRIBUTE object. The SetDateTimeValue method creates this text value by serializing the provided datetime value into a string.

Syntax `pbdom_attribute_name.SetDateTimeValue(datetime datetimeValue, string strDateFormat, string strTimeFormat)`

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>datetimeValue</i>	A datetime value to be set for the PBDOM_ATTRIBUTE
<i>strDateFormat</i>	The format in which the date part of the datetime value is to be set for the PBDOM_ATTRIBUTE, for example, MM:DD:YYYY
<i>strTimeFormat</i>	The format in which the time part of the datetime value is to be set for the PBDOM_ATTRIBUTE, for example, HH:MM:SS

The value of the *strDateFormat* parameter can use slashes or colons as delimiters. The following table illustrates characters that have special meaning in *strDateFormat*.

Character	Meaning	Example
D	Day number with no leading zero	5
DD	Day number with leading zero, if applicable	05
M	Month number with no leading zero	5
MM	Month number with leading zero, if applicable	05
YY	Two-digit year number	05
YYYY	Four-digit year number	2005

The value of the *strTimeFormat* parameter can include slashes or colons as delimiters. The following table illustrates characters that have special meaning in *strTimeFormat*.

Character	Meaning	Example
H	Hour number with no leading zero	5
HH	Hour number with leading zero, if applicable	05
M	Minutes number with no leading zero	5
MM	Minutes number with leading zero, if applicable	05
S	Seconds number with no leading zero	5
SS	Seconds number with leading zero, if applicable	55

Return value PBDOM\_ATTRIBUTE. The PBDOM\_ATTRIBUTE from which the SetDateTimeValue method was invoked.

See also GetDateTimeValue

## SetDoubleValue

Description Sets the text value of a PBDOM\_ATTRIBUTE object. The SetDoubleValue method creates this text value by serializing the provided double value into a string.

Syntax `pbdom_attribute_name.SetDoubleValue( double doubleValue)`

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>doubleValue</i>	A double value to be set for the PBDOM_ATTRIBUTE

Return value PBDOM\_ATTRIBUTE. The PBDOM\_ATTRIBUTE from which the SetDoubleValue method was invoked.

See also GetDoubleValue

## SetIntValue

Description	Sets the text value of a PBDOM_ATTRIBUTE object. The SetIntValue method creates this text value by serializing the provided int value into a string.						
Syntax	<code>pbdom_attribute_name.SetIntValue(integer intValue)</code>						
	<table border="1"> <thead> <tr> <th style="text-align: center;">Argument</th> <th style="text-align: center;">Description</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;"><code>pbdom_attribute_name</code></td><td>The name of the PBDOM_ATTRIBUTE</td></tr> <tr> <td style="text-align: center;"><code>intValue</code></td><td>An int value to be set for the PBDOM_ATTRIBUTE</td></tr> </tbody> </table>	Argument	Description	<code>pbdom_attribute_name</code>	The name of the PBDOM_ATTRIBUTE	<code>intValue</code>	An int value to be set for the PBDOM_ATTRIBUTE
Argument	Description						
<code>pbdom_attribute_name</code>	The name of the PBDOM_ATTRIBUTE						
<code>intValue</code>	An int value to be set for the PBDOM_ATTRIBUTE						
Return value	PBDOM_ATTRIBUTE. The PBDOM_ATTRIBUTE from which the SetIntValue method was invoked.						
See also	<a href="#">GetIntValue</a>						

## SetLongValue

Description	Sets the text value of a PBDOM_ATTRIBUTE object. The SetLongValue method creates this text value by serializing the provided long value into a string.						
Syntax	<code>pbdom_attribute_name.SetLongValue( long longValue)</code>						
	<table border="1"> <thead> <tr> <th style="text-align: center;">Argument</th> <th style="text-align: center;">Description</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;"><code>pbdom_attribute_name</code></td><td>The name of the PBDOM_ATTRIBUTE</td></tr> <tr> <td style="text-align: center;"><code>longValue</code></td><td>A long value to be set for the PBDOM_ATTRIBUTE</td></tr> </tbody> </table>	Argument	Description	<code>pbdom_attribute_name</code>	The name of the PBDOM_ATTRIBUTE	<code>longValue</code>	A long value to be set for the PBDOM_ATTRIBUTE
Argument	Description						
<code>pbdom_attribute_name</code>	The name of the PBDOM_ATTRIBUTE						
<code>longValue</code>	A long value to be set for the PBDOM_ATTRIBUTE						
Return value	PBDOM_ATTRIBUTE. The PBDOM_ATTRIBUTE from which the SetLongValue method was invoked.						
See also	<a href="#">GetLongValue</a>						

## SetName

Description	Sets the local name of the PBDOM_ATTRIBUTE object.						
Syntax	<code>pbdom_attribute_name.SetName(string strName)</code>						
	<table border="1"> <thead> <tr> <th style="text-align: center;">Argument</th> <th style="text-align: center;">Description</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;"><code>pbdom_attribute_name</code></td><td>The name of the PBDOM_ATTRIBUTE</td></tr> <tr> <td style="text-align: center;"><code>strName</code></td><td>The new local name for the PBDOM_ATTRIBUTE</td></tr> </tbody> </table>	Argument	Description	<code>pbdom_attribute_name</code>	The name of the PBDOM_ATTRIBUTE	<code>strName</code>	The new local name for the PBDOM_ATTRIBUTE
Argument	Description						
<code>pbdom_attribute_name</code>	The name of the PBDOM_ATTRIBUTE						
<code>strName</code>	The new local name for the PBDOM_ATTRIBUTE						
Return value	Boolean. Returns true if the local name of the PBDOM_ATTRIBUTE has been changed and false otherwise.						

Throws **EXCEPTION\_INVALID\_NAME** – If the input name is not valid for a local name of a PBDOM\_ATTRIBUTE. This happens if the name is an empty string, if the name contains a namespace prefix, or if the name is already the name of an existing attribute of the owning element.

**EXCEPTION\_MEMORY\_ALLOCATION\_FAILURE** – Insufficient memory was encountered while executing this method.

Examples This example shows how to set the local name of a PBDOM\_ATTRIBUTE and demonstrates that the namespace information it contains is not affected by a change in name.

The sample code first builds a PBDOM\_DOCUMENT from a string that contains XML that has a single root element with a namespace declaration and an attribute a.

The GetAttribute method obtains the attribute a, which does not belong to a namespace, and the returned PBDOM\_ATTRIBUTE is tested and should be valid. After a call to SetName, the code confirms the name change and tests that the namespace information remains the same (the namespace prefix and URI are both still empty strings):

```
PBDOM_BUILDER      pbdom_buildr
PBDOM_DOCUMENT     pbdom_doc
PBDOM_ATTRIBUTE    pbdom_attr
string strXML = "<root xmlns:n1=~\"http://www.n.com~"
a=~\"123~/>"

try
pbdom_buildr = Create PBDOM_BUILDER
pbdom_doc = pbdom_buildr.BuildFromString (strXML)

pbdom_attr = pbdom_doc.GetRootElement(). &
GetAttribute("a")

if (IsValid(pbdom_attr)) then
    MessageBox ("Pass", &
    "PBDOM_ATTRIBUTE a is retrieved via the " &
    + "NONAMESPACE GetAttribute() method.")
else
    MessageBox ("Fail", &
    "PBDOM_ATTRIBUTE should have been retrievable.")
end if

pbdom_attr.SetName ("b")

if pbdom_attr.GetName() = "b" then
```

```
    MessageBox ("Pass", "Name has been changed to b.")
else
    MessageBox ("Fail", &
    "Name should have been changed to b.")
end if

if pbdom_attr.GetNamespacePrefix() = "" then
    MessageBox ("Pass", &
    "Namespace Prefix is an empty string.")
else
    MessageBox ("Fail", "Namespace Prefix is : " &
    + pbdom_attr.GetNamespacePrefix() &
    + " which is incorrect.")
end if

if pbdom_attr.GetNamespaceURI() = "" then
    MessageBox ("Pass", &
    "Namespace URI is an empty string.")
else
    MessageBox ("Fail", "Namespace URI is : " &
    + pbdom_attr.GetNamespaceURI() &
    + " which is incorrect.")
end if

catch(PBDOM_EXCEPTION pbdom_e)
    MessageBox("PBDOM_EXCEPTION", pbdom_e.GetMessage())
end try
```

**Usage**

This method sets the local name of the PBDOM\_ATTRIBUTE. When a PBDOM\_ATTRIBUTE is first created, it has no name and the namespace information is by default set to the NONAMESPACE namespace. (Its NS Prefix and URI are both empty strings.)

The SetName method is used to set the local name of the PBDOM\_ATTRIBUTE. The SetNamespace method is used to set the Namespace Prefix and URI of the PBDOM\_ATTRIBUTE.

If a PBDOM\_ATTRIBUTE is retrieved programmatically from a parsed document, then the name and namespace information of the PBDOM\_ATTRIBUTE are inherited from the referred attribute of the parsed document. The name and namespace information of the PBDOM\_ATTRIBUTE, however, can still be modified using the SetName and SetNamespace methods.

Note that according to the W3C “Namespaces in XML” specification, when the SetName method is invoked on a PBDOM\_ATTRIBUTE, if the PBDOM\_ATTRIBUTE (PBDOM\_ATTRIBUTE 1) has an owner PBDOM\_ELEMENT that contains an existing PBDOM\_ATTRIBUTE (PBDOM\_ATTRIBUTE 2) with the same name (to be set for PBDOM\_ATTRIBUTE 1) and namespace URI as PBDOM\_ATTRIBUTE 1, the EXCEPTION\_INVALID\_NAME exception will be thrown.

## See also

[GetName](#)  
[SetOwnerElementObject](#)

**SetNamespace**

## Description

Sets the namespace for a PBDOM\_ATTRIBUTE object based on the specified namespace prefix and URI.

## Syntax

*pbdm\_attribute\_name*.SetNamespace(*string strNamespacePrefix*, *string strNamespaceUri*, *boolean bVerifyNamespace*)

Argument	Description
<i>pbdm_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>strNamespacePrefix</i>	A string containing the namespace prefix to be set for the PBDOM_ATTRIBUTE
<i>strNamespaceUri</i>	A string containing the namespace URI to be set for the PBDOM_ATTRIBUTE
<i>bVerifyNamespace</i>	A boolean value to indicate whether to search for an in-scope namespace declaration that matches the input namespace prefix and URI

## Return value

Long. Returns 0 if namespace information was set successfully and -1 if no in-scope namespace matching the input prefix and URI exists.

## Throws

EXCEPTION\_INVALID\_NAME – If the input namespace prefix or the URI or the combination of prefix and URI is not valid. This occurs if:

- The namespace prefix is an empty string and the URI is not an empty string. If both are empty strings, the NONAMESPACE namespace is being specified and this prefix/URI combination is correct.
- The namespace Prefix is xmlns and the URI is not <http://www.w3.org/2000/xmlns/>. This namespace prefix/URI pair is unique and exclusive. Its elements cannot be used individually and separately. The use of this pair signifies a namespace declaration.

- The namespace prefix string is invalid. That is, it does not conform to the W3C “Namespaces in XML” specifications for the name of a prefix.
- The namespace URI string is invalid. That is, it does not conform to the W3C specifications for a URI string.
- The owner Element of this PBDOM\_ATTRIBUTE already contains an attribute that has the same name as the current PBDOM\_ATTRIBUTE and belongs to the namespace that is to be set for the current PBDOM\_ATTRIBUTE.

EXCEPTION\_INVALID\_ARGUMENT – If the input namespace prefix string or the URI string has been set to null.

EXCEPTION\_MEMORY\_ALLOCATION\_FAILURE – If there is insufficient memory to allocate for internal strings.

EXCEPTION\_INTERNAL\_XML\_ENGINE\_ERROR – If some internal error occurred in the XML engine.

#### Examples

This example demonstrates how to set the namespace prefix and URI for a PBDOM\_ATTRIBUTE. It creates a PBDOM\_DOCUMENT based on the following XML document:

```
<root xmlns:pre1="http://www.pre.com">
    <child1 pre1:a="123" b="456"/>
</root>
```

The namespace *http://www.pre.com*, which has the prefix pre1, is defined in the root element. The child element child1 has an attribute a that belongs to the declared namespace and an attribute b that does not belong to a namespace.

The example uses GetAttribute to get and store the attribute b in pbdom\_attr, then calls SetNamespace on pbdom\_attr, specifying the strings “pre1” and “*http://www.pre.com*” as the prefix and URI, and setting the *bVerifyNamespace* parameter to true. This tells SetNamespace to check first to see if the owner element of b or the owner element’s ancestor elements contain a namespace declaration for the pre1/*http://www.pre.com* namespace prefix/URI pair.

The search for this prefix/URI pair succeeds because the root element contains such a namespace declaration.

```
PBDOM_BUILDER    pbdom_buildr
PBDOM_DOCUMENT   pbdom_doc
PBDOM_ATTRIBUTE   pbdom_attr
string strXML = "<root
    xmlns:pre1=~\"http://www.pre.com~\"><child1
    pre1:a=~\"123~\" b=~\"456~/></root>"
```

```
try
    pbdom_buildr = Create PBDOM_BUILDER
    pbdom_doc = pbdom_buildr.BuildFromString (strXML)

    pbdom_attr =
        pbdom_doc.GetRootElement().GetChildElement("child1").G
        etAttribute("b", "", "")

    pbdom_attr.SetNamespace("pre1",
                           "http://www.pre.com", true)

    MessageBox ("NS Prefix",
               pbdom_attr.GetNamespacePrefix())
    MessageBox ("NS URI", pbdom_attr.GetNamespaceURI())
    MessageBox ("Name", pbdom_attr.getName())
    MessageBox ("Text", pbdom_attr.getText())

    pbdom_doc.SaveDocument ("ns.xml")

catch (PBDOM_EXCEPTION pbdom_except)
    MessageBox ("PBDOM_EXCEPTION",
               pbdom_except.getMessage())
end try
```

There is no other attribute inside child1 that has the name b and that also belongs to the *http://www.pre.com namespace*, so the SetNamespace method succeeds. When serialized, the PBDOM\_DOCUMENT looks like this:

```
<root xmlns:pre1="http://www.pre.com">
    <child1 pre1:b="456" pre1:a="123" />
</root>
```

#### Usage

This method sets this PBDOM\_ATTRIBUTE object's namespace based on the input prefix and URI. The input prefix can be an empty string, but the input URI cannot be an empty string unless the prefix is also an empty string.

If the input prefix and URI are both empty strings, the PBDOM\_ATTRIBUTE has no namespace. The *bVerifyNamespace* parameter tells the method whether to search for an in-scope namespace declaration that matches the input namespace prefix and URI.

As required by the W3C specification on “Namespaces in XML,” if the current PBDOM\_ATTRIBUTE has an owner PBDOM\_ELEMENT that contains an existing PBDOM\_ATTRIBUTE that has the same name as the current PBDOM\_ATTRIBUTE and the same namespace URI as is to be set for the current PBDOM\_ATTRIBUTE, the EXCEPTION\_INVALID\_NAME exception is thrown.

**See also**

[GetName](#)  
[GetNamespacePrefix](#)  
[GetNamespaceUri](#)  
[GetQualifiedName](#)  
[SetName](#)

**SetOwnerElementObject**

**Description** Sets the input PBDOM\_ELEMENT as the owner of the current PBDOM\_ATTRIBUTE.

**Syntax** *pbdm\_attribute\_name*.SetOwnerElementObject(*pbdm\_element*  
*pbdm\_element\_ref*)

<b>Argument</b>	<b>Description</b>
<i>pbdm_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>pbdm_element_ref</i>	The PBDOM_ELEMENT to be set as the owner of this current PBDOM_ATTRIBUTE

**Return value** PBDOM\_ATTRIBUTE. This PBDOM\_ATTRIBUTE itself modified and returned.

**Throws** EXCEPTION\_INVALID\_ARGUMENT – The input PBDOM\_ELEMENT is invalid. This can happen if it has not been initialized properly or is a null object reference.

EXCEPTION\_PBDOM\_OBJECT\_INVALID\_FOR\_USE – The internal implementation of the PBDOM\_ATTRIBUTE object or the input PBDOM\_ELEMENT object is null. The occurrence of this exception is rare but can take place if severe memory corruption occurs.

EXCEPTION\_PBDOM\_OBJECT\_ALREADY\_HAS\_OWNER – This PBDOM\_ATTRIBUTE already has an owner Element.

EXCEPTION\_USE\_OF\_UNNAMED\_PBDOM\_OBJECT – The input PBDOM\_ELEMENT has not been named.

EXCEPTION\_INVALID\_NAME – The input PBDOM\_ELEMENT already contains an attribute that has the same name and that belongs to the same namespace as this current PBDOM\_ATTRIBUTE.

#### Examples

This example moves the positions of two PBDOM\_ATTRIBUTE objects from one element to another.

In the string strXML from which a PBDOM\_DOCUMENT is created, the abc root element contains a namespace declaration and two attributes. My\_Attr belongs to no namespace, and pre:My\_Attr\_NS belongs to the http://www.pre.com namespace.

The example obtains handles for the two attributes and the data element, then detaches both attributes from abc and sets data as their new owner:

```
PBDOM_BUILDER      pbdombuilder_new
PBDOM_DOCUMENT     pbdom_doc
PBDOM_ATTRIBUTE    pbdom_attr
PBDOM_ATTRIBUTE    pbdom_attr_ns
PBDOM_ELEMENT      pbdom_elem_data
string strXML = "<abc  My_Attr=~\"Attribute Value~"
pre:My_Attr_NS=~\"Attribute Value NS~"
xmlns:pre=~\"http://www.pre.com~"><data>Data</data></ab
c>"

TRY
pbdombuilder_new = Create PBDOM_Builder
pbdom_doc = pbdombuilder_new.BuildFromString(strXML)

pbdom_attr = pbdom_doc.GetRootElement(). &
GetAttribute("My_Attr")
pbdom_attr_ns = pbdom_doc.GetRootElement(). &
GetAttribute("My_Attr_NS", "pre", &
"http://www.pre.com")
pbdom_elem_data = pbdom_doc.GetRootElement(). &
GetChildElement("data")

pbdom_attr.Detach()
pbdom_attr.SetOwnerElementObject (pbdom_elem_data)

pbdom_attr_ns.Detach()
pbdom_attr_ns.SetOwnerElementObject (pbdom_elem_data)

pbdom_doc.SaveDocument ("setownerelementobject.xml")

Destroy pbdombuilder_new
Destroy pbdom_doc
```

```
    CATCH (PBDOM_Exception except)

        MessageBox ("Exception Occurred", except.Text)

    END TRY
```

When the document is serialized, the XML looks like this:

```
<abc xmlns:pre="http://www.pre.com">

<data pre:My_Attr_NS="Attribute Value NS"
      My_Attr="Attribute Value">Data</data>

</abc>
```

#### Usage

According to the “Namespace in XML” specifications, an element cannot contain two attributes with the same local name and namespace URI. This is true even if the prefixes of the two attributes are different. An exception is thrown if this rule is violated when SetOwnerElementObject is invoked.

#### See also

[GetOwnerElementObject](#)

## SetRealValue

#### Description

Sets the text value of a PBDOM\_ATTRIBUTE object. The SetRealValue method creates this text value by serializing the provided real value into a string.

#### Syntax

*pbdm\_attribute\_name*.SetRealValue(*real realValue*)

Argument	Description
<i>pbdm_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>realValue</i>	A real value to be set for the PBDOM_ATTRIBUTE

#### Return value

PBDOM\_ATTRIBUTE. The PBDOM\_ATTRIBUTE from which the SetRealValue method was invoked.

#### See also

[GetRealValue](#)

## SetText

Description	Sets the string value of a PBDOM_ATTRIBUTE object.						
Syntax	<code>pbdom_attribute_name.SetText(string strText)</code>						
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><code>pbdom_attribute_name</code></td><td>The name of the PBDOM_ATTRIBUTE</td></tr><tr><td><code>strText</code></td><td>The string value to be set in the PBDOM_ATTRIBUTE</td></tr></tbody></table>	Argument	Description	<code>pbdom_attribute_name</code>	The name of the PBDOM_ATTRIBUTE	<code>strText</code>	The string value to be set in the PBDOM_ATTRIBUTE
Argument	Description						
<code>pbdom_attribute_name</code>	The name of the PBDOM_ATTRIBUTE						
<code>strText</code>	The string value to be set in the PBDOM_ATTRIBUTE						
Return value	PBDOM_ATTRIBUTE.						
Usage	This method returns the current PBDOM_ATTRIBUTE with the input string value set.  This method is the counterpart of the JDOM <code>setValue</code> method.						
See also	<a href="#">GetText</a> <a href="#">GetTextNormalize</a> <a href="#">GetTextTrim</a>						

## SetTimeValue

Description	Sets the text value of a PBDOM_ATTRIBUTE object. The <code>SetTimeValue</code> method creates this text value by serializing the provided time value into a string.								
Syntax	<code>pbdom_attribute_name.SetTimeValue(time timeValue, string strTimeFormat)</code>								
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><code>pbdom_attribute_name</code></td><td>The name of the PBDOM_ATTRIBUTE</td></tr><tr><td><code>timeValue</code></td><td>A time value to be set for the PBDOM_ATTRIBUTE</td></tr><tr><td><code>strTimeFormat</code></td><td>The format in which the time value is to be set for the PBDOM_ATTRIBUTE, for example, HH:MM:SS</td></tr></tbody></table>	Argument	Description	<code>pbdom_attribute_name</code>	The name of the PBDOM_ATTRIBUTE	<code>timeValue</code>	A time value to be set for the PBDOM_ATTRIBUTE	<code>strTimeFormat</code>	The format in which the time value is to be set for the PBDOM_ATTRIBUTE, for example, HH:MM:SS
Argument	Description								
<code>pbdom_attribute_name</code>	The name of the PBDOM_ATTRIBUTE								
<code>timeValue</code>	A time value to be set for the PBDOM_ATTRIBUTE								
<code>strTimeFormat</code>	The format in which the time value is to be set for the PBDOM_ATTRIBUTE, for example, HH:MM:SS								

The value of the `strTimeFormat` parameter can use slashes or colons as delimiters. The following table illustrates characters that have special meaning in `strTimeFormat`.

Character	Meaning	Example
H	Hour number with no leading zero	5
HH	Hour number with leading zero, if applicable	05
M	Minutes number with no leading zero	5
MM	Minutes number with leading zero, if applicable	05
S	Seconds number with no leading zero	5
SS	Seconds number with leading zero, if applicable	55

Return value      PBDOM\_ATTRIBUTE. The PBDOM\_ATTRIBUTE from which the SetTimeValue method was invoked.

See also          GetTimeValue

## SetUIntValue

Description        Sets the text value of a PBDOM\_ATTRIBUTE object. The SetUIntValue method creates this text value by serializing the provided uint value into a string.

Syntax            *pbdm\_attribute\_name*.SetUIntValue(*unsignedinteger uintValue*)

Argument	Description
<i>pbdm_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>uintValue</i>	A uint value to be set for the PBDOM_ATTRIBUTE

Return value     PBDOM\_ATTRIBUTE. The PBDOM\_ATTRIBUTE from which the SetUIntValue method was invoked.

See also        GetUIntValue

## SetUlongValue

Description        Sets the text value of a PBDOM\_ATTRIBUTE object. The SetUlongValue method creates this text value by serializing the provided ulong value into a string.

Syntax            *pbdm\_attribute\_name*.SetUlongValue(*unsignedlong ulongValue*)

Argument	Description
<i>pbdm_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>ulongValue</i>	A ulong value to be set for the PBDOM_ATTRIBUTE

Return value            PBDOM\_ATTRIBUTE. The PBDOM\_ATTRIBUTE from which the SetUlongValue method was invoked.

See also            [GetUlongValue](#)

## About this chapter

This chapter describes the PBDOM\_BUILDER class.

## PBDOM\_BUILDER

### Description

The PBDOM\_BUILDER class serves as a DOM factory that creates a PBDOM\_DOCUMENT from various input sources, such as a string and a DataStore. A PBDOM\_BUILDER class is not a PBDOM\_OBJECT. There are no DOM objects to which you can map a PBDOM\_BUILDER class.

The PBDOM\_BUILDER methods can be contrasted with the PBDOM\_DOCUMENT NewDocument methods (overloaded with several versions) that are intended to be used to build a PBDOM\_DOCUMENT from scratch.

### Methods

PBDOM\_BUILDER has the following methods:

- BuildFromDataStore
- BuildFromFile
- BuildFromString
- GetParseErrors

## BuildFromDataStore

### Description

Builds a PBDOM\_DOCUMENT from the referenced DataStore object.

### Syntax

*pbdom\_builder\_name*.BuildFromDataStore(*datastore datastore\_ref*)

Argument	Description
<i>pbdom_builder_name</i>	The name of a PBDOM_BUILDER object
<i>datastore_ref</i>	A DataStore object

### Return value

PBDOM\_DOCUMENT.

**Throws**      EXCEPTION\_INVALID\_ARGUMENT – The input DataStore object is invalid. This can happen if it has not been initialized properly or is a null object reference.

**Examples**      The following PowerScript code fragment demonstrates how to use the BuildFromDataStore method with a referenced DataStore object.

```
PBDOM_Builder pbdom_bldr
pbdom_document pbdom_doc
datastore ds

ds = Create datastore
ds.DataObject = "d_customer"
ds.SetTransObject (SQLCA)
ds.Retrieve()

pbdom_doc = pbdom_bldr.BuildFromDataStore(ds)
```

In this example, a DataStore object *ds* is created and populated with data, and then passed to the BuildFromDataStore method. The BuildFromDataStore method causes the DataStore to export the data to XML, using the most current XML template for the DataStore, and then it uses the XML to build a PBDOM\_DOCUMENT. The PBDOM\_DOCUMENT object is assigned to *pbdom\_doc*.

**Usage**      This method creates a temporary file in the directory pointed to by the user's TMP environment variable. If this directory is invalid, the temporary file is created in the *Windows\temp* directory.

The encoding specified in the XML export template has no effect on the encoding of the document created using BuildFromDataStore. It always has UTF-16LE encoding.

**See also**      [BuildFromFile](#)  
[BuildFromString](#)

## BuildFromFile

**Description**      Builds a PBDOM\_DOCUMENT from the file pointed to by the input URL string. The URL can be a local file path.

**Syntax**      *pbdom\_builder\_name*.BuildFromFile (string *strURL*)

Argument	Description
<i>pbdom_builder_name</i>	The name of a PBDOM_BUILDER object
<i>strURL</i>	A string that indicates the URL of the file from which to build a PBDOM_DOCUMENT

---

Return value	PBDOM_DOCUMENT.
Throws	EXCEPTION_MEMORY_ALLOCATION_FAILURE – If there is insufficient memory to create a PBDOM_DOCUMENT object.
Examples	Suppose the file <i>c:\pbdom_doc_1.xml</i> contains the following XML string:

```
<!DOCTYPE abc [<!ENTITY text "Some Text" >]>
<abc>
  <data>
    <child_data>Child Data Text</child_data>
    <child_data An_Attribute="Some Attribute Value"/>
    &text;
    <!--Comment String-->
    <![CDATA[Some CDATA String]]>
  </data>
</abc>
```

The file contains a Document Type Declaration that indicates that `<abc>` is the root element, and a declaration for the text entity that expands to "Some Text":

The root element `abc` contains a child element `data`, which contains five child PBDOM\_OBJECTS: two PBDOM\_ELEMENT objects, and PBDOM\_TEXT, PBDOM\_COMMENT, and PBDOM\_CDATA objects.

The first `child_data` element contains a PBDOM\_TEXT with the string "Child Data Text". The second `child_data` element contains no child PBDOM\_OBJECTs but it does contain a PBDOM\_ATTRIBUTE, `An_Attribute`, that contains the value "Some Attribute Value".

This example creates a PBDOM\_DOCUMENT called `pbdom_doc` from *c:\pbdom\_doc\_1.xml*, tests the content of `pbdom_doc`, then saves the DOM tree contained within `pbdom_doc` into a separate file, *c:\pbdom\_doc\_2.xml*. The input and output files should be identical.

```
PBDOM_Builder      pbdom_bldr
PBDOM_Document    pbdom_doc
PBDOM_Object       pbdom_obj_array[]
PBDOM_Element      pbdom_elem
integer iFileNum1
long l = 0

// Create a PBDOM_DOCUMENT from the XML file
pbdom_bldr = Create PBDOM_Builder
pbdom_doc = pbdom_bldr.BuildFromFile &
("c:\pbdom_doc_1.xml")

// Test the contents of the PBDOM_DOCUMENT
// First test the PBDOM_DOCTYPE in the document
```

```
    MessageBox ("PBDOM_DCTYPE GetName()", &
               pbdom_doc.GetDocType().GetName())
    MessageBox ("PBDOM_DCTYPE GetInternalSubset()", &
               pbdom_doc.GetDocType().GetInternalSubset())

    // Test the root element
    MessageBox ("PBDOM_DOC Root Element Name", &
               pbdom_doc.GetRootElement().GetName())

    // test the root element's child element
    MessageBox ("PBDOM_DOC <data> Element Name", &
               pbdom_doc.GetRootElement().GetChildElement &
               ("data").GetName())

    // Collect all the child PBDOM_OBJECTs of the
    // <data> element
    pbdom_doc.GetRootElement().GetChildElement &
    ("data").GetContent(pbdom_obj_array)

    // Display the class name, the name and the text
    contained
    // within each PBDOM_OBJECT array item
    for l = 1 to UpperBound(pbdom_obj_array)
        MessageBox ("Child Object " + string(l) + " Class", &
                   pbdom_obj_array[l].GetObjectClassString())
        MessageBox ("Child Object " + string(l) + " Name", &
                   pbdom_obj_array[l].GetName())
        MessageBox ("Child Object " + string(l) + " Text", &
                   pbdom_obj_array[l].GetText())
    next

    // Retrieve and display the name and text value of the
    // "An_Attribute" attribute from the <child_data>
    element
    pbdom_elem = pbdom_obj_array[2]
    MessageBox ("child_data Attribute name", &
               pbdom_elem.GetAttribute("An_Attribute").GetName())
    MessageBox ("child_data Attribute value", &
               pbdom_elem.GetAttribute("An_Attribute").GetText())

    // save the DOM Tree contained within pbdom_doc into
    // a separate file "c:\pbdom_doc_2.xml"
    pbdom_doc.SaveDocument ("c:\pbdom_doc_2.xml")

    Destroy pbdom_bldr
```

```

    CATCH (PBDOM_Exception except)
        MessageBox ("Exception Occurred", except.Text)
    END TRY

```

**Usage**

The input URL string can be a local file path.

The encoding specified in the XML export template determines the encoding of the document created using BuildFromFile.

**See also**

[BuildFromDataStore](#)  
[BuildFromString](#)

**BuildFromString****Description**

Builds a PBDOM\_DOCUMENT from a string.

**Syntax**

*pbdm\_builder\_name*.BuildFromString(string *strXMLStream*)

Argument	Description
<i>pbdm_builder_name</i>	The name of a PBDOM_BUILDER object
<i>strXMLStream</i>	A string containing XML

**Return value**

PBDOM\_DOCUMENT.

**Throws**

EXCEPTION\_INVALID\_ARGUMENT – The input string is invalid. This can happen if it has not been initialized properly or is a null object reference.

EXCEPTION\_MEMORY\_ALLOCATION\_FAILURE – Insufficient memory was encountered while executing this method.

**Examples**

The following PowerScript code fragment demonstrates how to use the BuildFromString method with an input string. A string containing XML is passed to the BuildFromString method and the return value is assigned to a PBDOM\_DOCUMENT.

```

PBDOM_Builder pbdm_bldr
pbdm_document pbdm_doc
string strXML

strXML = "<Music:abc xmlns:ZMusic="
strXML += "~http://www.ZMusic.com~>"
strXML += "Root Element Data<data>ABC Data"
strXML += "<inner_data>My Inner Data</inner_data>"
strXML += "My Data</data></abc>"

pbdm_bldr = Create PBDOM_Builder
pbdm_doc = pbdm_bldr.BuildFromString (strXML)

```

---

Usage	The encoding specified in the XML export template determines the encoding of the document created using BuildFromString.
See also	<a href="#">BuildFromDataStore</a> <a href="#">BuildFromFile</a>

## GetParseErrors

Description	Obtains a list of parsing errors detected during document parsing.						
Syntax	<code>pbdom_builder_name.GetParseErrors(ref string strErrorMessageArray[])</code>						
	<table border="1"> <thead> <tr> <th>Argument</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td><code>pbdom_builder_name</code></td> <td>The name of a PBDOM_BUILDER object</td> </tr> <tr> <td><code>strErrorMessageArray</code></td> <td>An unbounded array of strings, each of which will be filled with a formatted string containing a parse error.</td> </tr> </tbody> </table>	Argument	Description	<code>pbdom_builder_name</code>	The name of a PBDOM_BUILDER object	<code>strErrorMessageArray</code>	An unbounded array of strings, each of which will be filled with a formatted string containing a parse error.
Argument	Description						
<code>pbdom_builder_name</code>	The name of a PBDOM_BUILDER object						
<code>strErrorMessageArray</code>	An unbounded array of strings, each of which will be filled with a formatted string containing a parse error.						
Return value	Boolean. Returns true if a list of parse errors has been retrieved and false otherwise. Also returns false if there are no parse errors.						
Throws	<p><code>EXCEPTION_INVALID_ARGUMENT</code> – The input string array is invalid. This can happen if it has not been initialised properly or is a null object reference.</p> <p><code>EXCEPTION_MEMORY_ALLOCATION_FAILURE</code> – Insufficient memory was encountered while executing this method.</p>						
Examples	The code in this example attempts to create a PBDOM_DOCUMENT based on the following XML:						

```

<!DOCTYPE root
[
<!ELEMENT root ANY>
<!ELEMENT data (#PCDATA)>
<!ENTITY text "Some Text">
]
>
<root><abc/><def/></root>
```

This XML is well formed but is not valid, because the element root contains two child elements abc and def that are not declared in the DOCTYPE. When GetParseErrors is called, it returns the value true, indicating that at least one parse error has occurred, and generates the following list of errors:

```

"1,103,Unknown element 'abc'"
"1,109,Unknown element 'def'"
```

The 1 in both error messages indicates that the error occurred in line 1 of the XML string, and the 103 and 109 indicate columns 103 and 109, respectively.

```
PBDOM_BUILDER pbdom_buildr
PBDOM_DOCUMENT pbdom_doc
long l = 0
string strXML = "<!DOCTYPE root [<!ELEMENT root
ANY><!ELEMENT data (#PCDATA) > <!ENTITY text ~"Some
Text~">] > <root><abc/><def/></root>""
string strParseErrors []
BOOLEAN bRetTemp = FALSE

try
    pbdom_buildr = Create PBDOM_BUILDER
    pbdom_doc = pbdom_buildr.BuildFromString (strXML)
    bRetTemp = &
        pbdom_buildr.GetParseErrors (strParseErrors)

    if bRetTemp = true then
        for l = 1 to UpperBound(strParseErrors)
            MessageBox ("Parse Error", strParseErrors[l])
        next
    end if
    catch (PBDOM_EXCEPTION pbdom_except)
        MessageBox ("PBDOM_EXCEPTION", &
            pbdom_except.GetMessage())
    end try
```

#### Usage

This method retrieves a list of errors detected during the last parse operation performed by this PBDOM\_BUILDER. Each string in the array has the following format:

[*Line Number*],[*Column Number*],[*Error Message*]

where *Line Number* and *Column Number* indicate the line number and column number in the XML document where the error was encountered. *Error Message* is the parse error message.



## About this chapter

This chapter describes the PBDOM\_CDATA class.

## PBDOM\_CDATA

### Description

The PBDOM\_CDATA class represents an XML DOM CDATA section. The PBDOM\_CDATA class is derived from PBDOM\_TEXT, which inherits from the PBDOM\_CHARACTERDATA class.

A PBDOM\_CDATA object is used to hold text that contains characters that are prohibited in text objects, such as “<” and “&”, without using entity references. For example, consider the following PBDOM\_CDATA object:

```
<some_text>
  <! [CDATA[ (x < y) & (y < z) => x < z ]]>
</some_text>
```

A PBDOM\_TEXT object with the same text content must be written like this:

```
<some_text>
  (x &lt; y) && (y &lt; z) => x &lt; z
</some_text>
```

However, although the PBDOM\_CDATA class is derived from PBDOM\_TEXT, a PBDOM\_CDATA object cannot always be inserted in the same context as a PBDOM\_TEXT. For example, a PBDOM\_TEXT object can be added as a child of a PBDOM\_ATTRIBUTE, but a PBDOM\_CDATA object cannot.

**Methods**

Some of the inherited methods from PBDOM\_OBJECT serve no meaningful objective, and only default or trivial functionalities result. These are described in the following table:

Method	Always returns
AddContent	current PBDOM_CDATA
GetContent	false
GetName	a string "#cdata"
HasChildren	false
InsertContent	current PBDOM_CDATA
IsAncestorObjectOf	false
RemoveContent	false
SetContent	current PBDOM_CDATA
SetName	false

PBDOM\_CDATA has the following non-trivial methods:

Append  
Clone  
Detach  
Equals  
GetObjectClass  
GetObjectClassString  
GetOwnerDocumentObject  
GetParentObject  
GetText  
GetTextNormalize  
GetTextTrim  
SetParentObject  
SetText

## Append

**Description**

Appends the input string or the input text data of the PBDOM\_CHARACTERDATA object to the text content that already exists within the current PBDOM\_CDATA object.

**Syntax**

*pbdom\_cdata\_name.Append(string strAppend)*  
*pbdom\_cdata\_name.Append(pbdom\_characterdata pbdom\_characterdata\_ref)*

<b>Argument</b>	<b>Description</b>
<i>pbdm_cdata_name</i>	The name of a PBDOM_CDATA
<i>strAppend</i>	The string you want appended to the existing text of the current PBDOM_CDATA object
<i>pbdm_characterdata_ref</i>	The referenced PBDOM_CHARACTERDATA object whose text data is to be appended to the existing text of the current PBDOM_CDATA object

Return value	PBDOM_CHARACTERDATA.
Throws	EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If the input PBDOM_CHARACTERDATA is not a reference to an object derived from PBDOM_CHARACTERDATA (applies to second syntax).

## Clone

Description	Creates and returns a clone of the current PBDOM_CDATA.
Syntax	<i>pbdm_cdata_name</i> .Clone(boolean <i>bDeep</i> )
<b>Argument</b>	<b>Description</b>
<i>pbdm_cdata_name</i>	The name of a PBDOM_CDATA.
<i>bDeep</i>	A boolean specifying whether a deep or shallow clone is returned. Values are true for a deep clone and false for a shallow clone. This argument is currently ignored.
Return value	PBDOM_OBJECT. The return value is a clone of the current PBDOM_CDATA housed in a PBDOM_OBJECT.
Examples	<p>This example tests the following characteristics of a cloned PBDOM_CDATA object:</p> <ul style="list-style-type: none"> <li>• The contents of an original and cloned PBDOM_CDATA object are exactly the same</li> <li>• A cloned PBDOM_CDATA initially has no parent object</li> <li>• A cloned PBDOM_CDATA is initially contained within the same owner document as the original</li> </ul>

```
PBDOM_BUILDER      pbdom_buildr
PBDOM_DOCUMENT     pbdom_doc
PBDOM_CDATA        pbdom_cdat
PBDOM_OBJECT       pbdom_obj_array[]
string strXML = "<!DOCTYPE root [<!ELEMENT root
(#PCDATA)>]><root><![CDATA[This is a CDATA Section.]]></root>"
```

```
try
    // Build a PBDOM_DOCUMENT based on strXML.
    pbdom_buildr = Create PBDOM_BUILDER
    pbdom_doc = pbdom_buildr.BuildFromString (strXML)

    // Get the contents of the root element.
    pbdom_doc.GetRootElement () .GetContent (pbdom_obj_array)

    // Test if the root element contains only one child object.
    if (UpperBound(pbdom_obj_array) = 1) then
        MessageBox ("Pass", "Root Element has only one child.")
    else
        MessageBox ("Fail", "Root Element must have only one child.")
    end if

    // Make a clone of the only child of the root element.
    pbdom_cdat = pbdom_obj_array[1].Clone(true)

    // Test if the clone is a PBDOM_CDATA object.
    if (pbdom_cdat.GetObjectClassString() = "pbdom_cdata") then
        MessageBox ("Pass", &
            "The first child, after being cloned, is indeed a PBDOM_CDATA object.")
    else
        MessageBox ("Fail", "The first child, after being cloned, " &
            + "is found to be a " + pbdom_cdat.GetObjectClassString() + " object.")
    end if

    // Test if the clone is a CDATA section.
    if (pbdom_cdat.GetText() = "This is a CDATA Section.") then
        MessageBox ("Pass", "The text contents of the clone is correct.")
    else
        MessageBox ("Fail", "The text contents of the clone is : [" &
            + pbdom_cdat.GetText() + "]. This is incorrect.")
    end if

    // Test that the clone has no parent.
    if (Not IsValid(pbdom_cdat.GetParentObject())) then
        MessageBox ("Pass", "The clone has no parent.")
    else
```

```

    MessageBox ("Fail", "The clone should have no parent.")
end if

// Test that the clone's owner document is the same
// as the original's owner document.
if (pbdom_cdat.GetOwnerDocumentObject() = pbdom_doc) then
    MessageBox ("Pass", "The clone's owner document is correct.")
else
    MessageBox ("Fail", "The clone's owner document is incorrect.")
end if

catch (PBDOM_EXCEPTION pbdom_except)
    MessageBox ("PBDOM_EXCEPTION", pbdom_except.GetMessage())
end try

```

Usage	The Clone method creates a new PBDOM_CDATA object that is a duplicate of, and a separate object from, the original. The clone of a PBDOM_CDATA is always identical to its original whether deep or shallow cloning is invoked, because a PBDOM_CDATA object does not contain any subtree of child PBDOM_OBJECTs.
	A PBDOM_CDATA clone has no parent. However, the clone resides in the same PBDOM_DOCUMENT as its original, and if the original PBDOM_CDATA is standalone, the clone is standalone.

## Detach

Description	Detaches a PBDOM_CDATA from its parent PBDOM_OBJECT.	
Syntax	<i>pbdom_cdata_name</i> .Detach()	
	<b>Argument</b>	<b>Description</b>
	<i>pbdom_cdata_name</i>	The name of a PBDOM_CDATA
Return value	PBDOM_OBJECT. The current PBDOM_CDATA detached from its parent.	
Usage	If the current PBDOM_CDATA object has no parent, no modifications occur.	

## Equals

Description Tests for the equality of the current PBDOM\_CDATA and a referenced PBDOM\_OBJECT.

Syntax *pbdom\_cdata\_name.Equals(pbdom\_object pbdom\_object\_ref)*

Argument	Description
<i>pbdom_cdata_name</i>	The name of a PBDOM_CDATA
<i>pbdom_object_ref</i>	A PBDOM_OBJECT to test for equality with the current PBDOM_CDATA

Return value Boolean. Returns true if the current PBDOM\_CDATA object is equivalent to the referenced PBDOM\_OBJECT and false otherwise.

Throws EXCEPTION\_PBDOM\_OBJECT\_INVALID\_FOR\_USE – If the input PBDOM\_OBJECT is not a reference to an object derived from PBDOM\_OBJECT.

Usage True is returned only if the referenced PBDOM\_OBJECT is also a derived PBDOM\_CDATA object and refers to the same DOM object as the current PBDOM\_CDATA. Two separately created PBDOM\_CDATA objects, for example, can contain exactly the same text but not be equal.

## GetObjectClass

Description Returns a long integer code that indicates the class of the current PBDOM\_OBJECT.

Syntax *pbdom\_object\_name.GetObjectClass()*

Argument	Description
<i>pbdom_object_name</i>	The name of a PBDOM_OBJECT

Return value Long. GetObjectClass returns a long integer code that indicates the class of the current PBDOM\_OBJECT. If *pbdom\_object\_name* is a PBDOM\_CDATA object, the returned value is 8.

See also GetObjectClassString

## GetObjectClassString

Description	Returns a string form of the class of the PBDOM_OBJECT.				
Syntax	<code>pbdm_object_name.GetObjectClassString()</code>				
	<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="text-align: center; padding: 2px;">Argument</th> <th style="text-align: center; padding: 2px;">Description</th> </tr> </thead> <tbody> <tr> <td style="padding: 2px;"><code>pbdm_object_name</code></td><td style="padding: 2px;">The name of a PBDOM_OBJECT</td></tr> </tbody> </table>	Argument	Description	<code>pbdm_object_name</code>	The name of a PBDOM_OBJECT
Argument	Description				
<code>pbdm_object_name</code>	The name of a PBDOM_OBJECT				
Return value	String. GetObjectClassString returns a string that indicates the class of the current PBDOM_OBJECT. If <code>pbdm_object_name</code> is a PBDOM_CDATA object, the returned string is “pbdm_cdata”.				
See also	<a href="#">GetObjectClass</a>				

## GetOwnerDocumentObject

Description	Returns the owning PBDOM_DOCUMENT of the current PBDOM_CDATA.				
Syntax	<code>pbdm_cdata_name.GetOwnerDocumentObject()</code>				
	<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="text-align: center; padding: 2px;">Argument</th> <th style="text-align: center; padding: 2px;">Description</th> </tr> </thead> <tbody> <tr> <td style="padding: 2px;"><code>pbdm_cdata_name</code></td><td style="padding: 2px;">The name of a PBDOM_CDATA</td></tr> </tbody> </table>	Argument	Description	<code>pbdm_cdata_name</code>	The name of a PBDOM_CDATA
Argument	Description				
<code>pbdm_cdata_name</code>	The name of a PBDOM_CDATA				
Return value	PBDOM_OBJECT.				
Usage	If there is no owning PBDOM_DOCUMENT, null is returned.				
See also	<a href="#">GetParentObject</a> <a href="#">SetParentObject</a>				

## GetParentObject

Description	Returns the parent PBDOM_OBJECT of the PBDOM_CDATA. If there is no parent, null is returned.				
Syntax	<code>pbdm_cdata_name.GetParentObject()</code>				
	<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="text-align: center; padding: 2px;">Argument</th> <th style="text-align: center; padding: 2px;">Description</th> </tr> </thead> <tbody> <tr> <td style="padding: 2px;"><code>pbdm_cdata_name</code></td><td style="padding: 2px;">The name of a PBDOM_CDATA</td></tr> </tbody> </table>	Argument	Description	<code>pbdm_cdata_name</code>	The name of a PBDOM_CDATA
Argument	Description				
<code>pbdm_cdata_name</code>	The name of a PBDOM_CDATA				
Return value	PBDOM_OBJECT.				
See also	<a href="#">GetOwnerDocumentObject</a> <a href="#">SetParentObject</a>				

## GetText

Description      Returns the text data that is contained within the current PBDOM\_CDATA object.

Syntax      *pbdom\_cdata\_name*.GetText()

Argument	Description
<i>pbdom_cdata_name</i>	The name of a PBDOM_CDATA

Return value      String. The textual content of the current PBDOM\_CDATA object.

See also      GetTextNormalize  
GetTextTrim  
SetText

## GetTextNormalize

Description      Returns the text data that is contained within the current PBDOM\_CDATA object, with all surrounding whitespace characters removed and internal whitespace characters normalized to a single space.

Syntax      *pbdom\_cdata\_name*.GetTextNormalize()

Argument	Description
<i>pbdom_cdata_name</i>	The name of a PBDOM_CDATA

Return value      String.

Usage      If no textual value exists for the current PBDOM\_OBJECT, or if only whitespace characters exist, an empty string is returned.

See also      GetText  
GetTextTrim  
SetText

## GetTextTrim

Description      Returns the textual content of the current PBDOM\_CDATA object with all surrounding whitespace characters removed.

Syntax      *pbdom\_cdata\_name*.GetTextTrim()

Argument	Description
<i>pbdom_cdata_name</i>	The name of a PBDOM_CDATA

---

Return value	String.
Usage	If no textual value exists for the current PBDOM_CDATA, or if only whitespace characters exist, an empty string is returned.
See also	GetText GetTextNormalize SetText

## SetParentObject

Description	Sets the referenced PBDOM_OBJECT to be the parent of the current PBDOM_CDATA.						
Syntax	<code>pbdm_cdata_name.SetParentObject(pbdm_object pbdm_object_ref)</code>						
	<table border="1"> <thead> <tr> <th>Argument</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td><i>pbdm_cdata_name</i></td> <td>The name of a PBDOM_CDATA</td> </tr> <tr> <td><i>pbdm_object_ref</i></td> <td>A PBDOM_OBJECT to be set as the parent of this PBDOM_CDATA object</td> </tr> </tbody> </table>	Argument	Description	<i>pbdm_cdata_name</i>	The name of a PBDOM_CDATA	<i>pbdm_object_ref</i>	A PBDOM_OBJECT to be set as the parent of this PBDOM_CDATA object
Argument	Description						
<i>pbdm_cdata_name</i>	The name of a PBDOM_CDATA						
<i>pbdm_object_ref</i>	A PBDOM_OBJECT to be set as the parent of this PBDOM_CDATA object						
Return value	PBDOM_OBJECT.						
Throws	<p><code>EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE</code> – If the input PBDOM_OBJECT is not a reference to an object derived from PBDOM_OBJECT.</p> <p><code>EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT</code> – If the current PBDOM_CDATA already has a parent.</p> <p><code>EXCEPTION_INAPPROPRIATE_USE_OF_PBDOM_OBJECT</code> – If the input PBDOM_OBJECT is of a class that does not have a legal parent-child relationship with the PBDOM_CDATA class.</p> <p><code>EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT</code> – If the input PBDOM_OBJECT requires a user-defined name and it has not been named.</p>						
Usage	The PBDOM_OBJECT that you set to be the parent of the current PBDOM_CDATA must have a legal parent-child relationship. If it does not, an exception is thrown. Only a PBDOM_ELEMENT object can be set as the parent of a PBDOM_CDATA object.						
See also	GetParentObject						

## SetText

Description Sets the input string to be the text content of the current PBDOM\_CDATA object.

Syntax *pbdm\_cdata\_name.SetText(string strSet)*

Argument	Description
<i>pbdm_cdata_name</i>	The name of a PBDOM_CDATA
<i>strSet</i>	The string you want set as the text of the PBDOM_CDATA

Return value PBDOM\_CHARACTERDATA. This PBDOM\_CDATA modified and returned as a PBDOM\_CHARACTERDATA object.

See also  
    [GetText](#)  
    [GetTextNormalize](#)  
    [GetTextTrim](#)

# PBDOM\_ENTITYREFERENCE Class

About this chapter

This chapter describes the PBDOM\_ENTITYREFERENCE class.

## PBDOM\_ENTITYREFERENCE

### Description

The PBDOM\_ENTITYREFERENCE class defines behavior for an XML Entity reference Node. It allows you to insert entity references within element nodes as well as attribute nodes. The PBDOM\_ENTITYREFERENCE class is derived from PBDOM\_OBJECT.

### Methods

Some of the inherited methods from PBDOM\_OBJECT currently serve no meaningful objective, and only default or trivial functionalities result. These are described in the following table:

Method	Always returns
AddContent	current PBDOM_ENTITYREFERENCE
GetContent	false
GetText	an empty string
GetTextNormalize	an empty string
GetTextTrim	an empty string
HasChildren	false
InsertContent	current PBDOM_ENTITYREFERENCE
IsAncestorObjectOf	false
RemoveContent	false
SetContent	current PBDOM_ENTITYREFERENCE

PBDOM\_ENTITYREFERENCE has the following non-trivial methods:

- Clone
- Detach
- Equals
- GetName

---

```

GetObjectClass
GetObjectClassString
GetOwnerDocumentObject
GetParentObject
SetName
SetParentObject

```

## Clone

### Description

Creates and returns a clone of the current PBDOM\_ENTITYREFERENCE object.

### Syntax

*pbdm\_entityref\_name*.Clone(boolean *bDeep*)

Argument	Description
<i>pbdm_entityref_name</i>	The name of a PBDOM_ENTITYREFERENCE object.
<i>bDeep</i>	A boolean specifying whether a deep or shallow clone is returned. Values are true for a deep clone and false for a shallow clone. This parameter is currently ignored.

### Return value

PBDOM\_OBJECT. A clone of the current PBDOM\_ENTITYREFERENCE object housed in a PBDOM\_OBJECT.

### Examples

This example creates a PBDOM\_DOCUMENT based on a string that contains an XML document, and creates a PBDOM\_ENTITYREFERENCE object to reference the ENTITY *my\_er* defined in the DOCTYPE. The DOCTYPE also indicates that the root element must contain zero or more child elements named *child*, and that each child can contain only parsed character data.

The FOR loop creates ten child elements and inserts a new clone of *pbdm\_er* into each child element. You must use a clone, because the same object cannot be inserted as a child of more than one parent:

```

PBDOM_BUILDER          pbdm_buildr
PBDOM_DOCUMENT          pbdm_doc
PBDOM_ENTITYREFERENCE   pbdm_er
string strXML = "<!DOCTYPE root [<!ELEMENT root
(child)*><!ELEMENT child (#PCDATA)><!ENTITY my_er ~"MY
ENTITY~">] ><root/>""
long l = 0

TRY
    pbdm_buildr = Create PBDOM_BUILDER
    pbdm_doc = pbdm_buildr.BuildFromString(strXML)
    pbdm_er = Create PBDOM_ENTITYREFERENCE

```

```
pbdom_er.SetName("my_er")

// Create 10 child elements for the root element
for l = 1 to 10
    PBDOM_ELEMENT pbdom_elem_child

    pbdom_elem_child = Create PBDOM_ELEMENT
    pbdom_elem_child.SetName("child")
    // Add a clone of pbdom_er as content
    pbdom_elem_child.AddContent(pbdom_er.Clone(true))

    pbdom_doc.GetRootElement(). &
        AddContent(pbdom_elem_child)
next

pbdom_doc.SaveDocument("clone_er.xml")
CATCH(PBDOM_EXCEPTION pbdom_e)
    MessageBox ("PBDOM_EXCEPTION", pbdom_e.GetMessage())
END TRY
```

When the PBDOM\_DOCUMENT object is serialized, it produces the following XML document :

```
<!DOCTYPE root
[
<!ELEMENT root (child)*>
<!ELEMENT child (#PCDATA)*>
<!ENTITY my_er "MY ENTITY">
]
>
<root> <child>MY ENTITY</child>
</root>
```

Usage	<p>The Clone method creates a new PBDOM_ENTITYREFERENCE object which is a duplicate of the original. A PBDOM_ENTITYREFERENCE object cannot contain any child PBDOM_OBJECTs, so there is no subtree beneath a PBDOM_ENTITYREFERENCE object. A shallow clone is therefore structurally no different than a deep clone of a PBDOM_ENTITYREFERENCE object.</p> <p>This method allows you to use an entity reference node more than once. You cannot add a PBDOM_ENTITYREFERENCE object as the child of more than one PBDOM_OBJECT, but you can clone it and then add the clone as the child of another PBDOM_OBJECT.</p> <p>A PBDOM_ENTITYREFERENCE clone does not have any parent. However, the clone resides in the same PBDOM_DOCUMENT as its original. If the original PBDOM_ENTITYREFERENCE object is standalone, the clone is also standalone.</p>
-------	--

## Detach

Description	Detaches a PBDOM_ENTITYREFERENCE object from its parent PBDOM_OBJECT.				
Syntax	<pre>pbdom_entityref_name.Detach()</pre>				
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><i>pbdom_entityref_name</i></td><td>The name of a PBDOM_ENTITYREFERENCE object</td></tr></tbody></table>	Argument	Description	<i>pbdom_entityref_name</i>	The name of a PBDOM_ENTITYREFERENCE object
Argument	Description				
<i>pbdom_entityref_name</i>	The name of a PBDOM_ENTITYREFERENCE object				
Return value	PBDOM_OBJECT. The current PBDOM_ENTITYREFERENCE object detached from its parent.				
Usage	If the current PBDOM_ENTITYREFERENCE object has no parent, no modifications occur.				

## Equals

Description	Tests for the equality of the current PBDOM_ENTITYREFERENCE object and a referenced PBDOM_OBJECT.				
Syntax	<pre>pbdom_entityref_name.Equals(pbdom_object <i>pbdom_object_ref</i>)</pre>				
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><i>pbdom_entityref_name</i></td><td>The name of a PBDOM_ENTITYREFERENCE object</td></tr></tbody></table>	Argument	Description	<i>pbdom_entityref_name</i>	The name of a PBDOM_ENTITYREFERENCE object
Argument	Description				
<i>pbdom_entityref_name</i>	The name of a PBDOM_ENTITYREFERENCE object				

Return value	Boolean. Returns true if the current PBDOM_ENTITYREFERENCE object is equivalent to the input PBDOM_OBJECT, and false otherwise.
Throws	EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If the input PBDOM_OBJECT is not an object derived from PBDOM_OBJECT.
Usage	This method returns true only if the referenced PBDOM_OBJECT is also a derived PBDOM_ENTITYREFERENCE object <i>and</i> it refers to the same DOM object as the current PBDOM_ENTITYREFERENCE object. Two separately created PBDOM_COMMENTS, for example, can contain exactly the same text but not be equal.

## GetName

Description                    Obtains the name of the current PBDOM\_ENTITYREFERENCE object.

Syntax                    *pbdm\_entityref\_name*.GetName()

Argument	Description
<i>pbdm_entityref_name</i>	The name of a PBDOM_ENTITYREFERENCE object

Return value                String.

See also                    SetName

## GetObjectClass

Description                    Returns a long integer code that indicates the class of the current PBDOM\_OBJECT.

Syntax                    *pbdm\_object\_name*.GetObjectClass()

Argument	Description
<i>pbdm_object_name</i>	The name of a PBDOM_OBJECT

Return value                Long. A code that indicates the class of the current PBDOM\_OBJECT. If *pbdm\_object\_name* is a PBDOM\_ENTITYREFERENCE object, the returned value is 11.

See also                    GetObjectClassString

## GetObjectClassString

Description	Returns a string form of the class of the PBDOM_OBJECT.				
Syntax	<i>pbdm_object_name</i> .GetObjectClassString()				
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><i>pbdm_object_name</i></td><td>The name of a PBDOM_OBJECT</td></tr></tbody></table>	Argument	Description	<i>pbdm_object_name</i>	The name of a PBDOM_OBJECT
Argument	Description				
<i>pbdm_object_name</i>	The name of a PBDOM_OBJECT				
Return value	String. A string that indicates the class of the current PBDOM_OBJECT. If <i>pbdm_object_name</i> is a PBDOM_ENTITYREFERENCE object, the returned string is “pbdm_entityreference”.				
See also	<a href="#">GetObjectClass</a>				

## GetOwnerDocumentObject

Description	The GetOwnerDocumentObject method returns the owning PBDOM_DOCUMENT of the current PBDOM_ENTITYREFERENCE object.				
Syntax	<i>pbdm_entityref_name</i> .GetOwnerDocumentObject()				
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><i>pbdm_entityref_name</i></td><td>The name of a PBDOM_ENTITYREFERENCE object</td></tr></tbody></table>	Argument	Description	<i>pbdm_entityref_name</i>	The name of a PBDOM_ENTITYREFERENCE object
Argument	Description				
<i>pbdm_entityref_name</i>	The name of a PBDOM_ENTITYREFERENCE object				
Return value	PBDOM_DOCUMENT.				
Usage	If there is no owning PBDOM_DOCUMENT, null is returned.				
See also	<a href="#">GetParentObject</a> <a href="#">SetParentObject</a>				

## GetParentObject

Description	The GetParentObject method returns the parent PBDOM_OBJECT of the current PBDOM_ENTITYREFERENCE object.				
Syntax	<i>pbdm_entityref_name</i> .GetParentObject()				
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><i>pbdm_entityref_name</i></td><td>The name of a PBDOM_ENTITYREFERENCE object</td></tr></tbody></table>	Argument	Description	<i>pbdm_entityref_name</i>	The name of a PBDOM_ENTITYREFERENCE object
Argument	Description				
<i>pbdm_entityref_name</i>	The name of a PBDOM_ENTITYREFERENCE object				
Return value	PBDOM_OBJECT.				

---

Usage	The GetParentObject method returns the parent PBDOM_OBJECT of the current PBDOM_ENTITYREFERENCE object. If the PBDOM_ENTITYREFERENCE object has no parent, null is returned.
See also	GetOwnerDocumentObject SetParentObject

## SetName

Description      Changes the name of the PBDOM\_ENTITYREFERENCE object, effectively making it refer to another DOM entity object.

Syntax      *pbdm\_entityref\_name*.SetName(string *strName*)

Argument	Description
<i>pbdm_entityref_name</i>	The name of a PBDOM_ENTITYREFERENCE object
<i>strName</i>	The new name you want to set for the current PBDOM_ENTITYREFERENCE object

Return value      Boolean. Returns true if the name of the current PBDOM\_ENTITYREFERENCE object was changed, and false if it was not.

See also      GetName

## SetParentObject

Description      The SetParentObject method sets the referenced PBDOM\_OBJECT to be the parent of the current PBDOM\_ENTITYREFERENCE object.

Syntax      *pbdm\_entityref\_name*.SetParentObject(*pbdm\_object pbdm\_object\_ref*)

Argument	Description
<i>pbdm_entityref_name</i>	The name of a PBDOM_ENTITYREFERENCE object
<i>pbdm_object_ref</i>	The PBDOM_OBJECT to be set as the parent of the current PBDOM_ENTITYREFERENCE object

Return value      PBDOM\_OBJECT.

Throws      EXCEPTION\_PBDOM\_OBJECT\_INVALID\_FOR\_USE – If the input PBDOM\_OBJECT is not an object derived from PBDOM\_OBJECT.

EXCEPTION\_PBDOM\_OBJECT\_ALREADY\_HAS\_PARENT – If the current PBDOM\_ENTITYREFERENCE object already has a parent.

EXCEPTION\_INAPPROPRIATE\_USE\_OF\_PBDOM\_OBJECT – If the input PBDOM\_OBJECT is of a class that does not have a legal parent-child relationship with the PBDOM\_ENTITYREFERENCE class.

EXCEPTION\_USE\_OF\_UNNAMED\_PBDOM\_OBJECT – If the input PBDOM\_OBJECT requires a user-defined name and it has not been named, or the name of the entity reference object has not been set.

Usage

This method sets the input PBDOM\_OBJECT to be the parent of this PBDOM\_ENTITYREFERENCE object. The caller is responsible for ensuring that the current PBDOM\_ENTITYREFERENCE object and the input PBDOM\_OBJECT can have a legal parent-child relationship. Currently only a PBDOM\_ELEMENT or a PBDOM\_ATTRIBUTE can be set as the parent of a PBDOM\_ENTITYREFERENCE object.

See also

[GetOwnerDocumentObject](#)  
[GetParentObject](#)

# PBDOM\_CHARACTERDATA Class

About this document

This chapter describes the PBDOM\_CHARACTERDATA class.

## PBDOM\_CHARACTERDATA

### Description

The PBDOM\_CHARACTERDATA class represents character-based content (not markup) within an XML document. It extends the PBDOM\_OBJECT class with a set of methods specifically intended for manipulating character data in the DOM.

The PBDOM\_CHARACTERDATA class is the parent class of three other PBDOM classes:

- PBDOM\_TEXT
- PBDOM\_CDATA
- PBDOM\_COMMENT

The PBDOM\_CHARACTERDATA class, like its parent class PBDOM\_OBJECT, is a “virtual” class (similar to a virtual C++ class) in that it is not expected to be directly instantiated and used.

For example, in the following code, the attempt to set the text of pbdom\_chrdata raises an exception:

```
PBDOM_CHARACTERDATA pbdom_chrdata  
pbdom_chrdata = CREATE PBDOM_CHARACTERDATA  
pbdom_chrdata.SetText ("character string")//error
```

In this example, the attempt to set the text of pbdom\_chrdata succeeds because pbdom\_chrdata is declared as a PBDOM\_CHARACTERDATA but instantiated as a PBDOM\_TEXT:

```
PBDOM_CHARACTERDATA pbdom_chrdata  
pbdom_chrdata = CREATE PBDOM_TEXT  
pbdom_chrdata.SetText ("character string")//success
```

Methods

Some of the inherited methods from PBDOM\_OBJECT serve no meaningful objective and only default or trivial functionalities result. These are described in the following table:

Method	Always returns
AddContent	current PBDOM_CHARACTERDATA
GetContent	false
InsertContent	current PBDOM_CHARACTERDATA
RemoveContent	false
SetContent	current PBDOM_CHARACTERDATA
SetName	false

PBDOM\_CHARACTERDATA has the following non-trivial methods:

Append  
Clone  
Detach  
Equals  
GetName  
GetObjectClass  
GetObjectClassString  
GetOwnerDocumentObject  
GetParentObject  
GetText  
GetTextNormalize  
GetTextTrim  
HasChildren  
IsAncestorObjectOf  
SetParentObject  
SetText

## Append

Description

The Append method is overloaded:

- Syntax 1 appends an input string to the text content that already exists within the current PBDOM\_CHARACTERDATA object.
- Syntax 2 appends the text data of a PBDOM\_CHARACTERDATA object to the text content that already exists within the current PBDOM\_CHARACTERDATA object.

**Syntax**

<b>For this syntax</b>	<b>See</b>
Append(string <i>strAppend</i> )	Append Syntax 1
Append(pbdom_characterdata <i>pbdom_characterdata_ref</i> )	Append Syntax 2

**Append Syntax 1**

**Description** Appends an input string to the text content that already exists within the current PBDOM\_CHARACTERDATA object.

**Syntax** *pbdom\_text\_name*.Append(string *strAppend*)

<b>Argument</b>	<b>Description</b>
<i>pbdom_text_name</i>	The name of a PBDOM_CHARACTERDATA object
<i>strAppend</i>	The string you want appended to the existing text of the current PBDOM_CHARACTERDATA object

**Return value** PBDOM\_CHARACTERDATA. The current PBDOM\_CHARACTERDATA modified and returned as a PBDOM\_CHARACTERDATA object.

**Throws** EXCEPTION\_PBDOM\_OBJECT\_INVALID\_FOR\_USE – If this PBDOM\_CHARACTERDATA object is not a reference to an object derived from PBDOM\_CHARACTERDATA.

**Examples** In this example, the PowerScript code builds a PBDOM\_DOCUMENT based on the following DOM Tree:

```
<abc>
  <data>
    <child_1>
      My Text
    </child_1>
    <child_2>
      <!--My Comment-->
    </child_2>
    <child_3>
      <![CDATA [My CDATA] ]>
    </child_3>
  </data>
</abc>
```

The root element abc has a child element, data, that has three child elements. child\_1 contains a child PBDOM\_TEXT with the string “My Text”. child\_2 contains a child PBDOM\_COMMENT with the string “My Comment”. child\_3 contains a child PBDOM\_CDATA with the string “My CDATA”.

In the following PowerScript code, the single statement that follows the comment // obtain the child PBDOM\_TEXT of child\_1 does the following:

- 1 Obtains the root element of the PBDOM\_DOCUMENT pbdom\_doc using GetRootElement. A new PBDOM\_ELEMENT representing the root element abc is created in memory and returned.
- 2 Calls the GetChildElement method on the returned root abc PBDOM\_ELEMENT using data as the parameter to single out the data child element. A PBDOM\_ELEMENT representing the data element is created in memory and returned.
- 3 Calls the GetChildElement on the returned data PBDOM\_ELEMENT, using child\_1 as the parameter to single out the child\_1 child element. A PBDOM\_ELEMENT representing the child\_1 element is created in memory and returned.
- 4 Calls the GetContent method on the returned child\_1 PBDOM\_ELEMENT, supplying a reference to the unbounded array pbdom\_chardata\_array.

You can supply PBDOM\_CHARACTERDATA array instead of a PBDOM\_OBJECT array because PBDOM\_CHARACTERDATA is a subclass of PBDOM\_OBJECT. However, GetContent fails if child\_1 contains any objects other than PBDOM\_CHARACTERDATA objects.

Because child\_1 holds only the PBDOM\_TEXT containing the string “My Text”, this statement returns an array that has only one array item. The next statement appends another string to the array item. The example then repeats these steps for child\_2 and child\_3 and saves pbdom\_doc to a file:

```
PBDOM_Builder          pbdombuilder_new
pbdom_document         pbdom_doc
PBDOM_CHARACTERDATA   pbdom_chardata_array []

string strXML = "<abc><data><child_1>My
Text</child_1><child_2><!--My Comment--
></child_2><child_3><![CDATA[My
CDATA]]></child_3></data></abc>"
```

TRY

```
pbdombuilder_new = Create PBDOM_Builder
pbdom_doc = pbdombuilder_new.BuildFromString (strXML)
```

```
// obtain the child PBDOM_TEXT of child_1
pbdom_doc.GetRootElement().GetChildElement("data") .&
    GetChildElement("child_1") . &
    GetContent(pbdom_chardata_array)

// append the string "Now Appended" to the text
// returned by the call to GetContent
pbdom_chardata_array[1].Append (" Now Appended")

// repeat for child_2 and child_3
pbdom_doc.GetRootElement().GetChildElement("data") .&
    GetChildElement("child_2") . &
    GetContent(pbdom_chardata_array)
pbdom_chardata_array[1].Append (" Now Appended")

pbdom_doc.GetRootElement().GetChildElement("data") .&
    GetChildElement("child_3") . &
    GetContent(pbdom_chardata_array)
pbdom_chardata_array[1].Append (" Now Appended")

// save pbdom_doc to a file
pbdom_doc.SaveDocument ("c:\pbdom_doc_1.xml")

Destroy pbdombuilder_new

CATCH (PBDOM_Exception except)
    MessageBox ("Exception Occurred", except.Text)
END TRY
```

The saved file contains the following:

```
<abc>
  <data>
    <child_1>
      My Text Now Appended
    </child_1>
    <child_2>
      <!--My Comment Now Appended-->
    </child_2>
    <child_3>
      <![CDATA [My CDATA Now Appended]]>
    </child_3>
  </data>
</abc>
```

## Append Syntax 2

Description	Appends the text data of a PBDOM_CHARACTERDATA object to the text content that already exists within the current PBDOM_CHARACTERDATA object.						
Syntax	<i>pbdom_text_name.Append(pbdom_characterdata pbdom_characterdata_ref)</i>						
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><i>pbdom_text_name</i></td><td>The name of a PBDOM_CHARACTERDATA</td></tr><tr><td><i>pbdom_characterdata_ref</i></td><td>The referenced PBDOM_CHARACTERDATA object whose text data is to be appended to the existing text of the current PBDOM_CHARACTERDATA object</td></tr></tbody></table>	Argument	Description	<i>pbdom_text_name</i>	The name of a PBDOM_CHARACTERDATA	<i>pbdom_characterdata_ref</i>	The referenced PBDOM_CHARACTERDATA object whose text data is to be appended to the existing text of the current PBDOM_CHARACTERDATA object
Argument	Description						
<i>pbdom_text_name</i>	The name of a PBDOM_CHARACTERDATA						
<i>pbdom_characterdata_ref</i>	The referenced PBDOM_CHARACTERDATA object whose text data is to be appended to the existing text of the current PBDOM_CHARACTERDATA object						
Return value	PBDOM_CHARACTERDATA. The current PBDOM_CHARACTERDATA modified and returned as a PBDOM_CHARACTERDATA object.						
Throws	EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If the current PBDOM_CHARACTERDATA or the input PBDOM_CHARACTERDATA is not a reference to an object derived from PBDOM_CHARACTERDATA.						
Usage	Note that JDOM does not define an Append method for its CHARACTERDATA class. Because PBDOM implements its Append method in the base PBDOM_CHARACTERDATA class, a PBDOM_TEXT object, a PBDOM_CDATA object, and a PBDOM_TEXT object can append their internal text data to each other because they are all PBDOM_CHARACTERDATA-derived objects.						

## Clone

Description	Creates and returns a clone of the current PBDOM_CHARACTERDATA.						
Syntax	<i>pbdom_chardata_name.Clone(boolean bDeep)</i>						
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><i>pbdom_chardata_name</i></td><td>The name of a PBDOM_CHARACTERDATA.</td></tr><tr><td><i>bDeep</i></td><td>A boolean specifying whether a deep or shallow clone is returned. Values are true for a deep clone and false for a shallow clone. This argument is currently ignored.</td></tr></tbody></table>	Argument	Description	<i>pbdom_chardata_name</i>	The name of a PBDOM_CHARACTERDATA.	<i>bDeep</i>	A boolean specifying whether a deep or shallow clone is returned. Values are true for a deep clone and false for a shallow clone. This argument is currently ignored.
Argument	Description						
<i>pbdom_chardata_name</i>	The name of a PBDOM_CHARACTERDATA.						
<i>bDeep</i>	A boolean specifying whether a deep or shallow clone is returned. Values are true for a deep clone and false for a shallow clone. This argument is currently ignored.						
Return value	PBDOM_OBJECT.						

---

Throws	EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If this PBDOM_CHARACTERDATA is not a reference to an object derived from PBDOM_CHARACTERDATA.
Examples	This example creates a PBDOM_DOCUMENT based on the following DOM tree:

```
<abc>
  <data>Data</data>
</abc>
```

The PowerScript code obtains the data element of the root element as a PBDOM\_ELEMENT and obtains an array of its children. The array has only one item, the PBDOM\_TEXT containing the string “data”:

```
PBDOM_BUILDER pbdombuilder_new
PBDOM_DOCUMENT pbdom_doc
PBDOM_ELEMENT pbdom_elem
PBDOM_CHARACTERDATA pbdom_chardata_1
PBDOM_CHARACTERDATA pbdom_chardata_2
PBDOM_CHARACTERDATA pbdom_chardata_3
PBDOM_OBJECT pbdom_obj_array[]
string strXML = "<abc><data>Data</data></abc>"
```

TRY

```
pbdombuilder_new = CREATE PBDOM_BUILDER
pbdom_doc = pbdombuilder_new.BuildFromString
(strXML)
```

```
// get the data element, store in pbdom_elem,
// and get an array of its children
pbdom_elem = pbdom_doc.GetRootElement(). &
    GetChildElement("data")
pbdom_elem.GetContent(pbdom_obj_array)
```

This PBDOM\_TEXT is assigned into a PBDOM\_CHARACTERDATA object, pbdom\_chardata\_1. Calling GetObjectClassString on pbdom\_chardata\_1 returns the class name of the actual object contained within it, pbdom\_text. Calling GetText on it returns the string Data:

```
pbdom_chardata_1 = pbdom_obj_array[1]
```

```
MessageBox ("Class", &
    pbdom_chardata_1.GetObjectClassString())
MessageBox ("Text", pbdom_chardata_1.GetText())
```

Calling Clone on pbdom\_chardata\_1 creates a new PBDOM\_CHARACTERDATA object. However, because the actual object referenced by pbdom\_chardata\_1 is a PBDOM\_TEXT, the clone is a PBDOM\_TEXT object.

Calling GetObjectClassString and GetText on the clone have the same result as for pbdom\_chardata\_1. The clone and the original object are separate objects and a call to Equals returns false:

```
pbdom_chardata_2 = pbdom_chardata_1.Clone(TRUE)

MessageBox ("Class", &
           pbdom_chardata_2.GetObjectClassString())
MessageBox ("Text", pbdom_chardata_2.GetText())

if (pbdom_chardata_1.Equals(pbdom_chardata_2)) then
    MessageBox ("Equals", &
               "pbdom_chardata_1 equals pbdom_chardata_2")
else
    MessageBox ("Equals", &
               "pbdom_chardata_1 NOT equals pbdom_chardata_2")
end if
```

However, a call to Equals returns true if the object being compared to pbdom\_chardata\_1 is a reference to pbdom\_chardata\_1:

```
pbdom_chardata_3 = pbdom_chardata_1
if (pbdom_chardata_1.Equals(pbdom_chardata_3)) then
    MessageBox ("Equals", &
               "pbdom_chardata_1 equals pbdom_chardata_3")
else
    MessageBox ("Equals", &
               "pbdom_chardata_1 NOT equals pbdom_chardata_3")
end if

DESTROY pbdombuilder_new

CATCH (PBDOM_Exception except)
    MessageBox ("Exception Occurred", except.Text)
END TRY
```

#### Usage

The Clone method creates a new PBDOM\_CHARACTERDATA object which is a duplicate of, and a separate object from, the original. Calling Equals using these two objects returns false.

The clone of a PBDOM\_CHARACTERDATA object is always identical to its original whether *bDeep* is true or false, because a PBDOM\_CHARACTERDATA object contains no subtree of child PBDOM\_OBJECTS.

A PBDOM\_CHARACTERDATA clone has no parent, but it resides in the same PBDOM\_DOCUMENT as its original, and if the original PBDOM\_CHARACTERDATA is standalone, the clone is standalone.

## Detach

Description	Detaches a PBDOM_CHARACTERDATA object from its parent.				
Syntax	<code>pbdom_chardata_name.Detach()</code>				
	<table border="1"> <thead> <tr> <th style="text-align: center;">Argument</th><th style="text-align: center;">Description</th></tr> </thead> <tbody> <tr> <td style="text-align: center;"><code>pbdom_chardata_name</code></td><td>The name of a PBDOM_CHARACTERDATA object</td></tr> </tbody> </table>	Argument	Description	<code>pbdom_chardata_name</code>	The name of a PBDOM_CHARACTERDATA object
Argument	Description				
<code>pbdom_chardata_name</code>	The name of a PBDOM_CHARACTERDATA object				
Return value	PBDOM_OBJECT.				
Throws	<code>EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE</code> – If this PBDOM_CHARACTERDATA is not a reference to an object derived from PBDOM_CHARACTERDATA.				
Examples	This example creates a PBDOM_DOCUMENT based on the following DOM tree:				

```
<abc>
  <data>Data</data>
</abc>
```

The PowerScript code obtains the root element, uses it to obtain the child element, and then obtains an array of the child element's own children. This array has a single item, the PBDOM\_TEXT object with the text Data. The array can be cast to a PBDOM\_CHARACTERDATA object because it does not contain any objects that are not derived from PBDOM\_CHARACTERDATA.

Calling Detach separates the PBDOM\_TEXT object from its parent PBDOM\_OBJECT, data.

PBDOM_Builder	<code>pbdombuilder_new</code>
<code>pbdom_document</code>	<code>pbdom_doc</code>
<code>pbdom_document</code>	<code>pbdom_owner_doc</code>
PBDOM_CHARACTERDATA	<code>pbdom_chardata</code>
PBDOM_OBJECT	<code>pbdom_obj_array[]</code>

```
string strXML = "<abc><data>Data</data></abc>"  
  
TRY  
    pbdombuilder_new = Create PBDOM_Builder  
    pbdom_doc = pbdombuilder_new.BuildFromString  
(strXML)  
  
    pbdom_doc.GetRootElement(). &  
        GetChildElement("data"). &  
            GetContent(pbdom_obj_array)  
  
    pbdom_chardata = pbdom_obj_array[1]  
    pbdom_chardata.Detach()  
    pbdom_doc.SaveDocument("c:\pbdom_doc_1.xml")  
    Destroy pbdombuilder_new  
CATCH (PBDOM_Exception except)  
    MessageBox ("Exception Occurred", except.Text)  
END TRY
```

When the document is saved to a file, the file's contents are as follows, because the PBDOM\_TEXT object was removed from data:

```
<abc>  
    <data/>  
</abc>
```

**Usage**

Nothing occurs if the PBDOM\_CHARACTERDATA object has no parent.

## Equals

**Description**

Tests for the equality of the current PBDOM\_CHARACTERDATA and a referenced PBDOM\_OBJECT.

**Syntax**

*pbdom\_chardata\_name*.Equals(*pbdom\_object pbdom\_object\_ref*)

Argument	Description
<i>pbdom_chardata_name</i>	The name of a PBDOM_CHARACTERDATA object
<i>pbdom_object_ref</i>	A reference to a PBDOM_OBJECT to test for equality with the current PBDOM_CHARACTERDATA object

**Return value**

Boolean. Returns true if the current PBDOM\_CHARACTERDATA is equivalent to the input PBDOM\_OBJECT and false otherwise.

---

Throws	EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If this PBDOM_CHARACTERDATA is not a reference to an object derived from PBDOM_CHARACTERDATA.
Usage	True is returned only if the referenced PBDOM_OBJECT is also a derived PBDOM_CHARACTERDATA object and refers to the same DOM object as the current PBDOM_CHARACTERDATA. Two separately created PBDOM_COMMENTS, for example, can contain exactly the same text but are not equal.
See also	Clone

## GetOwnerDocumentObject

Description      The GetOwnerDocumentObject method returns the owning PBDOM\_DOCUMENT of the current PBDOM\_CHARACTERDATA.

Syntax      *pbdm\_chardata\_name*.GetOwnerDocumentObject()

Argument	Description
<i>pbdm_chardata_name</i>	The name of a PBDOM_CHARACTERDATA object

Return value      PBDOM\_OBJECT.

Throws      EXCEPTION\_PBDOM\_OBJECT\_INVALID\_FOR\_USE – If this PBDOM\_CHARACTERDATA is not associated with a derived PBDOM\_CHARACTERDATA class.

Examples      **Example 1** This example creates a PBDOM\_DOCUMENT based on the following DOM tree:

```
<abc>
  <data>Data</data>
</abc>
```

The PowerScript code obtains the root element, uses it to obtain the child element, and then obtains an array of the child element's own children. This array has a single item, the PBDOM\_TEXT object with the text Data. The array can be cast to a PBDOM\_CHARACTERDATA object because it does not contain any objects that are not derived from PBDOM\_CHARACTERDATA,

The call to GetOwnerDocumentObject returns a PBDOM\_OBJECT, which is stored in a PBDOM\_DOCUMENT called *pbdm\_owner\_doc*. The call to Equals tests whether the owner document of the “Data” PBDOM\_TEXT and the main document, referenced using *pbdm\_doc*, refer to the same document.

```
PBDOM_Builder          pbdombuilder_new
pbdom_document         pbdom_doc
pbdom_document         pbdom_owner_doc
pbdom_element          pbdom_elem
PBDOM_CHARACTERDATA   pbdom_chardata
PBDOM_OBJECT           pbdom_obj_array[]
string strXML = "<abc><data>Data</data></abc>"
```

TRY

```
pbdombuilder_new = Create PBDOM_Builder
pbdom_doc = pbdombuilder_new.BuildFromString
(strXML)
```

pbdom\_elem = pbdom\_doc.GetRootElement(). &
GetChildElement ("data")
pbdom\_elem.GetContent (pbdom\_obj\_array)

pbdom\_chardata = pbdom\_obj\_array[1]

pbdom\_owner\_doc = &
pbdom\_chardata.GetOwnerDocumentObject ()

if (pbdom\_doc.Equals(pbdom\_owner\_doc)) then
 MessageBox ("Equals", &
 "pbdom\_doc Equals pbdom\_owner\_doc")
else
 MessageBox ("Equals", &
 "pbdom\_doc Not Equals pbdom\_owner\_doc")
end if

Destroy pbdombuilder\_new

CATCH (PBDOM\_Exception except)
 MessageBox ("Exception Occurred", except.Text)

END TRY

**Example 2** This example creates a PBDOM\_DOCUMENT based on the same DOM tree as example 1. It creates a PBDOM\_TEXT, stores it in the PBDOM\_CHARACTERDATA variable pbdom\_chardata, and assigns it some text. Objects created in this way are standalone objects—they have no owner document or parent. Calling GetOwnerDocumentObject on pbdom\_chardata returns null.

The code then adds pbdom\_chardata as a child to the data element. This implicitly imports pbdom\_chardata into the original document. pbdom\_chardata now has an owner document and a parent (the data element). Calling GetOwnerDocumentObject on pbdom\_chardata returns the original document. When the returned PBDOM\_DOCUMENT has been assigned into pbdom\_owner\_doc, a call to Equals to compare pbdom\_doc with pbdom\_owner\_doc returns true:

```
PBDOM_Builder          pbdombuilder_new
pbdom_document         pbdom_doc
pbdom_document         pbdom_owner_doc
PBDOM_CHARACTERDATA   pbdom_chardata
string strXML = "<abc><data>Data</data></abc>

TRY
    pbdombuilder_new = Create PBDOM_Builder
    pbdom_doc = pbdombuilder_new.BuildFromString (strXML)

    pbdom_chardata = Create PBDOM_TEXT
    pbdom_chardata.SetText(" Some Text")

    if (IsValid (pbdom_chardata.GetOwnerDocumentObject ()) ) then
        MessageBox ("Owner Document", &
                    "PBDOM_TEXT (~'Some Text~') has an owner document .")
    else
        MessageBox ("Owner Document", &
                    "PBDOM_TEXT (~'Some Text~') has NO owner document .")
    end if

    pbdom_doc.GetRootElement ().GetChildElement ("data") . &
        AddContent (pbdom_chardata)

    pbdom_owner_doc = pbdom_chardata.GetOwnerDocumentObject ()

    if (pbdom_doc.Equals (pbdom_owner_doc)) then
        MessageBox ("Equals", "pbdom_doc Equals pbdom_owner_doc")
    else
        MessageBox ("Equals", "pbdom_doc Not Equals pbdom_owner_doc")
    end if

    Destroy pbdombuilder_new
    Destroy pbdom_chardata

CATCH (PBDOM_Exception except)
    MessageBox ("Exception Occurred", except.Text)
END TRY
```

Usage	If there is no owning PBDOM_DOCUMENT, null is returned.
See also	<a href="#">GetParentObject</a> <a href="#">SetParentObject</a>

## GetName

Description	The GetName method allows you to obtain the name of the current PBDOM_CHARACTERDATA.				
Syntax	<i>pbdom_chardata_name.GetName()</i>				
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><i>pbdom_chardata_name</i></td><td>The name of a PBDOM_CHARACTERDATA object</td></tr></tbody></table>	Argument	Description	<i>pbdom_chardata_name</i>	The name of a PBDOM_CHARACTERDATA object
Argument	Description				
<i>pbdom_chardata_name</i>	The name of a PBDOM_CHARACTERDATA object				
Return value	String.				
Throws	EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If this PBDOM_CHARACTERDATA is not a reference to an object derived from PBDOM_CHARACTERDATA.				
Usage	The returned string depends on the specific type of DOM object that is contained within PBDOM_CHARACTERDATA.				

---

### Note

A PBDOM\_CHARACTERDATA is abstract and is not to be instantiated into an object of its own. Thus, there is no name returned as "#characterdata".

---

The following table lists the return values based on the type of DOM Object contained within PBDOM\_CHARACTERDATA.

DOM Object	Return Value
PBDOM_CDATA	"#cdata-section"
PBDOM_COMMENT	"#comment"
PBDOM_TEXT	"#text"

## GetObjectClass

Description	The GetObjectClass method returns a long integer code that indicates the class of the current PBDOM_OBJECT.
Syntax	<i>pbdom_object_name.GetObjectClass()</i>

	<b>Argument</b>	<b>Description</b>
	<i>pbdm_object_name</i>	The name of a PBDOM_OBJECT
Return value		<p>Long. GetObjectClass returns a long integer value that indicates the class of the current PBDOM_OBJECT.</p> <p>The possible return values for classes inherited from PBDOM_CHARACTERDATA are:</p> <ul style="list-style-type: none"> <li>• 7 for PBDOM_TEXT</li> <li>• 8 for PBDOM_CDATA</li> <li>• 9 for PBDOM_COMMENT</li> </ul> <p>The PBDOM_CHARACTERDATA class itself cannot be instantiated, so the class ID 6, for PBDOM_CHARACTERDATA, is never returned.</p>
See also		<a href="#">GetObjectClassString</a>

## GetObjectClassString

Description	The GetObjectClassString method returns a string form of the class of the PBDOM_OBJECT.	
Syntax	<i>pbdm_object_name</i> .GetObjectClassString()	
	<b>Argument</b>	<b>Description</b>
	<i>pbdm_object_name</i>	The name of a PBDOM_OBJECT
Return value		<p>String. GetObjectClassString returns a string that indicates the class of the current PBDOM_OBJECT.</p> <p>The possible return values for classes inherited from PBDOM_CHARACTERDATA are:</p> <ul style="list-style-type: none"> <li>• pbdm_text</li> <li>• pbdm_cdata</li> <li>• pbdm_comment</li> </ul> <p>The PBDOM_CHARACTERDATA class itself cannot be instantiated, so the string “pbdm_characterdata” is never returned.</p>

**Examples**

This example creates a PBDOM\_DOCUMENT based on the following DOM tree:

```
<abc>
  <data>
    Data with a &lt; character
    <!-- Comment with a &lt; character -->
    <![CDATA[ CDATA with an actual > character and
      an entity reference &lt; ]]>
  </data>
</abc>
```

The PowerScript code obtains the root element, uses it to obtain the child element, and then obtains an array of the child element's own children. This is an array of three PBDOM\_OBJECTS, each of which is a child node of data. This array provides the ability to access and manipulate the child nodes, but to illustrate the virtual nature of the PBDOM\_CHARACTERDATA class and the calling of methods of the PBDOM\_CHARACTERDATA class, the example defines an array of PBDOM\_CHARACTERDATA objects.

Each array item of the pbdom\_obj\_array is assigned to the pbdom\_chardata array, so you can call the methods of each array item without needing to know what subclass the item belongs to.

---

**Children must be subclasses of PBDOM\_CHARACTERDATA**

If the data element contained a child that was not a subclass of PBDOM\_CHARACTERDATA, the FOR loop to assign each pbdom\_obj\_array item to a corresponding pbdom\_chardata array item would fail when it reached that item.

---

The MessageBox calls illustrate how the entity reference &lt; is handled by the different PBDOM\_CHARACTERDATA subclasses. In the PBDOM\_TEXT object, it is expanded. In the PBDOM\_COMMENT and PBDOM\_CDATA objects, it is not. The character to which the entity reference refers, ">", can also be included in a PBDOM\_CDATA object.

```
PBDOM_Builder          pbdombuilder_new
pbdom_document         pbdom_doc
pbdom_element          pbdom_elem
PBDOM_CHARACTERDATA   pbdom_chardata []
PBDOM_OBJECT           pbdom_obj_array []
long l = 0
string strXML = "<abc><data>Data with a &lt;
character<!-- Comment with a &lt; character -->
<![CDATA[ CDATA with an actual > character and an
entity reference &lt; ]]></data></abc>"
```

```

TRY
    pbdombuilder_new = Create PBDOM_Builder
    pbdom_doc = pbdombuilder_new.BuildFromString
    (strXML)

    pbdom_elem = pbdom_doc.GetRootElement(). &
        GetChildElement("data")
    pbdom_elem.GetContent(pbdm_obj_array)

    // populate an array of PBDOM_CHARACTERDATA objects
    for l = 1 to UpperBound(pbdm_obj_array)
        pbdom_chardata[l] = pbdm_obj_array[l]
    next
    for l = 1 to UpperBound(pbdm_chardata)
        MessageBox ("Class", &
            pbdm_chardata[l].GetObjectClassString())
        MessageBox ("Text", pbdm_chardata[l].GetText())
    next

    Destroy pbdombuilder_new

CATCH (PBDOM_Exception except)
    MessageBox ("Exception Occurred", except.Text)
END TRY

```

See also

[GetObjectClass](#)

## GetParentObject

Description

The GetParentObject method returns the parent PBDOM\_OBJECT of the current PBDOM\_CHARACTERDATA.

Syntax

*pbdm\_chardata\_name*.GetParentObject()

Argument	Description
<i>pbdm_chardata_name</i>	The name of a PBDOM_CHARACTERDATA object

Return value

PBDOM\_OBJECT.

Throws

EXCEPTION\_PBDOM\_OBJECT\_INVALID\_FOR\_USE – If this PBDOM\_CHARACTERDATA is not a reference to an object derived from PBDOM\_CHARACTERDATA.

**Examples**

This example creates a PBDOM\_DOCUMENT based on the following DOM tree and demonstrates how a PBDOM\_CHARACTERDATA INSTANCE can be detached from its parent:

```
<abc>
  <data>Data</data>
</abc>
```

The PowerScript code obtains the root element, uses it to obtain the child element, and then obtains an array of the child element's own children. This array has a single item, the PBDOM\_TEXT object with the text Data. The array can be cast to a PBDOM\_CHARACTERDATA object, because it does not contain any objects that are not derived from PBDOM\_CHARACTERDATA.

The parent of pbdom\_chardata\_1 is the data element. The following steps detach it from its parent:

- Create a PBDOM\_COMMENT in the PBDOM\_CHARACTERDATA object pbdom\_chardata\_2 and assign to it the text “Some Comments”.
- Set pbdom\_chardata\_2 as an array item of pbdom\_obj\_array.
- Call SetContent on the parent of pbdom\_chardata\_1 (the data element).

Calling SetContent resets the contents of data, which can cause its original contents (including pbdom\_chardata\_1) to be removed, depending on what is stored inside pbdom\_obj\_array. Because pbdom\_obj\_array contains only the newly created PBDOM\_COMMENT, pbdom\_chardata\_2, data will have only this PBDOM\_COMMENT as its child.

pbdom\_chardata\_1 will have no parent, because it has been silently detached from it. Calling GetParentObject on it will return null:

```
PBDOM_Builder          pbdombuilder_new
pbdom_document         pbdom_doc
pbdom_document         pbdom_owner_doc
PBDOM_CHARACTERDATA   pbdom_chardata_1
PBDOM_CHARACTERDATA   pbdom_chardata_2
PBDOM_OBJECT           pbdom_obj_array []
string strXML = "<abc><data>Data</data></abc>"
```

TRY

```
pbdombuilder_new = Create PBDOM_Builder
pbdom_doc = pbdombuilder_new.BuildFromString (strXML)
```

```
pbdom_doc.GetRootElement() . &
GetChildElement ("data") . &
GetContent (pbdom_obj_array)
```

```
pbdom_chardata_1 = pbdom_obj_array[1]

pbdom_chardata_2 = Create PBDOM_COMMENT
pbdom_chardata_2.SetText ("Some Comments")

pbdom_obj_array[1] = pbdom_chardata_2

pbdom_chardata_1.SetParentObject() . &
SetContent(pbdom_obj_array)

if (IsValid(pbdom_chardata_1.SetParentObject())) then
    MessageBox ("Has Parent Object", &
    "PBDOMTEXT (~'Data~') has a parent")
else
    MessageBox ("Has Parent Object", &
    "PBDOMTEXT (~'Data~') has NO parent")
end if

pbdom_doc.SaveDocument("c:\pbdom_doc_1.xml")

Destroy pbdombuilder_new
Destroy pbdom_chardata_2

CATCH (PBDOM_Exception except)
    MessageBox ("Exception Occurred", except.Text)
END TRY
```

When the resulting PBDOM\_DOCUMENT is saved to a file, it looks like this:

```
<abc>
  <data>
    <!-- Some Comments -->
  </data>
</abc>
```

**Usage**

The parent is also an object derived from PBDOM\_CHARACTERDATA. If the PBDOM\_OBJECT has no parent, null is returned.

**See also**

[SetParentObject](#)

## GetText

**Description** Calling the GetText method allows you to obtain text data that is contained within the current PBDOM\_CHARACTERDATA.

**Syntax** *pbdom\_chardata\_name*.GetText()

Argument	Description
<i>pbdom_chardata_name</i>	The name of a PBDOM_CHARACTERDATA object

**Return value** String. The text of the current PBDOM\_CHARACTERDATA-derived object.

**Throws** Throws EXCEPTION\_PBDOM\_OBJECT\_INVALID\_FOR\_USE – If this PBDOM\_CHARACTERDATA is not a reference to an object derived from PBDOM\_CHARACTERDATA.

**Usage** The following table lists the return values based on the type of DOM Object contained within PBDOM\_CHARACTERDATA.

DOM Object	Return Value
PBDOM_TEXT	<p>The text data contained within the PBDOM_TEXT object itself.</p> <p>For example, suppose you have the following element:</p> <pre>&lt;abc&gt;MY TEXT&lt;/abc&gt;</pre> <p>If you have a PBDOM_TEXT object to represent the TEXT NODE “MY TEXT”, then calling GetText on the PBDOM_TEXT returns the string MY TEXT.</p>
PBDOM_CDATA	<p>The string data that is contained within the CDATA section itself. For example, suppose you have the following CDATA:</p> <pre>&lt;! [CDATA [ They're saying "x &lt; y" &amp; that "z &gt; y" so I guess that means that z &gt; x ]]&gt;</pre> <p>If there is a PBDOM_CDATA to represent the above CDATA section, then calling GetText returns the string:</p> <pre>They're saying "x &lt; y" &amp; that "z &gt; y" so I guess that means that z &gt; x</pre>
PBDOM_COMMENT	<p>The comment itself. For example, suppose you have the following comment:</p> <pre>&lt;!--This is a comment. --&gt;</pre> <p>Calling GetText on the comment returns the string:</p> <pre>This is a comment.</pre>

**See also**

GetTextNormalize  
GetTextTrim  
SetText

## GetTextNormalize

Description	The GetTextNormalize method allows you to obtain the text data that is contained within the current PBDOM_CHARACTERDATA object, with all surrounding whitespace characters removed and internal whitespace characters normalized to a single space.					
Syntax	<code>pbdm_chardata_name.GetTextNormalize()</code>					
	<table border="1"> <thead> <tr> <th>Argument</th><th>Description</th></tr> </thead> <tbody> <tr> <td><code>pbdm_chardata_name</code></td><td>The name of a PBDOM_CHARACTERDATA object</td></tr> </tbody> </table>		Argument	Description	<code>pbdm_chardata_name</code>	The name of a PBDOM_CHARACTERDATA object
Argument	Description					
<code>pbdm_chardata_name</code>	The name of a PBDOM_CHARACTERDATA object					
Return value	String. The following table lists the return values, based on the type of DOM object contained within PBDOM_CHARACTERDATA.					
DOM Object	Return Value					
PBDOM_TEXT	Suppose you have the following element:  <code>&lt;abc&gt; MY TEXT &lt;/abc&gt;</code>  If there is a PBDOM_TEXT object to represent the TEXT NODE "MY TEXT", then calling GetTextNormalize on the PBDOM_TEXT returns the string MY TEXT.					
PBDOM_CDATA	Suppose there is the following CDATA:  <code>&lt;! [CDATA] They're saying "x &lt; y" &amp; that "z &gt; y" so I guess that means that z &gt; x ]]&gt;</code>  If there is a PBDOM_CDATA to represent the above CDATA section, then calling GetTextNormalize on it returns the string:  <code>They're saying " x &lt; y " &amp; that "z &gt; y" so I guess that means that z &gt; x</code>  Note that the initial spaces before "They're" and the trailing space after the last "x" are removed. Additionally, the spaces between the words "guess" and "that" are reduced to just one space.					
PBDOM_COMMENT	Suppose there is the following comment:  <code>&lt;!--This is a comment --&gt;</code>  Calling GetTextNormalize on this comment returns:  <code>This is a comment</code>					
Throws	EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If this PBDOM_CHARACTERDATA is not a reference to an object derived from PBDOM_CHARACTERDATA.					

**Examples**

This example demonstrates:

- 1 Using an external general parsed entity.
- 2 Using a single line statement to obtain the children PBDOM\_OBJECTs of an element.
- 3 Obtaining the text of the three separate types of PBDOM\_CHARACTERDATA objects : PBDOM\_TEXT, PBDOM\_COMMENT, and PBDOM\_CDATA.
- 4 Obtaining the normalized text of the same three separate types of PBDOM\_CHARACTERDATA objects.
- 5 The difference between the two types of text retrieved in 3 and 4.

Suppose the file *C:\entity\_text.txt* contains the following string:

```
&#9; &#32; Some&#32;External&#32;&#32;&#9; &#32;Text&#32;  
&#9;
```

The example creates a PBDOM\_DOCUMENT pbdom\_doc based on the following DOM tree, which is in the file *C:\inputfile.txt*:

```
<!DOCTYPE abc [<!ENTITY text1 SYSTEM  
"c:\entity_text.txt" >] >  
<abc>  
  <data>  
    &text1;  
    <!-- &text1;-->  
    <![CDATA[&text1;]]>  
  </data>  
</abc>
```

The Document Type Declaration defines an external general parsed entity text1.

The example obtains the root element, uses it to obtain the data child element, and then obtains an array of the child element's own children. PBDOM collects all the PBDOM\_OBJECTs that are the children of data and stores them in the PBDOM\_OBJECT array pbdom\_obj\_array.

Next, the FOR loop iterates through all the items in pbdom\_obj\_array and stores each item in the PBDOM\_CHARACTERDATA array pbdom\_chardata. This step is not required—the pbdom\_obj\_array can be used to manipulate the data element's children. It is done to demonstrate that you can cast each item into a PBDOM\_CHARACTERDATA object by assigning it into a PBDOM\_CHARACTERDATA array. This is possible if and only if each PBDOM\_OBJECT is also derived from PBDOM\_CHARACTERDATA. If a PBDOM\_OBJECT is not derived from PBDOM\_CHARACTERDATA, the PowerBuilder VM throws an exception.

The next FOR loop iterates through all the items of the pbdom\_chardata array and calls the GetText and GetTextNormalize methods on each. Each of the returned strings from GetText and GetTextNormalize is delimited by “[“ and “]” characters so that the complete text content displays clearly in the message boxes.

The first child of data is the PBDOM\_TEXT &text1;, which has been declared as an external general parsed entity whose content is the content of the file *c:\entity\_text.txt*. The &text1; entity reference and the entity references it contains are expanded by the parser. The call to GetTextNormalize strips away the whitespace characters.

The second child of data is the PBDOM\_COMMENT <!-- &text1;--> and the third child is the PBDOM\_CDATA <! [CDATA [&text1;] ]>. Entity references within comments and CDATA sections are never expanded. Both GetText and GetTextNormalize return &text1;.

```
PBDOM_Builder          pbdombuilder_new
pbdom_document         pbdom_doc
PBDOM_CHARACTERDATA   pbdom_chardata []
PBDOM_OBJECT           pbdom_obj_array []
integer                iFileNum1
long                  1 = 0

TRY
  pbdombuilder_new = Create PBDOM_Builder
  pbdom_doc = pbdombuilder_new.BuildFromFile &
    ("C:\inputfile.txt")

  pbdom_doc.GetRootElement() . &
    GetChildElement("data") . &
    GetContent(pbdom_obj_array)

  for 1 = 1 to UpperBound(pbdom_obj_array)
    pbdom_chardata[1] = pbdom_obj_array[1]
  next
```

```
for l = 1 to UpperBound(pbdom_chardata)
    MessageBox(pbdom_chardata[l]. &
        GetObjectClassString() + "GetText()", &
        "[" + pbdom_chardata[l].GetText() + "]")
    MessageBox (pbdom_chardata[l]. &
        GetObjectClassString() + "GetTextNormalize()", &
        "[" + pbdom_chardata[l].GetTextNormalize() + "]")
next

Destroy pbdombuilder_new

CATCH (PBDOM_Exception except)
    MessageBox ("Exception Occurred", except.Text)
END TRY
```

**Usage** If no textual value exists for the current PBDOM\_OBJECT, or if only whitespace characters exist, an empty string is returned.

**See also** [GetText](#)  
[GetTextTrim](#)  
[SetText](#)

## GetTextTrim

**Description** The GetTextTrim method returns the textual content of the current PBDOM\_CHARACTERDATA object with all surrounding whitespace characters removed.

**Syntax** *pbdom\_chardata\_name*.GetTextTrim()

Argument	Description
<i>pbdom_chardata_name</i>	The name of a PBDOM_CHARACTERDATA

**Return value** String.

DOM Object	Return Value
PBDOM_TEXT	The text data contained within the PBDOM_TEXT object itself with surrounding whitespace characters removed. For example, suppose there is the following element:  <abc> MY TEXT </abc> If there is a PBDOM_TEXT object to represent the TEXT NODE “MY TEXT”, then calling GetTextTrim on the PBDOM_TEXT returns the string MY TEXT.

DOM Object	Return Value
PBDOM_CDATA	<p>The string data that is contained within the CDATA section itself with surrounding whitespace characters removed. For example, suppose there is the following CDATA:</p>
	<pre>&lt;! [CDATA[    They're saying "x &lt; y" &amp;       that "z &gt; y" so I guess      that means       that z &gt; x ]]&gt;</pre>
	<p>If there is a PBDOM_CDATA to represent the above CDATA section, then calling GetTextTrim on it returns the string:</p>
	<pre>They're saying " x &lt; y " &amp; that "z &gt; y" so I guess      that means that z &gt; x</pre>
	<p>Note that the initial spaces before “They’re” and the trailing space after the last “x” are removed.</p>
PBDOM_COMMENT	<p>Suppose there is the following comment:</p>
	<pre>&lt;!-- This is a comment --&gt;</pre>
	<p>Calling GetTextTrim on this comment returns:</p>
	<pre>This is a comment</pre>
	<p>Note that the spaces between the individual words in the comment are preserved. Only the surrounding whitespace characters are removed.</p>
Throws	<p>EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If this PBDOM_CHARACTERDATA is not a reference to an object derived from PBDOM_CHARACTERDATA.</p>
Examples	<p>This example demonstrates:</p> <ol style="list-style-type: none"> <li>1 Using an External DTD.</li> <li>2 Using a parameter entity.</li> <li>3 Using a single line statement to obtain the children PBDOM_OBJECTs of an element.</li> <li>4 Obtaining the text of the three separate types of PBDOM_CHARACTERDATA objects : PBDOM_TEXT, PBDOM_COMMENT, and PBDOM_CDATA.</li> <li>5 Obtaining the trimmed text of the same three separate types of PBDOM_CHARACTERDATA objects.</li> <li>6 The difference between the two types of text retrieved in 4 and 5.</li> </ol>

The PowerScript code saves a string into an external file, then creates a PBDOM\_DOCUMENT pbdom\_doc based on the following DOM tree:

```
<!DOCTYPE abc SYSTEM "c:\external_entity.dtd">
<abc>
  <data>
    &text1;
    <!-- &text1;-->
    <![CDATA[&text1;]]>
  </data>
</abc>
```

*c:\external\_entity.dtd* is an external Document Type Definition file. Its contents are the external subset of the Document Type Definition. The first line declares a PARAMETER entity param\_entity\_ref that contains the following replacement text:

```
&#32;&#32;&#32;PARAMETER ENTITY REFERENCE&#9;&#9;&#9;
```

The next line declares a general entity text1 that contains the following replacement text:

```
%param_entity_ref;
```

When the entity text1 is used in an XML document, it is expanded to the contents of the PARAMETER entity param\_entity\_ref.

The PowerScript code then obtains the root element, uses it to obtain the data child element, and then obtains an array of the child element's own children. PBDOM collects all the PBDOM\_OBJECTs that are the children of data and stores them in the PBDOM\_OBJECT array pbdom\_obj\_array.

Next, the FOR loop iterates through all the items in pbdom\_obj\_array and stores each item in the PBDOM\_CHARACTERDATA array pbdom\_chardata. This step is not required—the pbdom\_obj\_array can be used to manipulate the data element's children. It is done to demonstrate that you can cast each item into a PBDOM\_CHARACTERDATA object by assigning it into a PBDOM\_CHARACTERDATA array.

This is possible if and only if each PBDOM\_OBJECT is also derived from PBDOM\_CHARACTERDATA. If a PBDOM\_OBJECT is not derived from PBDOM\_CHARACTERDATA, the PowerBuilder VM throws an exception.

The next FOR loop iterates through all the items of the pbdom\_chardata array and calls the GetText and GetTextTrim methods on each. Each of the returned strings from GetText and GetTextTrim is delimited by “[“ and “]” characters so that the complete text content displays clearly in the message boxes.

The first child of data is the PBDOM\_TEXT &text1;, which expands to the string in param\_entity\_ref. The entity references within this string are also expanded and the Tab and Space characters display when GetText is called. When GetTextTrim is called, PBDOM removes the beginning and trailing whitespace characters and the resulting string is simply PARAMETER ENTITY REFERENCE.

The second child of data is the PBDOM\_COMMENT <!-- &text1;-->, and the third child is the PBDOM\_CDATA <! [CDATA [&text1;] ] >. The string &text1; is not considered to be an entity reference by PBDOM because W3C DOM comments and CDATA sections cannot hold any entity references. Both GetText and GetTextTrim return the string &text1;. There are no leading or trailing spaces to remove.

```
PBDOM_CHARACTERDATA      pbdom_chardata []
PBDOM_OBJECT             pbdom_obj_array []
integer                  iFileNum1
long                     l = 0
string strExternalDTD = "<!ENTITY % param_entity_ref
~"##;##;##;~"><!ENTITY text1
~"##param_entity_ref;~">""
string strXML = "<!DOCTYPE abc SYSTEM
~"c:\external_entity.dtd~"><abc><data>&text1;<!--
&text1;--><! [CDATA [&text1;] ] ></data></abc>"
```

TRY

```
iFileNum1 = FileOpen("c:\external_entity.dtd", &
    StreamMode!, Write!, LockWrite!, Replace!)
FileWrite(iFileNum1, strExternalDTD)
FileClose(iFileNum1)
```

```
pbdombuilder_new = Create PBDOM_Builder
pbdom_doc = pbdombuilder_new.BuildFromString (strXML)
```

```
pbdom_doc.GetRootElement() . &
    GetChildElement("data") . &
    GetContent(pbdom_obj_array)
```

```
for l = 1 to UpperBound(pbdom_obj_array)
    pbdom_chardata[l] = pbdom_obj_array[l]
next
```

```
for l = 1 to UpperBound(pbdom_chardata)
    MessageBox (pbdom_chardata[l] . &
        GetObjectClassString() + " GetText()", &
```

```
" [ " + pbdom_chardata[1].GetText() + " ] ")
MessageBox (pbdom_chardata[1]. &
GetObjectClassString() + " GetTextTrim()", &
"[ " + pbdom_chardata[1].GetTextTrim() + " ] ")
next

Destroy pbdombuilder_new

CATCH (PBDOM_Exception except)
MessageBox ("Exception Occurred", except.Text)
END TRY
```

**Usage** If no textual value exists for the current PBDOM\_CHARACTERDATA, or if only whitespace characters exist, an empty string is returned.

**See also** [GetText](#)  
[GetTextNormalize](#)  
[SetText](#)

## HasChildren

**Description** This method returns true if this PBDOM\_CHARACTERDATA has at least one child PBDOM\_OBJECT. If this PBDOM\_CHARACTERDATA has no children, false is returned.

**Syntax** *pbdom\_chardata\_name*.HasChildren()

Argument	Description
<i>pbdom_chardata_name</i>	The name of a PBDOM_CHARACTERDATA.

**Return value** Boolean.

Value	Description
true	The current PBDOM_CHARACTERDATA has at least one child PBDOM_OBJECT
false	The current PBDOM_CHARACTERDATA has no child PBDOM_OBJECTs

**Throws** EXCEPTION\_PBDOM\_OBJECT\_INVALID\_FOR\_USE – If this PBDOM\_CHARACTERDATA is not a reference to an object derived from PBDOM\_CHARACTERDATA.

**Usage** If the PBDOM\_CHARACTERDATA has at least one child PBDOM\_OBJECT, true is returned. False is returned if there are no children.

Currently, false is always returned because no subclasses of PBDOM\_CHARACTERDATA contain child nodes.

## IsAncestorObjectOf

Description	The IsAncestorObjectOf method determines whether the current PBDOM_CHARACTERDATA is the ancestor of another PBDOM_OBJECT.						
Syntax	<pre><i>pbdm_chardata_name</i>.IsAncestorObjectOf(<i>pbdm_object</i> <i>pbdm_object_ref</i>)</pre>						
	<table border="1"> <thead> <tr> <th style="text-align: center;">Argument</th> <th style="text-align: center;">Description</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;"><i>pbdm_chardata_name</i></td><td>The name of a PBDOM_CHARACTERDATA</td></tr> <tr> <td style="text-align: center;"><i>pbdm_object_ref</i></td><td>A PBDOM_OBJECT to check against</td></tr> </tbody> </table>	Argument	Description	<i>pbdm_chardata_name</i>	The name of a PBDOM_CHARACTERDATA	<i>pbdm_object_ref</i>	A PBDOM_OBJECT to check against
Argument	Description						
<i>pbdm_chardata_name</i>	The name of a PBDOM_CHARACTERDATA						
<i>pbdm_object_ref</i>	A PBDOM_OBJECT to check against						
Return value	Boolean. Returns true if the current PBDOM_CHARACTERDATA is the ancestor of the referenced PBDOM_OBJECT, and false otherwise.						
Throws	EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If this PBDOM_CHARACTERDATA is not a reference to an object derived from PBDOM_CHARACTERDATA.						
Usage	Currently, false is always returned because no subclasses of PBDOM_CHARACTERDATA contain child nodes. Therefore, they cannot be ancestors of a PBDOM_OBJECT.						

## SetParentObject

Description	The SetParentObject method sets the referenced PBDOM_OBJECT to be the parent of the current PBDOM_CHARACTERDATA.						
Syntax	<pre><i>pbdm_chardata_name</i>.SetParentObject(<i>pbdm_object</i> <i>pbdm_object_ref</i>)</pre>						
	<table border="1"> <thead> <tr> <th style="text-align: center;">Argument</th> <th style="text-align: center;">Description</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;"><i>pbdm_chardata_name</i></td><td>The name of a PBDOM_CHARACTERDATA</td></tr> <tr> <td style="text-align: center;"><i>pbdm_object_ref</i></td><td>A PBDOM_OBJECT to be set as the parent of this PBDOM_CHARACTERDATA object</td></tr> </tbody> </table>	Argument	Description	<i>pbdm_chardata_name</i>	The name of a PBDOM_CHARACTERDATA	<i>pbdm_object_ref</i>	A PBDOM_OBJECT to be set as the parent of this PBDOM_CHARACTERDATA object
Argument	Description						
<i>pbdm_chardata_name</i>	The name of a PBDOM_CHARACTERDATA						
<i>pbdm_object_ref</i>	A PBDOM_OBJECT to be set as the parent of this PBDOM_CHARACTERDATA object						
Return value	PBDOM_OBJECT.						

Throws	<p>EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If this PBDOM_CHARACTERDATA is not a reference to an object derived from PBDOM_CHARACTERDATA. This exception also occurs if the input PBDOM_OBJECT is not a reference to an object derived from PBDOM_OBJECT.</p> <p>EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT – If the current PBDOM_CHARACTERDATA already has a parent.</p> <p>EXCEPTION_INAPPROPRIATE_USE_OF_PBDOM_OBJECT – If the input PBDOM_OBJECT is of a class that does not have a proper parent-child relationship with the class of this PBDOM_CHARACTERDATA.</p> <p>EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT – If the input PBDOM_OBJECT requires a user-defined name, and it has not been named.</p>
--------	--

Examples

This example creates a PDBOM\_DOCUMENT based on the following DOM tree:

```
<abc>
  <data>
    <child_1/>
    <child_2/>
    <child_3/>
  </data>
</abc>
```

The code creates three separate types of PBDOM\_CHARACTERDATA objects and stores them in the pbdom\_chardata array. It then obtains the root element, uses it to obtain the data child element, and then uses that to obtain the first child element, which it sets as the parent of the first item in the pbdom\_chardata array.

The text of the array item is set to Comment. You can set the string content of any PBDOM\_CHARACTERDATA object after you have set it as the child of a parent.

The same process is repeated for the text and CDATA objects:

```
PBDOM_Builder      pbdombuilder_new
pbdom_document     pbdom_doc
PBDOM_CHARACTERDATA pbdom_chardata []
PBDOM_ELEMENT       pbdom_elem
long                = 0
string strXML =
"<abc><data><child_1/><child_2/><child_3/></data></abc
>"
```

```

TRY
    pbdombuilder_new = Create PBDOM_Builder
    pbdom_doc = pbdombuilder_new.BuildFromString (strXML)

    pbdom_chardata[1] = Create PBDOM_COMMENT
    pbdom_chardata[2] = Create PBDOM_TEXT
    pbdom_chardata[3] = Create PBDOM_CDATA

    pbdom_elem = pbdom_doc.GetRootElement() . &
        GetChildElement("data") .GetChildElement("child_1")
    pbdom_chardata[1].SetParentObject (pbdom_elem)
    pbdom_chardata[1].SetText ("Comment")

    pbdom_elem = pbdom_doc.GetRootElement() . &
        GetChildElement("data") .GetChildElement("child_2")
    pbdom_chardata[2].SetParentObject (pbdom_elem)
    pbdom_chardata[2].SetText ("Text")

    pbdom_elem = pbdom_doc.GetRootElement() . &
        GetChildElement("data") .GetChildElement("child_3")
    pbdom_chardata[3].SetParentObject (pbdom_elem)
    pbdom_chardata[3].SetText ("CDATA")

    pbdom_doc.SaveDocument ("c:\pbdom_doc_1.xml")

    Destroy pbdombuilder_new

CATCH (PBDOM_Exception except)
    MessageBox ("Exception Occurred", except.Text)
END TRY

```

When the PBDOM\_DOCUMENT is saved to a file, the output DOM tree looks like this:

```

<abc>
    <data>
        <child_1>
            <!--Comment-->
        </child_1>
        <child_2>
            Text
        </child_2>
        <child_3>
            <! [CDATA [CDATA] ] >
        </child_3>
    </data>
</abc>

```

Usage	The PBDOM_OBJECT that you set to be the parent of the current PBDOM_CHARACTERDATA must have a legal parent-child relationship. If it does not, an exception is thrown.
See also	<a href="#">GetParentObject</a>

## SetText

Description The SetText method sets the input string to be the text content of the current PBDOM\_CHARACTERDATA object.

Syntax *pbdom\_chardata\_name.SetText(string strSet)*

Argument	Description
<i>pbdom_chardata_name</i>	The name of a PBDOM_CHARACTERDATA
<i>strSet</i>	The string you want set as the text of the PBDOM_CHARACTERDATA

Return value PBDOM\_CHARACTERDATA. The current PBDOM\_CHARACTERDATA object modified.

Throws EXCEPTION\_PBDOM\_OBJECT\_INVALID\_FOR\_USE – If this PBDOM\_CHARACTERDATA is not a reference to an object derived from PBDOM\_CHARACTERDATA.

Usage The SetText method sets the input string to be the text content of the current PBDOM\_CHARACTERDATA object.

See also [GetText](#)  
[GetTextNormalize](#)  
[GetTextTrim](#)

# PBDOM\_COMMENT Class

## About this chapter

This chapter describes the PBDOM\_COMMENT class.

## PBDOM\_COMMENT

### Description

The PBDOM\_COMMENT class represents a DOM Comment Node within an XML document. The PBDOM\_COMMENT class is derived from the PBDOM\_CHARACTERDATA class and is intended to extend the PBDOM\_CHARACTERDATA class with a set of methods intended specifically for manipulating DOM comment nodes.

You can use comments to annotate an XML document with user-readable information.

In PBDOM, when a document is parsed, any comments found within the document persist as part of the resultant DOM tree in memory. A PBDOM\_COMMENT created at runtime also becomes part of the DOM tree. However, an XML comment does not usually form part of the content model of a document.

The presence or absence of comments has no bearing on a document's validity. There is no requirement that comments must be predeclared in a DTD.

### Methods

Some of the inherited methods from PBDOM\_OBJECT serve no meaningful objective, and only default or trivial functionalities result. These are described in the following table:

Method	Always returns
AddContent	current PBDOM_COMMENT
GetContent	false
GetName	a string "#comment"
HasChildren	false
InsertContent	current PBDOM_COMMENT
IsAncestorObjectOf	false
RemoveContent	false

Method	Always returns
SetContent	current PBDOM_COMMENT
SetName	false

PBDOM\_COMMENT has the following non-trivial methods:

- Append
- Clone
- Detach
- Equals
- GetObjectClass
- GetObjectClassString
- GetOwnerDocumentObject
- GetParentObject
- GetText
- GetTextNormalize
- GetTextTrim
- SetParentObject
- SetText

## Append

### Description

The Append method is overloaded:

- Syntax 1 appends an input string to the text content that already exists within the current PBDOM\_COMMENT object.
- Syntax 2 appends the text data of a PBDOM\_CHARACTERDATA object to the text content that already exists within the current PBDOM\_COMMENT object.

### Syntax

For this syntax	See
Append(string strAppend)	Append Syntax 1
Append(pbdom_characterdata pbdom_characterdata_ref)	Append Syntax 2

## Append Syntax 1

Description      Appends an input string to the text content that already exists within the current PBDOM\_COMMENT object.

Syntax      *pbdom\_comment\_name*.Append(*string strAppend*)

Argument	Description
<i>pbdom_comment_name</i>	The name of a PBDOM_COMMENT
<i>strAppend</i>	The string you want to append to the existing text of the current PBDOM_COMMENT object

Return value      PBDOM\_CHARACTERDATA. The current PBDOM\_COMMENT modified and returned as a PBDOM\_CHARACTERDATA object.

## Append Syntax 2

Description      Appends the text data of a PBDOM\_CHARACTERDATA object to the text content that exists within the current PBDOM\_COMMENT object.

Syntax      *pbdom\_comment\_name*.Append(*pbdom\_characterdata pbdom\_characterdata\_ref*)

Argument	Description
<i>pbdom_comment_name</i>	The name of a PBDOM_COMMENT
<i>pbdom_characterdata_ref</i>	The referenced PBDOM_CHARACTERDATA object whose text data is to be appended to the existing text of the current PBDOM_COMMENT object

Return value      PBDOM\_CHARACTERDATA. The current PBDOM\_COMMENT modified and returned as a PBDOM\_CHARACTERDATA object.

Throws      EXCEPTION\_PBDOM\_OBJECT\_INVALID\_FOR\_USE – If the input PBDOM\_CHARACTERDATA is not a reference to a PBDOM\_CHARACTERDATA-derived object.

Usage      Note that JDOM does not define an Append method for its COMMENT class. Because PBDOM implements its Append method in the base PBDOM\_CHARACTERDATA class, a PBDOM\_TEXT object, a PBDOM\_CDATA object, and a PBDOM\_COMMENT object can append their internal text data to each other because they are all PBDOM\_CHARACTERDATA-derived objects.

## Clone

Description      Creates and returns a clone of the current PBDOM\_COMMENT.

Syntax      *pbdom\_comment\_name*.Clone(boolean *bDeep*)

Argument	Description
<i>pbdom_comment_name</i>	The name of a PBDOM_COMMENT
<i>bDeep</i>	A boolean specifying whether a deep or shallow clone is returned. Values are true for a deep clone and false for a shallow clone

Return value      PBDOM\_OBJECT.

Examples      This example creates an XML document that, when serialized, appears as follows :

```
<!DOCTYPE root
[
<!ELEMENT root (level_1)*>
<!ELEMENT level_1 (level_2)*>
<!ELEMENT level_2 (#PCDATA)*>
]>
<root>
    <level_1>
        <!--Element at level : 1-->
        <level_2>
            <!--Element at level : 2-->
        </level_2>
    </level_1>
</root>
```

The definition of the DTD shows that the document is required to have the following composition:

- The document contains a root element with the name root.
- The root element contains zero or more occurrences of level\_1 elements.
- A level\_1 element contains zero or more level\_2 elements.
- A level\_2 element is expected to contain text.

The following PowerScript code supplies annotations within the document by including comments to mark level\_1 and level\_2 elements. The sample code creates a PBDOM\_DOCUMENT from an XML string that contains a DTD and a minimal root element. Then, it creates a comment that serves as a template. The template comment is then cloned, and instance-specific text is added for each element:

```
PBDOM_COMMENT pbdom_comm
PBDOM_COMMENT pbdom_comm_clone
PBDOM_ELEMENT pbdom_elem
PBDOM_DOCUMENT pbdom_doc
PBDOM_BUILDER pbdom_buildr
string strXML = "<!DOCTYPE root [<!ELEMENT root
(level_1)*><!ELEMENT level_1 (level_2)*><!ELEMENT
level_2 (#PCDATA)>] ><root/>"
```

```
try
    // Create a PBDOM_DOCUMENT from the XML string that
    // contains a DTD and a minimal root element.
    pbdom_buildr = Create PBDOM_BUILDER
    pbdom_doc = pbdom_buildr.BuildFromString(strXML)

    // Create a template comment that can be reused.
    pbdom_comm = Create PBDOM_COMMENT
    pbdom_comm.SetText ("Element at level : ")

    // Create a level_1 element.
    pbdom_elem = Create PBDOM_ELEMENT
    pbdom_elem.SetName("level_1")

    // Clone the template comment, append instance-
    // specific text, and add it to the level_1 element.
    pbdom_comm_clone = pbdom_comm.Clone(true)
    pbdom_elem.AddContent(pbdom_comm_clone.Append("1"))

    // Add a level_1 element into the root element
    // as stipulated by the DTD.
    pbdom_doc.GetRootElement().AddContent(pbdom_elem)

    // Create a level_2 element.
    pbdom_elem = Create PBDOM_ELEMENT
    pbdom_elem.SetName("level_2")

    // Clone the template comment, append instance-
    // specific text, and add it to the level_2 element.
    pbdom_comm_clone = pbdom_comm.Clone(true)
```

```
pbdom_elem.AddContent(pbdom_comm_clone.Append("2"))

// Add a level_2 element into the level_1 element
// as stipulated by the DTD.
pbdom_doc.GetRootElement().GetChildElement &
("level_1").AddContent(pbdom_elem)

// Finally, serialize the document.
pbdom_doc.SaveDocument("sample.xml")

catch(PBDOM_EXCEPTION pbdom_e)
    MessageBox ("PBDOM_EXCEPTION", pbdom_e.GetMessage())
end try
```

**Usage**

The **Clone** method creates a new PBDOM\_COMMENT object that is a duplicate of, and a separate object from, the original. Whether true or false is supplied, the clone is always identical to its original, because a PBDOM\_COMMENT does not contain a subtree of child PBDOM\_OBJECTs.

A PBDOM\_COMMENT clone has no parent. However, the clone resides in the same PBDOM\_DOCUMENT as its original, and if the original is standalone, the clone is standalone.

## Detach

**Description**

Detaches a PBDOM\_COMMENT from its parent PBDOM\_OBJECT.

**Syntax**

*pbdom\_comment\_name*.Detach()

<b>Argument</b>	<b>Description</b>
<i>pbdom_comment_name</i>	The name of a PBDOM_COMMENT

**Return value**

PBDOM\_OBJECT.

The current PBDOM\_COMMENT is detached from its parent.

**Usage**

If the current PBDOM\_COMMENT object has no parent, no modifications occur.

## Equals

Description	Tests for the equality of the current PBDOM_COMMENT and a referenced PBDOM_OBJECT.						
Syntax	<i>pbdm_comment_name</i> .Equals( <i>pbdm_object pbdm_object_ref</i> )						
	<table border="1"> <thead> <tr> <th style="text-align: center;"><b>Argument</b></th><th style="text-align: center;"><b>Description</b></th></tr> </thead> <tbody> <tr> <td style="text-align: center;"><i>pbdm_comment_name</i></td><td>The name of a PBDOM_COMMENT.</td></tr> <tr> <td style="text-align: center;"><i>pbdm_object_ref</i></td><td>A PBDOM_OBJECT to test for equality with the current PBDOM_COMMENT</td></tr> </tbody> </table>	<b>Argument</b>	<b>Description</b>	<i>pbdm_comment_name</i>	The name of a PBDOM_COMMENT.	<i>pbdm_object_ref</i>	A PBDOM_OBJECT to test for equality with the current PBDOM_COMMENT
<b>Argument</b>	<b>Description</b>						
<i>pbdm_comment_name</i>	The name of a PBDOM_COMMENT.						
<i>pbdm_object_ref</i>	A PBDOM_OBJECT to test for equality with the current PBDOM_COMMENT						
Return value	Boolean. Returns true if the current PBDOM_COMMENT is equivalent to the input PBDOM_OBJECT, and false otherwise.						
Throws	EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If the referenced PBDOM_OBJECT is not a reference to an object derived from a PBDOM_OBJECT object.						
Usage	True is returned only if the referenced PBDOM_OBJECT is also a derived PBDOM_COMMENT object and refers to the same DOM object as the current PBDOM_COMMENT. Two separately created PBDOM_COMMENTS, for example, can contain exactly the same text but are not equal.						

## GetObjectClass

Description	Returns a long integer code that indicates the class of the current PBDOM_OBJECT.				
Syntax	<i>pbdm_object_name</i> .GetObjectClass()				
	<table border="1"> <thead> <tr> <th style="text-align: center;"><b>Argument</b></th><th style="text-align: center;"><b>Description</b></th></tr> </thead> <tbody> <tr> <td style="text-align: center;"><i>pbdm_object_name</i></td><td>The name of a PBDOM_OBJECT</td></tr> </tbody> </table>	<b>Argument</b>	<b>Description</b>	<i>pbdm_object_name</i>	The name of a PBDOM_OBJECT
<b>Argument</b>	<b>Description</b>				
<i>pbdm_object_name</i>	The name of a PBDOM_OBJECT				
Return value	Long. GetObjectClass returns a long integer code that indicates the class of the current PBDOM_OBJECT. If <i>pbdm_object_name</i> is a PBDOM_COMMENT, the returned value is 9.				
See also	GetObjectClassString				

## GetObjectClassString

Description                Returns a string form of the class of the PBDOM\_OBJECT.

Syntax                 *pbdm\_object\_name*.GetObjectClassString()

Argument	Description
<i>pbdm_object_name</i>	The name of a PBDOM_OBJECT

Return value            String. GetObjectClassString returns a string that indicates the class of the current PBDOM\_OBJECT. If *pbdm\_object\_name* is a PBDOM\_COMMENT, the returned string is “pbdm\_comment”.

See also                [GetObjectClass](#)

## GetOwnerDocumentObject

Description                Returns the owning PBDOM\_DOCUMENT of the current PBDOM\_COMMENT.

Syntax                 *pbdm\_comment\_name*.GetOwnerDocumentObject()

Argument	Description
<i>pbdm_comment_name</i>	The name of a PBDOM_COMMENT

Return value            PBDOM\_OBJECT.

Usage                    If there is no owning PBDOM\_DOCUMENT, null is returned.

## GetParentObject

Description                Returns the parent PBDOM\_OBJECT of the current PBDOM\_COMMENT.

Syntax                 *pbdm\_comment\_name*.GetParentObject()

Argument	Description
<i>pbdm_comment_name</i>	The name of a PBDOM_COMMENT

Return value            PBDOM\_OBJECT.

Usage                    The GetParentObject method returns the parent PBDOM\_OBJECT of the current PBDOM\_COMMENT. If the PBDOM\_COMMENT has no parent, null is returned.

See also                [SetParentObject](#)

## GetText

Description	Allows you to obtain the text data that is contained within the current PBDOM_COMMENT object.				
Syntax	<code>pbdom_comment_name.GetText()</code>				
	<table border="1"> <thead> <tr> <th style="text-align: center;"><b>Argument</b></th> <th style="text-align: center;"><b>Description</b></th> </tr> </thead> <tbody> <tr> <td style="text-align: center;"><code>pbdom_comment_name</code></td><td>The name of a PBDOM_COMMENT</td></tr> </tbody> </table>	<b>Argument</b>	<b>Description</b>	<code>pbdom_comment_name</code>	The name of a PBDOM_COMMENT
<b>Argument</b>	<b>Description</b>				
<code>pbdom_comment_name</code>	The name of a PBDOM_COMMENT				
Return value	String. The textual content of the current PBDOM_COMMENT object.				
Examples	If you have the comment <!--A COMMENT-->, the GetText method returns the string A COMMENT.				
See also	<a href="#">GetTextNormalize</a> <a href="#">GetTextTrim</a> <a href="#">SetText</a>				

## GetTextNormalize

Description	Allows you to obtain the text data that is contained within the current PBDOM_COMMENT object, with all surrounding whitespace characters removed and internal whitespace characters normalized to a single space.				
Syntax	<code>pbdom_comment_name.GetTextNormalize()</code>				
	<table border="1"> <thead> <tr> <th style="text-align: center;"><b>Argument</b></th> <th style="text-align: center;"><b>Description</b></th> </tr> </thead> <tbody> <tr> <td style="text-align: center;"><code>pbdom_comment_name</code></td><td>The name of a PBDOM_COMMENT</td></tr> </tbody> </table>	<b>Argument</b>	<b>Description</b>	<code>pbdom_comment_name</code>	The name of a PBDOM_COMMENT
<b>Argument</b>	<b>Description</b>				
<code>pbdom_comment_name</code>	The name of a PBDOM_COMMENT				
Return value	String.				
Examples	If you have the comment <!--      A      COMMENT      -->, which has three spaces before and after the text and between the two words, the GetTextNormalize method returns the string A COMMENT, which has a single space between the words.				
Usage	This method allows the caller to obtain the text data that is contained within the current PBDOM_COMMENT with all surrounding whitespace characters removed and internal whitespace characters normalized to single spaces. If no textual value exists for the current PBDOM_COMMENT, or if only whitespace characters exist, an empty string is returned.				
See also	<a href="#">GetText</a> <a href="#">GetTextTrim</a> <a href="#">SetText</a>				

## GetTextTrim

Description	Returns the textual content of the current PBDOM_COMMENT object with all surrounding whitespace characters removed.				
Syntax	<i>pbdm_comment_name</i> .GetTextTrim()				
	<table border="1"> <thead> <tr> <th>Argument</th><th>Description</th></tr> </thead> <tbody> <tr> <td><i>pbdm_comment_name</i></td><td>The name of a PBDOM_COMMENT</td></tr> </tbody> </table>	Argument	Description	<i>pbdm_comment_name</i>	The name of a PBDOM_COMMENT
Argument	Description				
<i>pbdm_comment_name</i>	The name of a PBDOM_COMMENT				
Return value	String.				
Examples	If you have the comment <!-- A COMMENT -->, which has three spaces before and after the text and between the two words, the GetTextTrim method returns the string A COMMENT. The whitespace characters between the words are preserved.				
Usage	This method allows the caller to obtain the text data that is contained within the current PBDOM_COMMENT with all surrounding whitespace characters removed. Internal whitespace characters are preserved. If no textual value exists for the current PBDOM_COMMENT, or if only whitespace characters exist, an empty string is returned.				
See also	<a href="#">GetText</a> <a href="#">GetTextNormalize</a> <a href="#">SetText</a>				

## SetParentObject

Description	Sets the referenced PBDOM_OBJECT to be the parent of the current PBDOM_COMMENT.						
Syntax	<i>pbdm_comment_name</i> .SetParentObject( <i>pbdm_object pbdm_object_ref</i> )						
	<table border="1"> <thead> <tr> <th>Argument</th><th>Description</th></tr> </thead> <tbody> <tr> <td><i>pbdm_comment_name</i></td><td>The name of a PBDOM_COMMENT</td></tr> <tr> <td><i>pbdm_object_ref</i></td><td>A PBDOM_OBJECT to be set as the parent of the current PBDOM_COMMENT</td></tr> </tbody> </table>	Argument	Description	<i>pbdm_comment_name</i>	The name of a PBDOM_COMMENT	<i>pbdm_object_ref</i>	A PBDOM_OBJECT to be set as the parent of the current PBDOM_COMMENT
Argument	Description						
<i>pbdm_comment_name</i>	The name of a PBDOM_COMMENT						
<i>pbdm_object_ref</i>	A PBDOM_OBJECT to be set as the parent of the current PBDOM_COMMENT						
Return value	PBDOM_OBJECT.						
Throws	<p>EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If the input PBDOM_OBJECT is not a reference to an object derived from PBDOM_OBJECT.</p> <p>EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT – If the current PBDOM_COMMENT already has a parent.</p>						

	<p>EXCEPTION_INAPPROPRIATE_USE_OF_PBDOM_OBJECT – If the input PBDOM_OBJECT is of a class that does not have a proper parent-child relationship with the PBDOM_COMMENT class.</p> <p>EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT – If the input PBDOM_OBJECT requires a user-defined name, and it has not been named.</p>
Usage	<p>This method sets the input PBDOM_OBJECT as the parent of this PBDOM_COMMENT. The caller is responsible for ensuring that the current PBDOM_COMMENT and the input PBDOM_OBJECT can have a legal parent-child relationship. Currently, only a PBDOM_ELEMENT and a PBDOM_DOCUMENT can be set as the parent of a PBDOM_COMMENT.</p> <p>The PBDOM_COMMENT SetParentObject method differs from the JDOM Comment setParent method in two ways:</p> <ul style="list-style-type: none"><li>• JDOM defines a setParent method for several specific classes, including Element, Comment, and CDATA. PBDOM implements the SetParentObject method in the base PBDOM_OBJECT class to allow for polymorphism.</li><li>• The JDOM Comment's setParent method takes only an Element class object as a parameter:</li></ul> <pre>COMMENT::setParent(Element parent)</pre> <p>To set a Document as the parent owner of a Comment using JDOM, you use the setDocument method:</p> <pre>COMMENT::setDocument(Document document)</pre> <p>In PBDOM, SetParentObject takes a reference to a PBDOM_OBJECT, so that both a PBDOM_ELEMENT and a PBDOM_DOCUMENT can be set as a parent.</p>
See also	<p>GetOwnerDocumentObject GetParentObject</p>

## SetText

Description	Sets the input string to be the text content of the current PBDOM_COMMENT object.
Syntax	<i>pbdm_comment_name</i> .SetText(string <i>strSet</i> )

Argument	Description
<i>pbdom_comment_name</i>	The name of a PBDOM_COMMENT
<i>strSet</i>	The string you want set as the text of the PBDOM_COMMENT

Return value      String.

See also      [GetText](#)  
[GetTextNormalize](#)  
[GetTextTrim](#)

# PBDOM\_DOCTYPE Class

## About this chapter

This chapter describes the PBDOM\_DOCTYPE class.

## PBDOM\_DOCTYPE

Description	The PBDOM_DOCTYPE class represents the Document Type Declaration Object of an XML DOM Document. The PBDOM_DOCTYPE class provides access to the name of the root element that is constrained within the DOCTYPE as well as the internal subset, system, and public IDs.
Methods	Some of the inherited methods from PBDOM_OBJECT serve no meaningful objective and only default or trivial functionalities result. These are described in the following table:

Method	Always returns
AddContent	The current PBDOM_DOCTYPE
GetContent	false
GetText	Empty string
GetTextNormalize	Empty string
GetTextTrim	Empty string
HasChildren	false
InsertContent	The current PBDOM_DOCTYPE
IsAncestorObjectOf	false
RemoveContent	false
SetContent	The current PBDOM_DOCTYPE

PBDOM\_DOCTYPE has the following non-trivial methods:

- Clone
- Detach
- Equals
- GetInternalSubset
- GetName

GetObjectClass  
GetObjectClassString  
GetOwnerDocumentObject  
GetParentObject  
GetPublicID  
GetSystemID  
SetDocument  
SetInternalSubset  
SetName  
SetParentObject  
SetPublicID  
SetSystemID

## Clone

Description

Creates and returns a clone of the current PBDOM\_DOCTYPE.

Syntax

*pbdm\_doctype\_name*.Clone(boolean *bDeep*)

Argument	Description
<i>pbdm_doctype_name</i>	The name of a PBDOM_DOCTYPE object.
<i>bDeep</i>	A boolean specifying whether a deep or shallow clone is returned. Values are TRUE for a deep clone and FALSE for a shallow clone. This argument is currently ignored.

Return value

PBDOM\_OBJECT. A deep clone of the current PBDOM\_DOCTYPE housed in a PBDOM\_OBJECT.

Usage

A PBDOM\_DOCTYPE clone (whether shallow or deep) is always an exact copy of its original. This is because a PBDOM\_DOCTYPE does not contain any subtree of child PBDOM\_OBJECTs.

A PBDOM\_DOCTYPE clone has no parent. However, the clone resides in the same PBDOM\_DOCUMENT as its original. If the original PBDOM\_DOCTYPE is standalone, the clone is standalone.

## Detach

**Description** Detaches a PBDOM\_DOCTYPE object from its parent PBDOM\_DOCUMENT object. The detached PBDOM\_DOCTYPE object is still part of the PBDOM\_DOCUMENT object in which it resided before the Detach method was invoked, but it no longer has a parent PBDOM\_DOCUMENT object.

**Syntax** *pbdm\_doctype\_name*.Detach()

<b>Argument</b>	<b>Description</b>
<i>pbdm_doctype_name</i>	The name of a PBDOM_DOCTYPE object

**Return value** PBDOM\_OBJECT. The PBDOM\_DOCTYPE object modified and returned as a PBDOM\_OBJECT object.

## Equals

**Description** Tests for the equality of the current PBDOM\_DOCTYPE and a referenced PBDOM\_OBJECT.

**Syntax** *pbdm\_doctype\_name*.Equals(*pbdm\_object\_ref*)

<b>Argument</b>	<b>Description</b>
<i>pbdm_doctype_name</i>	The name of a PBDOM_DOCTYPE object
<i>pbdm_object_ref</i>	A PBDOM_OBJECT to test for equality with the current PBDOM_DOCTYPE

**Return value** Boolean. Returns true if the current PBDOM\_DOCTYPE is equivalent to the input PBDOM\_OBJECT, and false otherwise.

**Usage** True is returned only if the referenced PBDOM\_OBJECT is also a PBDOM\_DOCTYPE and refers to the same DOM Doctype object as the current PBDOM\_DOCTYPE.

## GetInternalSubset

**Description** Returns the internal subset data of the DOCTYPE.

**Syntax** *pbdm\_doctype\_name*.GetInternalSubset()

<b>Argument</b>	<b>Description</b>
<i>pbdm_doctype_name</i>	The name of a PBDOM_DOCTYPE object

Return value	String.
See also	<a href="#">SetInternalSubset</a>

## GetName

Description Allows you to obtain the name of the root element that is being constrained within the current PBDOM\_DOCTYPE.

Syntax *pbdom\_doctype\_name.GetName()*

Argument	Description
<i>pbdom_doctype_name</i>	The name of a PBDOM_DOCTYPE object

Return value String.

Examples If you have the following DOCTYPE declaration, the GetName method returns abc.

```
<!DOCTYPE abc [<!-- internal subset -->
<!ELEMENT abc (#PCDATA) > <!ELEMENT data (#PCDATA) >
<!ELEMENT inner_data (#PCDATA) >] >
```

## GetObjectClass

Description Returns a long integer code that indicates the class of the current PBDOM\_OBJECT.

Syntax *pbdom\_object\_name.GetObjectClass()*

Argument	Description
<i>pbdom_object_name</i>	The name of a PBDOM_OBJECT

Return value Long. A long integer code that indicates the class of the current PBDOM\_OBJECT. If *pbdom\_object\_name* is a PBDOM\_DOCTYPE, the returned value is 4.

## GetObjectClassString

Description Returns a string form of the class of the PBDOM\_OBJECT.

Syntax *pbdom\_object\_name.GetObjectClassString()*

<b>Argument</b>	<b>Description</b>
<i>pbdm_object_name</i>	The name of your PBDOM_OBJECT

Return value String. A string that indicates the class of the current PBDOM\_OBJECT. If *pbdm\_object\_name* is a PBDOM\_DOCTYPE, the returned string is “pbdm\_doctype”.

## GetOwnerDocumentObject

Description Returns the owning PBDOM\_DOCUMENT of the current PBDOM\_DOCTYPE.

Syntax *pbdm\_doctype\_name*.GetOwnerDocumentObject()

<b>Argument</b>	<b>Description</b>
<i>pbdm_doctype_name</i>	The name of a PBDOM_DOCTYPE object

Return value PBDOM\_OBJECT.

Usage If there is no owning PBDOM\_DOCUMENT, null is returned.

## GetParentObject

Description Returns the parent PBDOM\_OBJECT of the current PBDOM\_DOCTYPE.

Syntax *pbdm\_doctype\_name*.GetParentObject()

<b>Argument</b>	<b>Description</b>
<i>pbdm_doctype_name</i>	The name of a PBDOM_DOCTYPE object

Return value PBDOM\_OBJECT.

Usage The parent is also a PBDOM\_DOCUMENT object. If the PBDOM\_OBJECT has no parent, null is returned.

## GetPublicID

Description Retrieves the public ID of an externally reference DTD declared in the DOCTYPE.

Syntax *pbdm\_doctype\_name*.GetPublicID()

<b>Argument</b>	<b>Description</b>
<i>pbdom_doctype_name</i>	The name of a PBDOM_DOCTYPE object

Return value String. If no public ID is referenced, an empty string is returned.

Examples Suppose you have the following DTD declaration:

```
<!DOCTYPE Books PUBLIC "-//MyCompany//DTD//EN"
"http://mycompany.com/dtd/mydoctype.dtd">
```

The following PowerScript code displays the public and system IDs in message boxes:

```
pbdom_doctype pbdom_doctype_1
pbdom_document pbdom_doc

pbdom_doctype_1 = pbdom_doc.GetDocType()
MessageBox ("DocType Public ID", &
pbdom_doctype_1.GetPublicID())
MessageBox ("DocType System ID", &
pbdom_doctype_1.GetSystemID())
```

The returned strings from the calls to GetPublicID and GetSystemID are:

```
"-//MyCompany//DTD//EN"
"http://mycompany.com/dtd/mydoctype.dtd"
```

See also

[GetSystemID](#)  
[SetPublicID](#)  
[SetSystemID](#)

## GetSystemID

Description

Retrieves the system ID of an externally referenced DTD declared in the DOCTYPE.

Syntax

*pbdom\_doctype\_name*.GetSystemID()

<b>Argument</b>	<b>Description</b>
<i>pbdom_doctype_name</i>	The name of a PBDOM_DOCTYPE object

Return value

String. If no system ID is referenced, an empty string is returned.

Examples

See [GetPublicID](#).

See also

[GetPublicID](#)  
[SetPublicID](#)  
[SetSystemID](#)

## SetDocument

Description	Sets the owning PBDOM_DOCUMENT of the current PBDOM_DOCTYPE.						
Syntax	<i>pbdm_doctype_name</i> .SetDocument( <i>pbdm_document</i> <i>pbdm_document_ref</i> )						
	<table border="1"> <thead> <tr> <th style="text-align: center;">Argument</th><th style="text-align: center;">Description</th></tr> </thead> <tbody> <tr> <td style="text-align: center;"><i>pbdm_doctype_name</i></td><td>The name of a PBDOM_DOCTYPE object</td></tr> <tr> <td style="text-align: center;"><i>pbdm_document_ref</i></td><td>A PBDOM_DOCUMENT object to be set as the owner document of this PBDOM_DOCTYPE object</td></tr> </tbody> </table>	Argument	Description	<i>pbdm_doctype_name</i>	The name of a PBDOM_DOCTYPE object	<i>pbdm_document_ref</i>	A PBDOM_DOCUMENT object to be set as the owner document of this PBDOM_DOCTYPE object
Argument	Description						
<i>pbdm_doctype_name</i>	The name of a PBDOM_DOCTYPE object						
<i>pbdm_document_ref</i>	A PBDOM_DOCUMENT object to be set as the owner document of this PBDOM_DOCTYPE object						
Return value	PBDOM_DOCTYPE. The current PBDOM_DOCTYPE modified to be the DOCTYPE of the referenced PBDOM_DOCUMENT.						
Throws	EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – if the input PBDOM_DOCUMENT object is invalid for use in any way. EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT – if this current PBDOM_DOCTYPE already has a parent PBDOM_OBJECT. In this case, this PBDOM_DOCTYPE is already the DOCTYPE of some document.						
Usage	A DOM DOCTYPE object can have no owner document, or it can have an owner document but no parent node. A DOCTYPE that has an owner document as well as a parent node is the actual DOCTYPE of the owner document.						
See also	<a href="#">SetParentObject</a>						

## SetInternalSubset

Description	Sets the data for the internal subset of the PBDOM_DOCTYPE.				
Syntax	<i>pbdm_doctype_name</i> .SetInternalSubset()				
	<table border="1"> <thead> <tr> <th style="text-align: center;">Argument</th><th style="text-align: center;">Description</th></tr> </thead> <tbody> <tr> <td style="text-align: center;"><i>pbdm_doctype_name</i></td><td>The name of a PBDOM_DOCTYPE object</td></tr> </tbody> </table>	Argument	Description	<i>pbdm_doctype_name</i>	The name of a PBDOM_DOCTYPE object
Argument	Description				
<i>pbdm_doctype_name</i>	The name of a PBDOM_DOCTYPE object				
Return value	PBDOM_DOCTYPE. The current PBDOM_DOCTYPE with the new internal subset.				
Examples	Suppose you have the following DTD declaration:  <pre>&lt;!DOCTYPE abc [&lt;!ELEMENT abc (#PCDATA) &gt; &lt;!ELEMENT data  (#PCDATA) &gt; &lt;!ELEMENT inner_data (#PCDATA) &gt;] &gt;</pre>				

The following code displays the internal subset in a message box:

```
string strInternalSubset
pbdom_document pbdom_doc

strInternalSubset = pbdom_doc.GetDocType().GetInternalSubset()
strInternalSubset += "<!ELEMENT another_data (#PCDATA)>"
pbdom_doc.GetDocType().SetInternalSubset (strInternalSubset)
MessageBox ("Get Internal Subset", &
    pbdom_doc.GetDocType().GetInternalSubset())
```

The returned string from the call to GetInternalSubset is:

```
"<!-- internal subset --> <!ELEMENT abc (#PCDATA) >
<!ELEMENT data (#PCDATA) > <!ELEMENT inner_data
(#PCDATA) > <!ELEMENT another_data (#PCDATA) >"
```

The new ELEMENT declaration for “another\_data” is included in the final internal subset.

See also

[GetInternalSubset](#)

## SetName

Description

The SetName method sets the name of the root element that is declared by this PBDOM\_DOCTYPE.

Syntax

*pbdom\_doctype\_name*.SetName(*string strName*)

Argument	Description
<i>pbdom_doctype_name</i>	The name of a PBDOM_DOCTYPE object
<i>strName</i>	The new name you want to set for the root element that is declared by the current PBDOM_DOCTYPE

Return value

Boolean. Returns true if the name of the root element was changed and false otherwise.

## SetParentObject

Description

The SetParentObject method sets the referenced PBDOM\_OBJECT to be the parent of the current PBDOM\_OBJECT and so sets the DOCTYPE represented by this PBDOM\_DOCTYPE to be the DOCTYPE of the referenced PBDOM\_DOCUMENT.

Syntax

*pbdom\_doctype\_name*.SetParentObject(*pbdom\_object pbdom\_object\_ref*)

	<b>Argument</b>	<b>Description</b>
	<i>pbdm_doctype_name</i>	The name of a PBDOM_DOCTYPE object
	<i>pbdm_object_ref</i>	A PBDOM_OBJECT to be set as the parent of the current PBDOM_DOCTYPE
Return value		PBDOM_OBJECT.
Throws		<p>EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT – If this PBDOM_DOCTYPE already has a parent.</p> <p>EXCEPTION_MULTIPLE_DOCTYPE – If the input PBDOM_OBJECT is a PBDOM_DOCUMENT object and already has a doctype.</p> <p>EXCEPTION_INAPPROPRIATE_USE_OF_PBDOM_OBJECT – If the input PBDOM_OBJECT is not a PBDOM_DOCUMENT.</p> <p>EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If the input PBDOM_OBJECT is not associated with a derived PBDOM_OBJECT.</p>
Usage		<p>This method sets the input PBDOM_OBJECT as the parent of the current PBDOM_OBJECT. The input PBDOM_OBJECT must be a PBDOM_DOCUMENT. If it is not, an exception is thrown.</p> <p>In PBDOM, calling SetParentObject is equivalent to setting the input PBDOM_DOCUMENT as the owner document and parent node of the current PBDOM_DOCTYPE. This has the effect of setting the DOCTYPE in PBDOM_DOCTYPE as the DOCTYPE of the document.</p> <p>A DOM DOCTYPE object can have no owner document, or it can have an owner document but no parent node. A DOCTYPE that has an owner document as well as a parent node is the actual DOCTYPE of the owner document.</p> <p>This method is exactly the same as the SetDocument method.</p>
See also		SetDocument

## SetPublicID

Description	Sets the public ID of an externally referenced DTD.
Syntax	<i>pbdm_doctype_name</i> .SetPublicID(string <i>strPublicID</i> )

<b>Argument</b>	<b>Description</b>
<i>pbdm_doctype_name</i>	The name of a PBDOM_DOCTYPE object
<i>strPublicID</i>	A string that specifies the new public ID

Return value      PBDOM\_DOCTYPE.

Examples      Suppose you have the following DTD declaration:

```
<!DOCTYPE abc  [<!ELEMENT abc (#PCDATA) > <!ELEMENT data  
 (#PCDATA) > <!ELEMENT inner_data (#PCDATA) >]>
```

The following PowerScript sets the public ID, and then gets it and displays it in a message box:

```
PBDOM_DOCUMENT pbdom_doc  
  
pbdom_doc.GetDocType().SetPublicID &  
    ("-/MyCompany//DTD//EN")  
MessageBox ("Get Public ID", &  
    pbdom_doc.GetDocType().GetPublicID())
```

The returned string from the GetPublicID call is:

```
"-/MyCompany//DTD//EN"
```

The final DOCTYPE definition in the document is:

```
<!DOCTYPE abc PUBLIC "-//MyCompany//DTD//EN"  
[<!ELEMENT abc (#PCDATA) > <!ELEMENT data (#PCDATA) >  
<!ELEMENT inner_data (#PCDATA) >]>
```

---

#### About Public ID

The PUBLIC ID is usually accompanied by a SYSTEM ID, so the DOCTYPE declaration in this example (with a PUBLIC ID but no SYSTEM ID) might be considered invalid by some parsers.

---

See also

[GetPublicID](#)

[GetSystemID](#)

[SetSystemID](#)

## SetSystemID

Description      Sets the system ID of an externally referenced DTD.

Syntax      *pbdom\_doctype\_name*.SetSystemID(*strSystemID*)

Argument	Description
<i>pbdom_doctype_name</i>	The name of a PBDOM_DOCTYPE object
<i>strSystemID</i>	A string that specifies the new system ID

Return value

PBDOM\_DOCTYPE.

**Examples**

Suppose you have the following DTD declaration:

```
<!DOCTYPE abc [<!ELEMENT abc (#PCDATA)> <!ELEMENT data  
 (#PCDATA)> <!ELEMENT inner_data (#PCDATA)>]>
```

The following PowerScript sets the system ID and then gets it and returns it in a message box:

```
PBDOM_DOCUMENT pbdom_doc  
pbdom_doc.GetDocType().SetSystemID &  
    ("http://www.sybase&.com/dtd/datadef.dtd")  
MessageBox ("Get System ID", &  
    pbdom_doc.GetDocType().GetSystemID())
```

The returned string from the GetSystemID call is:

```
"http://www.sybase.com/dtd/datadef.dtd"
```

The final DOCTYPE definition in the document is:

```
<!DOCTYPE abc SYSTEM  
"http://www.sybase.com/dtd/datadef.dtd" [<!ELEMENT abc  
 (#PCDATA)> <!ELEMENT data (#PCDATA)> <!ELEMENT  
 inner_data (#PCDATA)>]>
```

**See also**

GetPublicID  
GetSystemID  
SetPublicID



# PBDOM\_DOCUMENT Class

## About this chapter

This chapter describes the PBDOM\_DOCUMENT class.

## PBDOM\_DOCUMENT

### Description

The PBDOM\_DOCUMENT class defines behavior for an XML DOM document. Methods allow access to the root element, processing instructions, and other document-level information.

The PBDOM\_DOCUMENT class inherits from a PBDOM\_OBJECT and so provides specialized implementations for most of the PBDOM\_OBJECT class methods.

### Methods

Some of the inherited methods from PBDOM\_OBJECT serve no meaningful objective and only default or trivial functionalities result. These are described in the following table:

Method	Always returns
Detach	The current PBDOM_DOCUMENT
GetName	The string "#document"
GetOwnerDocumentObject	null
GetParentObject	null
GetText	An empty string
GetTextNormalize	An empty string
GetTextTrim	An empty string
SetName	false
SetParentObject	The current PBDOM_DOCUMENT

PBDOM\_DOCUMENT has the following non-trivial methods:

- AddContent
- Clone
- DetachRootElement
- Equals
- GetContent

---

```

GetDocType
GetElementsByTagName
GetObjectClass
GetObjectClassString
GetRootElement
HasChildren
HasRootElement
InsertContent
IsAncestorObjectOf
NewDocument
RemoveContent
SaveDocument
SetContent
SetDocType
SetRootElement

```

## AddContent

### Description

Allows you to add a new PBDOM\_OBJECT into the current PBDOM\_DOCUMENT object.

### Syntax

*pbdom\_document\_name*.AddContent(*pbdom\_object pbdom\_object\_ref*)

Argument	Description
<i>pbdom_document_name</i>	The name of a PBDOM_DOCUMENT object
<i>pbdom_object_ref</i>	The PBDOM_OBJECT to add

### Return value

PBDOM\_OBJECT. The return value is the newly modified PBDOM\_DOCUMENT object returned as a PBDOM\_OBJECT.

### Throws

EXCEPTION\_USE\_OF\_UNNAMED\_PBDOM\_OBJECT – The input PBDOM\_OBJECT is nameable, but it currently has no name.

EXCEPTION\_PBDOM\_OBJECT\_INVALID\_FOR\_USE – The input PBDOM\_OBJECT object is not associated with a derived PBDOM\_OBJECT class object.

EXCEPTION\_INAPPROPRIATE\_USE\_OF\_PBDOM\_OBJECT – Adding the input PBDOM\_OBJECT is inappropriate. See description section below on the valid PBDOM\_OBJECTs that can be added to a PBDOM\_DOCUMENT object.

EXCEPTION\_PBDOM\_OBJECT\_ALREADY\_HAS\_PARENT – If the PBDOM\_OBJECT to be added already has a parent PBDOM\_OBJECT.

**EXCEPTION\_MULTIPLE\_ROOT\_ELEMENT** – If a PBDOM\_ELEMENT is to be added and this document already has a root element.

**EXCEPTION\_MULTIPLE\_DOCTYPE** – If a PBDOM\_DOCTYPE is to be added and this document already has a DOCTYPE.

#### Examples

The document pbdm\_doc1 is created with three elements: pbdm\_elem\_1, pbdm\_elem\_2, and pbdm\_elem\_3. pbdm\_elem\_2 and pbdm\_elem\_3 are set as children of pbdm\_elem\_1.  
`pbdm_doc1.GetRootElement().Detach()` detaches the root element from pbdm\_doc1. pbdm\_elem\_1 is added as a child of pbdm\_doc1 with `pbdm_doc1.AddContent(pbdm_elem_1)`.

```

TRY
    PBDOM_ELEMENT pbdm_elem_1
    PBDOM_ELEMENT pbdm_elem_2
    PBDOM_ELEMENT pbdm_elem_3
    PBDOM_DOCUMENT pbdm_doc1

    pbdm_doc1 = Create PBDOM_DOCUMENT
    pbdm_elem_1 = Create PBDOM_ELEMENT
    pbdm_elem_2 = Create PBDOM_ELEMENT
    pbdm_elem_3 = Create PBDOM_ELEMENT

    pbdm_elem_1.SetName("pbdm_elem_1")
    pbdm_elem_2.SetName("pbdm_elem_2")
    pbdm_elem_3.SetName("pbdm_elem_3")

    pbdm_elem_1.AddContent(pbdm_elem_2)
    pbdm_elem_1.AddContent(pbdm_elem_3)

    pbdm_doc1.NewDocument("", "", "Root_Element", &
        "")
    pbdm_doc1.GetRootElement().Detach()
    pbdm_doc1.AddContent(pbdm_elem_1)
CATCH (pbdm_exception ex)
    MessageBox("Exception", ex.getMessage())
END TRY

```

The original root element `<Root_Element>` has been detached and replaced by `<pbdm_elem_1>`. The document is transformed to:

```

<!DOCTYPE Root_Element>
<pbdm_elem_1>
    <pbdm_elem_2/>
    <pbdm_elem_3/>
</pbdm_elem_1>

```

If the following root element detachment statement is omitted, an exception is thrown:

```
pbdom_doc1.GetRootElement().Detach()
```

#### Usage

The new PBDOM\_OBJECT becomes a child PBDOM\_OBJECT of the current PBCOM\_DOCUMENT. The following table lists the PBDOM\_OBJECTs that can be added to a PBDOM\_DOCUMENT object and the restrictions for their addition.

PBDOM_OBJECT	Restrictions
PBDOM_ELEMENT	<p>Allowed to be added only if this document currently does not contain any root element. Otherwise the exception EXCEPTION_MULTIPLE_ROOT_ELEMENT is thrown.</p> <p>The PBDOM_ELEMENT to be added must not already have a parent PBDOM_OBJECT. If it does, the exception EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT is thrown.</p>
PBDOM_COMMENT	<p>Any number of PBDOM_COMMENT objects can be added to a document.</p> <p>The only restriction is that the PBDOM_COMMENT must not already have a parent. If so, the exception EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT is thrown.</p>
PBDOM_PROCESSINGINSTRUCTION	<p>Any number of PBDOM_PROCESSINGINSTRUCTION objects can be added to a document.</p> <p>The only restriction is that the PBDOM_PROCESSINGINSTRUCTION must not already have a parent. If so, the exception EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT is thrown.</p>
PBDOM_DOCTYPE	<p>Allowed to be added only if this document currently does not contain any DOCTYPE node. Otherwise the exception EXCEPTION_MULTIPLE_DOCTYPE is thrown.</p> <p>The PBDOM_DOCTYPE to be added must not already have a parent PBDOM_OBJECT. If it does, the exception EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT is thrown.</p>

See also	GetContent InsertContent RemoveContent SetContent
----------	--

## Clone

Description

Creates a clone of the current PBDOM\_DOCUMENT object.

Syntax

*pbdm\_document\_name*.Clone(boolean *bDeep*)

Argument	Description
<i>pbdm_document_name</i>	The name of a PBDOM_DOCUMENT object
<i>bDeep</i>	A boolean specifying whether a deep or shallow clone is returned. Values are true for a deep clone and false for a shallow clone.

Return value

PBDOM\_OBJECT.

Throws

EXCEPTION\_PBDOM\_OBJECT\_INVALID\_FOR\_USE – The internal implementation of the PBDOM\_DOCUMENT object is null. The occurrence of this exception is rare but can happen if severe memory corruption occurs.

Usage

If you specify a deep clone, the Clone method creates a deep clone of the current PBDOM\_DOCUMENT object as a PBDOM\_OBJECT. The method recursively clones the subtree under the PBDOM\_DOCUMENT object, where the subtree consists of all legal children of the PBDOM\_DOCUMENT object.

If a shallow clone is requested, this method clones only the PBDOM\_DOCUMENT object and returns a completely empty PBDOM\_DOCUMENT object as a PBDOM\_OBJECT.

## DetachRootElement

Description

Detaches the root element of this document and returns it.

Syntax

*pbdm\_document\_name*.DetachRootElement()

Argument	Description
<i>pbdm_document_name</i>	The name of a PBDOM_DOCUMENT object

Return value

PBDOM\_ELEMENT.

---

Throws	EXCEPTION_MEMORY_ALLOCATION_FAILURE – Insufficient memory was encountered while executing this method.
See also	GetRootElement HasRootElement SetRootElement

## Equals

Description Tests for the equality of the current PBDOM\_DOCUMENT object and a referenced PBDOM\_OBJECT.

Syntax *pbdm\_document\_name.Equals(pbdm\_object pbdm\_object\_ref)*

Argument	Description
<i>pbdm_document_name</i>	The name of a PBDOM_OBJECT
<i>pbdm_object_ref</i>	A PBDOM_OBJECT to test for equality with the current PBDOM_OBJECT

Return value Boolean. Returns true if the current PBDOM\_DOCUMENT object is equivalent to the input PBDOM\_OBJECT, and false otherwise.

Throws EXCEPTION\_PBDOM\_OBJECT\_INVALID\_FOR\_USE – The input PBDOM\_OBJECT is not associated with a derived PBDOM\_OBJECT class object.

EXCEPTION\_INVALID\_ARGUMENT – The input PBDOM\_OBJECT is invalid. This can happen if the object has not been initialized properly or is a null object reference.

Usage True is returned only if the referenced PBDOM\_OBJECT is also a PBDOM\_DOCUMENT object and refers to the same DOM document as the current PBDOM\_DOCUMENT object.

## GetContent

Description Returns all child content of the current PBDOM\_DOCUMENT object.

Syntax *pbdm\_document\_name.GetContent(ref pbdm\_object pbdm\_object\_array[])*

Argument	Description
<i>pbdm_document_name</i>	The name of a PBDOM_DOCUMENT object
<i>pbdm_object_array</i>	The referenced name of an array of PBDOM_OBJECTs that receives PBDOM_OBJECTs
Return value	Boolean. Returns true for success and false for failure.
Throws	EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – This PBDOM_OBJECT object is not associated with a derived PBDOM_OBJECT class object.
Examples	Assume a PBDOM_DOCUMENT object called pbdm_doc contains the following XML document.

```

<Root>
    <Element_1>
        <Element_1_1/>
        <Element_1_2/>
        <Element_1_3/>
    </Element_1>
    <Element_2>
        <Element_3/>
    </Root>

```

In the following PowerScript code fragment, the array `pbdm_obj_array` contains just one PBDOM\_ELEMENT which represents the element Root:  
`pbdm_obj_array[1] - <Root>:`

```

PBDOM_DOCUMENT pbdm_doc
PBDOM_OBJECT pbdm_obj_array []
...
pbdm_doc.GetContent(pbdm_obj_array)
pbdm_doc.GetRootElement().GetContent(pbdm_obj_array)

```

The call to `GetRootElement` in the last line of the previous code fragment yields an array that contains:

```

pbdm_obj_array[1] - <Element_1>
pbdm_obj_array[2] - <Element_2>
pbdm_obj_array[3] - <Element_3>

```

The returned PBDOM\_OBJECT array can be manipulated. For example, the following statement causes `Element_2` to contain the Text node “Element 2 Text”:

```

pbdm_obj_array[2].AddContent ("Element 2 Text")

```

After this call, the tree is as follows:

```
<Root>
    Element_1>
        Element_1_1/>
        Element_1_2/>
        Element_1_3/>
    /Element_1>
    Element_2>Element 2 Text<Element_2/>
    Element_3/>
</Root>
```

**Usage**

The returned array is passed by reference, with items in the same order in which they appear in the PBDOM\_DOCUMENT object. Any changes to any item of the array affect the actual item to which it refers.

**See also**

AddContent  
InsertContent  
RemoveContent  
SetContent

## GetDocType

**Description**

Allows you to retrieve the DOCTYPE declaration of the current XML DOM document.

**Syntax**

*pbdm\_document\_name*.GetDocType()

Argument	Description
<i>pbdm_document_name</i>	The name of a PBDOM_DOCUMENT object

**Return value**

PBDOM\_DOCTYPE.

**Throws**

EXCEPTION\_MEMORY\_ALLOCATION\_FAILURE – Insufficient memory was encountered while executing this method.

**Usage**

The DOCTYPE declaration is housed in a PBDOM\_OBJECT.

## GetElementsByTagName

**Description**

Retrieves all the elements in the XML document that have the specified TagName.

**Syntax**

*pbdm\_object\_name*.GetElementsByTagName(string *strTagName*, ref *pbdm\_element pbdm\_element\_array[]*)

	<b>Argument</b>	<b>Description</b>
	<i>strTagName</i>	The TagName of the elements to be searched for
	<i>pbdom_element_array[]</i>	A reference to a PBDOM_ELEMENT object array that has the specified TagName
Return value	Boolean. GetElementsByTagName returns true for success and false if an exception occurs.	
Examples	Assume a PBDOM_DOCUMENT contains the following XML fragment:	

```

<book>
    <title>The Winter's Tale</title>
    <author>William Shakespeare</author>
    <price>7.95</price>
    <quantity>1</quantity>
</book>
<book>
    <title>Le Lecon</title>
    <author>Eugene Ionesco</author>
    <price>10.95</price>
    <quantity>1</quantity>
</book>
<book>
    <title>Deutsches Tempo</title>
    <author>Kurt Tucholsky</author>
    <price>13.95</price>
    <quantity>1</quantity>
</book>

```

The following statements extract the list of titles from the document and display it in a multilinedit control:

```

pbdom_document doc
pbdom_element element []

// doc contains role elements
boolean bb_bool

bb_bool = doc.getelementsbytagname("title",element [])

integer ii_bound, i

ii_bound = upperbound(element)
for i = 1 to ii_bound
    mle_1.text += element[i].gettext() + "~r~n"
next

```

## GetObjectClass

Description	Returns a long integer code that indicates the class of the current PBDOM_OBJECT.
Syntax	<i>pbdm_object_name</i> .GetObjectClass()
Return value	Long. GetObjectClass returns a long integer code that indicates the class of the current PBDOM_OBJECT. If <i>pbdm_object_name</i> is a PBDOM_DOCUMENT object, the returned value is 2.

## GetObjectClassString

Description	Returns a string form of the class of the PBDOM_OBJECT.
Syntax	<i>pbdm_object_name</i> .GetObjectClassString()
Return value	String. GetObjectClassString returns a string that indicates the class of the current PBDOM_OBJECT. If <i>pbdm_object_name</i> is a PBDOM_DOCUMENT object, the returned string is “pbdm_document”.

## GetRootElement

Description	Retrieves the root element of the current XML DOM document.
Syntax	<i>pbdm_document_name</i> .GetRootElement()
Return value	PBDOM_ELEMENT. The root element of the PBDOM_DOCUMENT object housed in a PBDOM_ELEMENT object.
Throws	EXCEPTION_MEMORY_ALLOCATION_FAILURE – Insufficient memory was encountered while executing this method.
Usage	The return value is the root element encapsulated in a PBDOM_ELEMENT object.

---

See also	DetachRootElement HasRootElement SetRootElement
----------	---

## HasChildren

Description Returns true if the current PBDOM\_DOCUMENT object has at least one child PBDOM\_OBJECT, and false if it has none.

Syntax *pbdm\_document\_name*.HasChildren()

Argument	Description
<i>pbdm_document_name</i>	The name of a PBDOM_DOCUMENT object

Return value Boolean. Returns true if the current PBDOM\_DOCUMENT object has at least one child PBDOM\_OBJECT, and false otherwise.

## HasRootElement

Description Returns true if this document has a root element.

Syntax *pbdm\_document\_name*.HasRootElement()

Argument	Description
<i>pbdm_document_name</i>	The name of a PBDOM_DOCUMENT object

Return value Boolean. Returns true if the current PBDOM\_DOCUMENT object has a root element, and false otherwise.

See also	DetachRootElement GetRootElement SetRootElement
----------	---

## InsertContent

Description Inserts a new PBDOM\_OBJECT into the current PBDOM\_DOCUMENT object.

Syntax *pbdm\_document\_name*.InsertContent(*pbdm\_object pbdm\_object\_new, pbdm\_object pbdm\_object\_ref*)

Argument	Description
<i>pbdm_document_name</i>	The name of a PBDOM_DOCUMENT object

Argument	Description
<i>pbdm_object_new</i>	The PBDOM_OBJECT to insert
<i>pbdm_object_ref</i>	The PBDOM_OBJECT in front of which the new PBDOM_OBJECT will be inserted

Return value	PBDOM_OBJECT. The modified PBDOM_DOCUMENT object returned as a PBDOM_OBJECT.
Throws	<p>EXCEPTION_INVALID_ARGUMENT – The input PBDOM_OBJECT to insert is invalid. This can happen if it has not been initialized properly or is a null object reference.</p> <p>EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT – The input PBDOM_OBJECT to insert has not been given a user-defined name. The same exception is thrown if the reference PBDOM_OBJECT is also not given a user-defined name, unless the reference PBDOM_OBJECT is specifically set to null.</p> <p>EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – The input PBDOM_OBJECT to insert is not associated with a derived PBDOM_OBJECT. The same exception is thrown if the reference PBDOM_OBJECT is also not associated with a derived PBDOM_OBJECT, unless the reference PBDOM_OBJECT is specifically set to null.</p> <p>EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT – The input PBDOM_OBJECT to insert already as a parent.</p> <p>EXCEPTION_MULTIPLE_ROOT_ELEMENT – A PBDOM_ELEMENT is to be inserted, but this document already has a root element.</p> <p>EXCEPTION_MULTIPLE_DOCTYPE – A PBDOM_DOCTYPE is to be inserted, but this document already has a DOCTYPE.</p> <p>EXCEPTION_HIERARCHY_ERROR – Inserting the PBDOM_OBJECT adversely affects how well-formed the document is.</p> <p>EXCEPTION_INAPPROPRIATE_USE_OF_PBDOM_OBJECT – An invalid PBDOM_OBJECT is to be inserted. See AddContent on page 182 for information on the valid PBDOM_OBJECTs that can be added to a PBDOM_DOCUMENT object.</p> <p>EXCEPTION_WRONG_PARENT_ERROR – The reference PBDOM_OBJECT is not a child of this PBDOM_DOCUMENT object.</p>

**Examples**

A PBDOM\_DOCUMENT object is created from an XML string. The PBDOM\_ELEMENT pbdom\_elem\_1 is also created and set as Elem\_1. The PBDOM\_DCTYPE pbdom\_doctype\_1 and the root element pbdom\_root\_elem are set.

The root element is detached from its parent, which is also the PBDOM\_DOCUMENT object itself. This makes it possible to insert pbdom\_elem\_1 into the document specifically before pbdom\_doctype\_1.

```

pbdom_builder pbdom_builder_1
pbdom_document pbdom_doc
pbdom_dotype pbdom_dotype_1
pbdom_element pbdom_elem_1
pbdom_element pbdom_elem_root
string strXML

strXML = "<!DOCTYPE abc [<!-- internal subset -->
strXML += "<!ELEMENT abc (#PCDATA) > "
strXML += "<!ELEMENT data& (#PCDATA) > "
strXML += "<!ELEMENT inner_data (#PCDATA) >] ><abc>"
strXML += "Root Element Data<data>ABC Data<inner_data>" 
strXML += "My Inner Data</inner_data>My Data</data>" 
strXML += " now with extra& info</abc>" 

pbdom_builder_1 = Create PBDOM_Builder
pbdom_elem_1 = Create PBDOM_Element

pbdom_doc = pbdom_builder_1.BuildFromString (strXML)
pbdom_elem_1SetName ("Elem_1")
pbdom_dotype_1 = pbdom_doc.GetDocType()
pbdom_elem_root = pbdom_doc.GetRootElement()

pbdom_elem_root.Detach()
pbdom_doc.InsertContent(pbdom_elem_1, pbdom_dotype_1)

```

The result is the following document, which is not well-formed:

```

<Elem_1/>
<!DOCTYPE abc [<!-- internal subset -->
<!ELEMENT abc (#PCDATA)* > <!ELEMENT data (#PCDATA)* >
<!ELEMENT inner_data (#PCDATA)* >] >

```

**Usage**

When a new PBDOM\_OBJECT is inserted into the current PBDOM\_DOCUMENT object, the new PBDOM\_OBJECT becomes a child node of the current PBDOM\_DOCUMENT object. Also, the new PBDOM\_OBJECT is to be positioned specifically before another PBDOM\_OBJECT, denoted using the second parameter.

If the second PBDOM\_OBJECT is specified as null, then the new PBDOM\_OBJECT is to be inserted at the end of the list of children of the current PBDOM\_DOCUMENT object.

**See also**

AddContent  
GetContent  
RemoveContent  
SetContent

## IsAncestorObjectOf

**Description**

The IsAncestorObjectOf method determines whether the current PBDOM\_DOCUMENT object is the ancestor of another PBDOM\_OBJECT.

**Syntax**

*pbdm\_document\_name*.IsAncestorObjectOf(*pbdm\_object*  
*pbdm\_object\_ref*)

Argument	Description
<i>pbdm_document_name</i>	The name of a PBDOM_DOCUMENT object
<i>pbdm_object_ref</i>	The PBDOM_OBJECT to check against

**Return value**

Boolean. Returns true if the current PBDOM\_DOCUMENT object is the ancestor of the referenced PBDOM\_OBJECT, and false otherwise.

**Throws**

EXCEPTION\_INVALID\_ARGUMENT – The input PBDOM\_OBJECT is invalid. This can happen if it has not been initialized properly or is a null object reference.

## NewDocument

**Description**

The NewDocument method is overloaded:

- Syntax 1 creates a new XML DOM document using the name of the root element to be contained within the new DOM document.
- Syntax 2 creates a new XML DOM document using the name and namespace URI of the root element to be contained in the new DOM document, and also the external subset public and system identifiers.

**Syntax**

For this syntax	See
NewDocument(string <i>strRootElementName</i> )	NewDocument Syntax 1

For this syntax	See
NewDocument( string strRootElementNamespacePrefix, string strRootElementNamespaceURI, string strRootElementName, string strDocTypePublicId, string strDocTypeSystemId)	NewDocument Syntax 2

## NewDocument Syntax 1

Description	Creates a new XML DOM document from scratch.						
Syntax	<code>pbdom_document_name.NewDocument(strRootElementName)</code>						
	<table border="1"> <thead> <tr> <th>Argument</th><th>Description</th></tr> </thead> <tbody> <tr> <td><code>pbdom_document_name</code></td><td>The name of a PBDOM_DOCUMENT object</td></tr> <tr> <td><code>strRootElementName</code></td><td>The name of the root element to be contained in the DOM document</td></tr> </tbody> </table>	Argument	Description	<code>pbdom_document_name</code>	The name of a PBDOM_DOCUMENT object	<code>strRootElementName</code>	The name of the root element to be contained in the DOM document
Argument	Description						
<code>pbdom_document_name</code>	The name of a PBDOM_DOCUMENT object						
<code>strRootElementName</code>	The name of the root element to be contained in the DOM document						
Return value	Boolean. Returns true if a new document is successfully created and false otherwise.						
Throws	<p><code>EXCEPTION_INVALID_ARGUMENT</code> – The input string is invalid. This can happen if the string has been set to null by means of the PowerScript SetNull method.</p> <p><code>EXCEPTION_MEMORY_ALLOCATION_FAILURE</code> – Insufficient memory was encountered while executing this method.</p>						
Usage	The parameter <code>strRootElementName</code> becomes the name of the root element.						
See also	<a href="#">SaveDocument</a>						

## NewDocument Syntax 2

Description	Creates a new XML DOM document from scratch.				
Syntax	<code>pbdom_document_name.NewDocument(string strRootElementNamespacePrefix, string strRootElementNamespaceURI, string strRootElementName, string strDocTypePublicId, string strDocTypeSystemId)</code>				
	<table border="1"> <thead> <tr> <th>Argument</th><th>Description</th></tr> </thead> <tbody> <tr> <td><code>pbdom_document_name</code></td><td>The name of a PBDOM_DOCUMENT object.</td></tr> </tbody> </table>	Argument	Description	<code>pbdom_document_name</code>	The name of a PBDOM_DOCUMENT object.
Argument	Description				
<code>pbdom_document_name</code>	The name of a PBDOM_DOCUMENT object.				

Argument	Description
<i>strRootElementNamespacePrefix</i>	The namespace prefix of the root element to be contained in the DOM document. This can be an empty string.
<i>strRootElementNamespaceURI</i>	The namespace URI of the root element to be contained in the DOM document. This can be an empty string.
<i>strRootElementName</i>	The name of the root element to be contained in the DOM document.
<i>strDocTypePublicId</i>	The external subset public identifier.
<i>strDocTypeSystemId</i>	The external subset system identifier.

Return value Boolean. Returns true if a new document is successfully created, and false otherwise.

Throws EXCEPTION\_INVALID\_ARGUMENT – One of the input strings is invalid. This can happen if the string has been set to null using the PowerScript SetNull method.

EXCEPTION\_MEMORY\_ALLOCATION\_FAILURE – Insufficient memory was encountered while executing this method.

EXCEPTION\_INVALID\_NAME – The root element name, or the root element namespace prefix or URI, is invalid.

EXCEPTION\_PBDOM\_OBJECT\_INVALID\_FOR\_USE – This PBDOM\_DOCUMENT object's internal implementation is NULL. The occurrence of this exception is rare but can take place if severe memory corruption occurs.

**Examples** **Example 1** This example attempts to create a PBDOM\_DOCUMENT object in which the root element belongs to no namespace, as indicated by the empty strings for the namespace prefix and URI arguments to NewDocument:

```
PBDOM_DOCUMENT pbdom_doc

try
    pbdom_doc = Create PBDOM_DOCUMENT
    pbdom_doc.NewDocument ("", "", "root", "public_id", &
        "system_id.dtd")

    pbdom_doc.SaveDocument &
        ("new_document_no_namespace.xml")

    catch (PBDOM_EXCEPTION except)
        MessageBox ("PBDOM_EXCEPTION", except.GetMessage())
    endcatch
endtry
```

```
end try
```

When serialized, the XML document looks like the following :

```
<!DOCTYPE root PUBLIC "public_id" "system_id.dtd">
<root xmlns="" />
```

The namespace declaration attribute (`xmlns=""`) present in the root element indicates that the root element belongs to no namespace.

**Example 2** This example attempts to create a PBDOM\_DOCUMENT object in which the root element belongs to a default namespace. The URI is `http://www.pre.com`, which means that the root element belongs to the namespace `http://www.pre.com`. The prefix is an empty string, which means that the root element belongs to the `http://www.pre.com` namespace by default:

```
PBDOM_DOCUMENT pbdom_doc

try
    pbdom_doc = Create PBDOM_DOCUMENT
    pbdom_doc.NewDocument ("", "http://www.pre.com", &
        "root", "public_id", "system_id.dtd")

    pbdom_doc.SaveDocument &
        ("new_document_default_namespace.xml")

catch (PBDOM_EXCEPTION except)
    MessageBox ("PBDOM_EXCEPTION", except.GetMessage())
end try
```

When serialized, the XML document looks like the following :

```
<!DOCTYPE root PUBLIC "public_id" "system_id.dtd">
<root xmlns="http://www.pre.com" />
```

The namespace declaration attribute (`xmlns="http://www.pre.com"`) present in the root element indicates that the root element belongs to the default namespace `http://www.pre.com`. All child elements of root belong to this same namespace unless another in-scope namespace declaration is present and is used.

**Example 3** This example attempts to create a PBDOM\_DOCUMENT object in which the root element belong to a prefixed namespace. The namespace prefix is `pre` and the URI is `http://www.pre.com`. This means that the root element will belong to the namespace `http://www.pre.com`, and that the root element will have a namespace prefix of `pre`:

```
PBDOM_DOCUMENT pbdom_doc
```

```

try
    pbdom_doc = Create PBDOM_DOCUMENT
    pbdom_doc.NewDocument ("pre", "http://www.pre.com", &
        "root", "public_id", "system_id.dtd")

    pbdom_doc.SaveDocument &
        ("new_document_namespace.xml")

    catch (PBDOM_EXCEPTION except)
        MessageBox ("PBDOM_EXCEPTION", except.GetMessage())
    end try

```

When serialized, the XML document looks like the following :

```

<!DOCTYPE pre:root PUBLIC "public_id" "system_id.dtd">
<pre:root xmlns:pre="http://www.pre.com"/>

```

A namespace declaration attribute (`xmlns:pre="http://www.pre.com"`) is present in the root element. The root element also contains a `pre` prefix. This indicates that the root element belongs to the namespace `http://www.pre.com`.

However, the fact that the `http://www.pre.com` namespace is prefixed by `pre` indicates that the child elements of `root` belong to this same namespace only if their qualified names also contain the `pre` prefix and there is an in-scope namespace declaration for `http://www.pre.com` that is prefixed by `pre`.

#### Usage

Using the five parameters available with this syntax provides more control over the DOCTYPE definition of the document.

#### See also

[SaveDocument](#)

## RemoveContent

#### Description

Removes a child PBDOM\_OBJECT from the current PBDOM\_DOCUMENT object.

#### Syntax

`pbdom_document_name.RemoveContent(pbdom_object pbdom_object_ref)`

Argument	Description
<code>pbdom_document_name</code>	The name of a PBDOM_DOCUMENT object
<code>pbdom_object_ref</code>	The PBDOM_OBJECT to remove

#### Return value

Boolean. Returns true if the content was removed, and false otherwise.

#### Throws

`EXCEPTION_INVALID_ARGUMENT`– The input PBDOM\_OBJECT to remove is invalid. This can happen if it has not been initialized properly or is a null object reference.

EXCEPTION\_USE\_OF\_UNNAMED\_PBDOM\_OBJECT – The input PBDOM\_OBJECT is nameable, but it has not been assigned a name.

EXCEPTION\_PBDOM\_OBJECT\_INVALID\_FOR\_USE – The input PBDOM\_OBJECT is not associated with a derived PBDOM\_OBJECT class object.

EXCEPTION\_WRONG\_DOCUMENT\_ERROR – The input PBDOM\_OBJECT is not contained within the current PBDOM\_DOCUMENT object.

EXCEPTION\_WRONG\_PARENT\_ERROR – The input PBDOM\_OBJECT is not a child of the current PBDOM\_DOCUMENT object.

**Usage**  
When a PBDOM\_OBJECT is removed from the current PBDOM\_DOCUMENT object, all children under the removed PBDOM\_OBJECT are also removed.

**See also**  
AddContent  
GetContent  
InsertContent  
SetContent

## SaveDocument

**Description**  
Saves the serialized XML string of the DOM tree contained within the PBDOM\_DOCUMENT object into a disk file.

**Syntax**  
*pbdm\_document\_name*.SaveDocument(string *strFileName*)

Argument	Description
<i>pbdm_document_name</i>	The name of a PBDOM_DOCUMENT object
<i>strFileName</i>	The name of the disk file to which the contents of the current PBDOM_DOCUMENT object is to be serialized

**Return value**  
Boolean. Returns true if a new document was successfully saved to a disk file, and false otherwise.

**Throws**  
EXCEPTION\_INVALID\_ARGUMENT – The input string specifying the file name is invalid. This can happen if the string has been set to null using the PowerScript SetNull method.  
EXCEPTION\_MEMORY\_ALLOCATION\_FAILURE – Insufficient memory was encountered while executing this method.

**Usage**

A PBDOM\_DOCUMENT object that has been created from an existing XML document or string can differ from its original after it has been converted back to an XML string or document. This can occur even if no modifications have been made to the PBDOM\_DOCUMENT object using PowerScript.

This can occur if the original XML document or string referred to an external DTD that mandates the inclusion of default attributes. In this case, PBDOM complies with the rules of the DTD and inserts these required attributes into the relevant elements while building up the in-memory DOM tree.

When the PBDOM\_DOCUMENT object is saved and converted back to an XML document, these default attributes are saved in the document.

**See also**

[NewDocument](#)

## SetContent

**Description**

Sets the entire content of the PBDOM\_DOCUMENT object, removing pre-existing children first.

**Syntax**

*pbdm\_document\_name*.SetContent(*pbdm\_object pbdm\_object\_array*)

Argument	Description
<i>pbdm_document_name</i>	The name of a PBDOM_DOCUMENT object
<i>pbdm_object_array</i>	An array of PBDOM_OBJECTs set as the contents of the PBDOM_DOCUMENT object

*pbdm\_object\_array* must contain only PBDOM\_OBJECT objects that can legally be set as the contents of a PBDOM\_DOCUMENT object. The SetContent method restricts the array to one PBDOM\_ELEMENT object to set as the root element of the PBDOM\_DOCUMENT object from which the method is invoked. The SetContent method also restricts the array to one PBDOM\_DOCTYPE object to set as the DOCTYPE of the PBDOM\_DOCUMENT object.

**Return value**

PBDOM\_OBJECT. The modified PBDOM\_DOCUMENT object returned as a PBDOM\_OBJECT.

**Throws**

EXCEPTION\_ILLEGAL\_PBOBJECT – An array item is not a valid PBDOM object. This can happen if the array item has not been initialized properly or is a null object reference.

EXCEPTION\_USE\_OF\_UNNAMED\_PBDOM\_OBJECT – An array item is nameable and has not been given a user-defined name.

EXCEPTION\_PBDOM\_OBJECT\_INVALID\_FOR\_USE – An array item is not associated with a derived PBDOM\_OBJECT.

EXCEPTION\_PBDOM\_OBJECT\_ALREADY\_HAS\_PARENT – An array item already has a parent PBDOM\_OBJECT.

EXCEPTION\_MULTIPLE\_ROOT\_ELEMENT – The array contains more than one PBDOM\_ELEMENT. The array must contain at most one PBDOM\_ELEMENT that is set as the root element of this document.

EXCEPTION\_MULTIPLE\_DOCTYPE – The array contains more than one PBDOM\_DOCTYPE. The array must contain at most one PBDOM\_DOCTYPE that is set as the DOCTYPE of this document.

EXCEPTION\_MULTIPLE\_XMLDECL – The array contains more than one PBDOM\_PROCESSINGINSTRUCTION that has been constructed into an XML Declaration.

EXCEPTION\_INAPPROPRIATE\_USE\_OF\_PBDOM\_OBJECT – An array item is not allowed to be set as a document-level content.

**Usage** The supplied array contains PBDOM\_OBJECTs that can legally be set as the content of a PBDOM\_DOCUMENT object.

For example, a PBDOM\_DOCUMENT object accepts only an array that contains PBDOM\_ELEMENT, PBDOM\_COMMENT, PBDOM\_DOCTYPE, or PBDOM\_PROCESSINGINSTRUCTION objects. In addition, the array can contain at most one PBDOM\_ELEMENT object that it sets as its root element, at most one PBDOM\_DOCTYPE object that it sets as its DOCTYPE, and at most one XML declaration .PBDOM\_PROCESSINGINSTRUCTION.

In the event of an exception, the original contents of this PBDOM\_DOCUMENT object are unchanged, and the PBDOM\_OBJECTs contained in the supplied array are unaltered.

**See also**

AddContent  
GetContent  
InsertContent  
RemoveContent

## SetDocType

Description	Sets the DOCTYPE declaration of this document.						
Syntax	<i>pbdom_document_name</i> .SetDocType( <i>pbdom_doctype</i> <i>pbdom_doctype_ref</i> )						
	<table border="1"> <thead> <tr> <th>Argument</th><th>Description</th></tr> </thead> <tbody> <tr> <td><i>pbdom_document_name</i></td><td>The name of a PBDOM_DOCUMENT object</td></tr> <tr> <td><i>pbdom_doctype_ref</i></td><td>A PBDOM_DOCTYPE object to be set as the DOCTYPE of this document</td></tr> </tbody> </table>	Argument	Description	<i>pbdom_document_name</i>	The name of a PBDOM_DOCUMENT object	<i>pbdom_doctype_ref</i>	A PBDOM_DOCTYPE object to be set as the DOCTYPE of this document
Argument	Description						
<i>pbdom_document_name</i>	The name of a PBDOM_DOCUMENT object						
<i>pbdom_doctype_ref</i>	A PBDOM_DOCTYPE object to be set as the DOCTYPE of this document						
Return value	PBDOM_DOCUMENT. The same PBDOM_DOCUMENT object with a modified DOCTYPE declaration.						
Throws	<p>EXCEPTION_INVALID_ARGUMENT – The input PBDOM_DOCTYPE is invalid. This can happen if it has not been initialized properly or is a null object reference.</p> <p>EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT – The input PBDOM_DOCTYPE is nameable and has not been given a user-defined name.</p> <p>EXCEPTION_WRONG_DOCUMENT_ERROR – The input PBDOM_DOCTYPE already has an owner document.</p> <p>EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT – The input PBDOM_DOCTYPE is already the DOCTYPE of another document.</p>						
Usage	<p>If this document already contains a DOCTYPE declaration, the new PBDOM_DOCTYPE replaces it. The DOCTYPE of a PBDOM_DOCUMENT object can be changed multiple times, and it is legal for a user to call the SetDocType method multiple times.</p> <p>A DOM DOCTYPE object can have no owner document, or it can have an owner document but no parent node. A DOCTYPE that has an owner document as well as a parent node is the actual DOCTYPE of the owner document.</p>						

## SetRootElement

Description	Sets the root element for this document.
Syntax	<i>pbdom_document_name</i> .SetRootElement( <i>pbdom_element</i> <i>pbdom_element_ref</i> )

	<b>Argument</b>	<b>Description</b>
	<i>pbdm_document_name</i>	The name of a PBDOM_DOCUMENT object
	<i>pbdm_element_ref</i>	A PBDOM_ELEMENT object to be set as the root element for this document
Return value		PBDOM_DOCUMENT. The PBDOM_DOCUMENT object with a modified root element.
Throws		 EXCEPTION_INVALID_ARGUMENT – The input PBDOM_ELEMENT is invalid. This can happen if it has not been initialized properly or is a null object reference.  EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT – The input PBDOM_ELEMENT is nameable and it has not been given a user-defined name.  EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT – The input PBDOM_ELEMENT already has a parent PBDOM_OBJECT.
Usage		If this document already has a root element, the existing root element is replaced. The root element of a PBDOM_DOCUMENT object can be changed multiple times, and it is legal for a user to call the SetRootElement method multiple times.
See also		<a href="#">DetachRootElement</a> <a href="#">GetRootElement</a> <a href="#">HasRootElement</a>



# PBDOM\_ELEMENT Class

## About this chapter

This chapter describes the PBDOM\_ELEMENT class.

## PBDOM\_ELEMENT

### Description

The PBDOM\_ELEMENT class defines the behavior for an XML element modeled in PowerScript. Methods allow the user to obtain the text content of an element, the attributes of an element, and the children of an element.

In PBDOM, an XML element's attributes are *not* its children. Attributes are properties of elements rather than having a separate identity from the elements with which they are associated. An element's PBDOM\_ATTRIBUTE objects do not have sibling relationships with each other in the same way as the element's children.

For more information on the relationships among PBDOM\_ELEMENT and PBDOM\_ATTRIBUTE objects, see the chapter on XML services in *Application Techniques*.

### Methods

PBDOM\_ELEMENT has the following methods:

- AddContent
- AddNamespaceDeclaration
- Clone
- Detach
- Equals
- GetAttribute
- GetAttributes
- GetAttributeValue
- GetChildElement
- GetChildElements
- GetContent
- GetName
- GetNamespacePrefix
- GetNamespaceUri
- GetObjectClass

GetObjectClassString  
GetOwnerDocumentObject  
GetParentObject  
GetQualifiedName  
GetText  
GetTextNormalize  
GetTextTrim  
HasAttributes  
HasChildElements  
HasChildren  
InsertContent  
IsAncestorObjectOf  
IsRootElement  
RemoveAttribute  
RemoveChildElement  
RemoveChildElements  
RemoveContent  
RemoveNamespaceDeclaration  
SetAttribute  
SetAttributes  
SetContent  
SetDocument  
SetName  
SetNamespace  
SetParentObject  
SetText

## AddContent

### Description

The AddContent method is overloaded:

- Syntax 1 adds a new PBDOM\_OBJECT into a PBDOM\_ELEMENT object.
- Syntax 2 adds a new text string to the PBDOM\_ELEMENT object from which the method is invoked.

### Syntax

For this syntax	See
AddContent( <i>pbdm_object pbdm_object_ref</i> )	AddContent Syntax 1
AddContent( <i>string strText</i> )	AddContent Syntax 2

## AddContent Syntax 1

**Description** Adds a new PBDOM\_OBJECT into a PBDOM\_ELEMENT object. The added PBDOM\_OBJECT becomes a child of the PBDOM\_ELEMENT object.

**Syntax** *pbdm\_element\_name*.AddContent(*pbdm\_object pbdm\_object\_ref*)

Argument	Description
<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object
<i>pbdm_object_ref</i>	The PBDOM_OBJECT to add

**Return value** PBDOM\_OBJECT. The PBDOM\_ELEMENT object modified and returned as a PBDOM\_OBJECT.

**Throws** EXCEPTION\_INAPPROPRIATE\_USE\_OF\_PBDOM\_OBJECT – If an invalid PBDOM\_OBJECT is added. See description section below on the valid PBDOM\_OBJECTs that can be added to a PBDOM\_ELEMENT object. This exception is also thrown if the input PBDOM\_OBJECT is this PBDOM\_ELEMENT object itself.

EXCEPTION\_USE\_OF\_UNNAMED\_PBDOM\_OBJECT – If the input PBDOM\_OBJECT has not been given a user-defined name.

EXCEPTION\_PBDOM\_OBJECT\_INVALID\_FOR\_USE – If the input PBDOM\_OBJECT is not associated with a derived PBDOM\_OBJECT.

EXCEPTION\_PBDOM\_OBJECT\_ALREADY\_HAS\_PARENT – If the input PBDOM\_OBJECT already has a parent PBDOM\_OBJECT.

EXCEPTION\_HIERARCHY\_ERROR – If adding the input PBDOM\_OBJECT will cause the current PBDOM\_ELEMENT object to be no longer well-formed.

**Examples** The AddContent method is invoked for the Element\_2 PBDOM\_ELEMENT object in the following XML fragment:

```
<Element_1>
    <Element_1_1/>
    <Element_1_2/>
    <Element_1_3/>
</Element_1>
<Element_2>Element 2 Text</Element_2>
<Element_3/>
```

The AddContent is invoked from the following PowerScript code, where pbdom\_elem\_2 represents the Element\_2 object:

```
PBDOM_ELEMENT pbdom_elem
pbdom_elem = Create PBDOM_ELEMENT
pbdom_elem.SetName("Sub_Element")
pbdom_elem.AddContent("Sub Element Text")
pbdom_elem_2.AddContent (pbdom_elem)
```

The following XML fragment results:

```
<Element_1>
  <Element_1_1/>
  <Element_1_2/>
  <Element_1_3/>
</Element_1>
<Element_2>
  Element_2 Text
  <Sub_Element>
    Sub Element Text
  </Sub_Element>
</Element_2>
<Element_3/>
```

**Usage**

Only the following PBDOM\_OBJECT types can be validly added to a PBDOM\_ELEMENT object:

- PBDOM\_ELEMENT
- PBDOM\_CDATA
- PBDOM\_COMMENT
- PBDOM\_ENTITYREFERENCE
- PBDOM\_PROCESSINGINSTRUCTION
- PBDOM\_TEXT

**See also**

AddContent Syntax 2

GetContent

InsertContent

RemoveContent

SetContent

## AddContent Syntax 2

Description	Adds a new text string to the PBDOM_ELEMENT object from which the method is invoked.						
Syntax	<code>pbdom_element_name.AddContent(string strText)</code>						
	<table border="1"> <thead> <tr> <th>Argument</th><th>Description</th></tr> </thead> <tbody> <tr> <td><i>pbdom_element_name</i></td><td>The name of a PBDOM_ELEMENT object</td></tr> <tr> <td><i>strText</i></td><td>A string to be added to the PBDOM_ELEMENT object as new text content</td></tr> </tbody> </table>	Argument	Description	<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object	<i>strText</i>	A string to be added to the PBDOM_ELEMENT object as new text content
Argument	Description						
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object						
<i>strText</i>	A string to be added to the PBDOM_ELEMENT object as new text content						
Return value	PBDOM_OBJECT. The PBDOM_ELEMENT object modified and returned as a PBDOM_OBJECT.						
Examples	The AddContent method is invoked for the abc element of the following XML document:						
	<pre>&lt;abc&gt;     Root Element Data     &lt;data&gt;         ABC Data         &lt;inner_data&gt;My Inner Data&lt;/inner_data&gt;     &lt;/data&gt; &lt;/abc&gt;</pre>						
	The AddContent method is invoked from the following PowerScript statement:						
	<code>pbdom_doc.GetRootElement().AddContent(" And More !")</code>						
	The following XML results:						
	<pre>&lt;abc&gt;     Root Element Data     &lt;data&gt;         ABC Data         &lt;inner_data&gt;My Inner Data&lt;/inner_data&gt;     &lt;/data&gt;     And More ! &lt;/abc&gt;</pre>						
See also	<a href="#">AddContent Syntax 1</a> <a href="#">GetContent</a> <a href="#">InsertContent</a> <a href="#">RemoveContent</a> <a href="#">SetContent</a>						

## AddNamespaceDeclaration

Description Adds a new namespace declaration to this PBDOM\_ELEMENT object. The new namespace can apply to the PBDOM\_ELEMENT object itself if the namespace becomes the default namespace in the PBDOM\_ELEMENT object.

Syntax *pbdm\_element\_name.AddNamespaceDeclaration(string strNamespacePrefix, string strNamespaceUri)*

Argument	Description
<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object
<i>strNamespacePrefix</i>	The prefix of the new namespace to be declared
<i>strNamespaceUri</i>	The URI of the new namespace to be declared

Return value PBDOM\_ELEMENT. The modified PBDOM\_ELEMENT object.

Throws EXCEPTION\_INVALID\_ARGUMENT – If any of the input parameters is invalid (null).

EXCEPTION\_INVALID\_NAME – If the input Prefix is invalid, as, for example, if it contains a colon.

EXCEPTION\_INVALID\_STRING – If the input URI is invalid.

EXCEPTION\_MEMORY\_ALLOCATION\_FAILURE – If memory allocation failure occurred in this method.

Examples Consider the following element:

```
<Vehicle>
  <seats>4</seats>
  <color>Red</color>
  <engine>
    <capacity units="cc">1600</capacity>
  </engine>
</Vehicle>
```

Given a PBDOM\_ELEMENT object *elem\_vehicle* that represents the Vehicle element, consider the following statement:

```
elem_vehicle.AddNamespaceDeclaration("vehicle_specs", &
  "http://www.vehicle.com/specs")
```

It transforms the Vehicle element as follows:

```
<Vehicle
  xmlns:vehicle_specs="http://www.vehicle.com/specs">
  <seats>4</seats>
  <color>Red</color>
```

```

<engine>
    <capacity units="cc">1600</capacity>
</engine>
</Vehicle>

```

Vehicle, seats, color, engine, and capacity are all unqualified (that is, they have no namespace prefix). Therefore, the vehicle\_specs namespace does not apply to any of them or their attributes or subelements.

However, consider the following statement:

```

elem_vehicle.AddNamespaceDeclaration("", &
    "http://www.vehicle.com/specs")

```

It transforms the Vehicle element as follows:

```

<Vehicle xmlns="http://www.vehicle.com/specs">
    <seats>4</seats>
    <color>Red</color>
    <engine>
        <capacity units="cc">1600</capacity>
    </engine>
</Vehicle>

```

`http://www.vehicle.com/specs` is the default namespace and so Vehicle, seats, color, engine, and capacity are all part of this namespace. Note that the default namespace does *not* apply to the units attribute.

#### See also

[GetNamespacePrefix](#)  
[GetNamespaceUri](#)  
[GetQualifiedName](#)  
[RemoveNamespaceDeclaration](#)  
[SetNamespace](#)

## Clone

#### Description

Creates a clone of a PBDOM\_ELEMENT object.

#### Syntax

`pbdom_element_name.Clone(boolean bDeep)`

Argument	Description
<code>pbdom_element_name</code>	The name of a PBDOM_ELEMENT object.
<code>bDeep</code>	A boolean specifying whether a deep or shallow clone is returned. Values are true for a deep clone and false for a shallow clone.

Return value      PBDOM\_OBJECT. A clone of this PBDOM\_ELEMENT object returned as a PBDOM\_OBJECT.

Examples      The Clone method is used to alter the following XML:

```
<Telephone_Book>
  <Entry>
    <Particulars>
      <Name>John Doe</Name>
      <Age>21</Age>
      <Phone_Number>1234567</Phone_Number>
    </Particulars>
  </Entry>
</Telephone_Book>
```

The Clone method is invoked from the following PowerScript code, where entry represents the Entry> element in the preceding XML:

```
PBDOM_ELEMENT elem_clone

elem_clone = entry.Clone(true)
pbdom_doc.AddContent(elem_clone)
```

The resulting XML contains two identical Entry> elements:

```
<Telephone_Book>
  <Entry>
    <Particulars>
      <Name>John Doe</Name>
      <Age>21</Age>
      <Phone_Number>1234567</Phone_Number>
    </Particulars>
  </Entry>
  <Entry>
    <Particulars>
      <Name>John Doe</Name>
      <Age>21</Age>
      <Phone_Number>1234567</Phone_Number>
    </Particulars>
  </Entry>
</Telephone_Book>
```

Usage      This method creates and returns a duplicate of the current PBDOM\_ELEMENT object. If a shallow clone is requested, this method clones the PBDOM\_ELEMENT object together with its namespace information values and its PBDOM\_ATTRIBUTES and their subtrees. If a deep clone is requested, this method additionally recursively clones the subtree under the PBDOM\_ELEMENT object.

A PBDOM\_ELEMENT clone has no parent. However, the clone resides in the same PBDOM\_DOCUMENT as its original, and if the original PBDOM\_ELEMENT object is standalone, the clone is standalone.

## Detach

Description	Detaches a PBDOM_ELEMENT object from its parent PBDOM_OBJECT.
Syntax	<i>pbdm_element_name</i> .Detach()
Return value	PBDOM_OBJECT. The PBDOM_ELEMENT object detached from its parent object and returned as a PBDOM_OBJECT. If the PBDOM_ELEMENT object has no parent, the Detach method does nothing.

## Equals

Description	Tests for equality between the PBDOM_ELEMENT object from which the method is invoked and a PBDOM_OBJECT indicated by the method parameter.
Syntax	<i>pbdm_element_name</i> .Equals( <i>pbdm_object pbdm_object_ref</i> )
Return value	Boolean. Returns true if the PBDOM_ELEMENT object is equivalent to the referenced PBDOM_OBJECT and false otherwise.
Examples	The Equals method is invoked from the following PowerScript code, in which <i>pbdm_doc</i> represents a PBDOM_DOCUMENT object containing a root element:
	<pre> PBDOM_ELEMENT pbdm_elem_1 PBDOM_ELEMENT pbdm_elem_2 PBDOM_OBJECT pbdm_obj PBDOM_DOCUMENT pbdm_doc  pbdm_elem_1 = pbdm_doc.GetRootElement() pbdm_elem_2 = pbdm_doc.GetRootElement() </pre>

```
IF pbdom_elem_1.Equals(pbdom_elem_2) THEN
    MessageBox ("Equals", "The objects are equal")
ELSE
    MessageBox ("Equals", "The objects are NOT equal")
END IF

pbdom_obj = Create PBDOM_ELEMENT
pbdom_obj.SetName("An_Element")

IF pbdom_elem_1.Equals(pbdom_obj) THEN
    MessageBox ("Equals", "The objects are equal")
ELSE
    MessageBox ("Equals", "The objects are NOT equal")
END IF
```

Because pbdom\_elem\_1 and pbdom\_elem\_2 refer to the same root element, a message box reports that the objects are equal.

## GetAttribute

### Description

The GetAttribute method is overloaded:

- Syntax 1 returns the PBDOM\_ATTRIBUTE object for a PBDOM\_ELEMENT object using the name of the PBDOM\_ATTRIBUTE.
- Syntax 2 returns the PBDOM\_ATTRIBUTE object for a PBDOM\_ELEMENT object with the name provided and within the namespace specified by the prefix and URI provided.

### Syntax

For this syntax	See
GetAttribute(string <i>strName</i> )	GetAttribute Syntax 1
GetAttribute(string <i>strName</i> , string <i>strNamespacePrefix</i> , string <i>strNamespaceUri</i> )	GetAttribute Syntax 2

## GetAttribute Syntax 1

Description	Returns the PBDOM_ATTRIBUTE object for a PBDOM_ELEMENT object.						
Syntax	<code>pbdom_element_name.GetAttribute(string strName)</code>						
	<table border="1"> <thead> <tr> <th>Argument</th><th>Description</th></tr> </thead> <tbody> <tr> <td><code>pbdom_element_name</code></td><td>The name of a PBDOM_ELEMENT object</td></tr> <tr> <td><code>strName</code></td><td>The name of the PBDOM_ATTRIBUTE to be returned</td></tr> </tbody> </table>	Argument	Description	<code>pbdom_element_name</code>	The name of a PBDOM_ELEMENT object	<code>strName</code>	The name of the PBDOM_ATTRIBUTE to be returned
Argument	Description						
<code>pbdom_element_name</code>	The name of a PBDOM_ELEMENT object						
<code>strName</code>	The name of the PBDOM_ATTRIBUTE to be returned						
Return value	PBDOM_ATTRIBUTE. The PBDOM_ATTRIBUTE object matching the name specified in the method parameter. If no such PBDOM_ATTRIBUTE object exists, the GetAttribute method returns a value of null.						
Throws	EXCEPTION_INVALID_NAME – If the supplied name is a qualified name that contains a namespace prefix.						
Examples	The GetAttribute method is invoked for the following XML document:						
	<pre>&lt;MyMusic:abc   xmlns:MyMusic="http://www.MyMusic_records.com"   My_Attr="My MyMusic Attribute"&gt;Root Element   Data&lt;/MyMusic:abc&gt;</pre>						
	The GetAttribute method is invoked from the following PowerScript statement:						
	<pre>pbdom_attr = &amp;   pbdom_doc.GetRootElement().GetAttribute("My_Attr")</pre>						
	The GetAttribute method returns the PBDOM_ATTRIBUTE object <code>My_Attr</code> .						
Usage	If the PBDOM_ATTRIBUTE name specified in the method parameter is a qualified name, an exception is thrown. A qualified name appears in the following form: <code>[namespace_prefix]:[local_name]</code> .						
See also	<a href="#">GetAttribute Syntax 2</a> <a href="#">GetAttributes</a> <a href="#">GetAttributeValue</a> <a href="#">HasAttributes</a> <a href="#">SetAttribute</a> <a href="#">SetAttributes</a>						

## GetAttribute Syntax 2

Description	Returns the PBDOM_ATTRIBUTE object for a PBDOM_ELEMENT object with the name provided and within the namespace specified by the prefix and URI provided.										
Syntax	<code>pbdm_element_name.GetAttribute(string strName, string strNamespacePrefix, string strNamespaceUri)</code>										
	<table border="1"><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><code>pbdm_element_name</code></td><td>The name of a PBDOM_ELEMENT object</td></tr><tr><td><code>strName</code></td><td>The name of the PBDOM_ATTRIBUTE to be returned</td></tr><tr><td><code>strNamespacePrefix</code></td><td>The prefix of the namespace of the PBDOM_ATTRIBUTE to return</td></tr><tr><td><code>strNamespaceUri</code></td><td>The URI of the namespace of the PBDOM_ATTRIBUTE to return</td></tr></tbody></table>	Argument	Description	<code>pbdm_element_name</code>	The name of a PBDOM_ELEMENT object	<code>strName</code>	The name of the PBDOM_ATTRIBUTE to be returned	<code>strNamespacePrefix</code>	The prefix of the namespace of the PBDOM_ATTRIBUTE to return	<code>strNamespaceUri</code>	The URI of the namespace of the PBDOM_ATTRIBUTE to return
Argument	Description										
<code>pbdm_element_name</code>	The name of a PBDOM_ELEMENT object										
<code>strName</code>	The name of the PBDOM_ATTRIBUTE to be returned										
<code>strNamespacePrefix</code>	The prefix of the namespace of the PBDOM_ATTRIBUTE to return										
<code>strNamespaceUri</code>	The URI of the namespace of the PBDOM_ATTRIBUTE to return										
Return value	PBDOM_ATTRIBUTE. The PBDOM_ATTRIBUTE object matching the name, namespace prefix, and URI specified in the method parameters. If no such PBDOM_ATTRIBUTE object exists, the GetAttribute method returns a value of null.										
Throws	<code>EXCEPTION_INVALID_ARGUMENT</code> – If any of the arguments is invalid, for example, null.  <code>EXCEPTION_MEMORY_ALLOCATION_FAILURE</code> – If there was any memory allocation failure during the running of this method.										
See also	<a href="#">GetAttribute Syntax 1</a> <a href="#">GetAttributes</a> <a href="#">GetAttributeValue</a> <a href="#">HasAttributes</a> <a href="#">SetAttribute</a> <a href="#">SetAttributes</a>										

## GetAttributes

Description	Returns the complete set of PBDOM_ATTRIBUTE objects for a PBDOM_ELEMENT object.  If there are no PBDOM_ATTRIBUTE objects for the PBDOM_ELEMENT object, the GetAttributes method returns an empty array.
Syntax	<code>pbdm_element_name.GetAttributes(ref pbdm_attribute pbdm_attribute_array)</code>

	<b>Argument</b>	<b>Description</b>
	<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object
	<i>pbdm_attribute_array</i>	An empty and unbounded array to be filled with references to the PBDOM_ATTRIBUTE objects contained in the PBDOM_ELEMENT object
Return value		Boolean. Returns true if an array of PBDOM_ATTRIBUTE objects for the PBDOM_ELEMENT object has been retrieved, and false otherwise.
Usage		GetAttributes returns the complete set of PBDOM_ATTRIBUTE objects for a PBDOM_ELEMENT object as an array of PBDOM_ATTRIBUTE objects, or as an empty list (empty array) if there are none. The returned array items are “live” and changes to any item affect the referenced PBDOM_ATTRIBUTE.
See also		GetAttribute GetAttributeValue HasAttributes SetAttribute SetAttributes

## GetAttributeValue

- Description      The GetAttributeValue method is overloaded:
- Syntax 1 returns the string value of a PBDOM\_ATTRIBUTE object with the specified name.
  - Syntax 2 returns the string value of a PBDOM\_ATTRIBUTE object with the specified name, using the prefix and URI of the namespace of the PBDOM\_ATTRIBUTE.
  - Syntax 3 returns the string value of a PBDOM\_ATTRIBUTE object with the specified name, using the prefix and URI of the namespace of the PBDOM\_ATTRIBUTE. Syntax 3 also provides a default string value to return if the attribute does not exist.
  - Syntax 4 returns the string value of a PBDOM\_ATTRIBUTE object with the specified name. Syntax 4 also provides a default string value to return if the attribute does not exist.

## Syntax

For this syntax	See
GetAttributeValue(string <i>strAttributeName</i> )	GetAttributeValue Syntax 1
GetAttributeValue(string <i>strAttributeName</i> , string <i>strNamespacePrefix</i> , string <i>strNamespaceUri</i> )	GetAttributeValue Syntax 2
GetAttributeValue(string <i>strAttributeName</i> , string <i>strNamespacePrefix</i> , string <i>strNamespaceUri</i> , string <i>strDefaultValue</i> )	GetAttributeValue Syntax 3
GetAttributeValue(string <i>strAttributeName</i> , string <i>strDefaultValue</i> )	GetAttributeValue Syntax 4

**GetAttributeValue Syntax 1**

Description      Returns the string value of the PBDOM\_ATTRIBUTE object (within a PBDOM\_ELEMENT object) with the specified name and within no namespace.

Syntax      *pbdom\_element\_name*.GetAttributeValue(string *strAttributeName*)

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>strAttributeName</i>	The name of the attribute whose value is to be returned

Return value      String. The string value of the PBDOM\_ATTRIBUTE object specified in *strAttributeName*. If no such object exists, the GetAttributeValue method returns null.

Usage      If the text value of the PBDOM\_ATTRIBUTE object is empty, the GetAttributeValue method returns an empty string.

See also      [GetAttribute](#)  
[GetAttributeValue Syntax 2](#)  
[GetAttributeValue Syntax 3](#)  
[GetAttributeValue Syntax 4](#)  
[HasAttributes](#)  
[SetAttribute](#)  
[SetAttributes](#)

## GetAttributeValue Syntax 2

Description	Returns the string value of the PBDOM_ATTRIBUTE object (within a PBDOM_ELEMENT object) with the specified name and within the specified namespace.										
Syntax	<code>pbdom_element_name.GetAttributeValue( string strAttributeName, string strNamespacePrefix, string strNamespaceUri)</code>										
	<table border="1"> <thead> <tr> <th>Argument</th><th>Description</th></tr> </thead> <tbody> <tr> <td><code>pbdom_element_name</code></td><td>The name of a PBDOM_ELEMENT object</td></tr> <tr> <td><code>strAttributeName</code></td><td>The name of the attribute whose value is to be returned</td></tr> <tr> <td><code>strNamespacePrefix</code></td><td>The prefix of the namespace of the PBDOM_ATTRIBUTE whose value is to be returned</td></tr> <tr> <td><code>strNamespaceUri</code></td><td>The URI of the namespace of the PBDOM_ATTRIBUTE whose value is to be returned</td></tr> </tbody> </table>	Argument	Description	<code>pbdom_element_name</code>	The name of a PBDOM_ELEMENT object	<code>strAttributeName</code>	The name of the attribute whose value is to be returned	<code>strNamespacePrefix</code>	The prefix of the namespace of the PBDOM_ATTRIBUTE whose value is to be returned	<code>strNamespaceUri</code>	The URI of the namespace of the PBDOM_ATTRIBUTE whose value is to be returned
Argument	Description										
<code>pbdom_element_name</code>	The name of a PBDOM_ELEMENT object										
<code>strAttributeName</code>	The name of the attribute whose value is to be returned										
<code>strNamespacePrefix</code>	The prefix of the namespace of the PBDOM_ATTRIBUTE whose value is to be returned										
<code>strNamespaceUri</code>	The URI of the namespace of the PBDOM_ATTRIBUTE whose value is to be returned										
Return value	String. The string value of the PBDOM_ATTRIBUTE object specified in <code>strAttributeName</code> . If no such object exists, the GetAttributeValue method returns an empty string.										
Throws	<p><code>EXCEPTION_INVALID_ARGUMENT</code> – If any of the input arguments is invalid, for example, null.</p> <p><code>EXCEPTION_MEMORY_ALLOCATION_FAILURE</code> – If there was any memory allocation failure during the execution of this method.</p> <p><code>EXCEPTION_INVALID_NAME</code> – If the input attribute name or namespace prefix or namespace URI is invalid.</p>										
See also	<a href="#">GetAttribute</a> <a href="#">GetAttributeValue Syntax 1</a> <a href="#">GetAttributeValue Syntax 3</a> <a href="#">GetAttributeValue Syntax 4</a> <a href="#">HasAttributes</a> <a href="#">SetAttribute</a> <a href="#">SetAttributes</a>										

## GetAttributeValue Syntax 3

Description	Returns the string value of the PBDOM_ATTRIBUTE object (within a PBDOM_ELEMENT object) with the specified name and within the specified namespace. If no such PBDOM_ATTRIBUTE exists, the default value is returned.												
Syntax	<code>pbdm_element_name.GetAttributeValue( string strAttributeName, string strNamespacePrefix, string strNamespaceUri, string strDefaultValue)</code>												
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><code>pbdm_element_name</code></td><td>The name of a PBDOM_ELEMENT object</td></tr><tr><td><code>strAttributeName</code></td><td>The name of the attribute whose value is to be returned</td></tr><tr><td><code>strNamespacePrefix</code></td><td>The prefix of the namespace of the PBDOM_ATTRIBUTE whose value is to be returned</td></tr><tr><td><code>strNamespaceUri</code></td><td>The URI of the namespace of the PBDOM_ATTRIBUTE whose value is to be returned</td></tr><tr><td><code>strDefaultValue</code></td><td>Default string value to return if the attribute does not exist</td></tr></tbody></table>	Argument	Description	<code>pbdm_element_name</code>	The name of a PBDOM_ELEMENT object	<code>strAttributeName</code>	The name of the attribute whose value is to be returned	<code>strNamespacePrefix</code>	The prefix of the namespace of the PBDOM_ATTRIBUTE whose value is to be returned	<code>strNamespaceUri</code>	The URI of the namespace of the PBDOM_ATTRIBUTE whose value is to be returned	<code>strDefaultValue</code>	Default string value to return if the attribute does not exist
Argument	Description												
<code>pbdm_element_name</code>	The name of a PBDOM_ELEMENT object												
<code>strAttributeName</code>	The name of the attribute whose value is to be returned												
<code>strNamespacePrefix</code>	The prefix of the namespace of the PBDOM_ATTRIBUTE whose value is to be returned												
<code>strNamespaceUri</code>	The URI of the namespace of the PBDOM_ATTRIBUTE whose value is to be returned												
<code>strDefaultValue</code>	Default string value to return if the attribute does not exist												
Return value	String. The string value of the PBDOM_ATTRIBUTE object specified in <code>strAttributeName</code> . If no such object exists, the GetAttributeValue method returns the string provided in <code>strDefaultValue</code> .												
Throws	<code>EXCEPTION_INVALID_ARGUMENT</code> – If any of the input arguments is invalid, for example, null.  <code>EXCEPTION_MEMORY_ALLOCATION_FAILURE</code> – If there was any memory allocation failure during the execution of this method.  <code>EXCEPTION_INVALID_NAME</code> – If the input attribute name or namespace prefix or namespace URI is invalid.												
See also	<a href="#">GetAttribute</a> <a href="#">GetAttributeValue Syntax 1</a> <a href="#">GetAttributeValue Syntax 2</a> <a href="#">GetAttributeValue Syntax 4</a> <a href="#">HasAttributes</a> <a href="#">SetAttribute</a> <a href="#">SetAttributes</a>												

## GetAttributeValue Syntax 4

Description	Returns the string value of the PBDOM_ATTRIBUTE object (within a PBDOM_ELEMENT object) with the specified name. If no such PBDOM_ATTRIBUTE exists, the default value is returned.								
Syntax	<code>pbdom_element_name.GetAttributeValue(string strAttributeName, string strDefaultValue)</code>								
	<table border="1"> <thead> <tr> <th>Argument</th><th>Description</th></tr> </thead> <tbody> <tr> <td><code>pbdom_element_name</code></td><td>The name of a PBDOM_ELEMENT object</td></tr> <tr> <td><code>strAttributeName</code></td><td>The name of the attribute whose value is to be returned</td></tr> <tr> <td><code>strDefaultValue</code></td><td>Default string value to return if the attribute does not exist</td></tr> </tbody> </table>	Argument	Description	<code>pbdom_element_name</code>	The name of a PBDOM_ELEMENT object	<code>strAttributeName</code>	The name of the attribute whose value is to be returned	<code>strDefaultValue</code>	Default string value to return if the attribute does not exist
Argument	Description								
<code>pbdom_element_name</code>	The name of a PBDOM_ELEMENT object								
<code>strAttributeName</code>	The name of the attribute whose value is to be returned								
<code>strDefaultValue</code>	Default string value to return if the attribute does not exist								
Return value	String. The string value of the PBDOM_ATTRIBUTE object specified in <code>strAttributeName</code> . If no such object exists, the GetAttributeValue method returns the string provided in <code>strDefaultValue</code> .								
See also	<a href="#">GetAttribute</a> <a href="#">GetAttributeValue Syntax 1</a> <a href="#">GetAttributeValue Syntax 2</a> <a href="#">GetAttributeValue Syntax 3</a> <a href="#">HasAttributes</a> <a href="#">SetAttribute</a> <a href="#">SetAttributes</a>								

## GetChildElement

Description	The GetChildElement method is overloaded:
	<ul style="list-style-type: none"> <li>• Syntax 1 returns the first child PBDOM_ELEMENT object that matches the name indicated by the method parameter.</li> <li>• Syntax 2 returns the first child PBDOM_ELEMENT object that matches the name and namespace indicated by the method parameter.</li> </ul>

### Syntax

For this syntax	See
<code>GetChildElement(string strElementName)</code>	<a href="#">GetChildElement</a> <a href="#">Syntax 1</a>
<code>GetChildElement(string strElementName, string strNamespacePrefix, string strNamespaceUri)</code>	<a href="#">GetChildElement</a> <a href="#">Syntax 2</a>

## GetChildElement Syntax 1

Description      Returns the first child PBDOM\_ELEMENT object, matching the name indicated by the method parameter that is contained in the PBDOM\_ELEMENT object from which the method is invoked.

Syntax      *pbdm\_element\_name*.GetChildElement(string *strElementName*)

Argument	Description
<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object
<i>strElementName</i>	The local name of the child PBDOM_ELEMENT object to be returned

Return value      PBDOM\_ELEMENT. The first child PBDOM\_ELEMENT object whose name matches the value of the method parameter. If no PBDOM\_ELEMENT object exists for the specified name, the GetChildElement method returns a value of null.

See also      [GetChildElement Syntax 2](#)  
[GetChildElements](#)  
[HasChildElements](#)  
[HasChildren](#)  
[IsRootElement](#)  
[RemoveChildElement](#)  
[RemoveChildElements](#)

## GetChildElement Syntax 2

Description      Returns the first child PBDOM\_ELEMENT object, matching the name and namespace indicated by the method parameter contained in the PBDOM\_ELEMENT object from which the method is invoked.

Syntax      *pbdm\_element\_name*.GetChildElement(string *strElementName*, string *strNamespacePrefix*, string *strNamespaceUri*)

Argument	Description
<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object
<i>strElementName</i>	The local name of the child PBDOM_ELEMENT object to be returned
<i>strNamespacePrefix</i>	The prefix of the namespace of the child PBDOM_ELEMENT object to be returned
<i>strNamespaceUri</i>	The URI of the namespace of the child PBDOM_ELEMENT object to be returned

---

Return value	PBDOM_ELEMENT. The first child PBDOM_ELEMENT object whose name and namespace information match the values of the method parameters. If no PBDOM_ELEMENT object exists for the specified name and namespace information, the GetChildElement method returns a value of null.
Throws	<b>EXCEPTION_INVALID_ARGUMENT</b> – If any of the input arguments is invalid, for example, null. <b>EXCEPTION_INVALID_NAME</b> – If the input Element Name or input namespace prefix or namespace URI is invalid.
See also	<a href="#">GetChildElement Syntax 1</a> <a href="#">GetChildElements</a> <a href="#">HasChildElements</a> <a href="#">HasChildren</a> <a href="#">IsRootElement</a> <a href="#">RemoveChildElement</a> <a href="#">RemoveChildElements</a>

## GetChildElements

Description	The GetChildElements method is overloaded:
	<ul style="list-style-type: none"> <li>Syntax 1 retrieves a list of all child PBDOM_ELEMENT objects nested one level deep within a PBDOM_ELEMENT object. The list is stored in the array specified when the method is invoked.</li> <li>Syntax 2 retrieves a list of all child PBDOM_ELEMENT objects nested one level deep within a PBDOM_ELEMENT object specified by the name provided and belonging to no namespace. The list is stored in the array specified when the method is invoked.</li> <li>Syntax 3 retrieves a list of all child PBDOM_ELEMENT objects nested one level deep within a PBDOM_ELEMENT object specified by the local name and namespace provided.</li> </ul>

### Syntax

For this syntax	See
<code>GetChildElements(ref pbdom_element pbdom_element_array[])</code>	<a href="#">GetChildElements</a> <a href="#">Syntax 1</a>
<code>GetChildElements(string strElementName, ref pbdom_element pbdom_element_array[])</code>	<a href="#">GetChildElements</a> <a href="#">Syntax 2</a>
<code>GetChildElements(string strElementName, string strNamespacePrefix, string strNamespaceUri, ref pbdom_element pbdom_element_array[])</code>	<a href="#">GetChildElements</a> <a href="#">Syntax 3</a>

## GetChildElements Syntax 1

Description	Retrieves a list of all child PBDOM_ELEMENT objects nested one level deep within a PBDOM_ELEMENT object. The list is stored in the array specified when the method is invoked.						
Syntax	<pre><i>pbdm_element_name</i>.GetChildElements(ref <i>pbdm_element_pbdm_element_array</i>)</pre>						
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><i>pbdm_element_name</i></td><td>The name of a PBDOM_ELEMENT object</td></tr><tr><td><i>pbdm_element_array</i></td><td>The array that stores the child PBDOM_ELEMENT objects</td></tr></tbody></table>	Argument	Description	<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object	<i>pbdm_element_array</i>	The array that stores the child PBDOM_ELEMENT objects
Argument	Description						
<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object						
<i>pbdm_element_array</i>	The array that stores the child PBDOM_ELEMENT objects						
Return value	Boolean. Returns true if child PBDOM_ELEMENT objects have been collected, and false otherwise.						
Usage	If the PBDOM_ELEMENT object has no nested elements, GetChildElements returns an empty array.						
See also	<a href="#">GetChildElement</a> <a href="#">GetChildElements Syntax 2</a> <a href="#">GetChildElements Syntax 3</a> <a href="#">HasChildElements</a> <a href="#">HasChildren</a> <a href="#">IsRootElement</a> <a href="#">RemoveChildElement</a> <a href="#">RemoveChildElements</a>						

## GetChildElements Syntax 2

Description	Retrieves a list of all child PBDOM_ELEMENT objects nested one level deep within a PBDOM_ELEMENT object specified by the name provided and belonging to no namespace. The list is stored in the array specified when the method is invoked.								
Syntax	<pre><i>pbdm_element_name</i>.GetChildElements(string <i>strElementName</i>, ref <i>pbdm_element_pbdm_element_array</i>)</pre>								
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><i>pbdm_element_name</i></td><td>The name of a PBDOM_ELEMENT object</td></tr><tr><td><i>strElementName</i></td><td>The name of the PBDOM_ELEMENT object for which to find children</td></tr><tr><td><i>pbdm_element_array</i></td><td>The array that stores the child PBDOM_ELEMENT objects</td></tr></tbody></table>	Argument	Description	<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object	<i>strElementName</i>	The name of the PBDOM_ELEMENT object for which to find children	<i>pbdm_element_array</i>	The array that stores the child PBDOM_ELEMENT objects
Argument	Description								
<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object								
<i>strElementName</i>	The name of the PBDOM_ELEMENT object for which to find children								
<i>pbdm_element_array</i>	The array that stores the child PBDOM_ELEMENT objects								

---

Return value	Boolean. Returns true if child PBDOM_ELEMENT objects have been collected, and false otherwise.
Usage	If the PBDOM_ELEMENT object has no nested elements, GetChildElements returns an empty array.
See also	GetChildElement GetChildElements Syntax 1 GetChildElements Syntax 3 HasChildElements HasChildren IsRootElement RemoveChildElement RemoveChildElements

## GetChildElements Syntax 3

Description	Retrieves a list of all child PBDOM_ELEMENT objects nested one level deep within a PBDOM_ELEMENT object specified by the local name and namespace provided.
Syntax	<code>pbdm_element_name.GetChildElements(string strElementName, string strNamespacePrefix, string strNamespaceUri, ref pbdm_element pbdm_element_array[])</code>

Argument	Description
<code>pbdm_element_name</code>	The name of a PBDOM_ELEMENT object
<code>strElementName</code>	The name of a PBDOM_ELEMENT object for which to find children
<code>strNamespacePrefix</code>	The prefix of the namespace of the child PBDOM_ELEMENT objects to match
<code>strNamespaceUri</code>	The URI of the namespace of the child PBDOM_ELEMENT objects to match
<code>pbdm_element_array[]</code>	The array that stores the child PBDOM_ELEMENT objects

Return value	Boolean. Returns true if child PBDOM_ELEMENT objects have been collected, and false otherwise.
Throws	<code>EXCEPTION_INVALID_ARGUMENT</code> – If any of the parameters is invalid. <code>EXCEPTION_INVALID_NAME</code> – If the input element name or namespace prefix or namespace URI is invalid. The only exception is if the input element name is an empty string.

Usage	If the PBDOM_ELEMENT object has no nested elements, GetChildElements returns an empty array.
	If the value of <i>strElementName</i> is an empty string, then all child elements match.
See also	<a href="#">GetChildElement</a> <a href="#">GetChildElements Syntax 1</a> <a href="#">GetChildElements Syntax 2</a> <a href="#">HasChildElements</a> <a href="#">HasChildren</a> <a href="#">IsRootElement</a> <a href="#">RemoveChildElement</a> <a href="#">RemoveChildElements</a>

## GetContent

Description	Obtains an array of PBDOM_OBJECT objects, each of which is a child node of the PBDOM_ELEMENT object from which the method is invoked. The returned array is “live” in that changes to any item of the array affect the actual item to which the array refers.
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Syntax	<i>pbdm_element_name</i> .GetContent(ref pbdm_object <i>pbdm_object_array</i> [ ])						
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><i>pbdm_element_name</i></td><td>The name of a PBDOM_ELEMENT object</td></tr><tr><td><i>pbdm_object_array</i></td><td>The name of an array of PBDOM_OBJECT objects that receive references to the PBDOM_OBJECT objects contained within the PBDOM_ELEMENT object</td></tr></tbody></table>	Argument	Description	<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object	<i>pbdm_object_array</i>	The name of an array of PBDOM_OBJECT objects that receive references to the PBDOM_OBJECT objects contained within the PBDOM_ELEMENT object
Argument	Description						
<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object						
<i>pbdm_object_array</i>	The name of an array of PBDOM_OBJECT objects that receive references to the PBDOM_OBJECT objects contained within the PBDOM_ELEMENT object						

Return value	Boolean. Returns true for success and false otherwise.
Throws	EXCEPTION_INVALID_ARGUMENT – If the input array is null.
Examples	The GetContent method is invoked for the Root> PBDOM_ELEMENT object in the following XML DOM document:

```
<Root>
  <Element_1>
    <Element_1_1/>
    <Element_1_2/>
    <Element_1_3/>
  </Element_1>
  <Element_2/>
  <Element_3/>
</Root>
```

The GetContent method is invoked from the following PowerScript code:

```
PBDOM_DOCUMENT pbdom_doc
PBDOM_ELEMENT pbdom_elem_root
PBDOM_OBJECT pbdom_obj_array[]

pbdom_elem_root = pbdom_doc.GetRootElement()
pbdom_elem_root.GetContent(pbdom_obj_array)
```

If the GetContent method returns the value true, the PBDOM\_OBJECT object pbdom\_obj\_array then contains the following content:

Array element	Value
1	<Element_1>
2	<Element_2>
3	<Element_3>

#### See also

[AddContent Syntax 1](#)

[AddContent Syntax 2](#)

[InsertContent](#)

[RemoveContent](#)

[SetContent](#)

## GetName

#### Description

Retrieves the local name of a PBDOM\_ELEMENT object.

#### Syntax

`pbdom_element_name.GetName()`

Argument	Description
<code>pbdom_element_name</code>	The name of a PBDOM_ELEMENT object

#### Return value

String. The name of the element as it appears in the XML document but without any namespace prefix.

#### Examples

The GetName method returns the string abc when it is invoked for the name of the following element:

```
<ns : abc>My Element</ns : abc>
```

#### Usage

For an XML element that appears in the form [namespace\_prefix]:[element\_name], the local element name is element\_name. When the XML element has no namespace prefix, the local name is simply the element name.

Use the GetQualifiedName method to obtain the fully qualified name of an element (with the namespace prefix).

See also

GetNamespacePrefix  
GetNamespaceUri  
RemoveNamespaceDeclaration  
SetName

## GetNamespacePrefix

Description

Returns the namespace prefix for a PBDOM\_ELEMENT object. If no namespace prefix exists for the PBDOM\_ELEMENT object, GetNamespacePrefix returns an empty string.

Syntax

*pbdm\_element\_name*.GetNamespacePrefix()

Argument	Description
<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object

Return value

String. The namespace prefix for the PBDOM\_ELEMENT object.

See also

AddNamespaceDeclaration  
GetNamespaceUri  
GetQualifiedName  
RemoveNamespaceDeclaration  
SetName

## GetNamespaceUri

Description

Returns the URI that is mapped to a PBDOM\_ELEMENT object prefix or, if there is no prefix, to the PBDOM\_ELEMENT object default namespace. If no URI is mapped to the PBDOM\_ELEMENT object, GetNameSpaceUri returns an empty string.

Syntax

*pbdm\_element\_name*.GetNamespaceUri()

Argument	Description
<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object

Return value

String. The namespace URI for the PBDOM\_ELEMENT object.

See also

AddNamespaceDeclaration  
GetNamespacePrefix  
GetQualifiedName

---

RemoveNamespaceDeclaration  
SetNamespace

## GetObjectClass

Description	Returns a long integer code that indicates the class of the current PBDOM_OBJECT.				
Syntax	<i>pbdm_object_name</i> .GetObjectClass()				
	<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="text-align: left; padding: 2px;">Argument</th><th style="text-align: left; padding: 2px;">Description</th></tr> </thead> <tbody> <tr> <td style="padding: 2px;"><i>pbdm_object_name</i></td><td style="padding: 2px;">The name of a PBDOM_OBJECT object</td></tr> </tbody> </table>	Argument	Description	<i>pbdm_object_name</i>	The name of a PBDOM_OBJECT object
Argument	Description				
<i>pbdm_object_name</i>	The name of a PBDOM_OBJECT object				
Return value	Long. A code that indicates the class of the current PBDOM_OBJECT. If <i>pbdm_object_name</i> is a PBDOM_ELEMENT object, the returned value is 3.				
Examples	The GetObjectClass method returns a value specific to the class of the object from which the method is invoked.  <pre>PBDOM_OBJECT pbdm_obj  pbdm_obj = Create PBDOM_ELEMENT MessageBox ("Class", &amp;            string(pbdm_obj.GetObjectClass()))</pre> <p>This example illustrates polymorphism: <i>pbdm_obj</i> is declared as PBDOM_OBJECT but instantiated as PBDOM_ELEMENT. A message box returns the result of the GetObjectClass method invoked for PBDOM_ELEMENT object. Here the result is 3, indicating that <i>pbdm_obj</i> is a PBDOM_ELEMENT object.</p>				
Usage	This method can be used for diagnostic purposes to dynamically determine the type of a PBDOM_OBJECT at runtime.				

## GetObjectClassString

Description	Returns a string form of the class of the PBDOM_OBJECT.				
Syntax	<i>pbdm_object_name</i> .GetObjectClassString()				
	<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="text-align: left; padding: 2px;">Argument</th><th style="text-align: left; padding: 2px;">Description</th></tr> </thead> <tbody> <tr> <td style="padding: 2px;"><i>pbdm_object_name</i></td><td style="padding: 2px;">The name of your PBDOM_OBJECT object</td></tr> </tbody> </table>	Argument	Description	<i>pbdm_object_name</i>	The name of your PBDOM_OBJECT object
Argument	Description				
<i>pbdm_object_name</i>	The name of your PBDOM_OBJECT object				

Return value	String. A string that indicates the class of the current PBDOM_OBJECT. If <i>pbdm_object_name</i> is a PBDOM_ELEMENT object, the returned string is “pbdm_element”.
Examples	The GetObjectClass method returns a string specific to the class of the object from which the method is invoked.
	<pre>PBDOM_OBJECT pbdm_obj  pbdm_obj = Create PBDOM_ELEMENT MessageBox ("Class", pbdm_obj.GetObjectClassString())</pre> <p>This example illustrates polymorphism: <i>pbdm_obj</i> is declared as PBDOM_OBJECT but instantiated as PBDOM_ELEMENT object. A message box returns the result of the GetObjectClassString method invoked for PBDOM_ELEMENT object. Here the result is <i>pbdm_element</i>, indicating that <i>pbdm_obj</i> is a PBDOM_ELEMENT object.</p>

## GetOwnerDocumentObject

Description	Returns the PBDOM_DOCUMENT object that owns the PBDOM_ELEMENT object.				
Syntax	<i>pbdm_element_name</i> .GetOwnerDocumentObject()				
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><i>pbdm_element_name</i></td><td>The name of a PBDOM_ELEMENT object</td></tr></tbody></table>	Argument	Description	<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object
Argument	Description				
<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object				
Return value	PBDOM_DOCUMENT. The PBDOM_DOCUMENT that owns the PBDOM_ELEMENT object from which the GetOwnerDocumentObject method is invoked. A return value of null indicates that the PBDOM_ELEMENT object is not owned by any PBDOM_DOCUMENT.				
Examples	The GetOwnerDocumentObject method is invoked from the following PowerScript code, where <i>pbdm_root_elem</i> refers to the root element of the PBDOM_DOCUMENT object <i>pbdm_doc</i> :				
	<pre>PBDOM_DOCUMENT pbdm_doc PBDOM_ELEMENT pbdm_root_elem  pbdm_root_elem = pbdm_doc.GetRootElement()</pre>				

```

IF
    pbdom_doc.Equals &
    (pbdom_root_elem.GetOwnerDocumentObject())
THEN
    MessageBox ("Equals", "The objects are equal")
END IF

```

The Equals method tests for equality between pbdom\_doc and the PBDOM\_DOCUMENT object returned from the GetOwnerDocumentObject method. A message box reports that the objects are equal.

See also	<a href="#">GetParentObject</a> <a href="#">SetParentObject</a>
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## GetParentObject

Description	Returns the parent object for the PBDOM_ELEMENT object.				
Syntax	<code>pbdom_element_name.GetParentObject()</code>				
	<table border="1"> <thead> <tr> <th>Argument</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td><code>pbdom_element_name</code></td> <td>The name of a PBDOM_ELEMENT object</td></tr> </tbody> </table>	Argument	Description	<code>pbdom_element_name</code>	The name of a PBDOM_ELEMENT object
Argument	Description				
<code>pbdom_element_name</code>	The name of a PBDOM_ELEMENT object				
Return value	PBDOM_OBJECT. The parent object of the PBDOM_ELEMENT object from which the GetParentObject method is invoked. A return value of null indicates the PBDOM_ELEMENT object has no parent.				
See also	<a href="#">GetOwnerDocumentObject</a> <a href="#">SetParentObject</a>				

## GetQualifiedName

Description	Returns the full name of a PBDOM_ELEMENT object in the form <code>[namespace_prefix]:[local_name]</code> . If there is no namespace prefix for the PBDOM_ELEMENT object, the GetQualifiedName method returns the local name.				
Syntax	<code>pbdom_element_name.GetQualifiedName()</code>				
	<table border="1"> <thead> <tr> <th>Argument</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td><code>pbdom_element_name</code></td> <td>The name of a PBDOM_ELEMENT object</td></tr> </tbody> </table>	Argument	Description	<code>pbdom_element_name</code>	The name of a PBDOM_ELEMENT object
Argument	Description				
<code>pbdom_element_name</code>	The name of a PBDOM_ELEMENT object				
Return value	String. The full name of the PBDOM_ELEMENT object. The full name consists of both a namespace prefix and a local name.				

See also

AddNamespaceDeclaration  
GetNamespacePrefix  
GetNamespaceUri  
RemoveNamespaceDeclaration  
SetNamespace

## GetText

Description

Obtains a concatenation of the text values of all the PBDOM\_TEXT and PBDOM\_CDATA nodes contained within the PBDOM\_ELEMENT object from which the method is invoked.

Syntax

*pbdm\_element\_name*.GetText()

Argument	Description
<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object

Return value

String

Examples

The GetText method is invoked for the abc PBDOM\_ELEMENT object:

```
<abc>Root Element Data<data>ABC Data </data> now with  
extra info</abc>
```

The GetText method returns the following string:

```
Root Element Data now with extra info
```

The text “ABC Data” is excluded because it is not contained within the PBDOM\_ELEMENT abc.

See also

GetTextNormalize  
GetTextTrim  
SetText

## GetTextNormalize

Description

Returns the normalized text data contained in a PBDOM\_ELEMENT object.

Syntax

*pbdm\_element\_name*.GetTextNormalize()

Argument	Description
<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object

Return value

String

---

Examples	The GetTextNormalize method is invoked for the abc element of the following XML:
	<pre>&lt;abc&gt;      Root      Element      Data      &lt;data&gt;ABC            Data &lt;/data&gt; now with extra info      &lt;/abc&gt;</pre>
	The GetTextNormalize method returns the following string:
	<pre>Root Element Data now with extra info</pre>

Usage

The text data returned includes any text data contained in PBDOM\_CDATA objects. All surrounding whitespace characters are removed. Internal whitespace characters are normalized to a single space. The GetTextNormalize method returns an empty string if no text values exist for the PBDOM\_ELEMENT object or if there are only whitespace characters.

See also

[GetText](#)  
[GetTextTrim](#)  
[SetText](#)

## GetTextTrim

Description	Returns the text data contained within a PBDOM_ELEMENT object with any leading and trailing whitespace characters removed.				
Syntax	<code>pbdom_element_name.GetTextTrim()</code>				
	<table border="1"> <thead> <tr> <th style="text-align: center;">Argument</th> <th style="text-align: center;">Description</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;"><code>pbdom_element_name</code></td> <td>The name of a PBDOM_ELEMENT object</td> </tr> </tbody> </table>	Argument	Description	<code>pbdom_element_name</code>	The name of a PBDOM_ELEMENT object
Argument	Description				
<code>pbdom_element_name</code>	The name of a PBDOM_ELEMENT object				
Return value	String				
Examples	The GetTextTrim method is invoked for the abc element of the following XML:				
	<pre>&lt;abc&gt;      Root      Element Data &lt;! [CDATA [            with      some cdata text      ]]&gt;&lt;/abc&gt;</pre>				
	The GetTextTrim method returns the following string:				
	<pre>Root Element Data with some cdata text</pre>				
Usage	Surrounding whitespace characters are removed from the returned text data. The GetTextTrim method returns an empty string if no text value exists for the PBDOM_ELEMENT object or if the text value contains only whitespace characters.				
See also	<a href="#">GetText</a> <a href="#">GetTextNormalize</a> <a href="#">SetText</a>				

## HasAttributes

Description      Indicates whether a PBDOM\_ELEMENT object has one or more attributes.

Syntax      *pbdm\_element\_name*.HasAttributes()

Argument	Description
<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object

Return value      Boolean. Returns true if this PBDOM\_ELEMENT object has at least one attribute and false if this PBDOM\_ELEMENT object has no attributes.

Examples      In the following document fragment, only the element site has an attribute (href):

```
<books>
    <title>Inside Wizardry</title>
    <author>Ron Potter</author>
    <site href="http://www.mybooks.com/press"/>
</books>
```

If the PBDOM\_ELEMENT object *pbdm\_elem\_site* represents the element site, the following call returns true:

```
pbdm_elem_site.HasAttributes()
```

See also

GetAttribute  
GetAttributes  
GetAttributeValue  
SetAttribute  
SetAttributes

## HasChildElements

Description      Indicates whether a PBDOM\_ELEMENT object has one or more child PBDOM\_ELEMENT objects.

Syntax      *pbdm\_element\_name*.HasChildElements()

Argument	Description
<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object

Return value      Boolean. Returns true if this PBDOM\_ELEMENT object has at least one child PBDOM\_ELEMENT object and false if this PBDOM\_ELEMENT object has no child PBDOM\_ELEMENT objects.

**Examples** The HasChildElements method is invoked for the books PBDOM\_ELEMENT object in the following XML fragment:

```
<books>
    <title>Inside OLE</title>
    <author>Kraig Brockschmidt</author>
    <site href="http://www.microsoft.com/press"/>
</books>
```

The books object has three child PBDOM\_ELEMENT objects: title, author, and site. The HasChildElements method returns true.

**See also**

- GetChildElement
- GetChildElements
- HasChildren
- IsRootElement
- RemoveChildElement
- RemoveChildElements

## HasChildren

**Description** Indicates whether a PBDOM\_ELEMENT object has one or more child objects.  
**Syntax** *pbdm\_element\_name*.HasChildren()

<b>Argument</b>	<b>Description</b>
<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object

**Return value** Boolean. Returns true if this PBDOM\_ELEMENT object has at least one child object and false if this PBDOM\_ELEMENT object has no child objects.

**Examples** The HasChildren method is invoked for elements in the following XML fragment:

```
<books>
    <title>Inside OLE</title>
    <author>Kraig Brockschmidt</author>
    <site href="http://www.microsoft.com/press"/>
</books>
```

The books element has three child elements: title, author, and site. The title and author elements each have a child PBDOM\_TEXT object. The HasChildren method returns a value of true when invoked for these elements.

In contrast, the site element has a PBDOM\_ATTRIBUTE href, which is not considered a child PBDOM\_OBJECT. The HasChildren method returns a value of False when invoked for the site element.

Usage	PBDOM's implementation of the HasChildren method differs from JDOM's implementation in that the JDOM HasChildren method returns true only if an Element contains child Elements. Text and other types of objects do not count.  PBDOM provides an alternative method, HasChildElements, to specifically detect whether a PBDOM_ELEMENT object has at least one child PBDOM_ELEMENT object.
See also	HasChildElements IsRootElement

## InsertContent

Description	Inserts a new PBDOM_OBJECT into a PBDOM_ELEMENT object.								
Syntax	<pre>pbdm_element_name.InsertContent(pbdm_object pbdm_object_new, pbdm_object pbdm_object_ref)</pre>								
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><i>pbdm_element_name</i></td><td>The name of a PBDOM_ELEMENT object</td></tr><tr><td><i>pbdm_object_new</i></td><td>The PBDOM_OBJECT to insert</td></tr><tr><td><i>pbdm_object_ref</i></td><td>A positional reference PBDOM_OBJECT in front of which the new PBDOM_OBJECT is to be inserted</td></tr></tbody></table>	Argument	Description	<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object	<i>pbdm_object_new</i>	The PBDOM_OBJECT to insert	<i>pbdm_object_ref</i>	A positional reference PBDOM_OBJECT in front of which the new PBDOM_OBJECT is to be inserted
Argument	Description								
<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object								
<i>pbdm_object_new</i>	The PBDOM_OBJECT to insert								
<i>pbdm_object_ref</i>	A positional reference PBDOM_OBJECT in front of which the new PBDOM_OBJECT is to be inserted								
Return value	PBDOM_OBJECT. The PBDOM_ELEMENT object modified and returned as a PBDOM_OBJECT.								
Throws	<p>EXCEPTION_INAPPROPRIATE_USE_OF_PBDOM_OBJECT – If an invalid PBDOM_OBJECT is added. See AddContent on page 206 for the valid PBDOM_OBJECT objects that can be added to a PBDOM_ELEMENT object. This exception is also thrown if the input PBDOM_OBJECT or the reference PBDOM_OBJECT is this PBDOM_ELEMENT object itself.</p> <p>EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT – If the input PBDOM_OBJECT to insert has not been given a user-defined name. The same exception is also thrown if the reference PBDOM_OBJECT is also not given a user-defined name, unless the reference PBDOM_OBJECT is specifically set to null.</p> <p>EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If the input PBDOM_OBJECT to insert is not associated with a derived PBDOM_OBJECT. The same exception is also thrown if the reference PBDOM_OBJECT is also not associated with a derived PBDOM_OBJECT unless the reference PBDOM_OBJECT is specifically set to null.</p>								

**EXCEPTION\_INVALID\_ARGUMENT** – If the reference PBDOM\_OBJECT (second parameter) is intended to be null but is not specifically set to null using the SetNull method.

**EXCEPTION\_PBDOM\_OBJECT\_ALREADY\_HAS\_PARENT** – If the input PBDOM\_OBJECT to insert already has a parent.

**EXCEPTION\_WRONG\_PARENT\_ERROR** – If the reference PBDOM\_OBJECT is not a child of this PBDOM\_ELEMENT object.

**EXCEPTION\_HIERARCHY\_ERROR** – If inserting the input PBDOM\_OBJECT will cause the current PBDOM\_ELEMENT object to be no longer well formed.

## Examples

The following PowerScript code is used to create an XML document:

```
pbdm_doc1 = Create PBDOM_DOCUMENT  
pbdm_elem_1 = Create PBDOM_ELEMENT  
pbdm_elem_2 = Create PBDOM_ELEMENT  
pbdm_elem_3 = Create PBDOM_ELEMENT  
  
pbdm_elem_1.SetName ("pbdm_elem_1")  
pbdm_elem_2.SetName ("pbdm_elem_2")  
pbdm_elem_3.SetName ("pbdm_elem_3")  
  
pbdm_doc1.NewDocument ("", "", "Root_Element", "", "")  
pbdm_elem_root = pbdm_doc1.GetRootElement()  
pbdm_elem_root.AddContent (pbdm_elem_1)  
pbdm_elem_root.AddContent (pbdm_elem_3)
```

The following XML results:

```
!DOCTYPE Root_Element>  
<Root_Element>  
    <pbdm_elem_1 />  
    <pbdm_elem_3 />  
</Root_Element>
```

The InsertContent method is used to add an element between pbdm\_elem\_1 and pbdm\_elem\_3:

```
pbdm_elem_root.InsertContent (pbdm_elem_2, &  
    pbdm_elem_3)
```

The following XML results:

```
<!DOCTYPE Root_Element>  
<Root_Element>  
    <pbdm_elem_1 />  
    <pbdm_elem_2 />
```

```
<pbdom_elem_3 />
</Root_Element>
```

Usage

The inserted object becomes a child of the PBDOM\_ELEMENT object. The new PBDOM\_OBJECT is positioned before another PBDOM\_OBJECT, which is specified in the second of two parameters.

See also

AddContent Syntax 1  
AddContent Syntax 2  
GetContent  
RemoveContent  
SetContent

## IsAncestorObjectOf

Description

Determines whether a PBDOM\_ELEMENT object is the ancestor of the PBDOM\_OBJECT indicated by the method parameter.

Syntax

```
pbdom_element_name.IsAncestorObjectOf(pbdom_object
pbdom_object_ref)
```

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>pbdom_object_ref</i>	The PBDOM_OBJECT to be tested for equality with this PBDOM_ELEMENT object

Return value

Boolean. Returns true if this PBDOM\_ELEMENT object is the ancestor of the specified PBDOM\_OBJECT, and false otherwise.

## IsRootElement

Description

Indicates whether a PBDOM\_ELEMENT object is the root element of a PBDOM\_DOCUMENT object.

Syntax

```
pbdom_element_name.IsRootElement()
```

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object

Return value

Boolean. Returns true if this PBDOM\_ELEMENT object is the root element of a PBDOM\_DOCUMENT, and false otherwise.

See also

GetChildElement  
GetChildElements

HasChildElements  
 HasChildren  
 RemoveChildElement  
 RemoveChildElements

## RemoveAttribute

### Description

The RemoveAttribute method is overloaded:

- Syntax 1 removes a PBDOM\_ATTRIBUTE from its owner PBDOM\_ELEMENT object using a reference to the PBDOM\_ATTRIBUTE.
- Syntax 2 removes a PBDOM\_ATTRIBUTE from its owner PBDOM\_ELEMENT object using the name of the PBDOM\_ATTRIBUTE.
- Syntax 3 removes a PBDOM\_ATTRIBUTE from its owner PBDOM\_ELEMENT object using the name and namespace of the PBDOM\_ATTRIBUTE.

### Syntax

For this syntax	See
RemoveAttribute( <i>pbdm_attribute</i> <i>pbdm_attribute_ref</i> )	RemoveAttribute Syntax 1
RemoveAttribute( <i>strAttributeName</i> )	RemoveAttribute Syntax 2
RemoveAttribute( <i>strAttributeName</i> , <i>strNamespacePrefix</i> , <i>strNamespaceUri</i> )	RemoveAttribute Syntax 3

## RemoveAttribute Syntax 1

### Description

Removes a PBDOM\_ATTRIBUTE from its owner PBDOM\_ELEMENT object.

### Syntax

*pbdm\_element\_name*.RemoveAttribute(*pbdm\_attribute*  
*pbdm\_attribute\_ref*)

Argument	Description
<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object
<i>pbdm_attribute_ref</i>	The PBDOM_ATTRIBUTE object to remove from this PBDOM_ELEMENT object

Return value	Boolean. Returns true if the specified PBDOM_ATTRIBUTE was removed, and false otherwise.
--------------	--

## RemoveAttribute Syntax 2

Description	Removes a PBDOM_ATTRIBUTE specified by the name provided that is not contained in a namespace. If no such PBDOM_ATTRIBUTE exists, RemoveAttribute does nothing.
-------------	---

Syntax	<code>pbdom_element_name.RemoveAttribute(string strAttributeName)</code>
--------	--

Argument	Description
<code>pbdom_element_name</code>	The name of a PBDOM_ELEMENT object
<code>strAttributeName</code>	The name of the PBDOM_ATTRIBUTE object to remove

Return value	Boolean. Returns true if the specified PBDOM_ATTRIBUTE was removed, and false otherwise.
--------------	--

## RemoveAttribute Syntax 3

Description	Removes a PBDOM_ATTRIBUTE specified by the name and namespace provided. If no such PBDOM_ATTRIBUTE exists, RemoveAttribute does nothing.
-------------	--

Syntax	<code>bdom_element_name.RemoveAttribute(string strAttributeName, string strNamespacePrefix, string strNamespaceUri)</code>
--------	--

Argument	Description
<code>pbdom_element_name</code>	The name of a PBDOM_ELEMENT object
<code>strAttributeName</code>	The name of the PBDOM_ATTRIBUTE object to remove
<code>strNamespacePrefix</code>	Prefix of the namespace of the PBDOM_ATTRIBUTE to remove
<code>strNamespaceUri</code>	URI of the namespace of the PBDOM_ATTRIBUTE to remove

Return value	Boolean. Returns true if the specified PBDOM_ATTRIBUTE was removed, and false otherwise.
--------------	--

Throws	EXCEPTION_INVALID_ARGUMENT – If any of the input parameters is invalid, for example, null.
--------	--

	EXCEPTION_INVALID_STRING – If the input Attribute Name is invalid (for example, contains a colon), or if the namespace prefix or URI is invalid.
--	--

EXCEPTION\_MEMORY\_ALLOCATION\_FAILURE – If a memory allocation failure occurred during the execution of this method.

## RemoveChildElement

### Description

The RemoveChildElement method is overloaded:

- Syntax 1 removes the first child PBDOM\_ELEMENT object (one level deep) that has the local name provided and belongs to no namespace.
- Syntax 2 removes the first child PBDOM\_ELEMENT object (one level deep) that has the local name provided and belongs to the specified namespace.

### Syntax

For this syntax	See
<code>RemoveChildElement(string strElementName)</code>	<a href="#">RemoveChildElement Syntax 1</a>
<code>RemoveChildElement(string strElementName, string strNamespacePrefix, string strNamespaceUri)</code>	<a href="#">RemoveChildElement Syntax 2</a>

## RemoveChildElement Syntax 1

### Description

Removes the first child PBDOM\_ELEMENT object (one level deep) that has the local name provided and belongs to no namespace.

### Syntax

`pbdm_element_name.RemoveChildElement(string strElementName)`

Argument	Description
<code>pbdm_element_name</code>	The name of a PBDOM_ELEMENT object
<code>strElementName</code>	The name of the child PBDOM_ELEMENT object to remove

### Return value

Boolean. Returns true if the specified PBDOM\_ELEMENT object was removed, and false otherwise.

### Throws

EXCEPTION\_INVALID\_ARGUMENT – If the input parameter is invalid, for example, null.

EXCEPTION\_INVALID\_STRING – If the input element name is invalid.

### See also

[GetChildElement](#)  
[GetChildElements](#)  
[HasChildElements](#)

HasChildren  
IsRootElement  
RemoveChildElement Syntax 2  
RemoveChildElements

## RemoveChildElement Syntax 2

Description      Removes the first child PBDOM\_ELEMENT object (one level deep) that has the local name provided and belongs to the specified namespace.

Syntax      *pbdm\_element\_name*.RemoveChildElement(string *strElementName*, string *strNamespacePrefix*, string *strNamespaceUri*)

Argument	Description
<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object
<i>strElementName</i>	The name of the PBDOM_ELEMENT object to remove
<i>strNamespacePrefix</i>	Prefix of the namespace of the PBDOM_ELEMENT object to remove
<i>strNamespaceUri</i>	URI of the namespace of the PBDOM_ATTRIBUTE to remove

Return value      Boolean. Returns true if the specified PBDOM\_ELEMENT object was removed and false otherwise.

Throws      EXCEPTION\_INVALID\_ARGUMENT – If the input parameter is invalid, for example, null.

EXCEPTION\_INVALID\_STRING – If the input element name is invalid or the input namespace prefix or URI is invalid.

See also      GetChildElement  
GetChildElements  
HasChildElements  
HasChildren  
IsRootElement  
RemoveChildElement Syntax 1  
RemoveChildElements

## RemoveChildElements

- Description The RemoveChildElements method is overloaded:
- Syntax 1 method removes from the current PBDOM\_ELEMENT object all child PBDOM\_ELEMENT objects. It uses no parameters.
  - Syntax 2 method removes from the current PBDOM\_ELEMENT object all child PBDOM\_ELEMENT objects that have the specified local name and belong to no namespace.
  - Syntax 3 removes from the current PBDOM\_ELEMENT object all child PBDOM\_ELEMENT objects (one level deep) that have the specified local name and belong to the specified namespace.

### Syntax

For this syntax	See
RemoveChildElements()	RemoveChildElements Syntax 1
RemoveChildElements(string <i>strElementName</i> )	RemoveChildElements Syntax 2
RemoveChildElements(string <i>strElementName</i> , string <i>strNamespacePrefix</i> , string <i>strNamespaceUri</i> )	RemoveChildElements Syntax 3

## RemoveChildElements Syntax 1

- Description Removes from the current PBDOM\_ELEMENT object all child PBDOM\_ELEMENT objects. It uses no parameters.
- Syntax `pbdm_element_name.RemoveChildElements()`
- | Argument                       | Description                        |
|--------------------------------|------------------------------------|
| <code>pbdm_element_name</code> | The name of a PBDOM_ELEMENT object |
- Return value Boolean. Returns true if any child PBDOM\_ELEMENT object was removed and false otherwise.
- See also GetChildElement, GetChildElements, HasChildElements, HasChildren, IsRootElement, RemoveChildElement, RemoveChildElements Syntax 2, RemoveChildElements Syntax 3

## RemoveChildElements Syntax 2

Description	Removes from the current PBDOM_ELEMENT object all child PBDOM_ELEMENT objects that have the specified local name and belong to no namespace.						
Syntax	<i>pbdm_element_name</i> .RemoveChildElements(string <i>strElementName</i> )						
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><i>pbdm_element_name</i></td><td>The name of a PBDOM_ELEMENT object</td></tr><tr><td><i>strElementName</i></td><td>The name of the child PBDOM_ELEMENT objects to remove</td></tr></tbody></table>	Argument	Description	<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object	<i>strElementName</i>	The name of the child PBDOM_ELEMENT objects to remove
Argument	Description						
<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object						
<i>strElementName</i>	The name of the child PBDOM_ELEMENT objects to remove						
Return value	Boolean. Returns true if any child PBDOM_ELEMENT object was removed, and false otherwise.						
See also	<a href="#">GetChildElement</a> <a href="#">GetChildElements</a> <a href="#">HasChildElements</a> <a href="#">HasChildren</a> <a href="#">IsRootElement</a> <a href="#">RemoveChildElement</a> <a href="#">RemoveChildElements Syntax 1</a> <a href="#">RemoveChildElements Syntax 3</a>						

## RemoveChildElements Syntax 3

Description	Removes from the current PBDOM_ELEMENT object all child PBDOM_ELEMENT objects (one level deep) that have the specified local name and belong to the specified namespace.										
Syntax	<i>pbdm_element_name</i> .RemoveChildElements(string <i>strElementName</i> , string <i>strNamespacePrefix</i> , string <i>strNamespaceUri</i> )										
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><i>pbdm_element_name</i></td><td>The name of a PBDOM_ELEMENT object</td></tr><tr><td><i>strElementName</i></td><td>The name of the child PBDOM_ELEMENT objects to remove</td></tr><tr><td><i>strNamespacePrefix</i></td><td>Prefix of the namespace of the child PBDOM_ELEMENT objects to remove</td></tr><tr><td><i>strNamespaceUri</i></td><td>URI of the namespace of the child PBDOM_ATTRIBUTE objects to remove</td></tr></tbody></table>	Argument	Description	<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object	<i>strElementName</i>	The name of the child PBDOM_ELEMENT objects to remove	<i>strNamespacePrefix</i>	Prefix of the namespace of the child PBDOM_ELEMENT objects to remove	<i>strNamespaceUri</i>	URI of the namespace of the child PBDOM_ATTRIBUTE objects to remove
Argument	Description										
<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object										
<i>strElementName</i>	The name of the child PBDOM_ELEMENT objects to remove										
<i>strNamespacePrefix</i>	Prefix of the namespace of the child PBDOM_ELEMENT objects to remove										
<i>strNamespaceUri</i>	URI of the namespace of the child PBDOM_ATTRIBUTE objects to remove										

---

Return value	Boolean. Returns true if any child PBDOM_ELEMENT object was removed and false otherwise.
Throws	<p>EXCEPTION_INVALID_ARGUMENT – If any of the input parameters is invalid, for example, null.</p> <p>EXCEPTION_INVALID_NAME – If the input element name or namespace prefix or URI is invalid. The only exception is if the input element name is an empty string, in which case all element names match.</p> <p>EXCEPTION_MEMORY_ALLOCATION_FAILURE – If there was any memory allocation failure during the execution of this method.</p>
See also	<a href="#">GetChildElement</a> <a href="#">GetChildElements</a> <a href="#">HasChildElements</a> <a href="#">HasChildren</a> <a href="#">IsRootElement</a> <a href="#">RemoveChildElement</a> <a href="#">RemoveChildElements Syntax 1</a> <a href="#">RemoveChildElements Syntax 2</a>

## RemoveContent

Description	Removes a child PBDOM_OBJECT from a PBDOM_ELEMENT object. All children of the removed PBDOM_OBJECT are also removed.						
Syntax	<code>pbdm_element_name.RemoveContent(pbdm_object pbdm_object_ref)</code>						
	<table border="1"> <thead> <tr> <th>Argument</th><th>Description</th></tr> </thead> <tbody> <tr> <td><code>pbdm_element_name</code></td><td>The name of a PBDOM_ELEMENT object</td></tr> <tr> <td><code>pbdm_object_ref</code></td><td>The PBDOM_OBJECT to remove</td></tr> </tbody> </table>	Argument	Description	<code>pbdm_element_name</code>	The name of a PBDOM_ELEMENT object	<code>pbdm_object_ref</code>	The PBDOM_OBJECT to remove
Argument	Description						
<code>pbdm_element_name</code>	The name of a PBDOM_ELEMENT object						
<code>pbdm_object_ref</code>	The PBDOM_OBJECT to remove						
Return value	Boolean. Returns true if the specified content was removed and false otherwise.						
Throws	<p>EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT – If the input PBDOM_OBJECT has not been given a user-defined name.</p> <p>EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If the input PBDOM_OBJECT is not associated with a derived PBDOM_OBJECT.</p> <p>EXCEPTION_WRONG_DOCUMENT_ERROR – If the input PBDOM_OBJECT is not from the same document as this PBDOM_ELEMENT object.</p> <p>EXCEPTION_WRONG_PARENT_ERROR – If the input PBDOM_OBJECT is not a child of the current PBDOM_ELEMENT object.</p>						

**Examples**

The RemoveContent method is used to modify the following XML fragment:

```
<Telephone_Book>
  <Entry>
    <Particulars>
      <Name>John Doe</Name>
      <Age>21</Age>
      <Phone_Number>1234567</Phone_Number>
    </Particulars>
  </Entry>
</Telephone_Book>
```

The RemoveContent method is invoked from the following PowerScript code:

```
PBDOM_DOCUMENT pbdom_doc
PBDOM_ELEMENT pbdom_entry

pbdom_doc.GetRootElement().RemoveContent(pbdom_entry)
```

The following XML results:

```
<Telephone_Book></Telephone_Book>
```

**See also**

AddContent Syntax 1  
AddContent Syntax 2  
GetContent  
InsertContent  
SetContent

## RemoveNamespaceDeclaration

**Description**

Removes the specified PBDOM\_NAMESPACE declaration for a PBDOM\_ELEMENT object. If the namespace prefix is an empty string, RemoveNamespaceDeclaration removes a default namespace declaration.

**Syntax**

```
pbdom_element_name.RemoveNamespaceDeclaration(string strNamespacePrefix, string strNamespaceUri)
```

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>strNamespacePrefix</i>	Prefix of the namespace declaration to remove
<i>strNamespaceUri</i>	URI of the namespace declaration to remove

**Return value**

Boolean. Returns true if the namespace has been removed from the PBDOM\_ELEMENT object, and false otherwise.

---

Throws	EXCEPTION_INVALID_ARGUMENT – If any of the input parameters is invalid, for example, null.  EXCEPTION_INVALID_NAME – If the namespace prefix or URI is invalid, or both the namespace prefix and URI are invalid as a pair.  EXCEPTION_MEMORY_ALLOCATION_FAILURE – If any memory allocation failure occurred during the execution of this method.
See also	AddNamespaceDeclaration GetNamespacePrefix GetNamespaceUri GetQualifiedName SetNamespace

## SetAttribute

Description	The SetAttribute method is overloaded:
	<ul style="list-style-type: none"> <li>Syntax 1 adds a predefined PBDOM_ATTRIBUTE object to a PBDOM_ELEMENT object.</li> <li>Syntax 2 adds a PBDOM_ATTRIBUTE object and its value to a PBDOM_ELEMENT object using strings for the name and value of the PBDOM_ATTRIBUTE.</li> <li>Syntax 3 adds an attribute/value pair to a PBDOM_ELEMENT object using strings for the name and value of the PBDOM_ATTRIBUTE, and the prefix and URI of the namespace to which the PBDOM_ATTRIBUTE belongs.</li> </ul>

### Syntax

For this syntax	See
SetAttribute(pbdm_attribute pbdm_attribute_ref)	SetAttribute Syntax 1
SetAttribute(string strName, string strValue)	SetAttribute Syntax 2
SetAttribute(string strName, string strValue, string strNamespacePrefix, string strNamespaceUri, boolean bVerifyNamespace)	SetAttribute Syntax 3

## SetAttribute Syntax 1

Description	Adds a predefined PBDOM_ATTRIBUTE object to a PBDOM_ELEMENT object. Any existing attribute with the same name and namespace URI is overwritten.
-------------	---

Syntax                    *pbdom\_element\_name*.SetAttribute(*pbdom\_attribute pbdom\_attribute\_ref*)

<b>Argument</b>	<b>Description</b>
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>pbdom_attribute_ref</i>	The PBDOM_ATTRIBUTE object to be set for this PBDOM_ELEMENT object

Return value            PBDOM\_ELEMENT. The PBDOM\_ELEMENT object modified to contain the specified PBDOM\_ATTRIBUTE.

Throws                    EXCEPTION\_INVALID\_ARGUMENT – The input PBDOM\_ATTRIBUTE is invalid. This can happen if it has not been initialized properly or it is a null object reference.

EXCEPTION\_USE\_OF\_UNNAMED\_PBDOM\_OBJECT – The input PBDOM\_ATTRIBUTE has not been given a user-defined name.

EXCEPTION\_PBDOM\_OBJECT\_ALREADY\_HAS\_OWNER – The input PBDOM\_ATTRIBUTE already has an owner element.

Examples                **Example 1** The SetAttribute method is invoked for the following element:

```
<image></image>
```

The SetAttribute method is invoked from the following PowerScript code, where elem\_image represents the image element from the preceding XML:

```
attr_src.SetName("src")
attr_src.SetValue("logo.gif")
elem_image.SetAttribute(attr_src)
```

The following XML results:

```
<image src="logo.gif"></image>
```

**Example 2** The following example demonstrates the impact of setting a PBDOM\_ATTRIBUTE for a PBDOM\_ELEMENT object where the PBDOM\_ELEMENT object already contains an attribute of the same name and namespace URI as the input PBDOM\_ATTRIBUTE.

The example creates a PBDOM\_DOCUMENT based on the following document:

```
<root xmlns:pre1="http://www.pre.com"
      xmlns:pre2="http://www.pre.com">
    <child1 pre1:a="123"/>
</root>
```

Then it creates a PBDOM\_ATTRIBUTE object and sets its name to a and its prefix and URI to pre2 and `http://www.pre.com`. The `bVerifyNamespace` argument is set to false because this PBDOM\_ATTRIBUTE has not been assigned an owner PBDOM\_ELEMENT object yet, so that the verification for a predeclared namespace would fail. The text value is set to 456.

The child1 element already contains an attribute named a that belongs to the namespace `http://www.pre.com`, as indicated by the prefix pre1. The new PBDOM\_ATTRIBUTE uses the prefix pre2, but it represents the same namespace URI, so setting the new PBDOM\_ATTRIBUTE to child1 successfully replaces the existing pre1:a with the new PBDOM\_ATTRIBUTE pre2:a.

```
PBDOM_BUILDER pbdom_buildr
PBDOM_DOCUMENT pbdom_doc
PBDOM_ATTRIBUTE pbdom_attr
string strXML = "<root
xmlns:pre1=~\"http://www.pre.com~"
xmlns:pre2=~\"http://www.pre.com~"><child1
pre1:a=~\"123~/></root>

try
    pbdom_buildr = Create PBDOM_BUILDER
    pbdom_doc = pbdom_buildr.BuildFromString (strXML)

    // Create a PBDOM_ATTRIBUTE and set its properties
    pbdom_attr = Create PBDOM_ATTRIBUTE
    pbdom_attr.SetName ("a")
    pbdom_attr.SetNamespace ("pre2", &
                           "http://www.pre.com", false)
    pbdom_attr.SetText ("456")

    // Attempt to obtain the child1 element and
    // set the new attribute to it
    pbdom_doc.GetRootElement() . &
        GetChildElement ("child1").SetAttribute (pbdom_attr)

    pbdom_doc.SaveDocument &
        ("pbdom_elem_set_attribute_1.xml")

catch (PBDOM_EXCEPTION except)
    MessageBox ("PBDOM_EXCEPTION", except.GetMessage())
end try
```

When saved and converted to an XML document, the document looks like the following :

```
<root xmlns:pre1="http://www.pre.com"
      xmlns:pre2="http://www.pre.com"
      <child1 pre2:a="456"/>
    </root>
```

Usage

This method allows the caller to add a predefined PBDOM\_ATTRIBUTE object to a PBDOM\_ELEMENT object. If this PBDOM\_ELEMENT object already contains an existing attribute with the same name and namespace URI as the input PBDOM\_ATTRIBUTE, the existing attribute is replaced by the input PBDOM\_ATTRIBUTE.

If a PBDOM\_ATTRIBUTE has been created to represent the original attribute, it is still valid after the call, but the attribute that it represents has been detached from the original owner element. Calling GetOwnerElementObject on this PBDOM\_ATTRIBUTE returns a null value.

See also

[GetAttribute](#)  
[GetAttributes](#)  
[GetAttributeValue](#)  
[HasAttributes](#)  
[SetAttribute Syntax 2](#)  
[SetAttribute Syntax 3](#)  
[SetAttributes](#)

## SetAttribute Syntax 2

Description

Adds a PBDOM\_ATTRIBUTE object and its value to a PBDOM\_ELEMENT object. Any existing attribute with the same name and namespace URI is overwritten.

Syntax

*pbdom\_element\_name*.SetAttribute(string *strName*, string *strValue*)

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>strName</i>	The name of the PBDOM_ATTRIBUTE to be added
<i>strValue</i>	The value of the PBDOM_ATTRIBUTE to be added

Return value

PBDOM\_ELEMENT. The PBDOM\_ELEMENT object modified to contain the specified PBDOM\_ATTRIBUTE with the specified value.

---

Throws	<p>EXCEPTION_INVALID_ARGUMENT – One or both of the input strings are invalid. This can happen if either or both strings have not been initialized properly or are null.</p> <p>EXCEPTION_MEMORY_ALLOCATION_FAILURE – Insufficient memory was encountered while executing this method.</p> <p>EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – This PBDOM_ELEMENT object's internal implementation is null. The occurrence of this exception is rare but can take place if severe memory corruption occurs.</p> <p>EXCEPTION_INVALID_NAME – An invalid name for the attribute is supplied.</p> <p>EXCEPTION_INVALID_STRING – An invalid string for the attribute value is supplied.</p>
--------	--

Examples	<p><b>Example 1</b> The SetAttribute method is invoked for the following XML element:</p>
----------	---

```
<code>0789725045</code>
```

The SetAttribute method is invoked from the following PowerScript statement, where elem\_code represents the code element:

```
elem_code.SetAttribute("type", "ISBN")
```

The following XML element results:

```
<code type="ISBN">0789725045</code>
```

**Example 2** The following example demonstrates the effect of setting an attribute for a PBDOM\_ELEMENT object when the PBDOM\_ELEMENT object already contains an attribute of the same name. The example creates a PBDOM\_DOCUMENT based on the following document:

```
<root xmlns:pre1="http://www.pre.com">
    <child1 pre1:a="123" b="456"/>
</root>
```

The child1 element already contains an attribute named b with value 456. Calling the SetAttribute method with name b and value 789 creates a new attribute for child1 that replaces the original b attribute.

```
PBDOM_BUILDER      pbdom_buildr
PBDOM_DOCUMENT     pbdom_doc
string strXML = "<root
    xmlns:pre1=~\"http://www.pre.com~\" ><child1
    pre1:a=~\"123~" b=~\"456~/></root>""

try
    pbdom_buildr = Create PBDOM_BUILDER
```

```
pbdom_doc = pbdom_buildr.BuildFromString (strXML)
pbdom_doc.GetRootElement() . &
    GetChildElement("child1").SetAttribute("b", "789")
catch (PBDOM_EXCEPTION except)
    MessageBox ("PBDOM_EXCEPTION", except.GetMessage())
end try
```

After the PBDOM\_DOCUMENT object is saved and converted to XML, the XML document looks like the following:

```
<root xmlns:prel="http://www.pre.com">
    <child1 prel:a="123" b="789"/>
</root>
```

**Usage**

This method allows the caller to add an attribute/value pair to a PBDOM\_ELEMENT object. If the PBDOM\_ELEMENT object already contains an existing attribute that has the same name as the input name and that belongs to no namespace, the original attribute is removed from this PBDOM\_ELEMENT object and a new one (corresponding to the specified attribute name and value) is created and set in its place.

If a PBDOM\_ATTRIBUTE has been created to represent the original attribute, it is still valid, but the attribute that it represents has been detached from the original owner element. Calling GetOwnerElementObject on this PBDOM\_ATTRIBUTE returns a null value.

**See also**

[GetAttribute](#)  
[GetAttributes](#)  
[GetAttributeValue](#)  
[HasAttributes](#)  
[SetAttribute Syntax 1](#)  
[SetAttribute Syntax 3](#)  
[SetAttributes](#)

## SetAttribute Syntax 3

**Description**

Adds an attribute/value pair to a PBDOM\_ELEMENT object. The attribute namespace is specified, and any existing attribute of the same name and namespace URI is removed.

**Syntax**

```
pbdom_element_name.SetAttribute(string strName, string strValue, string
strNamespacePrefix, string strNamespaceUri, boolean bVerifyNamespace)
```

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object

<b>Argument</b>	<b>Description</b>
<i>strName</i>	The name of the PBDOM_ATTRIBUTE to be added
<i>strValue</i>	The value of the PBDOM_ATTRIBUTE to be added
<i>strNamespacePrefix</i>	The prefix of the namespace to which the PBDOM_ATTRIBUTE belongs
<i>strNamespaceUri</i>	The URI of the namespace to which the PBDOM_ATTRIBUTE belongs
<i>bVerifyNamespace</i>	Specifies whether or not the method should verify the existence of an in-scope namespace declaration for the given prefix and URI

Return value	Long. Returns 0 if no namespace verification error occurs and -1 if no in-scope namespace declaration exists for the given prefix and URI settings.
Throws	<p><b>EXCEPTION_INVALID_ARGUMENT</b> – If any of the arguments is invalid. This can happen if any of the input strings has been set to null using the PowerScript SetNull function.</p> <p><b>EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE</b> – This PBDOM_ELEMENT object's internal implementation is null. The occurrence of this exception is rare but can take place if severe memory corruption occurs.</p> <p><b>EXCEPTION_INVALID_NAME</b> – The input namespace prefix or the URI, or their combination, is not valid. This will happen if:</p> <ul style="list-style-type: none"> <li>• The namespace prefix is an empty string and the URI is not an empty string. If both are empty strings, the NONAMESPACE namespace is being specified and this prefix/URI combination is correct.</li> <li>• The namespace prefix is xmlns and the URI is not <a href="http://www.w3.org/2000/xmlns/">http://www.w3.org/2000/xmlns/</a>. This namespace prefix/URI pair is unique and exclusive and cannot be used separately. The use of this pair signifies a namespace declaration.</li> <li>• The namespace prefix string is invalid. That is, it does not conform to the W3C “Namespaces in XML” specifications for the name of a prefix.</li> <li>• The namespace URI string is invalid. That is, it does not conform to the W3C specifications for a URI string.</li> </ul> <p><b>EXCEPTION_MEMORY_ALLOCATION_FAILURE</b> – If there has been any memory allocation failure during this method call.</p>
Examples	<p><b>Example 1</b> The SetAttribute method is invoked for the following XML element:</p> <pre>&lt;code&gt;0789725045&lt;/code&gt;</pre>

The SetAttribute method is invoked from the following PowerScript statement, where elem\_code represents the code element:

```
elem_code.SetAttribute("type", "ISBN", "ns", &
    "http://www.books.com/codes", false)
```

The following XML element results:

```
<code ns:type="ISBN">0789725045</code>
```

**Example 2** The following example demonstrates the effect of setting an attribute with a particular name and namespace URI for an element that already contains an existing attribute with the same name and namespace URI. It creates a PBDOM\_DOCUMENT based on the following XML:

```
<root xmlns:pre1="http://www.pre.com"
      xmlns:pre2="http://www.pre.com">
    <child1 pre1:a="123"/>
</root>
```

The child1 element already contains an attribute named a that belongs to the namespace http://www.pre.com, as indicated by the pre1 prefix. The call to SetAttribute attempts to set an attribute for child1 with the same name, a, but with the namespace prefix pre2.

The last parameter, *bVerifyNamespace*, is set to true. This tells the SetAttribute method to check first to see if an in-scope namespace declaration for pre2 and http://www.pre.com exists. An in-scope declaration for this namespace prefix/URI pair does exist, and so the verification succeeds.

The original pre1:a attribute is removed from the child1 element and a new attribute pre2:a, belonging to the same namespace and with the value 456, is created and set in its place. The new attribute replaces the original attribute, instead of being set as an additional attribute, because both attributes have the same URI.

```
PBDOM_BUILDER      pbdom_buildr
PBDOM_DOCUMENT     pbdom_doc
string strXML = "<root
      xmlns:pre1=~\"http://www.pre.com~"
      xmlns:pre2=~\"http://www.pre.com~"><child1
      pre1:a=~\"123~/></root>

try
  pbdom_buildr = Create PBDOM_BUILDER
  pbdom_doc = pbdom_buildr.BuildFromString (strXML)
```

```
pbdom_doc.GetRootElement().GetChildElement("child1").SetAttribute("a", "456", "pre2", "http://www.pre.com", true)

catch (PBDOM_EXCEPTION pbdom_except)
    MessageBox ("PBDOM_EXCEPTION",
    pbdom_except.GetMessage())
end try
```

**Usage**

This method allows the caller to add an attribute/value pair to a PBDOM\_ELEMENT object.

The parameter *bVerifyNamespace*, when set to true, instructs the method to perform a thorough search up the DOM node tree, starting at the current PBDOM\_ELEMENT object, to check for an in-scope namespace declaration for the given prefix and URI. If a namespace declaration is not found, no attribute is created. If a namespace declaration is found, an attribute is created.

If the *bVerifyNamespace* parameter is set to false, no verification search is performed, and the method always returns 0.

If the PBDOM\_ELEMENT object already contains an existing attribute that has the same name as the input name and the same namespace URI as the input namespace URI, the original attribute is replaced with a new one with the same name and URI.

If a PBDOM\_ATTRIBUTE has been created to represent the original attribute, it is still valid, but the attribute that it represents has been detached from the original owner element. Calling GetOwnerElementObject on this PBDOM\_ATTRIBUTE returns a null value.

**See also**

GetAttribute  
GetAttributes  
GetAttributeValue  
HasAttributes  
SetAttribute Syntax 1  
SetAttribute Syntax 2  
SetAttributes

## SetAttributes

**Description**

Sets the attributes for the DOM element represented by the current PBDOM\_ELEMENT object.

Syntax	<code>pbdom_element_name.SetAttributes(pbdom_attribute pbdom_attribute_array[])</code>						
	<table border="1"> <thead> <tr> <th>Argument</th><th>Description</th></tr> </thead> <tbody> <tr> <td><code>pbdom_element_name</code></td><td>The name of a PBDOM_ELEMENT object</td></tr> <tr> <td><code>pbdom_attribute_array</code></td><td>An array of PBDOM_ATTRIBUTE objects</td></tr> </tbody> </table>	Argument	Description	<code>pbdom_element_name</code>	The name of a PBDOM_ELEMENT object	<code>pbdom_attribute_array</code>	An array of PBDOM_ATTRIBUTE objects
Argument	Description						
<code>pbdom_element_name</code>	The name of a PBDOM_ELEMENT object						
<code>pbdom_attribute_array</code>	An array of PBDOM_ATTRIBUTE objects						
Return value	PBDOM_ELEMENT. The PBDOM_ELEMENT object modified.						
Throws	<p><code>EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE</code> – The internal implementation of this PBDOM_ELEMENT object or one of the PBDOM_ATTRIBUTE array items is null. This exception is rare but can take place if severe memory corruption occurs.</p> <p><code>EXCEPTION_INVALID_ARGUMENT</code> – One of the PBDOM_ATTRIBUTE array items is null.</p> <p><code>EXCEPTION_INVALID_NAME</code> – If two or more PBDOM_ATTRIBUTE in the array contain the same name and namespace URI.</p> <p><code>EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT</code> – One of the PBDOM_ATTRIBUTE array items has not been named.</p> <p><code>EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_OWNER</code> – One of the PBDOM_ATTRIBUTE array items already has an owner PBDOM_ELEMENT object.</p>						
Examples	<p>This example demonstrates setting the attributes of a PBDOM_ELEMENT object using an array of PBDOM_ATTRIBUTE objects. It builds a PBDOM_DOCUMENT based on the following XML:</p> <pre>&lt;root xmlns:pre1="http://www.pre.com"&gt;     &lt;child1 pre1:a="123"/&gt; &lt;/root&gt;</pre> <p>The code creates an array of three PBDOM_ATTRIBUTE objects with names a, b, and c, and sets their namespace prefixes and URIs to pre1 and <code>http://www.pre.com</code>. The call to <code>SetAttributes</code> attempts to set the attributes of child1 using the PBDOM_ATTRIBUTEs of this array. When PBDOM_DOCUMENT is saved and converted to an XML document, the result is:</p> <pre>&lt;root xmlns:pre1="http://www.pre.com"&gt;     &lt;child1 pre1:a="456" pre1:b="456" pre1:c="456" /&gt; &lt;/root&gt;</pre>						

Although child1 originally contained the pre1:a attribute, and the PBDOM\_ATTRIBUTE array also contained an item with name a within the namespace URI <http://www.pre.com>, no exception is thrown. The original pre1:a attribute is replaced by the PBDOM\_ATTRIBUTE array item with name a within the namespace URI <http://www.pre.com>.

```
PBDOM_BUILDER      pbdom_buildr
PBDOM_DOCUMENT     pbdom_doc
PBDOM_ATTRIBUTE    pbdom_attr_array[]
string             Name []
long               l = 0
string strXML = "<root
xmlns:pre1=~\"http://www.pre.com~\"><child1
pre1:a=~\"123~\"/></root>"
```

```
try
    pbdom_buildr = Create PBDOM_BUILDER
    pbdom_doc = pbdom_buildr.BuildFromString (strXML)

    Name[1] = "a"
    Name[2] = "b"
    Name[3] = "c"

    for l = 1 to 3
        pbdom_attr_array[l] = Create PBDOM_ATTRIBUTE
        pbdom_attr_array[l].SetName (Name[l])
        pbdom_attr_array[l].SetNamespace ("pre1", &
                                         "http://www.pre.com", false)
        pbdom_attr_array[l].SetText ("456")
    next

    pbdom_doc.GetRootElement().GetChildElement &
        ("child1").SetAttributes(pbdom_attr_array)
    pbdom_doc.SaveDocument ("set_attributes.xml")
```

```
catch (PBDOM_EXCEPTION except)
    MessageBox ("PBDOM_EXCEPTION", except.Message())
end try
```

#### Usage

This method sets the attributes of the DOM element represented by this PBDOM\_ELEMENT object. The supplied array should contain only objects of type PBDOM\_ATTRIBUTE.

When all objects in the supplied array are legal and before the new attributes are added, all old attributes have their parentage set to null (no parent) and the old attribute list is cleared from this PBDOM\_ELEMENT object. This has the effect that any active attribute list (previously obtained with a call to GetAttributes) also changes to reflect the new situation with the old attributes. In addition, all PBDOM\_ATTRIBUTEs in the supplied array have their parentage set to this current PBDOM\_ELEMENT object.

Passing an empty array clears the existing attributes of this PBDOM\_ELEMENT object.

This method fails and an exception is thrown if the PBDOM\_ATTRIBUTE array contains two or more PBDOM\_ATTRIBUTEs with the same name and namespace URI.

No exception is thrown if this PBDOM\_ELEMENT object contains an existing attribute whose name and namespace URI matches one of the PBDOM\_ATTRIBUTE array items. All the existing attributes of this PBDOM\_ELEMENT object are removed, so it does not matter whether any existing attribute matches any of the PBDOM\_ATTRIBUTE items in the array in terms of name and namespace URI.

In the event of an exception, the original attributes of the PBDOM\_ELEMENT object remain unchanged, and the PBDOM\_ATTRIBUTEs in the supplied array are not altered.

If any PBDOM\_ATTRIBUTE has been created to represent any original attribute, it is still valid, but the attribute it represents has been detached from the original owner element. Calling GetOwnerElementObject on this PBDOM\_ATTRIBUTE returns a null value.

See also

[GetAttribute](#)  
[GetAttributes](#)  
[GetAttributeValue](#)  
[HasAttributes](#)  
[SetAttribute](#)

## SetContent

Description

Sets the content of the PBDOM\_ELEMENT object using an array containing PBDOM\_OBJECT objects legal for a PBDOM\_ELEMENT object. Any existing children of the PBDOM\_ELEMENT object are removed when the SetContent method is invoked.

If the input array reference is null, all contents of the PBDOM\_ELEMENT object are removed. If the array contains illegal objects, an exception is thrown, and nothing is altered.

**Syntax**

*pbdm\_element\_name*.SetContent(*pbdm\_object pbdm\_object\_array[]*)

<b>Argument</b>	<b>Description</b>
<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object
<i>pbdm_object_array</i>	An array of PBDOM_OBJECTS to form the contents the PBDOM_ELEMENT object

**Return value**

PBDOM\_OBJECT. The PBDOM\_ELEMENT object modified and returned as a PBDOM\_OBJECT.

**Throws**

EXCEPTION\_USE\_OF\_UNNAMED\_PBDOM\_OBJECT – If an input PBDOM\_OBJECT array item has not been given a user-defined name.

EXCEPTION\_PBDOM\_OBJECT\_INVALID\_FOR\_USE – If an input PBDOM\_OBJECT array item is not associated with a derived PBDOM\_OBJECT.

EXCEPTION\_PBDOM\_OBJECT\_ALREADY\_HAS\_PARENT – If an input PBDOM\_OBJECT array item already has a parent PBDOM\_OBJECT.

EXCEPTION\_INAPPROPRIATE\_USE\_OF\_PBDOM\_OBJECT – If an inappropriate PBDOM\_OBJECT array item is found. This happens if the PBDOM\_OBJECT array item is not allowed to be added as a child of a PBDOM\_ELEMENT object (for example, a PBDOM\_DOCUMENT).

EXCEPTION\_HIERARCHY\_ERROR – If one of the PBDOM\_OBJECT array items, if set as part of the contents of this PBDOM\_ELEMENT object, will cause the current PBDOM\_ELEMENT object to be no longer well formed.

**Examples**

The SetContent method is invoked on the following XML fragment:

```
<Telephone_Book>
    <Entry>
        <Particulars>
            <Name>John Doe</Name>
            <Age>21</Age>
            <Phone_Number>1234567</Phone_Number>
        </Particulars>
    </Entry>
</Telephone_Book>
```

The SetContent method is invoked from the following PowerScript code:

```
PBDOM_OBJECT pbdm_obj_array []
```

```
pbdom_obj_array[1] = entry_1  
pbdom_obj_array[2] = entry_2  
  
pbdom_doc.GetRootElement().SetContent(pbdom_obj_array)
```

The entry\_1 PBDOM\_ELEMENT object contains the following:

```
<Entry>  
  <Particulars>  
    <Name>James Gomez</Name>  
    <Age>25</Age>  
    <Phone_Number>1111111</Phone_Number>  
  </Particulars>  
</Entry>
```

The entry\_2 PBDOM\_ELEMENT object contains the following:

```
<Entry>  
  <Particulars>  
    <Name>Mary Jones</Name>  
    <Age>22</Age>  
    <Phone_Number>2222222</Phone_Number>  
  </Particulars>  
</Entry>
```

The SetContent method returns the following:

```
<Telephone_Book>  
  <Entry>  
    <Particulars>  
      <Name>James Gomez</Name>  
      <Age>25</Age>  
      <Phone_Number>1111111</Phone_Number>  
    </Particulars>  
  </Entry>  
  <Entry>  
    <Particulars>  
      <Name>Mary Jones</Name>  
      <Age>22</Age>  
      <Phone_Number>2222222</Phone_Number>  
    </Particulars>  
  </Entry>  
</Telephone_Book>
```

**Usage**

Only the following PBDOM\_OBJECT types can be validly added to a PBDOM\_ELEMENT object:

- PBDOM\_ELEMENT
- PBDOM\_CDATA

- PBDOM\_COMMENT
- PBDOM\_ENTITYREFERENCE
- PBDOM\_PROCESSINGINSTRUCTION
- PBDOM\_TEXT

**See also**

AddContent Syntax 1  
 AddContent Syntax 2  
 GetContent  
 InsertContent  
 RemoveContent

**SetDocument**

**Description** Sets a PBDOM\_DOCUMENT as parent of a PBDOM\_ELEMENT object, making the PBDOM\_ELEMENT object the root element.

**Syntax**

```
pbdm_element_name.SetDocument(pbdm_document  

pbdm_document_ref)
```

<b>Argument</b>	<b>Description</b>
<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object
<i>pbdm_document_ref</i>	The PBDOM_DOCUMENT to be set as the owner document and parent of this PBDOM_ELEMENT object

**Return value** PBDOM\_ELEMENT. The modified PBDOM\_ELEMENT object.

**Usage** The PBDOM\_OBJECT referenced must be a PBDOM\_DOCUMENT object. The PBDOM\_ELEMENT object must not already have a parent object. If the target PBDOM\_DOCUMENT already has a root element, the existing root element is replaced by the new PBDOM\_ELEMENT object.

**SetName**

**Description** Sets the local name of a PBDOM\_ELEMENT object. This name refers to the local portion of the element tag name.

**Syntax**

```
pbdm_element_name.SetName(string strName)
```

<b>Argument</b>	<b>Description</b>
<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object
<i>strName</i>	The new local name for the PBDOM_ELEMENT object

Return value	Boolean. Returns true if the local name of the PBDOM_ELEMENT object has been changed, and false otherwise.
Examples	The SetName method is invoked for the abc element of the following XML fragment: <pre>&lt;abc&gt;My Data&lt;/abc&gt;</pre> The SetName method is invoked in the following PowerScript code, in which the PBDOM_ELEMENT object elem represents the abc element. <pre>elem.SetName ("def")</pre> The following XML results: <pre>&lt;def&gt;My Data&lt;/def&gt;</pre> Since the elem object still represents the same element, calling the SetName method changes the def element.
See also	GetName

## SetNamespace

Description	Sets the namespace for a PBDOM_ELEMENT object. If the namespace prefix and URI provided are empty strings, SetNamespace assigns no namespace to the PBDOM_ELEMENT object.
Syntax	<pre>pbdom_element_name.SetNamespace(string strNamespacePrefix, string strNamespaceUri, boolean bVerifyNamespace)</pre>

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>strNamespacePrefix</i>	Prefix of the namespace to be set for the PBDOM_ELEMENT object
<i>strNamespaceUri</i>	URI of the namespace to be set for the PBDOM_ELEMENT object
<i>bVerifyNamespace</i>	A boolean value indicating whether verification should be performed to ensure that the provided namespace prefix and URI have been declared either within this PBDOM_ELEMENT object or in an ancestor PBDOM_ELEMENT object

Return value	Long. Returns 0 for success and -1 if no in-scope namespace declaration matching the input prefix and URI exists.
Throws	EXCEPTION_INVALID_ARGUMENT – If any of the input arguments is invalid, for example, null.

EXCEPTION\_INVALID\_NAME – If the input namespace prefix or URI is invalid.  
 EXCEPTION\_MEMORY\_ALLOCATION\_FAILURE – If a memory allocation failure occurred during the execution of this method.  
 EXCEPTION\_INTERNAL\_XML\_ENGINE\_ERROR – If an internal XML engine failure occurred during the execution of this method.

**Usage** If *bVerifyNamespace* is set to true and the namespace prefix and URI have not been declared, SetNamespace returns a value of -1 and fails.

If *bVerifyNamespace* is set to false, SetNamespace sets the namespace of the PBDOM\_ELEMENT object to the specified prefix and URI. It is the responsibility of the PBDOM user to ensure that such a namespace is declared and is in scope for this PBDOM\_ELEMENT object before the document is saved and converted to an XML document.

**See also** AddNamespaceDeclaration  
 GetNamespacePrefix  
 GetNamespaceUri  
 GetQualifiedName  
 RemoveNamespaceDeclaration

## SetParentObject

Description	Sets the referenced PBDOM_OBJECT as the parent of the PBDOM_ELEMENT object from which the method is invoked.						
Syntax	<i>pbdm_element_name</i> .SetParentObject( <i>pbdm_object pbdm_object_ref</i> )						
	<table border="1"> <thead> <tr> <th>Argument</th><th>Description</th></tr> </thead> <tbody> <tr> <td><i>pbdm_element_name</i></td><td>The name of a PBDOM_ELEMENT object</td></tr> <tr> <td><i>pbdm_object_ref</i></td><td>The PBDOM_OBJECT to be set as the parent of this PBDOM_ELEMENT object</td></tr> </tbody> </table>	Argument	Description	<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object	<i>pbdm_object_ref</i>	The PBDOM_OBJECT to be set as the parent of this PBDOM_ELEMENT object
Argument	Description						
<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object						
<i>pbdm_object_ref</i>	The PBDOM_OBJECT to be set as the parent of this PBDOM_ELEMENT object						
Return value	PBDOM_OBJECT. The PBDOM_ELEMENT object modified and returned as a PBDOM_OBJECT.						
Throws	<p>EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If the input PBDOM_OBJECT is not associated with a derived PBDOM_OBJECT.</p> <p>EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT – The input PBDOM_OBJECT already has a parent.</p>						

EXCEPTION\_INAPPROPRIATE\_USE\_OF\_PBDOM\_OBJECT – If the input PBDOM\_OBJECT is not allowed to be the parent of a PBDOM\_ELEMENT object.

EXCEPTION\_USE\_OF\_UNNAMED\_PBDOM\_OBJECT – If the input PBDOM\_OBJECT is nameable and has not been named.

**Usage**  
If the class of the referenced PBDOM\_OBJECT is PBDOM\_DOCUMENT, then the behavior of SetParentObject is identical to that of the SetDocument method. If the class of the referenced PBDOM\_OBJECT is PBDOM\_ELEMENT, SetParentObject sets the referenced object as the parent of the PBDOM\_ELEMENT object from which the method is invoked. If the referenced PBDOM\_OBJECT is of any other class, an exception is thrown.

**See also**  
GetOwnerDocumentObject  
GetParentObject

## SetText

**Description**  
Sets the content of a PBDOM\_ELEMENT object to the text provided.

*pbdm\_element\_name*.SetText(string *strText*)

Argument	Description
<i>pbdm_element_name</i>	The name of a PBDOM_ELEMENT object
<i>strText</i>	String to be set as the content of the PBDOM_ELEMENT object

**Return value**  
PBDOM\_OBJECT. The PBDOM\_ELEMENT object modified and returned as a PBDOM\_OBJECT.

**Usage**  
Existing text content and non-text content are replaced by the text provided in *strText*. A value of null for *strText* is equivalent to an empty string value. If the PBDOM\_ELEMENT is to have both text content and nested elements, use the SetContent method instead of SetText.

**See also**  
GetText  
GetTextNormalize  
GetTextTrim

# PBDOM\_EXCEPTION Class

## About this chapter

This chapter lists PBDOM exception codes and describes the PBDOM\_EXCEPTION class.

## Contents

Topic	Page
PBDOM exceptions	265
PBDOM_EXCEPTION	271

## PBDOM exceptions

PBDOM defines an exception class derived from the standard PowerBuilder Exception class. This class extends the Exception class with a method, GetExceptionCode, that returns the unique code that identifies the exception being thrown.

The following table lists PBDOM exceptions and their code values. The circumstances in which each exception is thrown are described after the table.

**Table 14-1: PBDOM exceptions and code values**

Exception	Value
EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT	1
EXCEPTION_WRONG_DOCUMENT_ERROR	2
EXCEPTION_MULTIPLE_ROOT_ELEMENT	3
EXCEPTION_INAPPROPRIATE_USE_OF_PBDOM_OBJECT	4
EXCEPTION_PBDM_OBJECT_INVALID_FOR_USE	5
EXCEPTION_PBDM_OBJECT_ALREADY_HAS_PARENT	6
EXCEPTION_MULTIPLE_DCTYPE	7
EXCEPTION_ILLEGAL_PBOBJECT	8
EXCEPTION_WRONG_PARENT_ERROR	9
EXCEPTION_INVALID_ARGUMENT	10
EXCEPTION_INVALID_NAME	11
EXCEPTION_DATA_CONVERSION	12

Exception	Value
EXCEPTION_MEMORY_ALLOCATION_FAILURE	13
EXCEPTION_INTERNAL_XML_ENGINE_ERROR	14
EXCEPTION_MULTIPLE_XMLDECL	15
EXCEPTION_INVALID_STRING	16
EXCEPTION_INVALID_OPERATION	17
EXCEPTION_HIERARCHY_ERROR	18
EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_OWNER	19
EXCEPTION_PBDOM_NOT_INITIALIZED	20

## PBDOM exception descriptions

### **EXCEPTION\_USE\_OF\_UNNAMED\_PBDOM\_OBJECT**

Code Value: 1

This exception is thrown when a nameable PBDOM\_OBJECT is used—for example, to invoke a method or serve as a parameter—without first being given a user-defined name.

### **EXCEPTION\_WRONG\_DOCUMENT\_ERROR**

Code Value: 2

This exception is thrown when incorrect PBDOM\_DOCUMENT objects are used when performing a PBDOM operation.

For example, in a RemoveContent method call, if the PBDOM\_OBJECT you want to remove is not from the same document as the active PBDOM\_DOCUMENT whose RemoveContent method is being invoked, this exception is thrown.

### **EXCEPTION\_MULTIPLE\_ROOT\_ELEMENT**

Code Value: 3

This exception is thrown when a PBDOM method call causes a PBDOM\_DOCUMENT to contain more than one root element.

For example, in an AddContent method call, if the input PBDOM\_OBJECT to add is a PBDOM\_ELEMENT and the active PDBOM\_DOCUMENT already contains a root element, this exception is thrown.

### **EXCEPTION\_INAPPROPRIATE\_USE\_OF\_PBDOM\_OBJECT**

Code Value: 4

This exception is thrown when a PBDOM\_OBJECT is used in an inappropriate manner. A typical scenario is one in which a PBDOM method call results in the violation of the well-formedness of a PBDOM\_DOCUMENT.

For example, in an AddContent method invoked on a PBDOM\_DOCUMENT object, only PBDOM\_OBJECTs of class PBDOM\_ELEMENT, PBDOM\_COMMENT, PBDOM\_PROCESSINGINSTRUCTION, and PBDOM\_DOCTYPE can be added. The inclusion of PBDOM\_OBJECTs of any other class results in this exception being thrown.

### **EXCEPTION\_PBDOM\_OBJECT\_INVALID\_FOR\_USE**

Code Value: 5

This exception is thrown when an invalid PBDOM\_OBJECT is used, either directly to invoke a method, or as a parameter.

Situations where a PBDOM\_OBJECT is deemed invalid include those where a PBDOM\_OBJECT is instantiated as a PBDOM\_OBJECT and not as a derived class object. They also include the situation where a PBDOM\_CHARACTERDATA object is instantiated directly as a PBDOM\_CHARACTERDATA object.

### **EXCEPTION\_PBDOM\_OBJECT\_ALREADY\_HAS\_PARENT**

Code Value: 6

This exception occurs when a PBDOM\_OBJECT is set to be the child of another PBDOM\_OBJECT, but the prospective child already has a parent PBDOM\_OBJECT.

Examples of such method calls include the AddContent method and the SetParentObject, SetContent, and InsertContent methods of all classes derived from PBDOM\_OBJECT classes.

## **EXCEPTION\_MULTIPLE\_DOCTYPE**

Code Value: 7

This exception is thrown when a PBDOM method call causes a PBDOM\_DOCUMENT to contain more than one DOCTYPE.

For example, in an AddContent method call, if the input PBDOM\_OBJECT to add is a PBDOM\_DOCTYPE and the active PBOM\_DOCUMENT already contains a DOCTYPE DOM Node, this exception is thrown.

## **EXCEPTION\_ILLEGAL\_PBOBJECT**

Code Value: 8

This exception is thrown in method calls that take an array of PBDOM\_OBJECTs in which one of the array items is invalid. A PBDOM\_OBJECT array item is deemed to be invalid when it has been specifically set to null or has not been initialized properly.

## **EXCEPTION\_WRONG\_PARENT\_ERROR**

Code Value: 9

This exception is thrown when an incorrect parent/child relationship error is encountered during a PBDOM operation.

Method calls in which this exception might be thrown include InsertContent and RemoveContent. These methods involve at least one PBDOM\_OBJECT parameter that is assumed to be a child of the PBDOM\_OBJECT to which the method is applied. If this parameter is not a child of the current PBDOM\_OBJECT, this exception is thrown.

## **EXCEPTION\_INVALID\_ARGUMENT**

Code Value: 10

This exception is thrown when an input PBDOM\_OBJECT parameter to a method is invalid. This can happen if it has not been initialized properly, or if it is a null object reference.

This exception might also be thrown when an input string parameter to a method is invalid. This can happen if the string has been set to null using the PowerScript SetNull function.

## **EXCEPTION\_INVALID\_NAME**

Code Value: 11

This exception is thrown when a name is supplied as a parameter and the name does not conform to the W3C specifications for an XML name or namespace prefix or namespace URI.

Methods in which this exception might be thrown include the SetName, SetNamespace, and SetNamespace methods.

## **EXCEPTION\_DATA\_CONVERSION**

Code Value: 12

This exception is thrown when you attempt to perform a data conversion operation and the conversion fails. This exception is thrown only in the PBDOM\_ATTRIBUTE object's Get methods, for example, GetDateValue in PBDOM\_ATTRIBUTE.

## **EXCEPTION\_MEMORY\_ALLOCATION\_FAILURE**

Code Value: 13

This exception is thrown when insufficient memory is encountered while executing a method. PBDOM internally allocates, frees, and reallocates memory for storing strings, structures, and so on. Each memory allocation might fail, and if this occurs, this exception is thrown.

## **EXCEPTION\_INTERNAL\_XML\_ENGINE\_ERROR**

Code Value: 14

This exception is thrown when an internal error occurs that involves the XML engine used by PBDOM. PBDOM currently uses the Xerces XML parser as the underlying device for processing XML documents and for building up and sustaining the DOM tree.

There may be problems in the low-level XML parser engine, and if one is encountered, this exception, which is rare, might be thrown.

## **EXCEPTION\_MULTIPLE\_XMLDECL**

Code Value: 15

This exception is thrown when a PBDOM method call causes a PBDOM\_DOCUMENT to contain more than one XML declaration.

For example, in a SetContent method call invoked on a PBDOM\_DOCUMENT object, if the input PBDOM\_OBJECT array contains more than one PBDOM\_PROCESSINGINSTRUCTION that is constructed as an XML declaration, this exception is thrown.

## **EXCEPTION\_INVALID\_STRING**

Code Value: 16

This exception is thrown when a string is supplied as a parameter to a method that sets a text or attribute value, and the string contains characters that do not conform to the W3C specifications for acceptable XML characters.

Methods in which this exception might be thrown include SetText in PBDOM\_ATTRIBUTE and SetAttribute in PBDOM\_ELEMENT.

## **EXCEPTION\_INVALID\_OPERATION**

Code Value: 17

This exception is thrown when a method call could potentially cause severe and unexpected problems to the currently running PowerBuilder application.

## **EXCEPTION\_HIERARCHY\_ERROR**

Code Value: 18

This exception is thrown when a method call violates the well-formedness or validity of a PBDOM\_DOCUMENT.

## **EXCEPTION\_PBDOM\_OBJECT\_ALREADY\_HAS\_OWNER**

Code Value : 19

This exception is thrown when a PBDOM\_ELEMENT is set as the owner of a PBDOM\_ATTRIBUTE when the specified PBDOM\_ATTRIBUTE already has an owner PBDOM\_ELEMENT.

## **EXCEPTION\_PBDOM\_NOT\_INITIALIZED**

Code Value : 20

This exception is thrown in rare circumstances in which the PBDOM engine has failed to be initialized or has been uninitialized prematurely. In such situations, an exception is thrown to prevent a crash.

## **PBDOM\_EXCEPTION**

**Description** The PBDOM\_EXCEPTION class is derived from the PowerBuilder Exception class.

**Methods** This class extends the Exception class with one method that returns the unique code that identifies the exception being thrown:

`GetExceptionCode`

## **GetExceptionCode**

**Description** Returns the code of the exception being thrown.

**Syntax** `pbdom_exception.GetExceptionCode()`

<b>Argument</b>	<b>Description</b>
<code>pbdom_exception</code>	The name of a PBDOM_EXCEPTION object

**Return value** Long. The code value associated with the exception being thrown.

**Examples** In this example, an attempt to call the PBDOM\_ELEMENT GetAttribute method on the root element of a PBDOM\_DOCUMENT with the parameter `xmlns:nuskin` causes an exception to be thrown, because the name is not a valid NCName (no-colon-name). The correct way to get an attribute that belongs to a namespace is to use the namespace version of the PBDOM\_ELEMENT GetAttribute method.

The EXCEPTION\_INVALID\_NAME (code value 11) exception is thrown and is displayed in a message box :

```
PBDOM_DOCUMENT      pbdom_doc1
PBDOM_DOCUMENT      pbdom_get_doc
PBDOM_ELEMENT       pbdom_elem_root
PBDOM_ATTRIBUTE     pbdom_attr
```

```
PBDOM_OBJECT      pbdom_obj

try
    pbdom_doc1 = Create PBDOM_DOCUMENT

    pbdom_doc1.NewDocument("nuskin", &
        "http://www.nuskin.com", "nuskin:root", "", "")
    pbdom_elem_root = pbdom_doc1.GetRootElement()
    pbdom_attr = &
        pbdom_elem_root.GetAttribute("xmlns:nuskin")

catch (PBDOM_EXCEPTION pbdom_except)
    MessageBox ("Exception", "Code : " &
        + string(pbdom_except.GetExceptionCode()) &
        + "~r~nText : " + pbdom_except.Text)
end try
```

**Usage**

For a list of exception codes, see “PBDOM exceptions” on page 265. For a description of the conditions under which each exception can occur, see “PBDOM exception descriptions” on page 266.

**See also**

GetAttribute Syntax 2 (PBDOM\_ELEMENT)  
GetMessage and SetMessage in the *PowerScript Reference*.

# PBDOM\_OBJECT Class

## About this chapter

This chapter describes the PBDOM\_OBJECT class.

## PBDOM\_OBJECT

### Description

A PBDOM\_OBJECT serves as the base class for all the PBDOM classes. It contains all the basic methods required by derived classes. The derived classes of a PBDOM\_OBJECT each inherit the base methods of a PBDOM\_OBJECT, and additionally contain their own specialized methods.

### Methods

PBDOM\_OBJECT has the following methods:

- AddContent
- Clone
- Detach
- Equals
- GetContent
- GetOwnerDocumentObject
- GetName
- GetObjectClass
- GetObjectClassString
- GetParentObject
- GetText
- GetTextNormalize
- GetTextTrim
- HasChildren
- InsertContent
- IsAncestorObjectOf
- RemoveContent
- SetContent
- SetName
- SetParentObject

## AddContent

Description	Adds a new PBDOM_OBJECT into the current PBDOM_OBJECT.						
Syntax	<i>pbdm_object_name</i> .AddContent( <i>pbdm_object pbdm_object_ref</i> )						
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><i>pbdm_object_name</i></td><td>The name of the PBDOM_OBJECT</td></tr><tr><td><i>pbdm_object_ref</i></td><td>The PBDOM_OBJECT to add</td></tr></tbody></table>	Argument	Description	<i>pbdm_object_name</i>	The name of the PBDOM_OBJECT	<i>pbdm_object_ref</i>	The PBDOM_OBJECT to add
Argument	Description						
<i>pbdm_object_name</i>	The name of the PBDOM_OBJECT						
<i>pbdm_object_ref</i>	The PBDOM_OBJECT to add						
Return value	PBDOM_OBJECT. The return value is the newly modified PBDOM_OBJECT.						
Throws	EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – This PBDOM_OBJECT object or the input PBDOM_OBJECT is not associated with a derived PBDOM_OBJECT class object. EXCEPTION_INVALID_ARGUMENT – Input argument is invalid.						
Usage	When a new PBDOM_OBJECT is added to the current one, the new PBDOM_OBJECT becomes a child node of the current PBDOM_OBJECT.						
See also	GetContent InsertContent RemoveContent SetContent						

## Clone

Description	Creates a general duplicate of the current PBDOM_OBJECT.						
Syntax	<i>pbdm_object_name</i> .Clone(boolean <i>bDeep</i> )						
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><i>pbdm_object_name</i></td><td>The name of the PBDOM_OBJECT.</td></tr><tr><td><i>bDeep</i></td><td>A boolean specifying whether a deep or shallow clone is returned. Values are true for a deep clone and false for a shallow clone.</td></tr></tbody></table>	Argument	Description	<i>pbdm_object_name</i>	The name of the PBDOM_OBJECT.	<i>bDeep</i>	A boolean specifying whether a deep or shallow clone is returned. Values are true for a deep clone and false for a shallow clone.
Argument	Description						
<i>pbdm_object_name</i>	The name of the PBDOM_OBJECT.						
<i>bDeep</i>	A boolean specifying whether a deep or shallow clone is returned. Values are true for a deep clone and false for a shallow clone.						
Return value	PBDOM_OBJECT. The return value is the clone of the PBDOM_OBJECT.						
Throws	EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – This PBDOM_OBJECT object is not associated with a derived PBDOM_OBJECT class object.						

---

Usage	<p>The Clone method creates a general duplicate of the current PBDOM_OBJECT. If the <i>bDeep</i> parameter is true, a deep clone is returned; otherwise, a shallow clone is returned.</p> <p>A PBDOM_OBJECT clone does not have a parent; however, it resides in the same PBDOM_DOCUMENT as its original. If the original PBDOM_OBJECT is standalone, the clone is also standalone.</p> <p>If general, if <i>bDeep</i> is true, the Clone method recursively clones the subtree under the PBDOM_OBJECT. If <i>bDeep</i> is false, the Clone method clones only the PBDOM_OBJECT itself, together with as much information as possible.</p>
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**Cloning is class specific**

Cloning is not uniform across all PBDOM\_OBJECT classes. See the documentation for each class for specific information.

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## Detach

Description	Detaches a PBDOM_OBJECT from its parent.				
Syntax	<i>pbdm_object_name</i> .Detach()				
	<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="text-align: center; padding: 2px;">Argument</th> <th style="text-align: center; padding: 2px;">Description</th> </tr> </thead> <tbody> <tr> <td style="padding: 2px;"><i>pbdm_object_name</i></td><td style="padding: 2px;">The name of the PBDOM_OBJECT</td></tr> </tbody> </table>	Argument	Description	<i>pbdm_object_name</i>	The name of the PBDOM_OBJECT
Argument	Description				
<i>pbdm_object_name</i>	The name of the PBDOM_OBJECT				
Return value	PBDOM_OBJECT.				
Throws	EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – This PBDOM_OBJECT object is not associated with a derived PBDOM_OBJECT class object.				
Examples	<p>This example detaches the root element of a PBDOM_DOCUMENT called <i>pbdm_doc</i> from its parent object—that is, from the PBDOM_DOCUMENT itself. Then, it attempts to obtain the parent PBDOM_OBJECT and tests whether it is null using the IsValid method:</p> <pre> pbdm_obj = pbdm_doc.GetRootElement() pbdm_obj.Detach() pbdm_parent_obj = pbdm_obj.GetParentObject() if (not IsValid(pbdm_parent_obj)) then     MessageBox ("Invalid", "Root Element has no Parent") end if </pre>				
Usage	If the PBDOM_OBJECT has no parent, this method does nothing.				

## Equals

Description	Tests for the equality of a referenced PBDOM_OBJECT.						
Syntax	<i>pbdm_object_name</i> .Equals( <i>pbdm_object pbdm_object_ref</i> )						
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><i>pbdm_object_name</i></td><td>The name of the PBDOM_OBJECT</td></tr><tr><td><i>pbdm_object_ref</i></td><td>The PBDOM_OBJECT to test for equality with the current PBDOM_OBJECT</td></tr></tbody></table>	Argument	Description	<i>pbdm_object_name</i>	The name of the PBDOM_OBJECT	<i>pbdm_object_ref</i>	The PBDOM_OBJECT to test for equality with the current PBDOM_OBJECT
Argument	Description						
<i>pbdm_object_name</i>	The name of the PBDOM_OBJECT						
<i>pbdm_object_ref</i>	The PBDOM_OBJECT to test for equality with the current PBDOM_OBJECT						
Return value	Boolean. Returns true if the current PBDOM_OBJECT is equivalent to the input PBDOM_OBJECT, and false otherwise.						
Throws	EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – This PBDOM_OBJECT object or the input PBDOM_OBJECT is not associated with a derived PBDOM_OBJECT class object. EXCEPTION_INVALID_ARGUMENT – The input PBDOM_OBJECT is invalid. This can happen if the object has not been initialized properly or is a null object reference.						

## GetContent

Description	Obtains an array of PBDOM_OBJECT objects, each of which is a child node of the called PBDOM_OBJECT.						
Syntax	<i>pbdm_object_name</i> .GetContent( <i>ref pbdm_object pbdm_object_array</i> [ ])						
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><i>pbdm_object_name</i></td><td>The name of the PBDOM_OBJECT</td></tr><tr><td><i>pbdm_object_array</i></td><td>A reference to an array of PBDOM_OBJECT objects that will receive the PBDOM_OBJECT objects</td></tr></tbody></table>	Argument	Description	<i>pbdm_object_name</i>	The name of the PBDOM_OBJECT	<i>pbdm_object_array</i>	A reference to an array of PBDOM_OBJECT objects that will receive the PBDOM_OBJECT objects
Argument	Description						
<i>pbdm_object_name</i>	The name of the PBDOM_OBJECT						
<i>pbdm_object_array</i>	A reference to an array of PBDOM_OBJECT objects that will receive the PBDOM_OBJECT objects						
Return value	Boolean. Returns true for success, and false otherwise.						
Throws	EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – This PBDOM_OBJECT object is not associated with a derived PBDOM_OBJECT class object.						
Usage	The returned array is passed by reference, with items in the same order in which they appear in the PBDOM_OBJECT. Any changes to any item of the array affect the actual item to which it refers.						

**See also**

AddContent  
InsertContent  
RemoveContent  
SetContent

**GetName****Description**

Obtains the name of the current PBDOM\_OBJECT. The returned string depends on the type of DOM Object that is contained within a PBDOM\_OBJECT.

**Syntax**

*pbdm\_object\_name.GetName()*

<b>Argument</b>	<b>Description</b>
<i>pbdm_object_name</i>	The name of the PBDOM_OBJECT

**Return value**

The following table lists the return values, based on the type of DOM Object contained within the PBDOM\_OBJECT:

<b>DOM Object Type</b>	<b>Return Value</b>
PBDOM_DOCTYPE	“#document”
PBDOM_ELEMENT	<p>The local tag name of the element, without any namespace prefixes.</p> <p>For example, if the element is:  <i>&lt;abc&gt;Value&lt;/abc&gt;</i>, then the string returned from GetName is “abc”.</p> <p>Also, if the tag name of the element contains a namespace prefix, the prefix is not included in the returned string.</p> <p>For example, if the element is:  <i>&lt;MyMusic:CD xmlns:MyMusic=</i>  <i>“http://www.MyMusicDiscs.com”&gt;</i>, then the string returned from GetName is “CD”.</p>

DOM Object Type	Return Value
PBDOM_ATTRIBUTE	<p>The local name of the attribute itself, without a namespace.</p> <p>For example, if the element with the attribute is:  <code>&lt;abc ATTRIBUTE_1="My Attribute"&gt;</code>, then GetName returns "ATTRIBUTE_1".</p> <p>If the name of the attribute contains a namespace prefix, then the prefix is not included in the returned string.</p> <p>For example, if the element with an attribute is:  <code>&lt;MyMusic:CD xmlns:MyMusic="http://www.MyMusicDiscs.com" MyMusic:Type="Jazz"/&gt;</code>, then GetName returns the string "Type".</p>
PBDOM_CDATA	"#cdata-section"
PBDOM_COMMENT	"#comment"
PBDOM_DCTYPE	<p>The name that was given to the doctype object itself.</p> <p>For example, if the DOCTYPE declaration is:  <code>&lt;!DOCTYPE d_grid_object &gt;</code>, then GetName returns "d_grid_object".</p>
PBDOM_PROCESSINGINSTRUCTION	<p>The name that was given to the processing instruction itself.</p> <p>For example, if the processing instruction definition is:  <code>&lt;?works document="hello.doc" data="hello.wks" ?&gt;</code>, then GetName returns "works".</p>
PBDOM_TEXT	"#text"

Throws

EXCEPTION\_PBDOM\_OBJECT\_INVALID\_FOR\_USE – If this PBDOM\_OBJECT is not a reference to an object derived from PBDOM\_OBJECT.

EXCEPTION\_MEMORY\_ALLOCATION\_FAILURE – Insufficient memory was encountered while executing this method.

Usage

A PBDOM\_OBJECT cannot be instantiated directly.

See also

[SetName](#)

## GetObjectClass

Description Returns a long integer code that indicates the class of this PBDOM\_OBJECT.

Syntax *pbdm\_object\_name*.GetObjectClass()

Argument	Description
<i>pbdm_object_name</i>	The name of the PBDOM_OBJECT

Return value Long. A code that indicates the class of the current PBDOM\_OBJECT.

Usage This method returns the following possible values:

Class	Long integer value
UNKNOWN (indicates an error)	0
PBDOM_OBJECT (the base class)	1
PBDOM_DOCUMENT	2
PBDOM_ELEMENT	3
PBDOM_DCTYPE	4
PBDOM_ATTRIBUTE	5
PBDOM_CHARACTERDATA	6
PBDOM_TEXT	7
PBDOM_CDATA	8
PBDOM_COMMENT	9
PBDOM_PROCESSINGINSTRUCTION	10
PBDOM_ENTITYREFERENCE	11

See also GetObjectClassString

## GetObjectClassString

Description Returns a string form of the class of the PBDOM\_OBJECT.

Syntax *pbdm\_object\_name*.GetObjectClassString()

Argument	Description
<i>pbdm_object_name</i>	The name of the PBDOM_OBJECT

Return value String. A string that indicates the class of the current PBDOM\_OBJECT.

**Usage**

This method returns the following possible values:

Class	String returned
PBDOM_OBJECT	pbdom_object
PBDOM_DOCUMENT	pbdom_document
PBDOM_ELEMENT	pbdom_element
PBDOM_ENTITYREFERENCE	pbdom_entityreference
PBDOM_DOCTYPE	pbdom_doctype
PBDOM_ATTRIBUTE	pbdom_attribute
PBDOM_CHARACTERDATA	pbdom_characterdata
PBDOM_TEXT	pbdom_text
PBDOM_CDATA	pbdom_cdata
PBDOM_COMMENT	pbdom_comment
PBDOM_PROCESSINGINSTRUCTION	pbdom_processinginstruction

**See also**

[GetObjectClass](#)

## GetOwnerDocumentObject

**Description**

Returns the owning PBDOM\_DOCUMENT of the current PBDOM\_OBJECT.

**Syntax**

*pbdom\_object\_name*.GetOwnerDocumentObject()

Argument	Description
<i>pbdom_object_name</i>	The name of the PBDOM_OBJECT

**Return value**

PBDOM\_DOCUMENT.

**Throws**

EXCEPTION\_PBDOM\_OBJECT\_INVALID\_FOR\_USE – This PBDOM\_OBJECT object is not associated with a derived PBDOM\_OBJECT class object.

EXCEPTION\_MEMORY\_ALLOCATION\_FAILURE – Insufficient memory was encountered while executing this method.

**Usage**

The owning PBDOM\_DOCUMENT of the current PBDOM\_OBJECT is null if PBDOM\_OBJECT is not owned by any PBDOM\_DOCUMENT, or if the current PBDOM\_OBJECT is itself a PBDOM\_DOCUMENT object.

**See also**

[GetParentObject](#)  
[SetParentObject](#)

## GetParentObject

Description	Returns the parent PBDOM_OBJECT of the current PBDOM_OBJECT.				
Syntax	<code>pbdm_object_name.GetParentObject()</code>				
	<table border="1"> <thead> <tr> <th style="text-align: center;">Argument</th> <th style="text-align: center;">Description</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;"><code>pbdm_object_name</code></td><td>The name of the PBDOM_OBJECT</td></tr> </tbody> </table>	Argument	Description	<code>pbdm_object_name</code>	The name of the PBDOM_OBJECT
Argument	Description				
<code>pbdm_object_name</code>	The name of the PBDOM_OBJECT				
Return value	PBDOM_OBJECT.				
Throws	<p><code>EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE</code> – This PBDOM_OBJECT object is not associated with a derived PBDOM_OBJECT class object.</p> <p><code>EXCEPTION_MEMORY_ALLOCATION_FAILURE</code> – Insufficient memory was encountered while executing this method.</p>				
Examples	<p>Using the <code>GetRootElement</code> method, the root element of a PBDOM_DOCUMENT called <code>pbdm_doc</code> is returned into a PBDOM_OBJECT called <code>pbdm_obj</code>. The <code>GetParentObject</code> method returns the parent of the root element, which is the PBDOM_DOCUMENT itself, and stores it in <code>pbdm_parent_obj</code>.</p> <p>The <code>GetObjectClassString</code> method returns the class name of <code>pbdm_parent_obj</code> as a string that is displayed in a message box:</p> <pre> pbdm_document pbdm_doc pbdm_object pbdm_obj pbdm_object pbdm_parent_obj string strClassName // code omitted ... pbdm_doc = pbdmbuilder_new.BuildFromString (strXML) pbdm_obj = pbdm_doc.GetRootElement() pbdm_parent_obj = pbdm_obj.GetParentObject() strClassName = pbdm_parent_obj.GetObjectClassString() MessageBox ("Parent Class Name", strClassName) </pre>				
Usage	If the PBDOM_OBJECT has no parent, null is returned.				
See also	<a href="#">GetOwnerDocumentObject</a> <a href="#">SetParentObject</a>				

## GetText

Description      Obtains the text data that is contained within the current PBDOM\_OBJECT.

Syntax      *pbdm\_object\_name*.GetText()

Argument	Description
<i>pbdm_object_name</i>	The name of the PBDOM_OBJECT

Return value

String.

The following table lists the return values, based on the type of DOM Object contained within a PBDOM\_OBJECT:

DOM Object Type	Return Value
PBDOM_ELEMENT	<p>The concatenation of the text values of all the TEXT nodes contained within the PBDOM_ELEMENT.</p> <p>If the PBDOM_ELEMENT definition is &lt;abc&gt;Root Element Data&lt;/data&gt;ABC Data &lt;/data&gt; now with extra info &lt;/abc&gt;, then GetText returns “Root Element Data now with extra info”.</p> <p><b>Extra Spaces</b> There are extra spaces between the word “Data” and “now” and again after the word “info”. They are there because they originally exist in the text.</p> <p>If the PBDOM_ELEMENT definition is: &lt;abc&gt;Root Element Data&lt;/abc&gt;, then GetText returns “Root Element Data”.</p>
PBDOM_ATTRIBUTE	<p>The text data contained within the PBDOM_ATTRIBUTE object.</p> <p>If the element with an attribute is &lt;abc ATTRIBUTE_1="My Attribute"&gt;, then GetText returns “My Attribute”.</p>
PBDOM_TEXT	<p>The text data contained within the PBDOM_TEXT object itself.</p> <p>For example, suppose there is the following element:  <code>&lt;abc&gt;MY TEXT&lt;/abc&gt;</code></p> <p>If there is a PBDOM_TEXT object to represent the text node “MY TEXT”, then calling GetText on the PBDOM_TEXT returns the string “MY TEXT”</p>

DOM Object Type	Return Value
PBDOM_CDATA	<p>The string data that is contained within the CDATA section itself. For example, suppose there is the following CDATA:</p> <pre data-bbox="733 324 1243 399">&lt;! [CDATA[ They're saying "x &lt; y" &amp; that "z &gt; y" so I guess that means that z &gt; x ]]&gt;</pre>
	<p>If there is a PBDOM_CDATA to represent the above CDATA section, then calling GetText on it returns the following string:</p> <pre data-bbox="733 514 1243 566">They're saying "x &lt; y" &amp; that "z &gt; y so I guess that means that z &gt; x</pre>
PBDOM_COMMENT	<p>The string data that is contained within the COMMENT itself. For example, suppose there is the following COMMENT:</p> <pre data-bbox="733 675 1121 698">&lt;!--This is some comment. --&gt;</pre> <p>If there is a PBDOM_COMMENT to represent the above COMMENT, then calling GetText on it returns the following string:</p> <pre data-bbox="733 808 1017 831">This is some comment.</pre>
Throws	<p>EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – This PBDOM_OBJECT object is not associated with a derived PBDOM_OBJECT class object.</p> <p>EXCEPTION_MEMORY_ALLOCATION_FAILURE – Insufficient memory was encountered while executing this method.</p>
Usage	<p>This method returns meaningful data only if the PBDOM_OBJECT is of a type that can contain text nodes, CDATA sections, or basic text. These include:</p> <ul style="list-style-type: none"> <li>• PBDOM_ELEMENT</li> <li>• PBDOM_ATTRIBUTE</li> <li>• PBDOM_TEXT</li> <li>• PBDOM_CDATA</li> <li>• PBDOM_COMMENT</li> </ul>

The PBDOM\_TEXT, PBDOM\_CDATA, and PBDOM\_COMMENT objects are special cases that cause the GetText method to return the text data that is intrinsically contained within the objects. A PBDOM\_TEXT object is basically a DOM text node and therefore does not hold any child text nodes. A PBDOM\_CDATA object represents a DOM CDATA object, and therefore does not hold any child DOM nodes. The same rule applies to a PBDOM\_COMMENT object.

**See also**

[GetTextNormalize](#)  
[GetTextTrim](#)

## GetTextNormalize

**Description**

Gets the text data that is contained in the current PBDOM\_OBJECT with all surrounding whitespace characters removed and internal whitespace characters normalized to a single space.

**Syntax**

*pbdm\_object\_name*.GetTextNormalize()

Argument	Description
<i>pbdm_object_name</i>	The name of the PBDOM_OBJECT

**Return value**

String. The normalized text content of the current PBDOM\_OBJECT, or an empty string if there is no text content.

**Throws**

**EXCEPTION\_PBDOM\_OBJECT\_INVALID\_FOR\_USE** – This PBDOM\_OBJECT object is not associated with a derived PBDOM\_OBJECT class object.

**EXCEPTION\_MEMORY\_ALLOCATION\_FAILURE** – Insufficient memory was encountered while executing this method.

**Usage**

This method returns meaningful data only if the PBDOM\_OBJECT is of a type that can contain text nodes or CDATA sections, or of a type that intrinsically contains basic text. These types are:

- PBDOM\_ELEMENT
- PBDOM\_ATTRIBUTE
- PBDOM\_TEXT
- PBDOM\_CDATA
- PBDOM\_COMMENT

The PBDOM\_TEXT, PBDOM\_CDATA, and PBDOM\_COMMENT classes are special cases that cause the GetTextNormalize method to return the intrinsic text data contained within their instances. A PBDOM\_TEXT object represents a DOM text node, therefore it does not hold any child DOM Nodes.

PBDOM\_CDATA object is a representation of a DOM CDATA object and does not hold any child DOM Nodes. Nor does PBDOM\_COMMENT contain any child DOM Nodes.

The following table lists the return values based on the type of actual DOM Object contained within PBDOM\_OBJECT:

DOM Object Type	Return Value
PBDOM_ELEMENT	<p>The normalized text of the concatenation of the text values of all the TEXT Nodes and CDATA Sections contained within the PBDOM_ELEMENT.</p> <p>Suppose there is a PBDOM_ELEMENT defined as follows:</p> <pre>&lt;abc&gt;      Root      Element Data      &lt;data&gt;ABC Data &lt;/data&gt;            now with extra info      &lt;/abc&gt;</pre> <p>GetTextNormalize returns Root Element Data now with extra info.</p> <p>Suppose there is a PBDOM_ELEMENT defined as follows:</p> <pre>&lt;abc&gt;  Root   Element   Data  &lt;/abc&gt;</pre> <p>GetTextNormalize returns Root Element Data.</p> <p>Suppose there is a PBDOM_ELEMENT defined as follows:</p> <pre>&lt;abc&gt;  Root   Element   Data   &lt;! [CDATA[ with some            cdata text]]&gt;&lt;/abc&gt;</pre> <p>GetTextNormalize returns “Root Element Data with some cdata text”.</p>
PBDOM_ATTRIBUTE	<p>The normalized text data contained within the PBDOM_ATTRIBUTE object.</p> <p>Suppose there is an element with an attribute as follows:</p> <pre>&lt;abc ATTRIBUTE_1=" My      Attribute      "&gt;</pre> <p>GetTextNormalize returns My Attribute.</p>
PBDOM_TEXT	<p>The normalized text data contained within the PBDOM_TEXT object itself.</p> <p>For example, suppose there is the following element:</p> <pre>&lt;abc&gt;  MY TEXT  &lt;/abc&gt;</pre> <p>If there is a PBDOM_TEXT object to represent the text node “MY TEXT”, then calling GetTextNormalize on the PBDOM_TEXT returns the string MY TEXT.</p>

DOM Object Type	Return Value
PBDOM_CDATA	<p>The normalized string data that is contained within the CDATA section itself. For example, suppose there is the following CDATA:</p> <pre>&lt;! [CDATA[      They're saying "x &lt; y" &amp; that "z &gt; y" so I                   guess      that means that z &gt; x      ]]&gt;</pre> <p>If there is a PBDOM_CDATA to represent the above CDATA section, then calling GetTextNormalize on it returns the string:</p> <pre>They're saying " x &lt; y " &amp; that "z &gt; y" so I guess that means that z &gt; x</pre> <p>Note that the initial spaces before “They’re” and the trailing space after the last “x” have been removed. Additionally, the spaces between the word “guess” and “that” have been reduced to just one space.</p>
PBDOM_COMMENT	<p>The normalized string data that is contained within the COMMENT itself. For example, suppose there is the following COMMENT:</p> <pre>&lt;!-- Comment Here !--&gt;</pre> <p>Calling GetTextNormalize on the COMMENT returns the string Comment Here !</p>
See also	<a href="#">GetText</a> <a href="#">GetTextTrim</a>

## GetTextTrim

### Description

Gets the text data that is contained in the current PBDOM\_OBJECT with all surrounding whitespace characters removed.

### Syntax

*pbdm\_object\_name*.GetTextTrim()

Argument	Description
<i>pbdm_object_name</i>	The name of the PBDOM_OBJECT

### Return value

String. The trimmed text content of the current PBDOM\_OBJECT, or an empty string if there is no text content or only whitespace characters.

### Throws

EXCEPTION\_PBDOM\_OBJECT\_INVALID\_FOR\_USE – This PBDOM\_OBJECT object is not associated with a derived PBDOM\_OBJECT class object.

EXCEPTION\_MEMORY\_ALLOCATION\_FAILURE – Insufficient memory was encountered while executing this method.

**Usage** This method returns meaningful data only if the PBDOM\_OBJECT is of a type that can contain TEXT NODEs or CDATA Sections, or of a type that intrinsically contains basic text. These types are:

- PBDOM\_ELEMENT
- PBDOM\_ATTRIBUTE
- PBDOM\_TEXT
- PBDOM\_CDATA
- PBDOM\_COMMENT

The PBDOM\_TEXT, PBDOM\_CDATA, and PBDOM\_COMMENT classes are special cases that cause the GetTextTrim method to return the intrinsic text data contained within their instances. A PBDOM\_TEXT object represents a DOM text node, so it does not hold any child DOM Nodes. PBDOM\_CDATA object is a representation of a DOM CDATA object and does not hold any child DOM Nodes, nor does PBDOM\_COMMENT contain any child DOM Nodes.

The following table lists the return values based on the type of actual DOM Object contained within PBDOM\_OBJECT:

DOM Object Type	Return Value
PBDOM_ELEMENT	<p>The trimmed concatenation of the text values of all the TEXT Nodes and CDATA Sections contained within the PBDOM_ELEMENT. Surrounding whitespace characters are removed.</p> <p>Suppose there is a PBDOM_ELEMENT defined as follows:</p> <pre>&lt;abc&gt; Root Element Data&lt;data&gt;ABC Data &lt;/data&gt; now with extra info &lt;/abc&gt;</pre> <p>GetTextTrim returns Root Element Data now with extra info.</p> <p>Suppose there is a PBDOM_ELEMENT defined as follows:</p> <pre>&lt;abc&gt; Root Element Data &lt;/abc&gt;</pre> <p>GetTextTrim returns Root Element Data.</p> <p>Suppose there is a PBDOM_ELEMENT defined as follows:</p> <pre>&lt;abc&gt;Root Element Data &lt;! [CDATA[ with some cdata text ]]&gt;&lt;/abc&gt;</pre> <p>GetTextTrim returns Root Element Data with some cdata text.</p>

DOM Object Type	Return Value
PBDOM_ATTRIBUTE	<p>The trimmed text data contained within the PBDOM_ATTRIBUTE object with surrounding whitespace characters removed.</p> <p>Suppose there is an element with an attribute as follows:</p> <pre>&lt;abc ATTRIBUTE_1="My      Attribute      "&gt;</pre> <p>GetTextTrim returns:</p> <pre>My      Attribute</pre> <p>Note, however, that the spaces between "My" and "Attribute" are still present.</p>
PBDOM_TEXT	<p>The trimmed text data contained within the PBDOM_TEXT object itself with surrounding whitespace characters removed.</p> <p>For example, suppose there is the following element:</p> <pre>&lt;abc&gt; MY TEXT &lt;/abc&gt;</pre> <p>If there is a PBDOM_TEXT object to represent the text node "MY TEXT", then calling GetTextTrim on the PBDOM_TEXT returns the string MY TEXT.</p>
PBDOM_CDATA	<p>The trimmed string data that is contained within the CDATA section itself with surrounding whitespace characters removed. For example, suppose there is the following CDATA:</p> <pre>&lt;! [CDATA[ They're saying "x &lt; y" &amp; that "z &gt; y" so I guess that means that z &gt; x ]]&gt;</pre> <p>If there is a PBDOM_CDATA to represent the above CDATA section, then calling GetTextTrim on it returns the string:</p> <pre>They're saying " x &lt; y " &amp; that "z &gt; y" so I guess that means that z &gt; x</pre> <p>Note that the initial spaces before "They're" and the trailing space after the last "x" have been removed.</p>
PBDOM_COMMENT	<p>The trimmed string data that is contained within the COMMENT itself. For example, suppose there is the following COMMENT:</p> <pre>&lt;!-- Comment Here ! --&gt;</pre> <p>Note the spaces before the word "Comment" and after the exclamation mark "!". Calling GetTextTrim on the COMMENT returns the string Comment Here !</p>

## See also

[GetText](#)  
[GetTextNormalize](#)

## HasChildren

Description	Determines whether the PBDOM_OBJECT has any child objects.				
Syntax	<code>pbdm_object_name.HasChildren()</code>				
	<table border="1"> <thead> <tr> <th style="text-align: center;">Argument</th> <th style="text-align: center;">Description</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;"><code>pbdm_object_name</code></td><td>The name of the PBDOM_OBJECT</td></tr> </tbody> </table>	Argument	Description	<code>pbdm_object_name</code>	The name of the PBDOM_OBJECT
Argument	Description				
<code>pbdm_object_name</code>	The name of the PBDOM_OBJECT				
Return value	Boolean. Returns true if the current PBDOM_OBJECT has at least one child PBDOM_OBJECT, and false if it has none.				
Throws	<code>EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE</code> – This PBDOM_OBJECT object is not associated with a derived PBDOM_OBJECT class object.				
Examples	In the following example, a PBDOM_DOCUMENT is created from a simple XML string. The root element abc has a child text node that encapsulates the text “abc data”. Calling HasChildren on the root element returns true. The message box displays Has Children. If the method returns false, the message box displays Has No Children				
	<pre>PBDOM_Builder pbdmbuilder_new pbdm_document pbdm_doc pbdm_object pbdm_root_element string strXML = "&lt;abc&gt;abc data&lt;/abc&gt;  pbdmbuilder_new = Create PBDOM_Builder pbdm_doc = pbdmbuilder_new.BuildFromString (strXML) pbdm_root_element = pbdm_doc.GetRootElement() if (pbdm_root_element.HasChildren()) then     MessageBox ("pbdm_root_element", "Has Children") else     MessageBox ("pbdm_root_element", "Has No Children") end if Destroy pbdmbuilder_new</pre>				
Usage	True is returned if the PBDOM_OBJECT has at least one child, and false if there are no children.				

## InsertContent

Description	Inserts a new PBDOM_OBJECT into the current PBDOM_OBJECT.								
Syntax	<i>pbdm_object_name</i> .InsertContent( <i>pbdm_object_new</i> , <i>pbdm_object_ref</i> )								
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><i>pbdm_object_name</i></td><td>The name of the PBDOM_OBJECT</td></tr><tr><td><i>pbdm_object_new</i></td><td>The referenced name of a PBDOM_OBJECT you want to insert</td></tr><tr><td><i>pbdm_object_ref</i></td><td>The name of the PBDOM_OBJECT in front of which you want to insert the new PBDOM_OBJECT</td></tr></tbody></table>	Argument	Description	<i>pbdm_object_name</i>	The name of the PBDOM_OBJECT	<i>pbdm_object_new</i>	The referenced name of a PBDOM_OBJECT you want to insert	<i>pbdm_object_ref</i>	The name of the PBDOM_OBJECT in front of which you want to insert the new PBDOM_OBJECT
Argument	Description								
<i>pbdm_object_name</i>	The name of the PBDOM_OBJECT								
<i>pbdm_object_new</i>	The referenced name of a PBDOM_OBJECT you want to insert								
<i>pbdm_object_ref</i>	The name of the PBDOM_OBJECT in front of which you want to insert the new PBDOM_OBJECT								
Return value	PBDOM_OBJECT. The return value is the newly modified PBDOM_OBJECT.								
Throws	<p>EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – This PBDOM_OBJECT object or the new PBDOM_OBJECT or the reference PBDOM_OBJECT is not associated with a derived PBDOM_OBJECT class object.</p> <p>EXCEPTION_INVALID_ARGUMENT – One of the input arguments is invalid. This can happen if the input argument has not been initialized properly or is a null object reference.</p>								
Usage	<p>When a new PBDOM_OBJECT is inserted into the current PBDOM_OBJECT, the new PBDOM_OBJECT becomes a child node of the current PBDOM_OBJECT. Also, the new PBDOM_OBJECT is to be positioned specifically before another PBDOM_OBJECT, designated using the second parameter.</p> <p>If the second PBDOM_OBJECT is specified as null, then the new PBDOM_OBJECT is to be inserted at the end of the list of children of the current PBDOM_OBJECT.</p>								

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### Derived Classes

Methods of classes that derive from the PBDOM\_OBJECT class return trivial results when the derived classes can have no child objects and when the methods concern manipulation of child-node content.

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See also	AddContent GetContent RemoveContent SetContent
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## IsAncestorObjectOf

**Description** Determines whether the current PBDOM\_OBJECT is the ancestor of another PBDOM\_OBJECT.

**Syntax** *pbdm\_object\_name*.IsAncestorObjectOf(*pbdm\_object\_ref*)

Argument	Description
<i>pbdm_object_name</i>	The name of the PBDOM_OBJECT
<i>pbdm_object_ref</i>	The PBDOM_OBJECT to check against

**Return value** Boolean. Returns true if the current PBDOM\_OBJECT is the ancestor of the referenced PBDOM\_OBJECT, and false otherwise.

**Throws** EXCEPTION\_PBDOM\_OBJECT\_INVALID\_FOR\_USE – This PBDOM\_OBJECT object is not associated with a derived PBDOM\_OBJECT class object.

EXCEPTION\_INVALID\_ARGUMENT – The input PBDOM\_OBJECT is invalid. This can happen if it has not been initialized properly or it is a null object reference.

**Examples** The following code fragment uses the IsAncestorObjectOf method and creates a structured document. In the fragment, *pbdm\_elem\_1* represents the *pbdm\_elem\_1* element. Because it is an ancestor of *pbdm\_elem\_3*, which represents the *pbdm\_elem\_* element, the call to IsAncestorObjectOf returns true.

```
PBDOM_ELEMENT pbdm_elem_1
PBDOM_ELEMENT pbdm_elem_2
PBDOM_ELEMENT pbdm_elem_3
PBDOM_ELEMENT pbdm_elem_root
PBDOM_DOCUMENT pbdm_doc1

pbdm_doc1 = Create PBDOM_DOCUMENT
pbdm_elem_1 = Create PBDOM_ELEMENT
pbdm_elem_2 = Create PBDOM_ELEMENT
pbdm_elem_3 = Create PBDOM_ELEMENT

pbdm_elem_1.SetName("pbdm_elem_1")
pbdm_elem_2.SetName("pbdm_elem_2")
pbdm_elem_3.SetName("pbdm_elem_3")

pbdm_elem_1.AddContent(pbdm_elem_2)
pbdm_elem_2.AddContent(pbdm_elem_3)
```

```
pbdom_doc1.NewDocument("", "", &
    "Root_Element_From_Doc_1", "", "")
pbdom_elem_root = pbdom_doc1.GetRootElement()
pbdom_elem_root.AddContent(pbdom_elem_1)

IF (pbdom_elem_1.IsAncestorObjectOf(pbdom_elem_3))
THEN
    MessageBox ("Ancestry", &
        "pbdom_elem_1 Is The Ancestor Of pbdom_elem_3")
ELSE
    MessageBox ("Ancestry", &
        "pbdom_elem_1 Is NOT The Ancestor Of pbdom_elem_3")

END IF

destroy pbdom_elem_1
destroy pbdom_elem_2
destroy pbdom_elem_3
destroy pbdom_elem_root
destroy pbdom_doc1
```

The preceding code fragment creates the following document:

```
<!DOCTYPE Root_Element_From_Doc_1>
<Root_Element_From_Doc_1>
    <pbdom_elem_1>
        <pbdom_elem_2>
            <pbdom_elem_3 />
        </pbdom_elem_2>
    </pbdom_elem_1>
</Root_Element_From_Doc_1>
```

#### Usage

The `IsAncestorObjectOf` method determines whether the current PBDOM\_OBJECT is the ancestor of another PBDOM\_OBJECT.

## RemoveContent

#### Description

Removes a child PBDOM\_OBJECT from the current PBDOM\_OBJECT.

#### Syntax

`pbdom_object_name.RemoveContent(pbdom_object_ref)`

Argument	Description
<code>pbdom_object_name</code>	The name of the PBDOM_OBJECT
<code>pbdom_object_ref</code>	The PBDOM_OBJECT to remove

#### Return value

Boolean. Returns true if the content was removed, and false otherwise.

---

Throws	<code>EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE</code> – This PBDOM_OBJECT object or the input PBDOM_OBJECT is not associated with a derived PBDOM_OBJECT class object.  <code>EXCEPTION_INVALID_ARGUMENT</code> – The input PBDOM_OBJECT to be removed is invalid. This can happen if this object has not been initialized properly or is a null object reference.
Usage	When a new PBDOM_OBJECT is removed from the current one, all children under the removed PBDOM_OBJECT are also removed.
See also	<a href="#">AddContent</a> <a href="#">GetContent</a> <a href="#">InsertContent</a> <a href="#">SetContent</a>

## SetContent

Description	Sets the entire content of the PBDOM_OBJECT.						
Syntax	<code>pbdm_object_name.SetContent(pbdon_object,pbdm_object_array)</code>						
	<table border="1"> <thead> <tr> <th>Argument</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td><code>pbdm_object_name</code></td> <td>The name of the PBDOM object</td> </tr> <tr> <td><code>pbdm_object_array</code></td> <td>An array of PBDOM_OBJECT objects to be set as the contents of the PBDOM_OBJECT</td> </tr> </tbody> </table>	Argument	Description	<code>pbdm_object_name</code>	The name of the PBDOM object	<code>pbdm_object_array</code>	An array of PBDOM_OBJECT objects to be set as the contents of the PBDOM_OBJECT
Argument	Description						
<code>pbdm_object_name</code>	The name of the PBDOM object						
<code>pbdm_object_array</code>	An array of PBDOM_OBJECT objects to be set as the contents of the PBDOM_OBJECT						
Return value	PBDOM_OBJECT. Returns the newly modified PBDOM_OBJECT.						
Throws	<code>EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE</code> – This PBDOM_OBJECT object is not associated with a derived PBDOM_OBJECT class object.						
Usage	<p>The supplied array contains PBDOM_OBJECT objects that are legal for the particular derived PBDOM_OBJECT that is associated with this PBDOM_OBJECT.</p> <p>For example, a PBDOM_DOCUMENT accepts only an array that contains PBDOM_ELEMENT, PBDOM_COMMENT, PBDOM_DCTYPE, or PBDOM_PROCESSINGINSTRUCTION objects. In addition, the array can contain only one PBDOM_ELEMENT object that it sets as its root element, and only one PBDOM_DCTYPE object that is set as its DOCTYPE.</p> <p>If illegal objects are included in the array, exceptions (specific to the particular derived PBDOM_OBJECT) are thrown. For more details, please refer to the SetContent method of the objects derived from PBDOM_OBJECT.</p>						

In the event of an exception, the original contents of this PBDOM\_OBJECT are unchanged, and the PBDOM\_OBJECT objects contained in the supplied array are unaltered.

**See also**

AddContent  
GetContent  
InsertContent  
RemoveContent

## SetName

**Description**

Sets the name of the PBDOM\_OBJECT.

**Syntax**

*pbdm\_object\_name*.SetName(string*strName*)

<b>Argument</b>	<b>Description</b>
<i>pbdm_object_name</i>	The name of the PBDOM_OBJECT
<i>strName</i>	The new name you want to set for PBDOM_OBJECT

**Return value**

Boolean. Returns true if the name of the PBDOM\_OBJECT was changed, and false otherwise.

**Throws**

EXCEPTION\_PBDOM\_OBJECT\_INVALID\_FOR\_USE – This PBDOM\_OBJECT object is not associated with a derived PBDOM\_OBJECT class object.

EXCEPTION\_INVALID\_ARGUMENT – Input name string is invalid. This can happen if the string has been specifically set to null.

EXCEPTION\_MEMORY\_ALLOCATION\_FAILURE – Insufficient memory was encountered while executing this method.

EXCEPTION\_INVALID\_NAME – The input name string does not conform to the W3C standards for XML names.

**Usage**

This name refers to the name of the particular derived PBDOM\_OBJECT to which this PBDOM\_OBJECT refers. Certain types of PBDOM\_OBJECT do not have any name associated with them. See the description of GetName.

For example, PBDOM\_DOCUMENT does not have any name, so calling the SetName method returns false.

**See also**

GetName

## SetParentObject

Description	Sets the referenced PBDOM_OBJECT as the parent of the current PBDOM_OBJECT.						
Syntax	<code>pbdm_object_name.SetParentObject(pbdm_object pbdm_object_ref)</code>						
	<table border="1"> <thead> <tr> <th>Argument</th><th>Description</th></tr> </thead> <tbody> <tr> <td><i>pbdm_object_name</i></td><td>The name of the PBDOM_OBJECT</td></tr> <tr> <td><i>pbdm_object_ref</i></td><td>The PBDOM_OBJECT to be set as the parent of the current PBDOM_OBJECT</td></tr> </tbody> </table>	Argument	Description	<i>pbdm_object_name</i>	The name of the PBDOM_OBJECT	<i>pbdm_object_ref</i>	The PBDOM_OBJECT to be set as the parent of the current PBDOM_OBJECT
Argument	Description						
<i>pbdm_object_name</i>	The name of the PBDOM_OBJECT						
<i>pbdm_object_ref</i>	The PBDOM_OBJECT to be set as the parent of the current PBDOM_OBJECT						
Return value	PBDOM_OBJECT. The current PBDOM_OBJECT is appended as a child node of the referenced parent.						
Throws	<p>EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – This PBDOM_OBJECT object or the input PBDOM_OBJECT is not associated with a derived PBDOM_OBJECT class object.</p> <p>EXCEPTION_INVALID_ARGUMENT – The input PBDOM_OBJECT is invalid. This can happen if it has not been initialized properly, or if it is a null object reference.</p> <p>EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT – The current PBDOM_OBJECT already has a parent.</p> <p>EXCEPTION_INAPPROPRIATE_USE_OF_PBDOM_OBJECT – If the input PBDOM_OBJECT is of a class that cannot have a legal parent-child relationship with this PBDOM_OBJECT.</p>						
Examples	<p>In the following code example, a PBDOM_ELEMENT object is created and called <code>pbdm_elem_1</code>. Its parent is set to be the root element of the PBDOM_DOCUMENT called <code>pbdm_doc</code>. Once this is done, <code>pbdm_elem_1</code> is immediately transferred to the <code>pbdm_doc</code> document and <code>pbdm_elem_1</code> is immediately appended as a child node of the root element of <code>pbdm_doc</code>.</p> <p>The following method call returns the string “<code>pbdm_element</code>”, because the root element is a PBDOM_ELEMENT:</p> <pre><code>pbdm_elem_1.SetParentObject().GetObjectClassString()</code></pre> <p>The following method call returns the string “<code>Root_Element</code>”, which is the name of the root element:</p> <pre><code>pbdm_elem_1.SetParentObject().GetName()</code></pre>						

Here is the complete example:

```
PBDOM_ELEMENT pbdom_elem_1
PBDOM_ELEMENT pbdom_elem_root
PBDOM_DOCUMENT pbdom_doc1

pbdom_doc1 = Create PBDOM_DOCUMENT
pbdom_elem_1 = Create PBDOM_ELEMENT
pbdom_elem_1.SetName ("pbdom_elem_1")

pbdom_doc1.NewDocument ("", "", "Root_Element", "", "")
pbdom_elem_root = pbdom_doc1.GetRootElement()
pbdom_elem_1.SetParentObject(pbdom_elem_root)

MessageBox ("Parent Class", &
    pbdom_elem_1.GetParentObject(). &
    GetObjectClassString())
MessageBox ("Parent Name", &
    pbdom_elem_1.GetParentObject().GetName())

destroy pbdom_elem_1
destroy pbdom_elem_root
destroy pbdom_doc1
```

**Usage**

The caller is responsible for ensuring that the current PBDOM\_OBJECT and the referenced PBDOM\_OBJECT can have a legal parent-child relationship. The caller is also responsible for making sure pre-existing parentage is legal.

The PBDOM SetParentObject method differs from the JDOM SetParent method in that JDOM defines a setParent method for several specific classes, including Element, Comment, and CDATA. PBDOM implements the SetParentObject method in the base PBDOM\_OBJECT class to allow polymorphism.

See the SetParentObject documentation of derived PBDOM\_OBJECT classes for more details on implementation of specific classes.

**See also**

[GetOwnerDocumentObject](#)  
[GetParentObject](#)

## PBDOM\_PROCESSINGINSTRUCTION Class

### About this chapter

This chapter describes the PBDOM\_PROCESSINGINSTRUCTION class.

## PBDOM\_PROCESSINGINSTRUCTION

### Description

The PBDOM\_PROCESSINGINSTRUCTION class defines behavior for an XML processing instruction. Methods allow you to obtain the target of the processing instruction object as well as its data. You can always access the data as a string, and, where appropriate, as name/value pairs.

Note that the actual processing instruction of a processing instruction object is a string, even if the instruction is divided into separate name="value" pairs. PBDOM does support such a processing instruction object format. If the processing instruction object data does contain pairs, as is commonly the case, then PBDOM\_PROCESSINGINSTRUCTION parses them into an internal list of name/value pairs.

### Methods

Some of the inherited methods from PBDOM\_OBJECT serve no meaningful objective, and only default or trivial functionalities result. These are described in the following table:

Method	Always returns
AddContent	Current PBDOM_PROCESSINGINSTRUCTION. Use AddValue instead.
GetContent	false. Use GetName and GetValue instead.
HasChildren	false.
InsertContent	Current PBDOM_PROCESSINGINSTRUCTION.
IsAncestorObjectOf	false.
RemoveContent	false. Use RemoveValue instead.
SetContent	Current PBDOM_PROCESSINGINSTRUCTION. Use SetData instead.

PBDOM\_PROCESSINGINSTRUCTION has the following methods:

Clone  
Detach  
Equals  
GetData  
GetName  
GetNames  
GetObjectClass  
GetObjectClassString  
GetOwnerDocumentObject  
GetParentObject  
GetTarget  
GetText  
GetTextNormalize  
GetTextTrim  
GetValue  
RemoveValue  
SetData  
SetName  
SetParentObject  
SetValue

## Clone

Description

Creates and returns a clone of the current PBDOM\_PROCESSINGINSTRUCTION object.

Syntax

*pbdm\_pi\_name*.Clone(boolean *bDeep*)

Argument	Description
<i>pbdm_pi_name</i>	The name of a PBDOM_PROCESSINGINSTRUCTION object.
<i>bDeep</i>	A boolean specifying whether a deep or shallow clone is returned. Values are true for a deep clone and false for a shallow clone. This argument is currently ignored.

Return value

PBDOM\_OBJECT. A clone of the current PBDOM\_PROCESSINGINSTRUCTION object returned as a PBDOM\_OBJECT.

Throws

EXCEPTION\_PBDOM\_OBJECT\_INVALID\_FOR\_USE – If the internal implementation of this PBDOM\_PROCESSINGINSTRUCTION object is null. The occurrence of this exception is rare, but it can take place if severe memory corruption occurs.

---

Usage	<p>The Clone method creates a new PBDOM_PROCESSINGINSTRUCTION object that is a duplicate of, and a separate object from, the original. The clone of a PBDOM_PROCESSINGINSTRUCTION object is always identical to its original whether <i>bDeep</i> is true or false, because a PBDOM_PROCESSINGINSTRUCTION object contains no subtree of child PBDOM_OBJECTs.</p> <p>A PBDOM_PROCESSINGINSTRUCTION clone has no parent, but it resides in the same PBDOM_DOCUMENT as its original, and if the original PBDOM_PROCESSINGINSTRUCTION object is standalone, the clone is standalone.</p>
-------	--

## Detach

Description	Detaches a PBDOM_PROCESSINGINSTRUCTION object from its parent PBDOM_OBJECT.					
Syntax	<i>pbdm_pi_name</i> .Detach()					
Return value	<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="text-align: left; padding: 2px;">Argument</th> <th style="text-align: left; padding: 2px;">Description</th> </tr> </thead> <tbody> <tr> <td style="padding: 2px;"><i>pbdm_pi_name</i></td> <td style="padding: 2px;">The name of a PBDOM_PROCESSINGINSTRUCTION object</td> </tr> </tbody> </table>		Argument	Description	<i>pbdm_pi_name</i>	The name of a PBDOM_PROCESSINGINSTRUCTION object
Argument	Description					
<i>pbdm_pi_name</i>	The name of a PBDOM_PROCESSINGINSTRUCTION object					

## Equals

Description	Tests for the equality of the current PBDOM_PROCESSINGINSTRUCTION object with the supplied PBDOM_OBJECT.							
Syntax	<i>pbdm_pi_name</i> .Equals( <i>pbdm_object_ref</i> )							
Return value	<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="text-align: left; padding: 2px;">Argument</th> <th style="text-align: left; padding: 2px;">Description</th> </tr> </thead> <tbody> <tr> <td style="padding: 2px;"><i>pbdm_pi_name</i></td> <td style="padding: 2px;">The name of a PBDOM_PROCESSINGINSTRUCTION object</td> </tr> <tr> <td style="padding: 2px;"><i>pbdm_object_ref</i></td> <td style="padding: 2px;">A PBDOM_OBJECT for testing for equality with the current PBDOM_PROCESSINGINSTRUCTION object</td> </tr> </tbody> </table>		Argument	Description	<i>pbdm_pi_name</i>	The name of a PBDOM_PROCESSINGINSTRUCTION object	<i>pbdm_object_ref</i>	A PBDOM_OBJECT for testing for equality with the current PBDOM_PROCESSINGINSTRUCTION object
Argument	Description							
<i>pbdm_pi_name</i>	The name of a PBDOM_PROCESSINGINSTRUCTION object							
<i>pbdm_object_ref</i>	A PBDOM_OBJECT for testing for equality with the current PBDOM_PROCESSINGINSTRUCTION object							

Throws	EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If the input PBDOM_OBJECT is not a reference to an object derived from PBDOM_OBJECT.
--------	---

## GetData

Description Returns the raw data of the PBDOM\_PROCESSINGINSTRUCTION object.

Syntax *pbdm\_pi\_name*.GetData()

Argument	Description
<i>pbdm_pi_name</i>	The name of a PBDOM_PROCESSINGINSTRUCTION object

Return value String. The data of the PBDOM\_PROCESSINGINSTRUCTION object.

Usage The processing instruction data is fundamentally a string and *not* a set of name=“value” pairs.

## GetName

Description Obtains the name of the current PBDOM\_PROCESSINGINSTRUCTION object.

Syntax *pbdm\_pi\_name*.GetName()

Argument	Description
<i>pbdm_pi_name</i>	The name of a PBDOM_PROCESSINGINSTRUCTION object

Return value String.

Examples Calling the GetName method on the following processing instruction returns works:

```
<?works document="hello.doc" data="hello.wks" ?>
```

Usage This method is similar to the GetTarget method. To PBDOM, the processing instruction target is synonymous with its name.

## GetNames

Description	Retrieves a list of names taken from the part of the PBDOM_PROCESSINGINSTRUCTION object's data that is factored into name="value" pairs. This method can be used in conjunction with the GetValue method.						
Syntax	<i>pbdm_pi_name</i> .GetNames(string <i>name_array</i> [ ])						
	<table border="1"> <thead> <tr> <th style="text-align: center;">Argument</th> <th style="text-align: center;">Description</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;"><i>pbdm_pi_name</i></td><td>The name of a PBDOM_PROCESSINGINSTRUCTION object</td></tr> <tr> <td style="text-align: center;"><i>name_array</i></td><td>An unbounded string array filled with names</td></tr> </tbody> </table>	Argument	Description	<i>pbdm_pi_name</i>	The name of a PBDOM_PROCESSINGINSTRUCTION object	<i>name_array</i>	An unbounded string array filled with names
Argument	Description						
<i>pbdm_pi_name</i>	The name of a PBDOM_PROCESSINGINSTRUCTION object						
<i>name_array</i>	An unbounded string array filled with names						
Return value	Boolean. Returns true if a list of names is retrieved, and false otherwise. If there are no name/value pairs, this method returns false.						
Examples	Given the following PBDOM_PROCESSINGINSTRUCTION object, GetNames returns three strings, a, b, and c, even though a occurs more than once:  <pre>&lt;? dw-set_values a="1" b="2" c="3" a="4" ?&gt;</pre> When the GetValue method is called on a, the value 4 is returned, because it is the last value set for a.						
Usage	If a name is used more than once as the name of a name/value pair in a PBDOM_PROCESSINGINSTRUCTION object, then the value set in the last occurrence of the name is used, and values declared in all previous occurrences of the name are discarded.						

## GetObjectClass

Description	Returns a long integer code that indicates the class of the current PBDOM_PROCESSINGINSTRUCTION object.				
Syntax	<i>pbdm_pi_name</i> .GetObjectClass()				
	<table border="1"> <thead> <tr> <th style="text-align: center;">Argument</th> <th style="text-align: center;">Description</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;"><i>pbdm_pi_name</i></td><td>The name of a PBDOM_OBJECT</td></tr> </tbody> </table>	Argument	Description	<i>pbdm_pi_name</i>	The name of a PBDOM_OBJECT
Argument	Description				
<i>pbdm_pi_name</i>	The name of a PBDOM_OBJECT				
Return value	Long. GetObjectClass returns a long integer code that indicates the class of the current PBDOM_OBJECT. If <i>pbdm_pi_name</i> is a PBDOM_PROCESSINGINSTRUCTION object, the returned value is 10.				

## GetObjectClassString

Description      Returns a string form of the class of the PBDOM\_PROCESSINGINSTRUCTION object.

Syntax      *pbdm\_pi\_name*.GetObjectClassString()

Argument	Description
<i>pbdm_pi_name</i>	The name of a PBDOM_OBJECT

Return value      String. GetObjectClassString returns a string that indicates the class of the current PBDOM\_OBJECT. If *pbdm\_pi\_name* is a PBDOM\_PROCESSINGINSTRUCTION, the returned string is “pbdm\_processinginstruction”.

## GetOwnerDocumentObject

Description      Returns the owning PBDOM\_DOCUMENT of the current PBDOM\_PROCESSINGINSTRUCTION object.

Syntax      *pbdm\_pi\_name*.GetOwnerDocumentObject()

Argument	Description
<i>pbdm_pi_name</i>	The name of a PBDOM_PROCESSINGINSTRUCTION object

Return value      PBDOM\_DOCUMENT. If there is no owning PBDOM\_DOCUMENT, null is returned.

## GetParentObject

Description      Returns the parent PBDOM\_OBJECT of the current PBDOM\_PROCESSINGINSTRUCTION object.

Syntax      *pbdm\_pi\_name*.GetParentObject()

Argument	Description
<i>pbdm_pi_name</i>	The name of a PBDOM_PROCESSINGINSTRUCTION object

Return value      PBDOM\_OBJECT. The parent of the PBDOM\_PROCESSINGINSTRUCTION object. If there is no parent, null is returned.

## GetTarget

Description	Returns the target of the PBDOM_PROCESSINGINSTRUCTION object.				
Syntax	<code>pbdom_pi_name.GetTarget()</code>				
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><code>pbdom_pi_name</code></td><td>The name of a PBDOM_PROCESSINGINSTRUCTION object</td></tr></tbody></table>	Argument	Description	<code>pbdom_pi_name</code>	The name of a PBDOM_PROCESSINGINSTRUCTION object
Argument	Description				
<code>pbdom_pi_name</code>	The name of a PBDOM_PROCESSINGINSTRUCTION object				
Return value	String. The target of the PBDOM_PROCESSINGINSTRUCTION object.				
Examples	Given the following PBDOM_PROCESSINGINSTRUCTION object, calling the GetTarget method returns the string “xmlstylesheet”:  <code>&lt;?xml-stylesheet href="simple-ie5.xsl" type="text/xsl" ?&gt;</code> Calling the GetName method returns the same string.				
See also	<a href="#">GetName</a>				

## GetText

Description	Obtains text data that is contained within the current PBDOM_PROCESSINGINSTRUCTION object.				
Syntax	<code>pbdom_pi_name.GetText()</code>				
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><code>pbdom_pi_name</code></td><td>The name of a PBDOM_PROCESSINGINSTRUCTION object</td></tr></tbody></table>	Argument	Description	<code>pbdom_pi_name</code>	The name of a PBDOM_PROCESSINGINSTRUCTION object
Argument	Description				
<code>pbdom_pi_name</code>	The name of a PBDOM_PROCESSINGINSTRUCTION object				
Return value	String.				
Usage	The GetText method returns the text data of the current PBDOM_PROCESSINGINSTRUCTION object. GetText is similar to GetData. However, the textual content of a processing instruction object is not a text node.				
See also	<a href="#">GetData</a> <a href="#">GetTextNormalize</a> <a href="#">GetTextTrim</a> <a href="#">SetData</a>				

## GetTextNormalize

Description	Obtains the text data that is contained within the current PBDOM_PROCESSINGINSTRUCTION object with all surrounding whitespace characters removed and internal whitespace characters normalized to a single space.				
Syntax	<code>pbdm_pi_name.GetTextNormalize()</code>				
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><code>pbdm_pi_name</code></td><td>The name of a PBDOM_PROCESSINGINSTRUCTION object</td></tr></tbody></table>	Argument	Description	<code>pbdm_pi_name</code>	The name of a PBDOM_PROCESSINGINSTRUCTION object
Argument	Description				
<code>pbdm_pi_name</code>	The name of a PBDOM_PROCESSINGINSTRUCTION object				
Return value	String. The normalized text content of the PBDOM_PROCESSINGINSTRUCTION object. If no textual value exists for the current PBDOM_OBJECT, or if only whitespace characters exist, an empty string is returned.				
See also	<a href="#">GetData</a> <a href="#">GetText</a> <a href="#">GetTextTrim</a> <a href="#">SetData</a>				

## GetTextTrim

Description	Obtains the text data that is contained within the current PBDOM_PROCESSINGINSTRUCTION object with all surrounding whitespaces removed.				
Syntax	<code>pbdm_pi_name.GetTextTrim()</code>				
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><code>pbdm_pi_name</code></td><td>The name of a PBDOM_PROCESSINGINSTRUCTION object</td></tr></tbody></table>	Argument	Description	<code>pbdm_pi_name</code>	The name of a PBDOM_PROCESSINGINSTRUCTION object
Argument	Description				
<code>pbdm_pi_name</code>	The name of a PBDOM_PROCESSINGINSTRUCTION object				
Return value	String. The trimmed text content of the PBDOM_PROCESSINGINSTRUCTION object. If no textual value exists for the current PBDOM_PROCESSINGINSTRUCTION object, or if only whitespace characters exist, an empty string is returned.				
See also	<a href="#">GetData</a> <a href="#">GetText</a> <a href="#">GetTextNormalize</a> <a href="#">SetData</a>				

## GetValue

Description	Returns the value for a specific name/value pair on the PBDOM_PROCESSINGINSTRUCTION object. If no such pair is found for the PBDOM_PROCESSINGINSTRUCTION object, an empty string is returned.						
Syntax	<code>pbdm_pi_name.GetValue(string strName)</code>						
	<table border="1"> <thead> <tr> <th>Argument</th><th>Description</th></tr> </thead> <tbody> <tr> <td><code>pbdm_pi_name</code></td><td>The name of a PBDOM_PROCESSINGINSTRUCTION object</td></tr> <tr> <td><code>strName</code></td><td>String name of name/value pair</td></tr> </tbody> </table>	Argument	Description	<code>pbdm_pi_name</code>	The name of a PBDOM_PROCESSINGINSTRUCTION object	<code>strName</code>	String name of name/value pair
Argument	Description						
<code>pbdm_pi_name</code>	The name of a PBDOM_PROCESSINGINSTRUCTION object						
<code>strName</code>	String name of name/value pair						
Return value	String. String name of the name/value pair to search for value.						
Examples	Given the following PBDOM_PROCESSINGINSTRUCTION object, <code>GetValue("href")</code> returns the string "simple-ie5.xsl":  <pre>&lt;?xmlstylesheet href="simple-ie5.xsl" type="text/xsl" ?&gt;</pre>						
See also	<a href="#">GetData</a> <a href="#">GetText</a> <a href="#">SetValue</a>						

## RemoveValue

Description	Removes the specified name/value pair.						
Syntax	<code>pbdm_pi_name.RemoveValue(string strName)</code>						
	<table border="1"> <thead> <tr> <th>Argument</th><th>Description</th></tr> </thead> <tbody> <tr> <td><code>pbdm_pi_name</code></td><td>The name of a PBDOM_PROCESSINGINSTRUCTION object</td></tr> <tr> <td><code>strName</code></td><td>String name of name/value pair to be removed</td></tr> </tbody> </table>	Argument	Description	<code>pbdm_pi_name</code>	The name of a PBDOM_PROCESSINGINSTRUCTION object	<code>strName</code>	String name of name/value pair to be removed
Argument	Description						
<code>pbdm_pi_name</code>	The name of a PBDOM_PROCESSINGINSTRUCTION object						
<code>strName</code>	String name of name/value pair to be removed						
Return value	Boolean. Returns true if the requested name/value pair is removed and false otherwise.						
Examples	Suppose the following PBDOM_PROCESSINGINSTRUCTION object is given:  <pre>&lt;?xmlstylesheet href="simple-ie5.xsl" type="text/xsl" ?&gt;</pre>						

Then, RemoveValue ("href") results in the PBDOM\_PROCESSINGINSTRUCTION object being transformed into the following:

```
<?xmlstylesheet type="text/xsl" ?>
```

## SetData

Description

Sets the raw data for the PBDOM\_PROCESSINGINSTRUCTION object.

Syntax

```
pbdm_pi_name.SetData(string strData)
```

Argument	Description
<i>pbdm_pi_name</i>	The name of a PBDOM_PROCESSINGINSTRUCTION object
<i>strData</i>	New data for the PBDOM_PROCESSINGINSTRUCTION object

Return value

PBDOM\_PROCESSINGINSTRUCTION. The PBDOM\_PROCESSINGINSTRUCTION object modified with the new data.

Throws

EXCEPTION\_INVALID\_STRING – The input data is invalid. This can happen in the following circumstances:

- 1 The input data contains the sub-string “?>”. This violates the requirements for the data of a processing instruction.
- 2 If the processing instruction target name is `xml`, making this PBDOM\_PROCESSINGINSTRUCTION object an XML declaration processing instruction, this exception is thrown if the input data string does not conform to the following criteria:
  - The data must contain a name/value pair for the name `version`.
  - The data can contain a name/value pair for the name `encoding`.
  - The data can contain a name/value pair for the name `standalone`. If it does, the value for `standalone` must either be `yes` or `no`.
  - The data must not contain any other data in the form of name/value pairs or in any other form.

---

### Lowercase

The strings `xml`, `version`, `encoding`, `standalone`, `yes`, and `no` are all case sensitive and must be in lowercase.

---

Examples	Suppose there is a PBDOM_PROCESSINGINSTRUCTION object as follows: <pre>&lt;?xml-stylesheet href="simple-ie5.xsl" type="text/xsl" ?&gt;</pre> Then, SetData("href=new.xsl") results in the PBDOM_PROCESSINGINSTRUCTION object being transformed into the following: <pre>&lt;?xml-stylesheet href=new.xsl" ?&gt;</pre> The entire data for the PBDOM_PROCESSINGINSTRUCTION object is now reset.
Usage	Special processing is performed when the name of the processing instruction's target is <code>xml</code> , which indicates that it is an XML declaration. The valid instructions allowed in the input Data as part of the name in the name/value pairs are <code>version</code> , <code>encoding</code> , and <code>standalone</code> . The <code>version</code> instruction is mandatory before the processing instruction can be added to a document.  The XML specification expects the instructions to be in the specific order <code>version</code> , <code>encoding</code> , <code>standalone</code> . This function reorders the input data to conform to the specification, for example:  <pre>&lt;? xml version="1.0" encoding="utf-8" standalone="yes"?&gt;</pre>

## SetName

Description	Sets the name of the current PBDOM_PROCESSINGINSTRUCTION object.						
Syntax	<code>pbdm_pi_name.SetName(string strName)</code>						
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><code>pbdm_pi_name</code></td><td>The name of a PBDOM_PROCESSINGINSTRUCTION object</td></tr><tr><td><code>strName</code></td><td>The new name you want to set for the current PBDOM_PROCESSINGINSTRUCTION object</td></tr></tbody></table>	Argument	Description	<code>pbdm_pi_name</code>	The name of a PBDOM_PROCESSINGINSTRUCTION object	<code>strName</code>	The new name you want to set for the current PBDOM_PROCESSINGINSTRUCTION object
Argument	Description						
<code>pbdm_pi_name</code>	The name of a PBDOM_PROCESSINGINSTRUCTION object						
<code>strName</code>	The new name you want to set for the current PBDOM_PROCESSINGINSTRUCTION object						
Return value	Boolean. Returns true if the name of the current PBDOM_PROCESSINGINSTRUCTION object was changed, and false otherwise.						

---

Throws	<p><b>EXCEPTION_INVALID_NAME</b> – This exception is thrown if the name is invalid. The name can be <code>xml</code>, making this PBDOM_PROCESSINGINSTRUCTION object an XML declaration processing instruction. However, in this case, the name <code>xml</code> must be in lowercase, or the <b>EXCEPTION_INVALID_NAME</b> exception will be thrown.</p> <p><b>EXCEPTION_INVALID_STRING</b> – This exception is thrown if the name is <code>xml</code> and the current data of this PBDOM_PROCESSINGINSTRUCTION object is not valid. The data is valid only under the following circumstances:</p> <ul style="list-style-type: none"> <li>• It is an empty string.</li> <li>• If it is not an empty string, it must contain a name/value pair for the name <code>version</code>.</li> <li>• If it is not an empty string and it contains a name/value pair for the name <code>version</code>, it can also contain a name/value pair for the name <code>encoding</code>.</li> <li>• If it is not an empty string and it contains a name/value pair for the name <code>version</code>, it can also contain a name/value pair for the name <code>standalone</code>. If it does, the value for <code>standalone</code> must be either <code>yes</code> or <code>no</code> (both are case sensitive).</li> <li>• If it is not an empty string and it contains a name/value pair for the name <code>version</code>, it must not contain any other data (in name/value pair format or otherwise) except for <code>encoding</code> and <code>standalone</code>.</li> </ul>
Usage	<p>This method is equivalent to setting the target of the processing instruction object. See the list of exceptions for information about the restrictions on the use of <code>xml</code> as the target.</p>

## SetParentObject

Description

Sets the referenced PBDOM\_OBJECT to be the parent of the current PBDOM\_PROCESSINGINSTRUCTION object.

Syntax

`pbdm_pi_name.SetParentObject(pbdm_object pbdm_object_ref)`

Argument	Description
<code>pbdm_pi_name</code>	The name of a PBDOM_PROCESSINGINSTRUCTION object
<code>pbdm_object_ref</code>	A PBDOM_OBJECT to be set as the parent of the current PBDOM_PROCESSINGINSTRUCTION object

Return value

PBDOM\_OBJECT. This PBDOM\_PROCESSINGINSTRUCTION object modified.

---

Throws	<p>EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If the input PBDOM_OBJECT is not a reference to an object derived from PBDOM_OBJECT.</p> <p>EXCEPTION_HIERARCHY_ERROR – If setting the input PBDOM_OBJECT to be the parent of this PBDOM_PROCESSINGINSTRUCTION object will cause the parent PBDOM_OBJECT to be no longer well formed. For example, if this PBDOM_PROCESSINGINSTRUCTION object is an XML declaration and the parent to be set is a PBDOM_ELEMENT.</p>
Usage	The PBDOM_OBJECT that you set as the parent and the current PBDOM_PROCESSINGINSTRUCTION object must have a legal parent-child relationship. Currently, only a PBDOM_ELEMENT and a PBDOM_DOCUMENT can be set as the parent of a PBDOM_PROCESSINGINSTRUCTION object.

## SetValue

Description	Sets the value for the specified name/value pair.								
Syntax	<code>pbdm_pi_name.SetValue(string strName, string strValue)</code>								
	<table border="1"> <thead> <tr> <th>Argument</th><th>Description</th></tr> </thead> <tbody> <tr> <td><code>pbdm_pi_name</code></td><td>The name of a PBDOM_PROCESSINGINSTRUCTION object</td></tr> <tr> <td><code>strName</code></td><td>String name of a name/value pair</td></tr> <tr> <td><code>strValue</code></td><td>String value of a name/value pair</td></tr> </tbody> </table>	Argument	Description	<code>pbdm_pi_name</code>	The name of a PBDOM_PROCESSINGINSTRUCTION object	<code>strName</code>	String name of a name/value pair	<code>strValue</code>	String value of a name/value pair
Argument	Description								
<code>pbdm_pi_name</code>	The name of a PBDOM_PROCESSINGINSTRUCTION object								
<code>strName</code>	String name of a name/value pair								
<code>strValue</code>	String value of a name/value pair								
Return value	PBDOM_PROCESSINGINSTRUCTION.								
Throws	<p>EXCEPTION_INVALID_STRING – The input <code>strName</code>/<code>strValue</code> is invalid. This can happen in the following circumstances:</p> <ul style="list-style-type: none"> <li>• The input <code>strName</code>/<code>strValue</code> data contains the sub-string <code>?&gt;</code>. This violates the requirements for the data of a processing instruction.</li> <li>• If the target name is <code>xml</code>, making this PBDOM_PROCESSINGINSTRUCTION object an XML declaration processing instruction, this exception is thrown if the input data string does not conform to the following criterion: the data can contain a name/value pair for the name <code>standalone</code>. If it does, the value for <code>standalone</code> must either be <code>yes</code> or <code>no</code>. The strings <code>xml</code>, <code>standalone</code>, <code>yes</code>, and <code>no</code> are case sensitive and must be lowercase.</li> </ul>								

EXCEPTION\_INVALID\_NAME - The input *strName* is invalid. This can happen if the target name is `xml`, making this

PBDOM\_PROCESSINGINSTRUCTION object an XML declaration processing instruction, and either of the following is true:

- The *strName* value is other than `version`, `standalone` or `encoding`.
- Either `standalone` or `encoding` is set without the `version` first being set.

## Examples

Consider the following PBDOM\_PROCESSINGINSTRUCTION object:

```
<?xml-stylesheet href="simple-ie5.xsl" type="text/xsl" ?>
```

`SetValue("href", "new.xsl")` transforms this processing instruction to the following, modifying the value for *href*:

```
<?xml-stylesheet href="new.xsl" type="text/xsl"?>
```

`SetValue("extra_info", "xalan")` transforms the processing instruction to the following, adding a new name/value pair for *extra\_info*:

```
<?xml-stylesheet href=new.xsl" type="text/xsl"
extra_info "xalan" ?>
```

Then `SetValue("extra_info_2", "")` transforms the processing instruction to the following, adding a new name/value pair for *extra\_info\_2* with an empty string as the value:

```
<?xml-stylesheet href=new.xsl" type="text/xsl"
extra_info="xalan" extra_info_2="" ?>
```

## Usage

If no value is found, the supplied pair is added to the processing instruction data. The appearance of name/value pairs in a

PBDOM\_PROCESSINGINSTRUCTION object is not subject to any order. In this way, name/value pairs in a PBDOM\_PROCESSINGINSTRUCTION object are similar to attributes in an element. Attributes are specifically *not* ordered.

Special processing is performed when the name of the processing instruction's target is `xml`, which indicates that it is an XML declaration. The valid instructions allowed in the input Data as part of the name in the name/value pairs are `version`, `encoding`, and `standalone`. The `version` instruction is mandatory before the processing instruction can be added to a document.

The XML specification expects the instructions to be in this specific order: `version`, `encoding`, `standalone`. This function reorders the input data to conform to the specification, for example:

```
<? xml version="1.0" encoding="utf-8" standalone="yes"?>
```

# PBDOM\_TEXT Class

## About this chapter

This chapter describes the PBDOM\_TEXT class.

## PBDOM\_TEXT

### Description

The PBDOM\_TEXT class represents a DOM Text Node within an XML document. It extends the PBDOM\_CHARACTERDATA class with a set of methods specifically intended for manipulating DOM text nodes.

The PBDOM\_TEXT class is derived from the PBDOM\_CHARACTERDATA class. PBDOM\_TEXT objects are commonly used to represent the textual content of a PBDOM\_ELEMENT or PBDOM\_ATTRIBUTE.

---

### **Whitespace characters**

The text in a PBDOM\_TEXT object can include whitespace characters such as carriage returns, linefeeds, tabs, and spacebar spaces.

---

### Methods

Some of the inherited methods from PBDOM\_OBJECT serve no meaningful objective, and only default or trivial functionalities result. These are described in the following table:

Method	Always returns
AddContent	current PBDOM_TEXT
GetContent	false
GetName	a string "#text"
HasChildren	false
InsertContent	current PBDOM_TEXT
IsAncestorObjectOf	false
RemoveContent	false
SetContent	current PBDOM_TEXT
SetName	false

PBDOM\_TEXT has the following non-trivial methods:

Append  
Clone  
Detach  
Equals  
GetObjectClass  
GetObjectClassString  
GetOwnerDocumentObject  
GetParentObject  
GetText  
GetTextNormalize  
GetTextTrim  
SetParentObject  
SetText

## Append

Description

The Append method is overloaded:

- Syntax 1 appends an input string to the text content that already exists within the current PBDOM\_TEXT object.
- Syntax 2 appends the text data of a PBDOM\_CHARACTERDATA object to the text content that already exists within the current PBDOM\_TEXT object.

Syntax

For this syntax	See
Append(string <i>strAppend</i> )	Append Syntax 1
Append(pbdom_characterdata <i>pbdom_characterdata_ref</i> )	Append Syntax 2

## Append Syntax 1

Description

Appends an input string to the text content that already exists within the current PBDOM\_TEXT object.

Syntax

*pbdom\_text\_name*.Append(string *strAppend*)

Argument	Description
<i>pbdom_text_name</i>	The name of a PBDOM_TEXT object

	<b>Argument</b>	<b>Description</b>
	<i>strAppend</i>	The string you want appended to the existing text of the current PBDOM_TEXT object
Return value		PBDOM_CHARACTERDATA. The current PBDOM_TEXT object modified and returned as a PBDOM_CHARACTERDATA object.

## Append Syntax 2

Description	Appends the text data of a PBDOM_CHARACTERDATA object to the text content that already exists within the current PBDOM_TEXT object.
Syntax	<code>pbdm_text_name.Append(pbdm_characterdata pbdm_characterdata_ref)</code>
	<b>Argument</b>
	<i>pbdm_text_name</i>
	The name of a PBDOM_TEXT object
	<i>pbdm_characterdata_ref</i>
	The referenced PBDOM_CHARACTERDATA object whose text data is to be appended to the existing text of the current PBDOM_TEXT object
Return value	PBDOM_CHARACTERDATA. The current PBDOM_TEXT object modified and returned as a PBDOM_CHARACTERDATA object.
Throws	EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If the input PBDOM_CHARACTERDATA is not a reference to an object inherited from PBDOM_CHARACTERDATA.
Usage	Note that JDOM does not define an Append method for its TEXT class. Because PBDOM implements its Append method in the base PBDOM_CHARACTERDATA class, a PBDOM_COMMENT object, a PBDOM_CDATA object, and a PBDOM_TEXT object can append their internal text data to each other, because they are all objects inherited from PBDOM_CHARACTERDATA.

## Clone

Description	Creates and returns a clone of the current PBDOM_TEXT object.
Syntax	<code>pbdm_text_name.Clone(boolean bDeep)</code>

Argument	Description
<i>pbdom_text_name</i>	The name of a PBDOM_TEXT object.
<i>bDeep</i>	A boolean specifying whether a deep or shallow clone is returned. Values are true for a deep clone and false for a shallow clone. This parameter is ignored.

Return value

PBDOM\_OBJECT. The return value is a clone of the current PBDOM\_TEXT object returned as a PBDOM\_OBJECT.

Examples

This example creates an XML document that, when serialized, appears as follows :

```
<!DOCTYPE root
[
  <!ELEMENT root (child_1, child_2)>
  <!ELEMENT child_1 (#PCDATA)*>
  <!ELEMENT child_2 (#PCDATA)*>
]>
<root>
  <child_1>text for child.</child_1>
  <child_2>text for child.</child_2>
</root>
```

The definition of the DTD shows that the document is required to have the following composition:

- The document contains a root element with the name root.
- The root element contains a sequence of two child elements named child\_1 and child\_2.
- Both child\_1 and child\_2 contain only text.

The following PowerScript code creates a PBDOM\_TEXT object and assigns it a text value. It then creates a child\_1 element, adds the PBDOM\_TEXT object to it, creates a shallow clone of child\_1, and names the clone child\_2. After adding a clone of the text object to child\_2, the code adds both child objects to the root element:

```
PBDOM_BUILDER      pbdom_buildr
PBDOM_DOCUMENT     pbdom_doc
PBDOM_ELEMENT      pbdom_elem_child_1
PBDOM_ELEMENT      pbdom_elem_child_2
PBDOM_TEXT          pbdom_txt
string strXML = "<!DOCTYPE root [<!ELEMENT root
(child_1, child_2)><!ELEMENT child_1
(#PCDATA)><!ELEMENT child_2 (#PCDATA)>] ><root/>"
```

```

try
    pbdom_buildr = Create PBDOM_BUILDER
    pbdom_doc = pbdom_buildr.BuildFromString (strXML)

    pbdom_txt = Create PBDOM_TEXT
    pbdom_txt.SetText ("text for child.")

    pbdom_elem_child_1 = Create PBDOM_ELEMENT
    pbdom_elem_child_1.SetName ("child_1")
    pbdom_elem_child_1.AddContent (pbdom_txt)

    pbdom_elem_child_2 = pbdom_elem_child_1.Clone(false)
    pbdom_elem_child_2.SetName("child_2")
    pbdom_elem_child_2.AddContent
    (pbdom_txt.Clone(false))

    pbdom_doc.GetRootElement () .AddContent (pbdom_elem_chi
ld_1)
    pbdom_doc.GetRootElement () .AddContent (pbdom_elem_chi
ld_2)

    pbdom_doc.SaveDocument ("sample.xml")

catch (PBDOM_EXCEPTION pbdom_except)
    MessageBox ("PBDOM_EXCEPTION",
    pbdom_except.GetMessage ())
end try

```

**Usage**

The Clone method creates a new PBDOM\_TEXT object that is a duplicate of, and a separate object from, the original. Whether true or false is supplied as the parameter to this function, a PBDOM\_TEXT clone is always identical to its original. This is because a PBDOM\_TEXT does not contain any subtree of children PBDOM\_OBJECTS.

A PBDOM\_TEXT clone has no parent. However, the clone resides in the same PBDOM\_DOCUMENT as its original, and if the original PBDOM\_TEXT object is standalone, the clone is standalone

**Detach****Description**

Detaches a PBDOM\_TEXT object from its parent PBDOM\_OBJECT.

**Syntax**

*pbdom\_text\_name*.Detach()

	<b>Argument</b>	<b>Description</b>
	<i>pbdom_text_name</i>	The name of a PBDOM_TEXT object
Return value		PBDOM_OBJECT. The current PBDOM_TEXT object is detached from its parent.
Usage		If the current PBDOM_TEXT object has no parent, nothing happens.

## Equals

Description	Tests for the equality of the current PBDOM_TEXT object and a referenced PBDOM_OBJECT.
Syntax	<i>pbdom_text_name</i> .Equals( <i>pbdom_object pbdom_object_ref</i> )
Argument	Description
<i>pbdom_text_name</i>	The name of a PBDOM_TEXT object
<i>pbdom_object_ref</i>	A reference to a PBDOM_OBJECT to test for equality with the current PBDOM_TEXT object
Return value	Boolean. Returns true if the current PBDOM_TEXT object is equivalent to the input PBDOM_OBJECT, and false otherwise.
Throws	EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If the input PBDOM_OBJECT is not a reference to an object derived from PBDOM_OBJECT.
Usage	True is returned only if the referenced PBDOM_OBJECT is also a derived PBDOM_TEXT object and refers to the same DOM object as the current PBDOM_TEXT object. Two separately created PBDOM_TEXT objects, for example, can contain exactly the same text but not be equal.

## GetObjectClass

Description	Returns a long integer code that indicates the class of the current PBDOM_OBJECT.
Syntax	<i>pbdom_object_name</i> .GetObjectClass()
Argument	Description
<i>pbdom_object_name</i>	The name of a PBDOM_OBJECT

---

Return value	Long. GetObjectClass returns a long integer code that indicates the class of the current PBDOM_OBJECT. If <i>pbdm_object_name</i> is a PBDOM_TEXT object, the returned value is 7.
See also	GetObjectClassString

## GetObjectClassString

Description      Returns a string form of the class of the PBDOM\_OBJECT.

Syntax      *pbdm\_object\_name*.GetObjectClassString()

Argument	Description
<i>pbdm_object_name</i>	The name of a PBDOM_OBJECT

Return value      String. GetObjectClassString returns a string that indicates the class of the current PBDOM\_OBJECT. If *pbdm\_object\_name* is a PBDOM\_TEXT object, the returned string is “pbdm\_text”.

See also      GetObjectClass

## GetOwnerDocumentObject

Description      Returns the owning PBDOM\_DOCUMENT of the current PBDOM\_TEXT object.

Syntax      *pbdm\_text\_name*.GetOwnerDocumentObject()

Argument	Description
<i>pbdm_text_name</i>	The name of a PBDOM_TEXT object

Return value      PBDOM\_OBJECT.

Usage      If there is no owning PBDOM\_DOCUMENT, null is returned.

## GetParentObject

Description      Returns the parent PBDOM\_OBJECT of the current PBDOM\_TEXT object.

Syntax      *pbdm\_text\_name*.GetParentObject()

Argument	Description
<i>pbdm_text_name</i>	The name of a PBDOM_TEXT object

Return value	PBDOM_OBJECT.
Usage	The parent is also an object inherited from PBDOM_TEXT object. If the PBDOM_TEXT object has no parent, null is returned.
See also	<a href="#">SetParentObject</a>

## GetText

Description	Obtains the text data that is contained within the current PBDOM_TEXT object.
-------------	---

Syntax

*pbdm\_text\_name*.GetText()

Argument	Description
<i>pbdm_text_name</i>	The name of a PBDOM_TEXT object

Return value	String. The GetText method returns the textual content of the current PBDOM_TEXT object.
--------------	--

Examples	If you have the element <abc>MY TEXT</abc>, and you have a PBDOM_TEXT object to represent the text node “MY TEXT”, then calling GetText on the PBDOM_TEXT object returns the string “MY TEXT”.
----------	--

See also	<a href="#">GetTextNormalize</a> <a href="#">GetTextTrim</a> <a href="#">SetText</a>
----------	--

## GetTextNormalize

Description	Obtains the text data that is contained within the current PBDOM_TEXT object, with all surrounding whitespace characters removed and internal whitespace characters normalized to a single space.
-------------	---

Syntax

*pbdm\_text\_name*.GetTextNormalize()

Argument	Description
<i>pbdm_text_name</i>	The name of a PBDOM_TEXT object

Return value	String.
--------------	---------

Examples	If you have a PBDOM_TEXT object that represents the text node “ MY TEXT ”, calling GetTextNormalize returns the string “MY TEXT”. All surrounding whitespaces are removed, and the whitespaces between the words “MY” and “TEXT” are reduced to a single space.
----------	---

Usage	This method allows the caller to obtain the text data that is contained within the current PBDOM_TEXT object with all surrounding whitespaces removed and internal whitespaces normalized to single spaces. If no textual value exists for the current PBDOM_TEXT object, or if only whitespaces exist, an empty string is returned.
See also	<a href="#">GetText</a> <a href="#">GetTextTrim</a> <a href="#">SetText</a>

## GetTextTrim

Description	Returns the textual content of the current PBDOM_TEXT object with all surrounding whitespace characters removed.				
Syntax	<code>pbdm_text_name.GetTextTrim()</code>				
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><i>pbdm_text_name</i></td><td>The name of a PBDOM_TEXT object</td></tr></tbody></table>	Argument	Description	<i>pbdm_text_name</i>	The name of a PBDOM_TEXT object
Argument	Description				
<i>pbdm_text_name</i>	The name of a PBDOM_TEXT object				
Return value	String.				
Examples	If you have a PBDOM_TEXT object that represents the text node “ MY TEXT ”, calling GetTextNormalize returns the string “MY TEXT”. All surrounding white spaces are removed. The whitespaces between the words “MY” and “TEXT” are preserved.				
Usage	This method allows the caller to obtain the text data that is contained within the current PBDOM_TEXT object with all surrounding whitespaces removed. Internal whitespaces are preserved. If no textual value exists for the current PBDOM_TEXT object, or if only whitespaces exist, an empty string is returned.				
See also	<a href="#">GetText</a> <a href="#">GetTextNormalize</a> <a href="#">SetText</a>				

## SetParentObject

Description	Sets the referenced PBDOM_OBJECT to be the parent of the current PBDOM_TEXT object.						
Syntax	<i>pbdm_text_name</i> .SetParentObject( <i>pbdm_object</i> <i>pbdm_object_ref</i> )						
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><i>pbdm_text_name</i></td><td>The name of a PBDOM_TEXT object</td></tr><tr><td><i>pbdm_object_ref</i></td><td>A PBDOM_OBJECT to be set as the parent of the current PBDOM_TEXT object</td></tr></tbody></table>	Argument	Description	<i>pbdm_text_name</i>	The name of a PBDOM_TEXT object	<i>pbdm_object_ref</i>	A PBDOM_OBJECT to be set as the parent of the current PBDOM_TEXT object
Argument	Description						
<i>pbdm_text_name</i>	The name of a PBDOM_TEXT object						
<i>pbdm_object_ref</i>	A PBDOM_OBJECT to be set as the parent of the current PBDOM_TEXT object						
Return value	PBDOM_OBJECT.						
Throws	<p>EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If the input PBDOM_OBJECT is not referenced to an object derived from PBDOM_OBJECT.</p> <p>EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT – If the current PBDOM_TEXT object already has a parent.</p> <p>EXCEPTION_INAPPROPRIATE_USE_OF_PBDOM_OBJECT – If the input PBDOM_OBJECT is of a class that does not have a proper parent-child relationship with the PBDOM_TEXT class.</p> <p>EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT – If the input PBDOM_OBJECT requires a user-defined name and it has not been named.</p>						
Usage	The PBDOM_OBJECT that you set to be the parent of the current PBDOM_TEXT object must have a legal parent-child relationship with the current object. If it does not, an exception is thrown. Only a PBDOM_ELEMENT is allowed to be set as the parent of a PBDOM_TEXT object.						
See also	<a href="#">GetParentObject</a>						

## SetText

Description	Sets the input string to be the text content of the current PBDOM_TEXT object.						
Syntax	<i>pbdm_text_name</i> .SetText( <i>strSet</i> )						
	<table><thead><tr><th>Argument</th><th>Description</th></tr></thead><tbody><tr><td><i>pbdm_text_name</i></td><td>The name of a PBDOM_TEXT object</td></tr><tr><td><i>strSet</i></td><td>The string you want set as the text of the PBDOM_TEXT object</td></tr></tbody></table>	Argument	Description	<i>pbdm_text_name</i>	The name of a PBDOM_TEXT object	<i>strSet</i>	The string you want set as the text of the PBDOM_TEXT object
Argument	Description						
<i>pbdm_text_name</i>	The name of a PBDOM_TEXT object						
<i>strSet</i>	The string you want set as the text of the PBDOM_TEXT object						

Return value	String. If no DTD is referenced, an empty string is returned.
See also	<a href="#">GetText</a> <a href="#">GetTextNormalize</a> <a href="#">GetTextTrim</a>



## About this chapter

This chapter provides a quick reference to the methods of PBDOM base classes and additional methods provided by inherited classes.

## Summary of PBDOM classes and methods

### **PBDOM\_OBJECT** inherited from PowerBuilder NonVisualObject

---

addcontent ( pbdom\_object pbdom\_object\_ref ) returns pbdom\_object  
clone ( boolean bdeep ) returns pbdom\_object  
detach ( ) returns pbdom\_object  
equals ( pbdom\_object pbdom\_object\_ref ) returns boolean  
getcontent ( ref pbdom\_object pbdom\_object\_array[] ) returns boolean  
getname ( ) returns string  
getobjectclass ( ) returns long  
getobjectclassstring ( ) returns string  
getownerdocumentobject ( ) returns pbdom\_document  
getparentobject ( ) returns pbdom\_object  
gettext ( ) returns string  
gettextnormalize ( ) returns string  
gettexttrim ( ) returns string  
haschildren ( ) returns boolean  
insertcontent ( pbdom\_object pbdom\_object\_new, pbdom\_object pbdom\_object\_ref ) returns pbdom\_object  
isancestorobjectof ( pbdom\_object pbdom\_object\_ref ) returns boolean  
removecontent ( pbdom\_object pbdom\_object\_ref ) returns boolean  
setcontent ( pbdom\_object pbdom\_object\_array[] ) returns pbdom\_object  
setname ( string strname ) returns boolean  
setparentobject ( pbdom\_object pbdom\_object\_ref ) returns pbdom\_object

### **PBDOM\_ELEMENT inherited from PBDOM\_OBJECT**

addcontent ( string strtext ) returns pbdom\_element  
addnamespacedeclaration ( string strnamespaceprefix, string strnamespaceuri ) returns pbdom\_element  
getattribute ( string strname ) returns pbdom\_attribute  
getattribute ( string strname, string strnamespaceprefix, string strnamespaceuri ) returns pbdom\_attribute  
getattributes ( ref pbdom\_attribute pbdom\_attribute\_array[] ) returns boolean  
getattributename ( string strattributename ) returns string  
getattributename ( string strattributename, string strdefaultvalue ) returns string  
getattributename ( string strattributename, string strnamespaceprefix, string strnamespaceuri ) returns string  
getattributename ( string strattributename, string strnamespaceprefix, string strnamespaceuri,  
                  string strdefaultvalue ) returns string  
getchildelement ( string strelementname ) returns pbdom\_element  
getchildelement ( string strelementname, string strnamespaceprefix, string strnamespaceuri )  
                  returns pbdom\_element  
getchildelements ( ref pbdom\_element pbdom\_element\_array[] ) returns boolean  
getchildelements ( string strelementname, ref pbdom\_element pbdom\_element\_array[] ) returns boolean  
getchildelements ( string strelementname, string strnamespaceprefix, string strnamespaceuri,  
                  ref pbdom\_element pbdom\_element\_array[] ) returns boolean  
getnamespaceprefix ( ) returns string  
getnamespaceuri ( ) returns string  
getqualifiedname ( ) returns string  
hasattributes ( ) returns boolean  
haschildelements ( ) returns boolean  
isrootelement ( ) returns boolean  
removeattribute ( pbdom\_attribute pbdom\_attribute\_ref ) returns boolean  
removeattribute ( string strattributename ) returns boolean  
removeattribute ( string strattributename, string strnamespaceprefix, string strnamespaceuri ) returns boolean  
removechildelement ( string strelementname ) returns boolean  
removechildelement ( string strelementname, string strnamespaceprefix, string strnamespaceuri ) returns boolean  
removechildelements ( ) returns boolean  
removechildelements ( string strelementname ) returns boolean  
removechildelements ( string strelementname, string strnamespaceprefix, string strnamespaceuri ) returns boolean  
removenamespacedeclaration ( string strnamespaceprefix, string strnamespaceuri ) returns boolean  
setattribute ( pbdom\_attribute pbdom\_attribute\_ref ) returns pbdom\_element  
setattribute ( string strname, string strvalue ) returns pbdom\_element  
setattribute ( string strname, string strvalue, string strnamespaceprefix, string strnamespaceuri,  
                  boolean bverifynamespace ) returns long  
setattributes ( pbdom\_attribute pbdom\_attribute\_array[] ) returns pbdom\_element  
setdocument ( pbdom\_object pbdom\_document\_ref ) returns pbdom\_element  
setnamespace ( string strnamespaceprefix, string strnamespaceuri, boolean bverifynamespace ) returns long  
settext ( string strtext ) returns pbdom\_element

**PBDOM\_ATTRIBUTE inherited from PBDOM\_OBJECT**

---

getbooleanvalue ( ) returns boolean  
getdatetimevalue ( string strdateformat, string strftimeformat ) returns datetime  
getdatevalue ( string strdateformat ) returns date  
getdoublevalue ( ) returns double  
getintvalue ( ) returns integer  
getlongvalue ( ) returns long  
getnamespacelprefix ( ) returns string  
getnamespaceuri ( ) returns string  
getownerelementobject ( ) returns pbdm\_element  
getqualifiedname ( ) returns string  
getrealvalue ( ) returns real  
gettimevalue ( string strftimeformat ) returns time  
getuintvalue ( ) returns unsignedinteger  
getulongvalue ( ) returns unsignedlong  
setbooleanvalue ( boolean boolvalue ) returns pbdm\_attribute  
setdatetimevalue ( datetime datetimewalue, string strdateformat, string strftimeformat ) returns pbdm\_attribute  
setdatevalue ( date datevalue, string strdateformat ) returns pbdm\_attribute  
setdoublevalue ( double doublevalue ) returns pbdm\_attribute  
setintvalue ( integer intvalue ) returns pbdm\_attribute  
setlongvalue ( long longvalue ) returns pbdm\_attribute  
setnamespace ( string strnamespacelprefix, string strnamespaceuri, boolean bverifynamespace ) returns long  
setownerelementobject( pbdm\_element pbdm\_element\_ref ) returns pbdm\_attribute  
setrealvalue ( real realvalue ) returns pbdm\_attribute  
settext ( string strtext ) returns pbdm\_attribute  
settimevalue ( time timevalue, string strftimeformat ) returns pbdm\_attribute  
setuintvalue ( unsignedinteger uintvalue ) returns pbdm\_attribute  
setulongvalue ( unsignedlong ulongvalue ) returns pbdm\_attribute

**PBDOM\_CHARACTERDATA inherited from PBDOM\_OBJECT**

---

append ( pbdm\_characterdata pbdm\_characterdata\_ref ) returns pbdm\_characterdata  
append ( string strappend ) returns pbdm\_characterdata  
settext ( string strtext ) returns pbdm\_characterdata

**PBDOM\_COMMENT inherited from PBDOM\_CHARACTERDATA**

---

No added methods.

**PBDOM\_TEXT inherited from PBDOM\_CHARACTERDATA**

---

No added methods.

**PBDOM\_CDATA inherited from PBDOM\_TEXT**

---

No added methods.

### **PBDOM\_DCTYPE inherited from PBDOM\_OBJECT**

---

getinternalsubset ( ) returns string  
getpublicid ( ) returns string  
getsystemid ( ) returns string  
setdocument ( pbdom\_document pbdom\_document\_ref ) returns pbdom\_dotype  
setinternalsubset ( string strinternalsubset ) returns pbdom\_dotype  
setpublicid ( string strpublicid ) returns pbdom\_dotype  
setsystemid ( string strsystemid ) returns pbdom\_dotype

### **PBDOM\_DOCUMENT inherited from PBDOM\_OBJECT**

---

detachrootelement ( ) returns pbdom\_element  
getdoctype ( ) returns pbdom\_dotype  
getrootelement ( ) returns pbdom\_element  
hasrootelement ( ) returns boolean  
newdocument ( string strrootelementname ) returns boolean  
newdocument ( string strrootelementnamespaceprefix, string strrootelementnamespaceuri,  
              string strrootelementname, string strdoctypepublicid, string strdoctypesystemid ) returns boolean  
savedocument ( string strfilename ) returns boolean  
setdoctype ( pbdom\_dotype pbdom\_dotype\_ref ) returns pbdom\_document  
setrootelement ( pbdom\_element pbdom\_element\_ref ) returns pbdom\_document

### **PBDOM\_ENTITYREFERENCE inherited from PBDOM\_OBJECT**

---

No added methods.

### **PBDOM\_PROCESSINGINSTRUCTION inherited from PBDOM\_OBJECT**

---

getdata ( ) returns string  
getnames ( ref string name\_array[] ) returns boolean  
gettargt ( ) returns string  
getvalue ( string strname ) returns string  
removevalue ( string strname ) returns boolean  
setdata ( string strdata ) returns pbdom\_processinginstruction  
setvalue ( string strname, string strvalue ) returns pbdom\_processinginstruction

### **PBDOM\_BUILDER inherited from PowerBuilder NonVisualObject**

---

buildfromdatastore ( datastore datastore\_ref ) returns pbdom\_document  
buildfromfile ( string strurl ) returns pbdom\_document  
buildfromstring ( string strxmlstream ) returns pbdom\_document  
getparseerrors( ref string strErrorMessageArray[] ) returns boolean

### **PBDOM\_EXCEPTION inherited from PowerBuilder Exception**

---

getexceptioncode ( ) returns long

# Index

## A

AddContent method (PBDOM\_ATTRIBUTE) 51  
AddContent method (PBDOM\_DOCUMENT) 182  
AddContent method (PBDOM\_ELEMENT) 206  
AddContent method (PBDOM\_OBJECT) 274  
AddNamespaceDeclaration method  
    (PBDOM\_ELEMENT) 210  
Append method (PBDOM\_CDATA) 108  
Append method (PBDOM\_COMMENT) 158, 159  
Append method (PBDOM\_TEXT) 126, 127, 130,  
    312

## B

Begin method (EJBTransaction) 10  
BuildFromDataStore method (PBDOM\_BUILDER)  
    99  
BuildFromFile method (PBDOM\_BUILDER) 100  
BuildFromString method (PBDOM\_BUILDER) 103

## C

classes, EJB  
    EJBConnection 5  
    EJBTransaction 10  
    JavaVM 16  
classes, PBDOM  
    overview 47  
    PBDOM\_ATTRIBUTE 49  
    PBDOM\_BUILDER 99  
    PBDOM\_CDATA 107  
    PBDOM\_CHARACTERDATA 125  
    PBDOM\_COMMENT 157  
    PBDOM\_DCTYPE 169  
    PBDOM\_DOCUMENT 181  
    PBDOM\_ELEMENT 205  
    PBDOM\_ENTITYREFERENCE 117

PBDOM\_EXCEPTION 271  
PBDOM\_OBJECT 273  
PBDOM\_PROCESSINGINSTRUCTION 297  
PBDOM\_TEXT 311  
    quick reference 323  
classes, SOAP  
    SoapConnection 29  
    SoapException 39  
classes, UDDIProxy 41  
Clone method (PBDOM\_ATTRIBUTE) 51  
Clone method (PBDOM\_CDATA) 109, 118  
Clone method (PBDOM\_CHARACTERDATA) 130  
Clone method (PBDOM\_COMMENT) 160  
Clone method (PBDOM\_DCTYPE) 170  
Clone method (PBDOM\_DOCUMENT) 185  
Clone method (PBDOM\_ELEMENT) 211  
Clone method (PBDOM\_OBJECT) 274  
Clone method  
    (PBDOM\_PROCESSINGINSTRUCTION)  
        298  
Clone method (PBDOM\_TEXT) 313  
Commit method (EJBTransaction) 11  
ConnectToServer method (EJBConnection) 5  
conventions xiv  
CreateInstance method (SoapConnection) 30  
CreateJavaInstance method (EJBConnection) 7  
CreateJavaInstance method (JavaVM) 19  
CreateJavaVM method (JavaVM) 16

## D

Detach method (PBDOM\_ATTRIBUTE) 53  
Detach method (PBDOM\_CDATA) 111  
Detach method (PBDOM\_CHARACTERDATA) 133  
Detach method (PBDOM\_COMMENT) 162  
Detach method (PBDOM\_DCTYPE) 171  
Detach method (PBDOM\_ELEMENT) 213  
Detach method (PBDOM\_ENTITYREFERENCE)  
    120

Detach method (PBDOM\_OBJECT) 275  
Detach method (PBDOM\_PROCESSINGINSTRUCTION)  
    299  
Detach method (PBDOM\_TEXT) 315  
DisconnectServer method (EJBConnection) 7  
DynamicCast method (JavaVM) 20

## E

EJB classes  
    EJBConnection 5  
    EJBTransaction 10  
    JavaVM 16  
EJBConnection class 5  
EJBTransaction class 10  
Equals method (PBDOM\_ATTRIBUTE) 55  
Equals method (PBDOM\_CDATA) 112  
Equals method (PBDOM\_CHARACTERDATA) 134  
Equals method (PBDOM\_COMMENT) 163  
Equals method (PBDOM\_DCTYPE) 171  
Equals method (PBDOM\_ELEMENT) 213  
Equals method (PBDOM\_ENTITYREFERENCE) 120  
Equals method (PBDOM\_OBJECT) 276  
Equals method (PBDOM\_PROCESSINGINSTRUCTION)  
    299  
Equals method (PBDOM\_TEXT) 316  
EXCEPTION\_DATA\_CONVERSION 269  
EXCEPTION\_HIERARCHY\_ERROR 270  
EXCEPTION\_ILLEGAL\_PBOBJECT 268  
EXCEPTION\_INAPPROPRIATE\_USE\_OF\_PBDOM\_OB  
    JECT 267  
EXCEPTION\_INTERNAL\_XML\_ENGINE\_ERROR  
    269  
EXCEPTION\_INVALID\_ARGUMENT 268  
EXCEPTION\_INVALID\_NAME 269  
EXCEPTION\_INVALID\_OPERATION 270  
EXCEPTION\_INVALID\_STRING 270  
EXCEPTION\_MEMORY\_ALLOCATION\_FAILURE  
    269  
EXCEPTION\_MULTIPLE\_DCTYPE 268  
EXCEPTION\_MULTIPLE\_ROOT\_ELEMENT 266  
EXCEPTION\_MULTIPLE\_XMLDECL 270  
EXCEPTION\_PBDOM\_NOT\_INITIALIZED 271  
EXCEPTION\_PBDOM\_OBJECT\_ALREADY\_HAS\_OW  
    NER 270

EXCEPTION\_PBDOM\_OBJECT\_ALREADY\_HAS\_  
    PARENT 267  
EXCEPTION\_PBDOM\_OBJECT\_INVALID\_FOR\_U  
    SE 267  
EXCEPTION\_USE\_OF\_UNNAMED\_PBDOM\_OBJE  
    CT 266  
EXCEPTION\_WRONG\_DOCUMENT\_ERROR 266  
EXCEPTION\_WRONG\_PARENT\_ERROR 268  
exceptions, PBDOM 265  
extensions  
    about 1  
    nonvisual, using 3  
    third-party, finding 1  
    visual, using 3

## F

findBusiness method (UDDIProxy) 42  
findService method (UDDIProxy) 44

## G

GetActualClass method (JavaVM) 23  
GetAttribute method (PBDOM\_ELEMENT) 214  
GetAttributes method (PBDOM\_ELEMENT) 216  
GetAttributeValue method (PBDOM\_ELEMENT)  
    217  
GetBooleanValue method (PBDOM\_ATTRIBUTE)  
    56  
getBusinessDetail method (UDDIProxy) 43  
GetChildElement method (PBDOM\_ELEMENT) 221  
GetChildElements method (PBDOM\_ELEMENT)  
    223  
GetContent method (PBDOM\_ATTRIBUTE) 57  
GetContent method (PBDOM\_DOCUMENT) 186  
GetContent method (PBDOM\_OBJECT) 276  
GetData method  
    (PBDOM\_PROCESSINGINSTRUCTION)  
        300  
GetDateTimeValue method (PBDOM\_ATTRIBUTE)  
    59  
GetDateValue method (PBDOM\_ATTRIBUTE) 58  
GetDocType method (PBDOM\_DOCUMENT) 188  
GetDocument method (PBDOM\_ATTRIBUTE) 64

- GetDocument method  
     (PBDOM\_CHARACTERDATA) 135
- GetDocument method (PBDOM\_COMMENT) 164
- GetDocument method (PBDOM\_DOCTYPE) 173
- GetDocument method (PBDOM\_ELEMENT) 230
- GetDocument method  
     (PBDOM\_ENTITYREFERENCE) 122
- GetDocument method (PBDOM\_OBJECT) 280
- GetDocument method  
     (PBDOM\_PROCESSINGINSTRUCTION)  
         302
- GetDocument method (PBDOM\_TEXT) 317
- GetDoubleValue method (PBDOM\_ATTRIBUTE) 60
- GetEJBTransaction method (EJBConnection) 8
- GetElementsByTagName method  
     (PBDOM\_DOCUMENT) 188
- GetExceptionCode method (PBDOM\_EXCEPTION) 271
- GetInterfaces method (JavaVM) 24
- GetInternalSubset method (PBDOM\_DOCTYPE) 171
- GetIntValue method (PBDOM\_ATTRIBUTE) 60
- GetJavaClasspath method (JavaVM) 25
- GetJavaVMVersion method (JavaVM) 26
- GetLongValue method (PBDOM\_ATTRIBUTE) 60
- GetMessage method (SoapException) 39
- GetName method (PBDOM\_ATTRIBUTE) 61
- GetName method (PBDOM\_CHARACTERDATA) 138
- GetName method (PBDOM\_DOCTYPE) 172
- GetName method (PBDOM\_ELEMENT) 227
- GetName method (PBDOM\_ENTITYREFERENCE) 121
- GetName method (PBDOM\_OBJECT) 277
- GetName method  
     (PBDOM\_PROCESSINGINSTRUCTION)  
         300
- GetNames method  
     (PBDOM\_PROCESSINGINSTRUCTION)  
         301
- GetNamespacePrefix method  
     (PBDOM\_ATTRIBUTE) 62
- GetNamespacePrefix method (PBDOM\_ELEMENT) 228
- GetNamespaceUri method (PBDOM\_ATTRIBUTE) 62
- GetNamespaceUri method (PBDOM\_ELEMENT) 228
- GetObjectClass method (PBDOM\_ATTRIBUTE) 63
- GetObjectClass method (PBDOM\_CDATA) 112
- GetObjectClass method  
     (PBDOM\_CHARACTERDATA) 138
- GetObjectClass method (PBDOM\_COMMENT) 163
- GetObjectClass method (PBDOM\_DOCTYPE) 172
- GetObjectClass method (PBDOM\_DOCUMENT) 190
- GetObjectClass method (PBDOM\_ELEMENT) 229
- GetObjectClass method  
     (PBDOM\_ENTITYREFERENCE) 121
- GetObjectClass method (PBDOM\_OBJECT) 279
- GetObjectClass method  
     (PBDOM\_PROCESSINGINSTRUCTION)  
         301
- GetObjectClass method (PBDOM\_TEXT) 316
- GetObjectClassString method (PBDOM\_ATTRIBUTE) 63
- GetObjectClassString method (PBDOM\_CDATA) 113
- GetObjectClassString method  
     (PBDOM\_CHARACTERDATA) 139
- GetObjectClassString method (PBDOM\_COMMENT) 164
- GetObjectClassString method (PBDOM\_DOCTYPE) 172
- GetObjectClassString method (PBDOM\_DOCUMENT) 190
- GetObjectClassString method (PBDOM\_ELEMENT) 229
- GetObjectClassString method  
     (PBDOM\_ENTITYREFERENCE) 122
- GetObjectClassString method (PBDOM\_OBJECT) 279
- GetObjectClassString method  
     (PBDOM\_PROCESSINGINSTRUCTION)  
         302
- GetObjectClassString method (PBDOM\_TEXT) 317
- GetOwnerDocumentObject method  
     (PBDOM\_CDATA) 113
- GetOwnerElementObject method  
     (PBDOM\_ATTRIBUTE) 66

GetParent method (PBDOM\_ATTRIBUTE) 49  
GetParentObject method (PBDOM\_CDATA) 113  
GetParentObject method (PBDOM\_CHARACTERDATA)  
    141  
GetParentObject method (PBDOM\_COMMENT) 164  
GetParentObject method (PBDOM\_DOCTYPE) 173  
GetParentObject method (PBDOM\_ELEMENT) 231  
GetParentObject method  
    (PBDOM\_ENTITYREFERENCE) 122  
GetParentObject method (PBDOM\_OBJECT) 281  
GetParentObject method  
    (PBDOM\_PROCESSINGINSTRUCTION) 302  
GetParentObject method (PBDOM\_TEXT) 317  
GetParseErrors method (PBDOM\_BUILDER) 104  
GetPublicID method (PBDOM\_DOCTYPE) 173  
GetQualifiedName method (PBDOM\_ATTRIBUTE) 67  
GetQualifiedName method (PBDOM\_ELEMENT) 231  
GetRealValue method (PBDOM\_ATTRIBUTE) 68  
GetStatus method (EJBTransaction) 12  
GetSuperClass method (JavaVM) 26  
GetSystemID method (PBDOM\_DOCTYPE) 174  
GetTarget method  
    (PBDOM\_PROCESSINGINSTRUCTION) 303  
GetText method (PBDOM\_ATTRIBUTE) 68  
GetText method (PBDOM\_CDATA) 114  
GetText method (PBDOM\_CHARACTERDATA) 144  
GetText method (PBDOM\_COMMENT) 165  
GetText method (PBDOM\_ELEMENT) 232  
GetText method (PBDOM\_OBJECT) 282  
GetText method  
    (PBDOM\_PROCESSINGINSTRUCTION) 303  
GetText method (PBDOM\_TEXT) 318  
GetTextNormalize method (PBDOM\_ATTRIBUTE) 70  
GetTextNormalize method (PBDOM\_CDATA) 114  
GetTextNormalize method  
    (PBDOM\_CHARACTERDATA) 145  
GetTextNormalize method (PBDOM\_COMMENT) 165  
GetTextNormalize method (PBDOM\_ELEMENT) 232  
GetTextNormalize method (PBDOM\_OBJECT) 284  
GetTextNormalize method  
    (PBDOM\_PROCESSINGINSTRUCTION) 304  
GetTextTrim method (PBDOM\_ATTRIBUTE) 72  
GetTextTrim method (PBDOM\_CDATA) 114  
GetTextTrim method (PBDOM\_CHARACTERDATA)  
    148  
GetTextTrim method (PBDOM\_COMMENT) 166

GetTextTrim method (PBDOM\_ELEMENT) 233  
GetTextTrim method (PBDOM\_OBJECT) 286  
GetTextTrim method  
    (PBDOM\_PROCESSINGINSTRUCTION)  
        304  
GetTextTrim method (PBDOM\_TEXT) 319  
GetTimeValue method (PBDOM\_ATTRIBUTE) 73  
GetUintValue method (PBDOM\_ATTRIBUTE) 74  
GetUlongValue method (PBDOM\_ATTRIBUTE) 74  
GetValue method  
    (PBDOM\_PROCESSINGINSTRUCTION)  
        305

## H

HasAttributes method (PBDOM\_ELEMENT) 234  
HasChildElements method (PBDOM\_ELEMENT)  
    234  
HasChildren method (PBDOM\_ATTRIBUTE) 75  
HasChildren method (PBDOM\_CHARACTERDATA)  
    152  
HasChildren method (PBDOM\_DOCUMENT) 191  
HasChildren method (PBDOM\_ELEMENT) 235  
HasChildren method (PBDOM\_OBJECT) 289  
HasRootElement method (PBDOM\_DOCUMENT)  
    191

## I

InsertContent method (PBDOM\_ATTRIBUTE) 76  
InsertContent method (PBDOM\_DOCUMENT) 191  
InsertContent method (PBDOM\_ELEMENT) 236  
InsertContent method (PBDOM\_OBJECT) 290  
IsAncestorObjectOf method (PBDOM\_ATTRIBUTE)  
    78  
IsAncestorOf method (PBDOM\_CHARACTERDATA)  
    153  
IsAncestorOf method (PBDOM\_DOCUMENT) 194  
IsAncestorOf method (PBDOM\_ELEMENT) 238  
IsAncestorOf method (PBDOM\_OBJECT) 291  
IsJavaVMLoaded method (JavaVM) 27  
IsRootElement method (PBDOM\_ELEMENT) 238

**J**

JavaVM class 16

**L**

Lookup method (EJBConnection) 9

**N**

NewDocument method (PBDOM\_DOCUMENT)

194

nonvisual extensions, using 3

**P**

PBDOM classes

overview 47

quick reference 323

PBDOM exceptions 265

PBDOM\_ATTRIBUTE class 49

PBDOM\_BUILDER class 99

PBDOM\_CDATA class 107

PBDOM\_CHARACTERDATA class 125

PBDOM\_COMMENT class 157

PBDOM\_DOCTYPE class 169

PBDOM\_DOCUMENT class 181

PBDOM\_ELEMENT class 205

PBDOM\_ENTITYREFERENCE class 117

PBDOM\_EXCEPTION class 271

PBDOM\_OBJECT class 273

PBDOM\_PROCESSINGINSTRUCTION class 297

PBDOM\_TEXT class 311

PBNI, not supported in .NET targets 2

PowerBuilder extensions

about 1

not supported in .NET targets 2

using 2

**R**

RemoveAttribute method (PBDOM\_ELEMENT) 239

RemoveAuthentication (SoapConnection) 31

RemoveChildElement method (PBDOM\_ELEMENT)  
241

RemoveChildElements method (PBDOM\_ELEMENT)  
243

RemoveContent method (PBDOM\_ATTRIBUTE) 79

RemoveContent method (PBDOM\_DOCUMENT)  
198

RemoveContent method (PBDOM\_ELEMENT) 245

RemoveContent method (PBDOM\_OBJECT) 292

RemoveNamespaceDeclaration method  
(PBDOM\_ELEMENT) 246

RemoveValue method  
(PBDOM\_PROCESSINGINSTRUCTION)  
305

Rollback method (EJBTransaction) 13

**S**

SaveDocument method (PBDOM\_DOCUMENT)  
199

SetAttribute method (PBDOM\_ELEMENT) 247

SetAttributes method (PBDOM\_ELEMENT) 255

SetBasicAuthentication (SoapConnection) 32

SetBooleanValue method (PBDOM\_ATTRIBUTE)  
81

SetCertificateFile (SoapConnection) 32

SetContent method (PBDOM\_ATTRIBUTE) 81

SetContent method (PBDOM\_DOCUMENT) 200

SetContent method (PBDOM\_ELEMENT) 258

SetContent method (PBDOM\_OBJECT) 293

SetData method  
(PBDOM\_PROCESSINGINSTRUCTION)  
306

SetDateTimeValue method (PBDOM\_ATTRIBUTE)  
85

SetDateValue method (PBDOM\_ATTRIBUTE) 84

SetDocType method (PBDOM\_DOCUMENT) 202

SetDocument method (PBDOM\_DTYPE) 175

SetDocument method (PBDOM\_ELEMENT) 261

SetDoubleValue method (PBDOM\_ATTRIBUTE) 86

setInquiryUrl method (UDDIProxy) 41  
SetInternalSubset method (PBDOM\_DCTYPE) 175  
SetIntValue method (PBDOM\_ATTRIBUTE) 87  
SetLongValue method (PBDOM\_ATTRIBUTE) 87  
SetMessage method (SoapException) 39  
SetName method (PBDOM\_ATTRIBUTE) 87  
SetName method (PBDOM\_DCTYPE) 176  
SetName method (PBDOM\_ELEMENT) 261  
SetName method (PBDOM\_ENTITYREFERENCE) 123  
SetName method (PBDOM\_OBJECT) 294  
SetName method  
    (PBDOM\_PROCESSINGINSTRUCTION) 307  
SetNamespace method (PBDOM\_ATTRIBUTE) 90  
SetNamespace method (PBDOM\_ELEMENT) 262  
setOption method (UDDIProxy) 42  
SetOptions method (SoapConnection) 33  
SetOwnerElementObject method (PBDOM\_ATTRIBUTE) 93  
SetParent method (PBDOM\_ATTRIBUTE) 49  
SetParentObject method (PBDOM\_CDATA) 115  
SetParentObject method (PBDOM\_CHARACTERDATA) 153  
SetParentObject method (PBDOM\_COMMENT) 166  
SetParentObject method (PBDOM\_DCTYPE) 176  
SetParentObject method (PBDOM\_ELEMENT) 263  
SetParentObject method (PBDOM\_ENTITYREFERENCE) 123  
SetParentObject method (PBDOM\_OBJECT) 295  
SetParentObject method  
    (PBDOM\_PROCESSINGINSTRUCTION) 308  
SetParentObject method (PBDOM\_TEXT) 320  
SetProxyServer method (SoapConnection) 36  
SetProxyServerOptions method (SoapConnection) 36  
SetRealValue method (PBDOM\_ATTRIBUTE) 95  
SetRollbackOnly method (EJBTransaction) 14  
SetRootElement method (PBDOM\_DOCUMENT) 202  
SetSoapLogFile method (SoapConnection) 37  
SetSystemID method (PBDOM\_DCTYPE) 178  
SetText method (PBDOM\_ATTRIBUTE) 96  
SetText method (PBDOM\_CDATA) 116  
SetText method (PBDOM\_CHARACTERDATA) 156  
SetText method (PBDOM\_COMMENT) 167  
SetText method (PBDOM\_ELEMENT) 264  
SetText method (PBDOM\_TEXT) 320  
SetTimeout method (SoapConnection) 38  
SetTimeValue method (PBDOM\_ATTRIBUTE) 96

SetTransactionTimeout method (EJBTransaction) 15  
SetUintValue method (PBDOM\_ATTRIBUTE) 97  
SetUlongValue method (PBDOM\_ATTRIBUTE) 97  
SetValue method  
    (PBDOM\_PROCESSINGINSTRUCTION)  
        309  
SoapConnection class 29  
SoapException class 39

## T

typographical conventions xiv

## U

UDDIProxy class 41  
UseConnectionCache (SoapConnection) 38  
UseIntegratedWindowsAuthentication  
    (SoapConnection) 39

## V

visual extensions, using 3